

# Sensors and Computing Hardware

Course 1, Module 2, Lesson 1



UNIVERSITY OF TORONTO  
FACULTY OF APPLIED SCIENCE & ENGINEERING

# In this module ...

- Sensors for perception
- Self-driving computing hardware
- Designing hardware configurations
- Software architecture, decomposition
- Environment representation for self-driving

# In this video ...

- Sensors types and characteristics
- Self-driving computing hardware

# Sensors

- Sensor: device that measures or detects a property of the environment, or changes to a property
- Categorization:
  - exteroceptive: extero = surroundings
  - proprioceptive: proprio = internal

# Sensors for perception

- Essential for correctly perceiving environment
- Comparison metrics:
  - Resolution
  - Field of view
  - Dynamic range
- Trade-off between resolution and FOV?

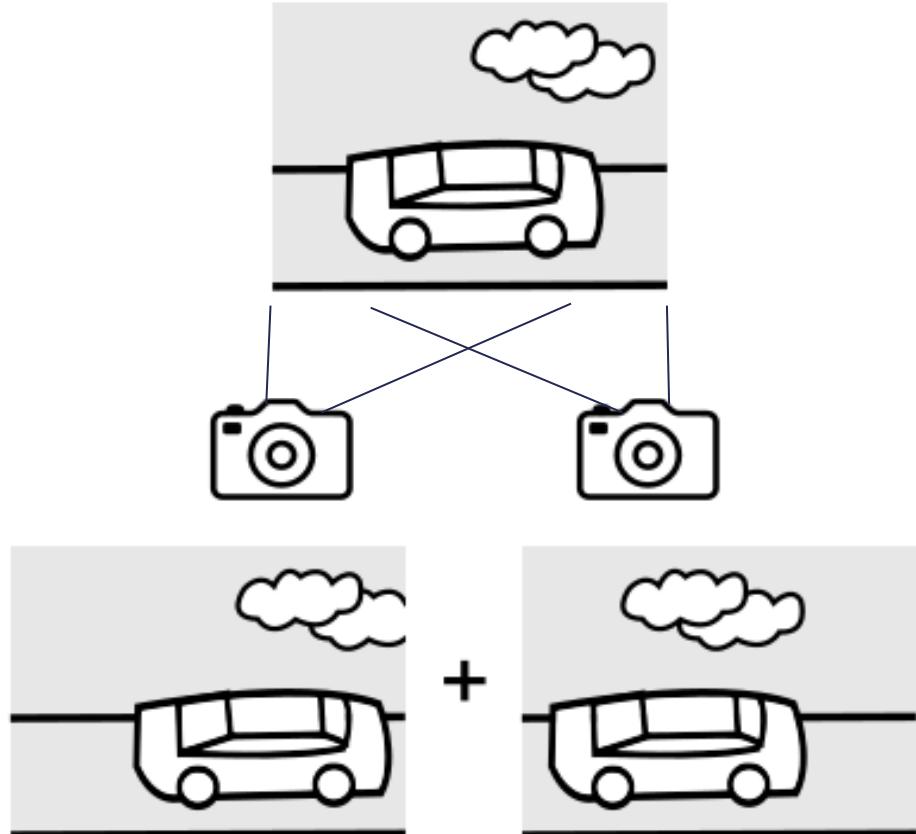
exteroceptive

Camera



# Sensors for perception

- Enables depth estimation from image data

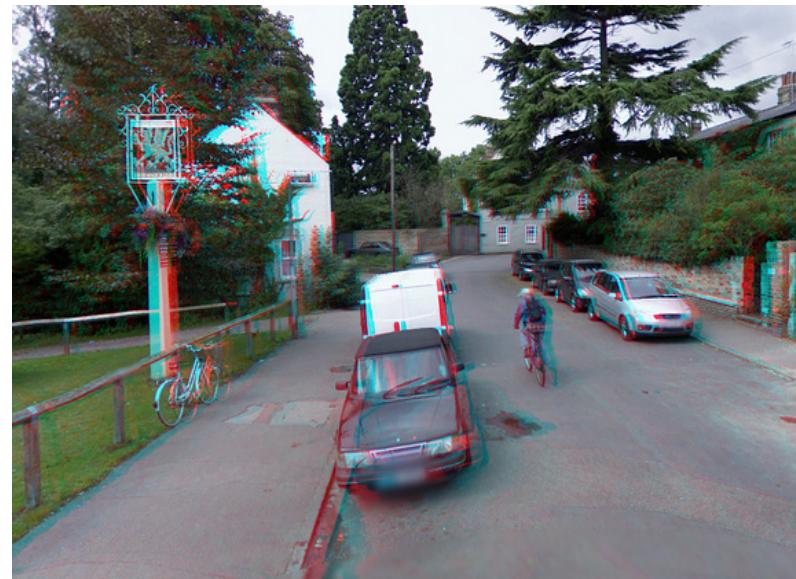


exteroceptive

Stereo



Left and right images

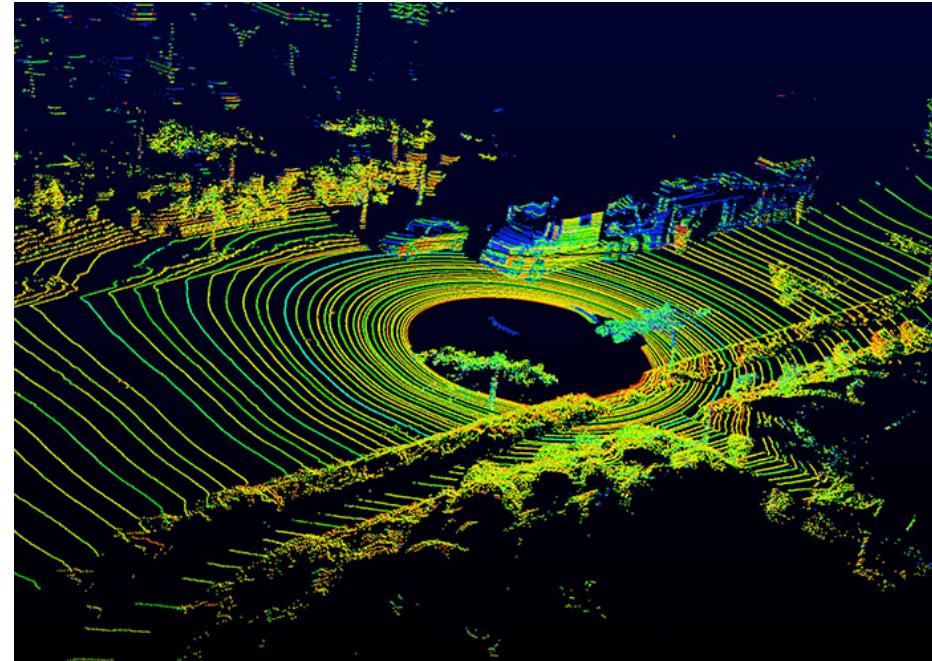


# Sensors for perception

- Detailed 3D scene geometry from LIDAR point cloud
- Comparison metrics:
  - Number of beams
  - Points per second
  - Rotation rate
  - Field of view
- Upcoming: Solid state LIDAR!

exteroceptive

LIDAR

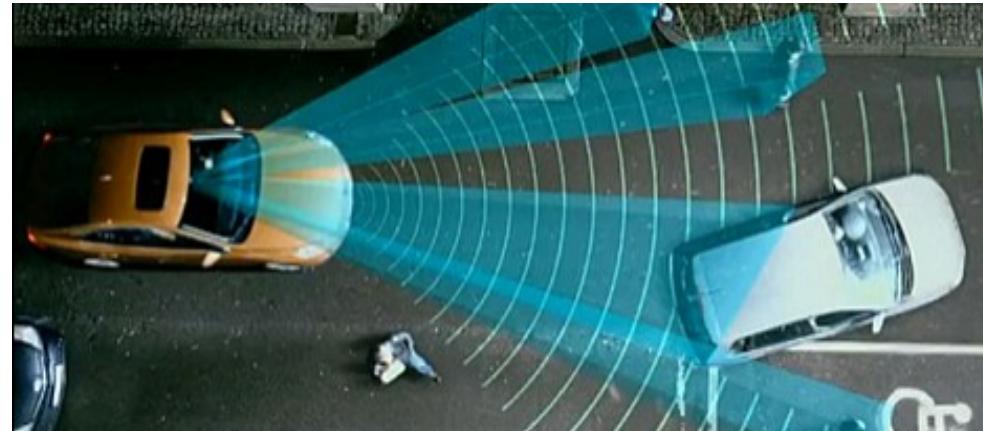
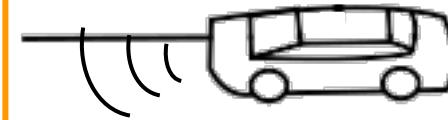


# Sensors for perception

- Robust Object Detection and Relative Speed Estimation
- Comparison metrics:
  - range
  - field of view
  - position and speed accuracy
- Configurations:
  - WFOV, short range
  - NFOV, long range

exteroceptive

RADAR



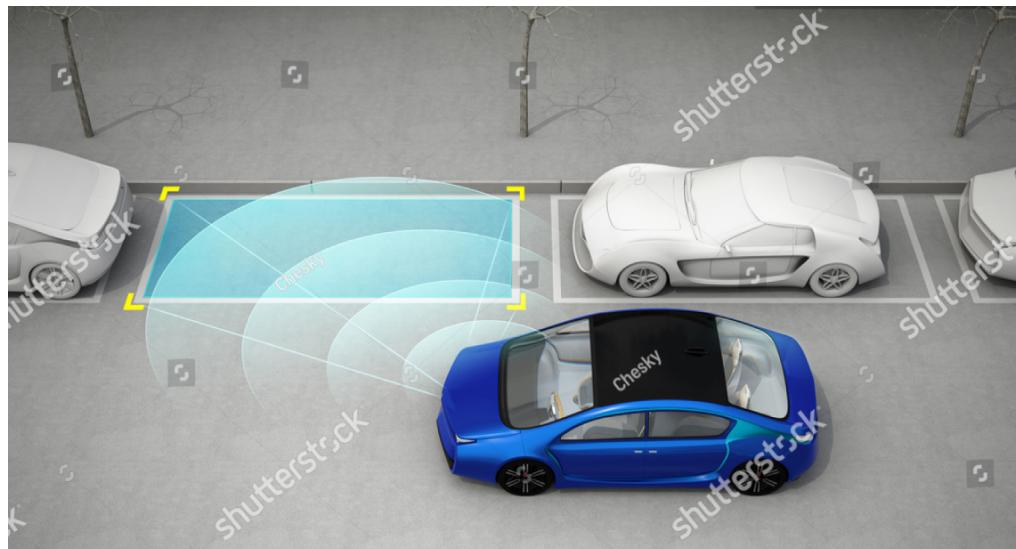
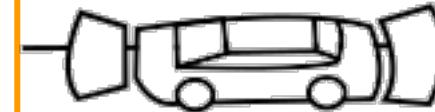
Works in poor visibility like fog and precipitation!

# Sensors for perception

- Short-range all-weather distance measurement
- Ideal for low-cost parking solutions
- Unaffected by lighting, precipitation
- Comparison metrics:
  - Range
  - Field of view
  - Cost

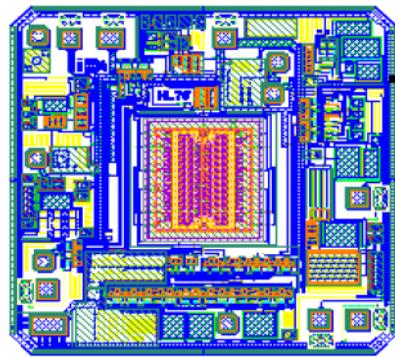
exteroceptive

Ultrasonics



# Sensors for perception

- Global Navigation Satellite Systems and Inertial measurement units
- Direct measure of ego vehicle states
  - position, velocity (GNSS)
    - Varying accuracies: RTK, PPP, DGPS
  - angular rotation rate (IMU)
  - acceleration (IMU)
  - heading (IMU, GPS)



proprioceptive

GNSS/IMU



# Sensors needed for perception

- Tracks wheel velocities and orientation
- Uses these to calculate overall speed and orientation of car
  - speed accuracy
  - position drift

proprioceptive

Wheel  
Odometry



# Sensors needed for perception: Summary

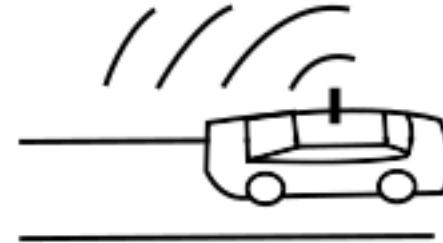
Camera



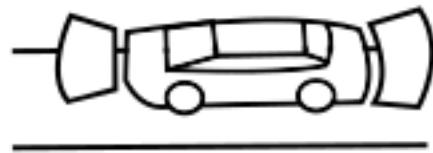
LIDAR



RADAR



Ultrasonics



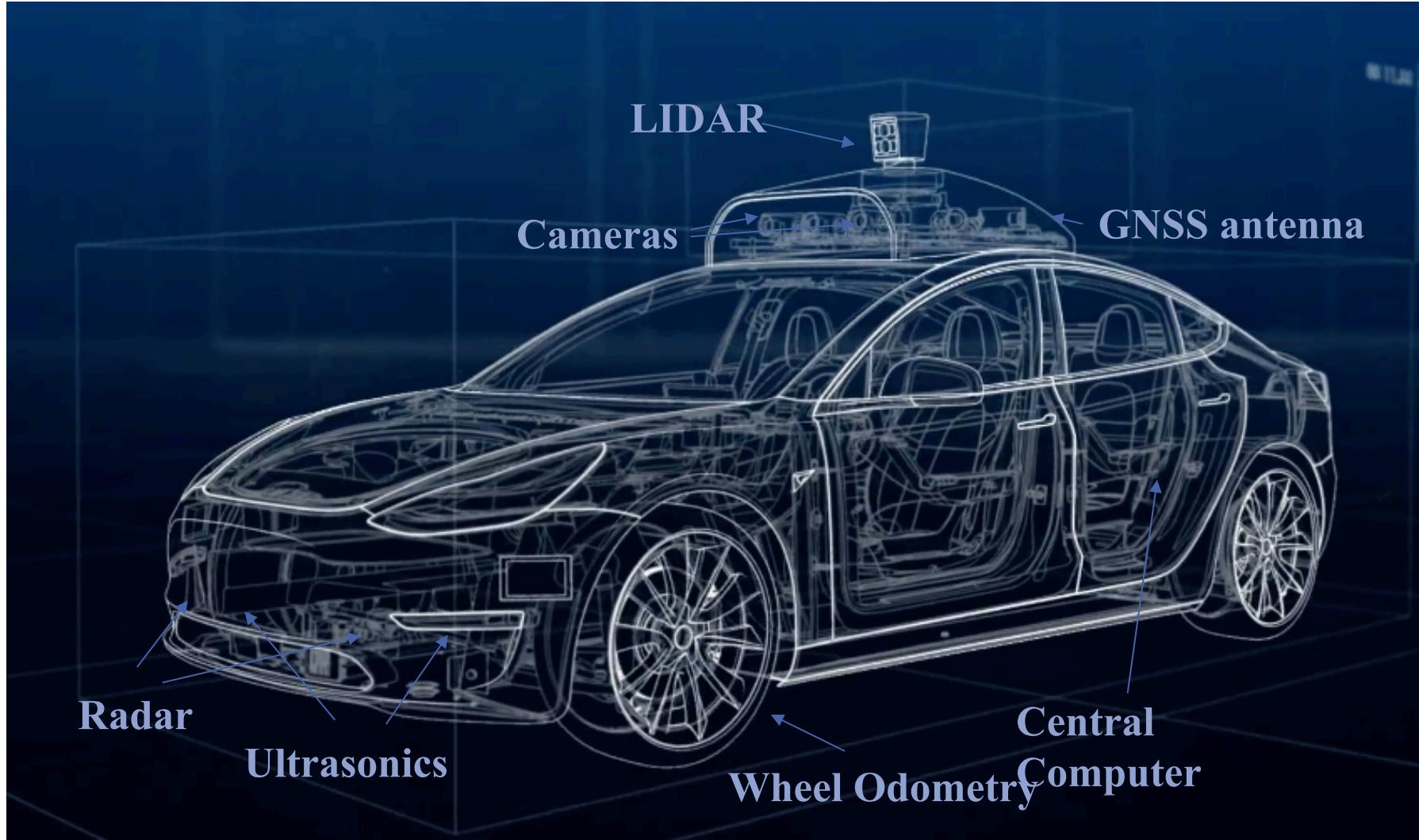
GNSS/IMU



Wheel  
Odometry

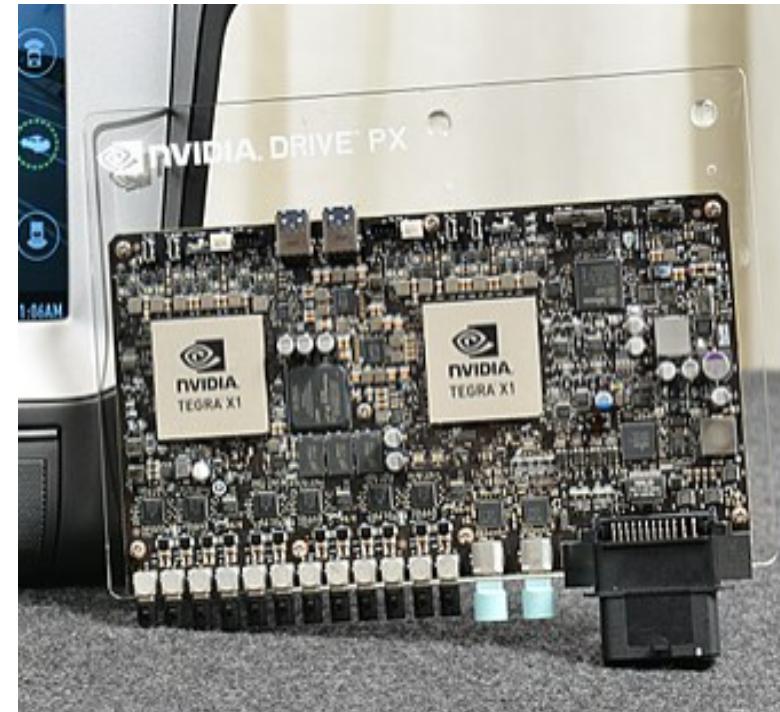


# Sensors needed for perception



# Computing Hardware

- Need a “self-driving brain”
  - Takes in all sensor data
  - Computes actions
  - Already existing advanced systems that do self driving car processing (e.g. Drive PX/AGX, Intel & Mobileye EyeQ)



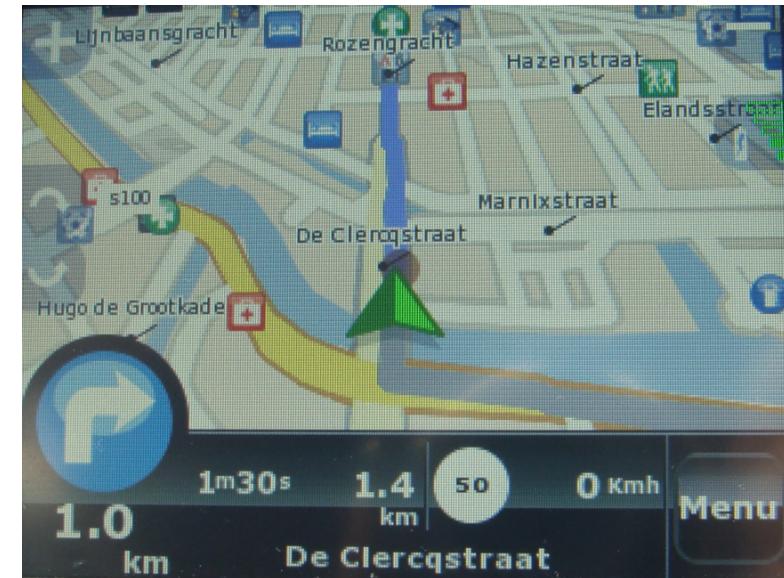
# Computing Hardware

- Need a “self-driving brain”
- Image processing, Object detection, Mapping
  - GPUs - Graphic Processing Unit
  - FPGAs - Field Programmable Gate Array
  - ASICs - Application Specific Integrated Chip



# Computing Hardware

- Need a “self-driving brain”
- Image processing, Object detection, Mapping
  - GPUs, FPGAs, ASICs
- Synchronization Hardware
  - To synchronize different modules and provide a common clock



# Summary

- Sensors - exteroceptive and proprioceptive
  - camera, LIDAR, RADAR, ultrasonics, GNSS, IMU, wheel odometry
- Self-driving computing hardware