

II B. Tech II Semester (R09) Regular & Supplementary Examinations, April/May 2012

FORMAL LANGUAGES & AUTOMATA THEORY

(Computer Science & Engineering)

Time: 3 hours

Max Marks: 70

Answer any FIVE questions
All questions carry equal marks

- 1 (a) Define string and alphabet and discuss the operations on string.
(b) Define language. Discuss its operations.
- 2 Prove the theorem "Let $M = (Q, \Sigma, \Delta, \sigma, \lambda, q_0)$ be a Mealy machine then there exists a Moore machine M^1 equivalent to M ".
- 3 (a) Prove "If L is accepted by DFA and then there exists an equivalent regular expression which develops L ".
(b) Discuss the method for conversion of regular expression to finite automata.
- 4 For each of the following languages give a CFG that generates it:
(a) $\{a^i b^j c^k : i < j \text{ or } i > k\}$.
(b) $\{a^i b^j : i \leq j \leq 2i\}$.
(c) $\{a^m b^n : m \geq n \text{ and } m-n \text{ is even}\}$.
- 5 (a) What are useless variable in a CFG? How do you find out useless variable in a given CFG? Explain with an example.
(b) Eliminate ambiguity from the following grammar: $E \rightarrow E+E / E^*E / (E) / id$.
- 6 Construct CFG for the language recognized by PDA with following moves:

$\delta(q_0, 1, Z_0) = (q_0, XZ_0)$	$\delta(q_0, 1, X) = (q_0, XX)$
$\delta(q_0, 0, X) = (q_1, X)$	$\delta(q_0, \epsilon, Z_0) = (q_0, \epsilon)$
$\delta(q_1, 1, X) = (q_1, \epsilon)$	$\delta(q_0, 0, Z_0) = (q_0, Z_0)$

Simplify the resulting grammar by eliminating useless variables.
- 7 Define a Turing Machine (TM) and the language accepted by a TM. Design a TM for recognizing the language $(a+b)^*aba(a+b)^*$. Draw its transition diagram and table. Using the instantaneous description notation process the string aabaabaaab.
- 8 (a) Differentiate between NP hard and NP complete complexity of problems. Explain with suitable examples.
(b) Explain about PCP and MPCP in detail.

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- 1 (a) What is the finite state machine? Define finite automata and discuss the representation of finite automata.
(b) Discuss the applications of finite automata.
- 2 Design a Moore and mealy machine for a binary input sequence such that if it has a substring 101 the machine outputs 'A' if input has substring 110 it outputs B, otherwise it outputs C.
- 3 (a) What are the applications of regular expressions and finite automata?
(b) Denote a regular expression for the language that accepts all strings in which 'a' appears tripled over the set $\Sigma = \{a\}$ and also construct the finite automata for the same.
- 4 Prove using the pumping lemma that the following language L is not context – free.
 $L = \{w \neq x: w, x \in \{0,1\}^* \text{ and } w \text{ is a prefix of } x\}$.
- 5 (a) Find out a context free grammar for the language of strings over the alphabet $\{0, 1\}$ such that the number of 0's are more than the number of 1's in the strings.
(b) Show that the following grammar is ambiguous: $E \rightarrow E+E / E^*E / a$.
Eliminate the ambiguity from the above grammar using precedence of + is higher than the precedence of * in evaluating the expressions.
- 6 (a) Design a PDA for recognizing the language of palindromes over the alphabet $\{0, 1\}$. Draw the computations tree showing all possible moves for the strings 00100 and 00101.
(b) Explain the procedure for converting a PDA which accepts a language L by final state into a PDA which accepts the L by empty stack.
- 7 Define a TM and the instantaneous description of a TM. Design a TM for recognizing $L = \{x \in \{a, b\}^* / x \text{ ends with } aba\}$. Specify its transition diagram. Process the strings abaaba and ababaa using ID notation.
- 8 (a) What is universal TM? Explain in detail.
(b) Write about NP hard and NP complete complexity of problems.

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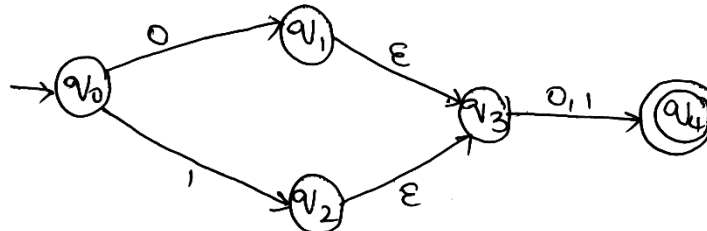
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- 1 (a) What is NFA? Discuss in detail about NFA.
(b) Distinguish between NFA and DFA.
- 2 (a) Discuss about the "Equivalence of Moore and Mealy machine".
(b) Discuss the method for converting the Moore machine to mealy machine.
- 3 Discuss and prove that the closure properties of regular sets are closed.
- 4 (a) Construct a grammar for the language L which has all the strings which are all palindrome over $\Sigma = \{a, b\}$.
(b) Differentiate between sentences and sentential forms.
- 5 (a) If G is a CFG in CNF and $x \in L(G)$ with $|x| = k$, how many steps are required to derive x in G. Prove your answer.
(b) A variable A in a CFG is said to be reachable if $S \Rightarrow^* \alpha A \beta$. Develop a procedure for finding out reachable variable in a given CFG. Illustrate your procedure with an example.
- 6 (a) When do we say that a PDA is non deterministic? Design a PDA for recognizing the language of palindromes over the input alphabet $\{a, b\}$.
(b) Distinguish between a DPDA and NPDA.
- 7 (a) Design a TM for recognizing the language of palindromes over the input alphabet $\{a, b\}$. Show the moves of TM for the string abbbba.
(b) What is instantaneous description of a TM? Briefly explain.
- 8 (a) Write in detail about Turing reducibility with examples.
(b) Explain about PCP and MPCP with suitable examples.

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- 1 (a) Design NFA accepting all strings ending with 101 over $\Sigma = \{0, 1\}$.
(b) Construct a NFA in which triple '1' is followed by triple '0' over $\Sigma = \{0, 1\}$.
- 2 (a) Convert the given NFA with Σ to its equivalent DFA.



- (b) What is the "Minimization of FSM"? Explain the method for construction of minimum state automata.
- 3 Write R.E for the following and explain:
 - (a) All strings over $\{0, 1\}$ with the substring '0101'.
 - (b) All strings beginning with '11' and ending with ab.
 - (c) Set of all strings over $\{a, b\}$ with 3 consecutive b's.
 - (d) Set of all strings that end with '1' and has no substring '00'.
- 4 Discuss and explain the following:
 - (a) CFL is not closed under intersection and complementation.
 - (b) A regular grammar generates an empty string.
 - (c) A regular language is also context free but not reverse.
- 5 (a) Show that $L = \{a^p / p \text{ is a prime number}\}$ is not a CFL.
(b) Show that every context free language without ϵ , can be generated by a context free grammar in which all productions are of the form $A \rightarrow a$ and $A \rightarrow aab$.
- 6 (a) Construct a PDA for recognizing the language of all strings over the input alphabet $\{a, b\}$ such that the number of b's in each string are twice the number of a's. Show the moves of the PDA for the string abbabbbba.
(b) Write a short note on NPDA and DPDA's.
- 7 (a) Define recursively enumerable languages and recursive languages. Prove that the union of two recursive languages is also recursive.
(b) Design a TM for computing the square of a given positive integer. Show the moves of the TM for a value of 2.
- 8 (a) Discuss about the classes of the computational complexity for problems in detail.
(b) Explain about PCP and MPCP with suitable examples.
