

# Week 1

**Objective:** To understand the basic concepts of Object Oriented Programming System and to get familiar with object and class.

## **Assignments:**

1. Write a Java program to print your name.

```
package Week1;

public class PrintName {

    public static void main(String args[]){

        System.out.println("UEMK");

    }

}
```

**Output: UEMK**

2. Write a Java program to add two numbers.

```
package Week1;

public class Sum {

    public static void main(String args[]){

        int a=10;
        int b=20;
        int res=a+b;
        System.out.println("Sum is = "+res);

    }

}
```

**Output: 30**

3. Write a Java program to change temperature from Celsius to Fahrenheit.

```
package Week1;
```

```
public class Celsius_to_Fahrenheit {
```

```
    public static void main(String args[]){
```

```
        float temperature=(float) 37.7;
```

```
        System.out.println("Temperature in Fahrenheit = " + temperature);
```

```
        temperature = temperature * 9/5 + 32;
```

```
        System.out.println("Temperature in Celsius = " + temperature);
```

```
    }
```

```
}
```

Temperature in Fahrenheit = 37.7

Temperature in Celsius = 99.86

4. Write a Java program to change temperature from Fahrenheit to Celsius.

```
package Week1;
```

```
public class Fahrenheit_to_Celsius {
```

```
    public static void main(String args[]){
```

```
        float temperature=100;
```

```
        System.out.println("Temperature in Fahrenheit = " + temperature);
```

```
        temperature = ((temperature - 32)*5)/9;
```

```
        System.out.println("Temperature in Celsius = " + temperature);
```

```
    }
```

```
}
```

Output:

Temperature in Fahrenheit = 100.0

Temperature in Celsius = 37.77778

5. Write a Java program to find area and perimeter of a rectangle.

```

package Week1;

public class Celsius_to_Fahrenheit {

    public static void main(String[] args) {

        float length=10, width=10, area, perimeter;

        perimeter = 2 * (length + width);

        area = length * width;

        System.out.println("Perimeter of rectangle is " + perimeter + " units.");
        System.out.println("Area of rectangle is " + area + " sq. units.");
    }
}

```

Output:

Perimeter of rectangle is 40.0 units.  
Area of rectangle is 100.0 sq. units.

**6. Write a Java program to find area and perimeter of a circle.**

```

package Week1;

public class Area_Circle {

    public static void main(String args[]){

        double radius=7.5;

        double perimeter = 2 * Math.PI * radius;
        double area = Math.PI * radius * radius;

        System.out.println("Perimeter is = " + perimeter);
        System.out.println("Area is = " + area);
    }
}

```

Perimeter is = 47.12388980384689  
Area is = 176.71458676442586

**7. Write a Java Program to display whether a number is odd or even.**

```

package Week1;

```

```

import java.util.Scanner;

public class Odd_Even {

    public static void main(String args[]){

        Scanner reader = new Scanner(System.in);
        System.out.print("Enter a number: ");
        int num = reader.nextInt();
        if(num % 2 == 0)
            System.out.println(num + " is even");
        else
            System.out.println(num + " is odd");

    }

}

```

Output:

Enter a number: 10  
10 is even

8. Write a Java Program to check if a number is Positive or Negative.

```

package Week1;
import java.util.Scanner;
public class Pos_Neg {

    public static void main(String args[]){

        Scanner reader = new Scanner(System.in);
        System.out.print("Enter a number: ");
        int num = reader.nextInt();
        if(num < 0)
            System.out.println(num + " is a negative no.");
        else
            System.out.println(num + " is positive no.");
        }

}

```

Output:

Enter a number: -999  
-999 is a negative no.

9. Write a Java program to find maximum of three numbers.

```

package Week1;

```

```

import java.util.Scanner;

public class Third_Max {

    public static void main(String args[]){

        int a=50;
        int b=30;
        int c=10;

        if(a<b & a<c)
        {
            System.out.println("A is the third max");
        }
        else if(b<a & b<c)
        {
            System.out.println("B is the third max");
        }
        else
        {
            System.out.println("C is the third max");
        }

    }

}

```

Output: C is the third max

**10.** Write a Java program to swap two numbers.

```

package Week1;

import java.util.Scanner;

public class Swap {

    public static void main(String args[]){

        int a=50;
        int b=30;
        int temp=a;
        a=b;
        b=temp;
        System.out.println("A is "+a+" B is "+b);
    }

}

```

```
    }  
}  
Output: A is 30 B is 50
```

**11.** Write a Java program to convert miles to kilometers.

```
package Week1;  
  
import java.util.Scanner;  
  
public class Mile_to_Kilo {  
  
    public static void main(String args[]){  
  
        double miles;  
  
        Scanner in = new Scanner(System.in);  
  
        System.out.println("Please enter miles:");  
        miles = in.nextDouble();  
  
        double kilometers = miles * 1.6;  
  
        System.out.println(kilometers + " Kilometers");  
  
    }  
}
```

```
Output: Please enter miles:  
10  
16.0 Kilometers
```

**12.** Write a Java program to check whether a year is leap year or not.

```
package Week1;  
  
import java.util.Scanner;  
  
public class LeapYear {  
  
    public static void main(String args[]){  
  
        int year = 1900;  
        boolean leap = false;
```

```

        if(year % 4 == 0)
        {
            if( year % 100 == 0)
            {
                if ( year % 400 == 0)
                    leap = true;
                else
                    leap = false;
            }
            else
                leap = true;
        }
        else
            leap = false;
    }
    if(leap)
        System.out.println(year + " is a leap year.");
    else
        System.out.println(year + " is not a leap year.");
}

}
Output: 1900 is not a leap year.

```

**13.** Write a Java program for following grading system.

Note: Percentage $\geq$ 90% : Grade A Percentage $\geq$ 80% : Grade B  
 Percentage $\geq$ 70% : Grade C Percentage $\geq$ 60% : Grade D Percentage $\geq$ 40% :  
 Grade E Percentage $<$ 40% : Grade F

```

package Week1;

import java.util.Scanner;

public class Grade {

    public static void main(String args[]){

        float avg;
        Scanner scanner = new Scanner(System.in);
        System.out.print("Enter the %: ");
        avg=scanner.nextFloat();
        System.out.print("The student Grade is: ");
        if(avg $\geq$ 90)
        {
            System.out.print("A");

```

```

    }
    else if(avg>=80 && avg<90)
    {
        System.out.print("B");
    }
    else if(avg>=60 && avg<80)
    {
        System.out.print("C");
    }
    else if(avg>=40 && avg<60)
    {
        System.out.print("D");
    }
    else
    {
        System.out.print("E");
    }
}

```

```

}

```

Output: Enter the %: 90  
The student Grade is: A

**14.** Write a Java program to check whether a number is divisible by 5 or not.

```

package Week1;

```

```

import java.util.Scanner;

```

```

public class Mod_Five {

```

```

    public static void main(String args[]){

        int avg;
        Scanner scanner = new Scanner(System.in);

        System.out.print("Enter the no.: ");
        avg=scanner.nextInt();

        if(avg%5==0)
        {
            System.out.print("No. is divisible by 5 ");
        }
        else
        {
            System.out.print("No. is not divisible by 5 ");
        }
    }
}

```



}

}

Enter the no.: 25

No. is divisible by 5