

DISTRIBUTED SYSTEMS

(Computer Science & Engineering)

Time: 3 hours

Max. Marks: 70

Answer any FIVE questions
All questions carry equal marks

- 1 (a) What is the main motivation for constructing a distributed system?
(b) What are the challenges arising from the construction of a distributed system?
- 2 How distributed objects communicate using RMI?
- 3 What are the basic design issues for name services?
- 4 (a) What are clock skew and clock drift?
(b) What is coordinated universal time? How it is implemented?
- 5 Briefly explain concurrency control protocols with example.
- 6 Available copies replication is applied to data items A and B with replicas A_x , A_y and B_m , B_n . The transactions T and U are defined as:
T: read (A); Write (B, 44),
U: read (B); Write (A, 55),
Show an interleaving of T and U assuming that two phase locks are applied to the replicas. Explain why locks alone cannot ensure one copy serializability if one of the replicas fails during the process of T and U. Explain with reference to this example how local validation ensures one copy serializability.
- 7 Discuss the procedure for TEA encryption and decryption functions.
- 8 Compare and contrast between release and sequential consistency models with example.
