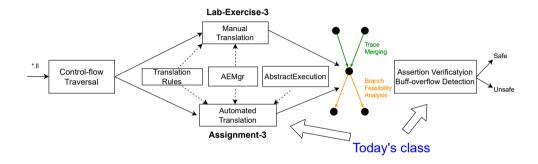
Abstract Interpretation for Code Analysis and Verification (Week 9)

Yulei Sui

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COMP6131 Software Security Analysis 2025

Today's class



Topological Order

- ? How to analyze a program free of loop?
- ✓ Analyze each node once adhering to the topological order on the acyclic control-flow graph of the program.

Topological Order

Analysis Order of Nodes on Control-Flow Graph

- ? How to analyze a program free of loop?
- ✓ Analyze each node once adhering to the topological order on the acyclic control-flow graph of the program.

A **topological order** of a graph G(V, E) is a linear ordering of its nodes such that for every directed edge $a \to b$, node a always precedes node b in the ordering.

- Must be a direct acyclic graph (DAG) and has at least one topo ordering.
- The ordering respects the **direction of edges**.

Example of topological order:



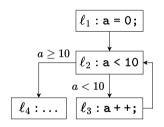
How About Analyzing Loops?

- Topological Order can only be used for directed acyclic graphs (DAGs).
- Weak Topological Order (WTO) is a relaxation of the more stringent topological order for graphs with loops.
 - Cycles Permitted: allows for cycles within the graph.
 - Hierarchical Decomposition: A graph is decomposed into a hierarchical structure where each node or a strongly connected component (SCC) can contain subnodes.
 - Weak Topological Order or Partial Order: In a WTO, nodes and SCCs are arranged in a partial order (not enumerating possible infinite loop paths). This order respects the dependencies in a way that allows for iterative analysis.
 - We will practice loop handling using WTO in Assignment-3. Function recursions will not be handled in this Assignment.

Analysis Order of Nodes on Control-Flow Graph

- ? How to analyze a program containing loops?
- ✓ We can analyze a program containing loops adhering to the weak topological order (WTO) on its control flow graph.

What is the weak topological order?

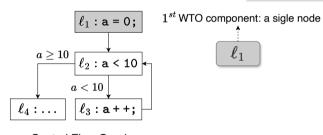


Control Flow Graph

Analysis Order of Nodes on Control-Flow Graph

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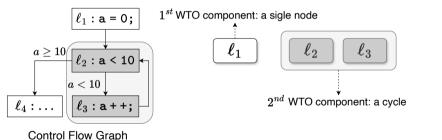


Control Flow Graph

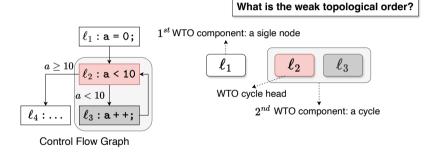
Analysis Order of Nodes on Control-Flow Graph

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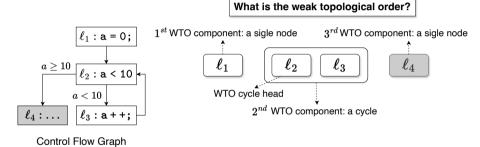
What is the weak topological order?



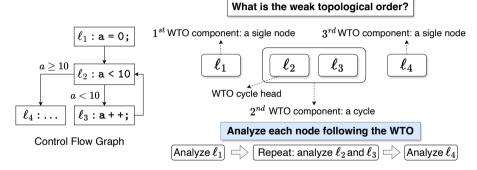
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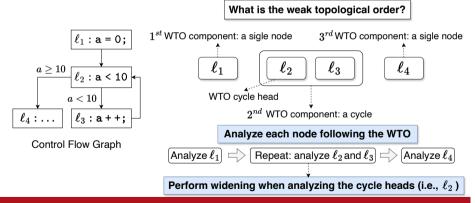
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- ? How to analyze a program containing loops?
- ✓ We can analyze a program containing loops adhering to the weak topological order (WTO) on its control flow graph.



WTO, Widening and Narrowing

Why Weak Topological Order (WTO)?

- Handling cyclic dependencies
- Efficient fixed-point computation

Why Widening?

- Over-approximation
- Prevent non-termination

Why Narrowing?

- Refine precision after widening converges
- The specific conditions or constraints used for narrowing:
 - Loop exit conditions (this course)
 - Type constraints (8-bit integer ranging from [-128, 127])
 - Bounds from arithmetic operations If x = y + z, and $y \in [1, 5]$ and $z \in [2, 3]$, then $x \in [3, 8]$. If widening gives [1, 10], narrowing can refine this to [3, 8].
 - User-specification (assertions and guard conditions)

Revisit the Notations and Data Structure

- An abstract trace $\sigma \in \mathbb{L} \times \mathcal{V} \to \mathbb{A}$ represents a list of abstract states before $(\overline{\ell})$ and after $(\underline{\ell})$ each program statement ℓ (preAbsTrace and postAbsTrace).
- An abstract state (AbstractState in Lab-3 and Assignment-3) is defined as a map AS: V → A associating program variables V with an abstract value in A, approximating the runtime states of program variables.

Revisit the Notations and Data Structure

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- An abstract state (AbstractState in Lab-3 and Assignment-3) is defined as a map AS: V → A associating program variables V with an abstract value in A, approximating the runtime states of program variables.
- An abstract value can be either an interval or a memory address.

	Domain	Notation	SSE Data Structure
Abstract trace	$\mathbb{L}\times\mathcal{V}\to\mathbb{A}$	σ	preAbsTrace: trace before ICFGNodes postAbsTrace: trace after ICFGNodes
Abstract state at $L \in \mathbb{L}$	$\mathcal{V} o \mathbb{A}$	$\sigma_{\overline{\ell}} \ \sigma_{\underline{\ell}}$	preAbsTrace[node]: state before node ℓ postAbsTrace[node]: state after node ℓ
Abstract value of varld at $L \in \mathbb{L}$	A	$\sigma_{\underline{\ell}}$ (varld)	$ exttt{as} = exttt{postAbsTrace[node]} \\ exttt{as[VarID]: } exttt{value} ext{ of varId after node } \ell$

Overall Algorithm of Abstract Interpretation in Assignment-3

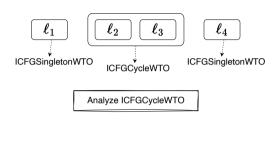
```
Algorithm 1: Analyse from main function
Function analyse() // driver function to start the analysis:
   initWTO():
   handleGlobalNode();
   handleFunction(mainFun):
Algorithm 2: Handle Function
Function handleFunction(fun):
   worklist := [funEntryICFGNode] while worklist \neq \emptyset do
      n := worklist.pop_front();
      if n is a cycle head then
          cvcle := cvcle_head_to_cvcle[n] :
          handleICFGCvcle(cvcle)::
                                                         // Assignment-3
          foreach n' ∈ getNextNodesOfCvcle(cvcle) do
             worklist.push_back(n'):
       else
          if handleICFGNode(n) == false then
             foreach n' ∈ getNextNodes(n) do
                worklist.push_back(n'):
```

```
Algorithm 3: Handle ICFG Node
  Function handleICEGNode(n):
      feasible, aspre := mergeStatesFromPredecessors(node);
      if !feasible then
         return false;
      as_{lost} := \sigma_n:
      \sigma_n := as_{pre};
      foreach stmt \in n \rightarrow getSVFStmts() do
         updateAbsState(stmt).::
                                                              // Assignment-3
         bufOverflowDetection(stmt);;
                                                              // Assignment-3
11
      if n is Call ICECNode then
         // Handle stub function and external call:
12
         // Skip recursive call, not handling recursive functions in
13
         Assignment-3:
        // Handle normal call:
14
      if \sigma_n \equiv as_{last} then
15
         return false: // state not changed
16
     return true: // state changed
```

Handling Loop in Assignment-3

```
Algorithm 4: Handle ICFG Cycle
1 Function handleICFGCvcle (cvcle):
       \ell := cycle.getHead().getICFGNode(); // cycle head ICFGNode \ell

       increasing := true;
      i := 0: // analysis iteration for the loop
       while true do
           as_{pre} := \sigma_{\ell}; // abstract state in the last iteration
          handleICEGNode(/):
 8
           as_{cur} := \sigma_{\ell}: // abstract state in the current iteration
          if i > Options.WidenDelay() then
 9
              if increasing then
10
                  \sigma_{\ell} := as_{pre} \ \nabla \ as_{cur}; \ \ // \ widening
11
                  if \sigma_{\ell} \equiv as_{nre} then
12
                      increasing := false;
13
                      continue:
14
              else
15
16
                  \sigma_{\ell} := as_{pre} \Delta as_{cur}; // narrowing
                  if \sigma_{\ell} \equiv as_{pre} then
17
                     break:
18
             // analyze remaining cycle components after two fixed-points
19
          foreach comp ∈ cvcle.getWTOComponents() do
20
               if comp is Singleton then
21
                  handleICFGNode(comp.getICFGNode())
22
               else if comp is Cycle then
23
                  handleICFGCvcle(comp);
24
25
          1++;
26
      return;
```

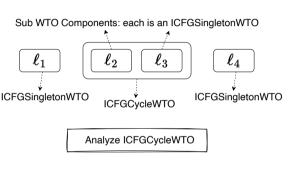


ICFGWTOComp has two subclasses:

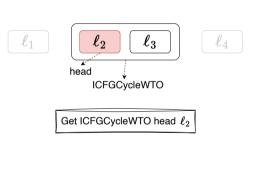
ICFGSingletonWTO and ICFGCycleWTO.

Use dyn_cast to identify the subclass of an instance.

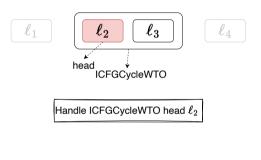
```
1 Function handleICFGCvcle (cvcle):
        \ell:= cycle.getHead().getICFGNode(); // cycle head ICFGNode \ell
        increasing := true:
       i := 0: // analysis iteration for the loop
        while true do
            as_{pre} := \sigma_{\ell}; // abstract state in the last iteration
            handleICFGNode(\ell):
             as_{cur} := \sigma_{\ell}; // abstract state in the current iteration
            if i > Options.WidenDelay() then
10
                 if increasing then
                      \sigma_{\ell} := as_{pre} \ \nabla \ as_{cur}; \ \ // \ widening
                      if \sigma_{\ell} \equiv as_{pre} then
                           increasing := false;
                           continue:
14
15
                      \sigma_{\underline{\ell}} := as_{pre} \Delta as_{cur};
                                              // narrowing
                      if \sigma_{\ell} \equiv as_{nre} then
                           break:
               // analyze remaining cycle components after two fixed-points
19
            foreach comp ∈ cycle.getWT0Components() do
20
21
                 if comp is Singleton then
                      handleICFGNode(comp.getICFGNode())
                 else if comp is Cycle then
23
                      handleICFGCvcle(comp):
24
25
            i++:
       return:
```



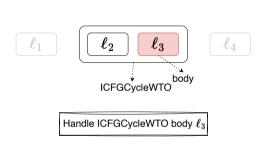
```
1 Function handleICFGCvcle (cvcle):
       \ell := cycle.getHead().getICFGNode(); // cycle head ICFGNode <math>\ell
       increasing := true;
       i := 0: // analysis iteration for the loop
       while true do
           as_{pre} := \sigma_{\ell}; // abstract state in the last iteration
           handleICFGNode(\ell):
           as_{cor} := \sigma_{\ell}: // abstract state in the current iteration
           if i > Options.WidenDelay() then
                if increasing then
                    if \sigma_{\ell} \equiv as_{pre} then
12
                         increasing := false;
                         continue:
                    \sigma_{\underline{\ell}} := as_{pre} \Delta as_{cur}; // narrowing
                    if \sigma_{\ell} \equiv as_{re} then
                         break:
              // analyze remaining cycle components after two fixed-points
19
           foreach comp ∈ cvcle.getWTOComponents() do
20
                if comp is Singleton then
21
                    handleICFGNode(comp.getICFGNode())
                else if comp is Cycle then
23
                    handleICFGCvcle(comp):
25
           i++:
       return:
```



```
1 Function handleICFGCycle (cycle):
        \ell := \text{cycle.getHead().getICFGNode()}; // \text{cycle head ICFGNode } \ell
        increasing := true:
        i := 0; // analysis iteration for the loop
        while true do
             as_{pre} := \sigma_{\ell}; // abstract state in the last iteration
            handleICFGNode(\ell);
             as_{cur} := \sigma_{\ell}; // abstract state in the current iteration
             if i > Options.WidenDelay() then
                 if increasing then
10
                       \sigma_{\underline{\ell}} := as_{pre} \ \nabla \ as_{cur}; \ \ // \ widening
11
                       if \sigma_{\ell} \equiv as_{nre} then
12
13
                            increasing := false;
                           continue:
                  else
                      \sigma_\ell := as_{pre} \Delta as_{cur}; // narrowing
                       if \sigma_{\ell} \equiv as_{pre} then
17
                           break:
                // analyze remaining cycle components after two fixed-points
19
             foreach comp ∈ cvcle.getWTOComponents() do
                  if comp is Singleton then
21
                      handleICFGNode(comp.getICFGNode())
22
                  else if comp is Cycle then
23
                      handleICFGCvcle(comp):
24
25
             i++:
        return:
26
```

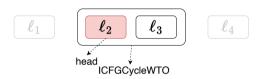


```
Function handleICFGCvcle (cvcle):
       \ell:= cvcle.getHead().getICFGNode(): // cvcle head ICFGNode \ell
       increasing := true:
       i := 0; // analysis iteration for the loop
       while true do
            as_{pre} := \sigma_{\ell}; // abstract state in the last iteration
            handleICFGNode(\ell):
            as_{cur} := \sigma_{\ell}: // abstract state in the current iteration
            if i > Options.WidenDelay() then
                 if increasing then
10
                      \sigma_{\ell} := as_{pre} \nabla as_{cur}; // widening
11
                      if \sigma_{\ell} \equiv as_{pre} then
12
13
                          increasing := false;
                           continue:
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17
                          break:
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            foreach comp ∈ cvcle.getWTOComponents() do
20
                 if comp is Singleton then
21
                     handleICFGNode(comp.getICFGNode())
22
                 else if comp is Cycle then
23
                      handleICFGCvcle(comp):
24
25
            1++3
26
       return:
```



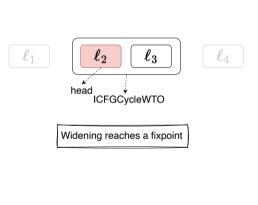
```
Algorithm 12: Handle ICFG Cycle
1 Function handleICFGCvcle (cvcle):
       \ell:= cycle.getHead().getICFGNode(); // cycle head ICFGNode \ell
       increasing := true:
       i := 0: // analysis iteration for the loop
       while true do
            as_{pre} := \sigma_{\ell}; // abstract state in the last iteration
           handleICFGNode(h):
            as_{cur} := \sigma_{\ell}; // abstract state in the current iteration
            if i > Options WidenDelay() then
                if increasing then
                     \sigma_{\ell} := as_{pre} \nabla as_{cur}; // widening
11
                     if \sigma_{\ell} \equiv as_{pre} then
12
13
                          increasing := false:
                          continue:
                else
15
                     \sigma_{\ell} := as_{pre} \Delta as_{cur}; // narrowing
16
                     if \sigma_\ell \equiv as_{pre} then
17
                          break:
18
              // analyze remaining cycle components after two fixed-points
19
            foreach comp ∈ cycle.getWTOComponents() do
20
                 if comp is Singleton then
21
                     handleICFGNode(comp.getICFGNode())
                 else if comp is Cycle then
23
                     handleICFGCycle(comp);
24
25
            1++:
       return:
```

 $\textbf{Note} \colon \mathtt{getIWTOcomponents} \ returns \ \mathsf{Cycle} \ \mathsf{WTO} \ \mathsf{body}, \ \mathsf{i.e.}, \ \ell_3$

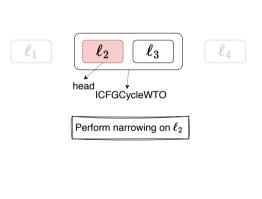


When $cur_iter \geq Options :: WidenDelay()$ perform widening on ℓ_2

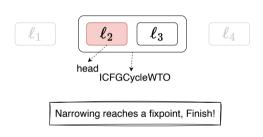
```
1 Function handleICEGCvcle (cvcle):
        \ell:= cycle.getHead().getICFGNode(); // cycle head ICFGNode \ell
        increasing := true:
       i := 0; // analysis iteration for the loop
        while true do
            as_{pre} := \sigma_{\ell}; // abstract state in the last iteration
            handleICFGNode(\ell):
            as_{cur} := \sigma_{\ell}: // abstract state in the current iteration
             if i > Options.WidenDelay() then
                  if increasing then
10
                      \sigma_{\ell} := as_{nre} \nabla as_{cur}; // widening
                      if \sigma_{\ell} \equiv as_{pre} then
12
                           increasing := false:
13
14
                           continue:
15
                      \sigma_{\underline{\ell}} := as_{pre} \Delta as_{cur}; // narrowing
                      if \sigma_{\ell} \equiv as_{rre} then
                           break:
18
19
               // analyze remaining cycle components after two fixed-points
            foreach comp ∈ cycle.getWTOComponents() do
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                  if comp is Singleton then
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23
                      handleICFGCvcle(comp);
25
            i++:
        return:
```



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       increasing := true:
       i := 0; // analysis iteration for the loop
       while true do
            as_{pre} := \sigma_{\ell}; // abstract state in the last iteration
             handleICFGNode(\ell);
             as_{cur} := \sigma_{\ell}; // abstract state in the current iteration
            if i > Options.WidenDelay() then
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10
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11
                       if \sigma_{\ell} \equiv as_{pre} then
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                           increasing := false;
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22
                 else if comp is Cycle then
23
                      handleICFGCycle(comp);
24
            1++:
25
       return:
```



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Function handleICFGCvcle (cvcle):
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       i := 0: // analysis iteration for the loop
       while true do
            as_{pre} := \sigma_{\ell}; // abstract state in the last iteration
            handleICFGNode(\ell);
            as_{corr} := \sigma_{\ell}: // abstract state in the current iteration
            if i > Options.WidenDelay() then
                 if increasing then
                      \sigma_{\ell} := as_{pre} \nabla as_{cur}; // widening
                      if \sigma_{\ell} \equiv as_{rre} then
12
                          increasing := false;
13
                           continue:
                 else
                      \sigma_{\ell} := as_{pre} \Delta as_{cur}; // narrowing
                      if \sigma_\ell \equiv as_{pre} then
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24
            1++3
25
26
       return:
```



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Function handleICFGCvcle (cvcle):
       \ell:= cvcle.getHead().getICFGNode(): // cvcle head ICFGNode \ell
       increasing := true;
       i := 0: // analysis iteration for the loop
       while true do
            as_{nre} := \sigma_{\ell}; // abstract state in the last iteration
            handleICFGNode(\ell):
            as_{cor} := \sigma_{\ell}: // abstract state in the current iteration
            if i > Options.WidenDelay() then
                 if increasing then
10
                      \sigma_{\ell} := as_{pre} \nabla as_{cur}; // widening
11
                      if \sigma_{\ell} \equiv as_{pre} then
12
                          increasing := false;
                           continue:
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                 else
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                      if \sigma_{\ell} \equiv as_{pre} then
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                          break:
               // analyze remaining cycle components after two fixed-points
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                 if comp is Singleton then
21
22
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                 else if comp is Cycle then
23
                      handleICFGCvcle(comp):
24
25
            i++:
       return;
```

Abstract Interpretation on SVFIR

Week 9

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Abstract Interpretation on Pointer-Free SVFIR

Interval Domain

- For simplicity, let's first consider abstract execution on a pointer-free language.
- This means there are no operations for memory allocation (like p = alloc_o) or for indirect memory accesses (such as p = *q or *p = q).
- Here are the pointer-free SVFSTMTs and their C-like forms:

SVFSTMT	C-Like form
ConsStmt	$\ell: \mathtt{p} = \mathtt{c}$
COPYSTMT	$\ell: \mathtt{p} = \mathtt{q}$
BINARYSTMT	$\ell:\mathtt{r}=\mathtt{p}\otimes\mathtt{q}$
РніЅтмт	$\ell: \texttt{r} = \texttt{phi}(\texttt{p}_1, \texttt{p}_2, \ldots, \texttt{p}_n)$
SEQUENCE	$\ell_1; \ell_2$
BRANCHSTMT	ℓ_1 : if($x < c$) then ℓ_2 else ℓ_3

Abstract Interpretation on Pointer-Free SVFIR

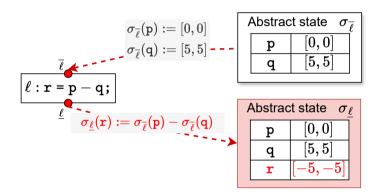
Interval Domain

Let's use the *Interval* abstract domain to update σ based on the following rules for different SVFSTMT:

SVFSTMT	C-Like form	Abstract Execution Rule
CONSSTMT	$\mid \ \ell : \mathtt{p} = \mathtt{c}$	$\mid \ \sigma_{\underline{\ell}}(\mathtt{p}) := [\mathtt{c},\mathtt{c}]$
COPYSTMT	$\mid \ \ell : \mathtt{p} = \mathtt{q}$	$\mid \ \sigma_{\underline{\ell}}(\mathtt{p}) := \sigma_{\overline{\ell}}(\mathtt{q})$
BINARYSTMT	$\mid \ \ell : \mathtt{r} = \mathtt{p} \otimes \mathtt{q}$	$\mid \ \sigma_{ar{\ell}}(r) := \sigma_{\overline{\ell}}(p) \hat{\otimes} \sigma_{\overline{\ell}}(q)$
РніЅтмт	$\big \ \ell: \mathtt{r} = \mathtt{phi}(\mathtt{p}_1,\mathtt{p}_2,\ldots,\mathtt{p}_n)$	$\mid \ \sigma_{\underline{\ell}}(r) := igsqcup_{i=1}^n \sigma_{\overline{\ell}}(p_i)$
SEQUENCE	$\ell_1; \ell_2$	$\mid \ orall v \in \mathbb{V}, \sigma_{\overline{\ell_2}}(v) \sqsupseteq \sigma_{\underline{\ell_1}}(v)$
BRANCHSTMT	$\ell_1: if(x < c) then \ell_2 else \ell_3$	$ \sigma_{\overline{\ell_2}}(x) := \sigma_{\underline{\ell_1}}(x) \sqcap [-\infty, c-1], \text{ if } \sigma_{\underline{\ell_1}}(x) \sqcap [-\infty, c-1] \neq \perp $ $ \sigma_{\overline{\ell_3}}(x) := \sigma_{\underline{\ell_1}}(x) \sqcap [c, +\infty], \text{ if } \sigma_{\underline{\ell_1}}(x) \sqcap [c, +\infty] \neq \perp $

Abstract Interpretation on BINARYSTMT

SVFSTMT	C-Like form	Abstract Execution Rule
BINARYSTMT	$\ell: \mathtt{r} = \mathtt{p} \otimes \mathtt{q}$	$\sigma_{ar{\ell}}(r) := \sigma_{\overline{\ell}}(p) \hat{\otimes} \sigma_{\overline{\ell}}(q)$

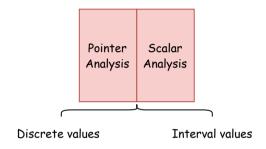


Abstract Interpretation in the Presence of Pointers

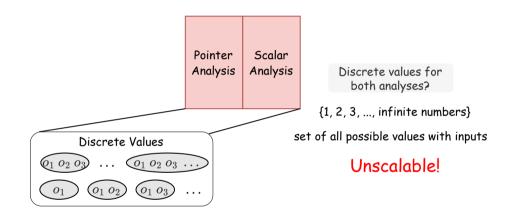
- SVFIR in the presence of pointers contain pointer-related statements including ADDRSTMT, GEPSTMT, LOADSTMT and STORESTMT.
- Abstract interpretation needs to be performed on a combined domain of intervals and addresses.

SVFSTMT	C-Like form
CONSSTMT	$\ell: p = c$
COPYSTMT	$\ell: \mathtt{p} = \mathtt{q}$
BINARYSTMT	$\ell: \mathtt{r} = \mathtt{p} \otimes \mathtt{q}$
РніЅтмт	$\ell: \mathtt{r} = \mathtt{phi}(\mathtt{p_1},\mathtt{p_2},\ldots,\mathtt{p_n})$
SEQUENCE	$\ell_1; \ell_2$
BRANCHSTMT	ℓ_1 : if($x < c$) then ℓ_2 else ℓ_3
A DDR S TMT	$\ell: \mathtt{p} = \mathtt{alloc}$
GEPSTMT	$\ell: \mathtt{p} = \mathtt{\&}(\mathtt{q} o \mathtt{i}) \; or \mathtt{p} = \mathtt{\&q}[\mathtt{i}]$
LOADSTMT	$\ell: p = *q$
STORESTMT	$\ell: *p = q$

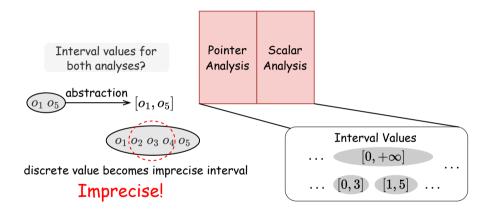
Combined Analysis



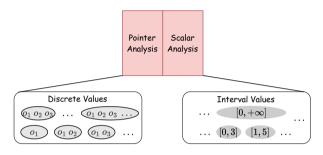
Combined Analysis Using Discrete Values



Combined Analysis Using Interval Values



Abstract Interpretation Over a Combined Domain

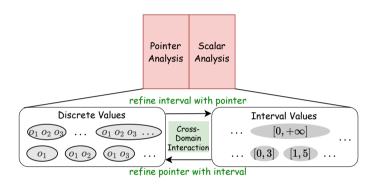


```
p = malloc(m*sizeof(int)); // p points to an array of size m
q = malloc(n*sizeof(int)); // g points to an array of size n
```

m = r[i];

- The discrete values for points-to set of p, q depend on interval values of m and n.
- The interval value of m depends on the pointer aliasing between p, q and &r[i].
- Cyclic dependency between two domains requiring a bi-directional refinement. (variables highlighted in blue and red denote the discrete values and interval values dependent),

Abstract Interpretation Over a Combined Domain

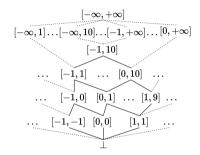


We require a combination of interval and memory address domains to precisely and efficiently perform abstract execution on SVFIR in the presence of pointers.

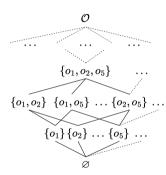
Precise Sparse Abstract Execution via Cross-Domain Interaction, ICSE 2024

Abstract Interpretation over Interval and MemAddress Domains

A Combined Domain of Intervals and Discrete Memory Addresses



Interval domain for scalar variables



MemAddress domain for discrete memory address values

SVF Program Variables (SVFVar)

Domain	Meanings
$\mathbb{V} = \mathbb{P} \cup \mathbb{O}$	Program Variables
\mathbb{P}	Top-level variables (scalars and pointers)
$\mathbb{O}=\mathbb{S}\cup\mathbb{G}\cup\mathbb{H}\cup\mathbb{C}$	Memory Objects (constant data, stack, heap, global)
	(function objects are considered as global objects)
$o \in (\mathbb{S} \cup \mathbb{G} \cup \mathbb{H})$	A single (base) memory object
$o_i \in (\mathbb{S} \cup \mathbb{G} \cup \mathbb{H}) imes \mathbb{P}$	i-th subfield/element of an (aggregate) object
\mathbb{C}	Constant data (e.g., numbers and strings)
$\ell \in \mathbb{L}$	Statements labels
	$V = P \cup O$ P $O = S \cup G \cup H \cup C$ $o \in (S \cup G \cup H)$ $o_i \in (S \cup G \cup H) \times P$ C

Abstract Trace for The Combined Domain

- For top-level variables \mathbb{P} , we use $\sigma \in \mathbb{L} \times \mathbb{P} \to \mathit{Interval} \times \mathit{MemAddress}$ to track the memory addresses or interval values of these variables.
- For memory objects \mathbb{O} , we use $\delta \in \mathbb{L} \times \mathbb{O} \to \mathit{Interval} \times \mathit{MemAddress}$ to track their abstract values

	Notation	Domain	Data Structure Implementation
Abstract trace	σ	$\mathbb{L} imes \mathbb{P} o \mathit{Interval} imes \mathit{MemAddress}$	preAbsTrace, postAbsTrace
	δ	$\mathbb{L} imes \mathbb{O} o \mathit{Interval} imes \mathit{MemAddress}$, p. o
Abstract state	σ_L	$\mathbb{P} o \mathit{Interval} imes \mathit{MemAddress}$	AbstractState.varToAbsVal
δ_L	δ_L	$\mathbb{O} o \mathit{Interval} imes \mathit{MemAddress}$	AbstractState.addrToAbsVal
Abstract value	$\delta_L(p)$ $\delta_L(o)$	Interval × MemAddress	AbstractValue

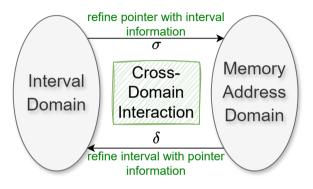
- *Interval* is used for tracking the interval value of **scalar variables** P.
- MemAddress is used for tracking the memory addresses of memory address variables

 .

Implementation of Abstract Trace and State in Assignment-3

- For a program point *L*, *AEState* consists of:
 - Top-level variable, $varToAbsVal : \sigma_I \in \mathbb{P} \to Interval \times MemAddress$
 - Memory object, $addrToAbsVal : \delta_L \in \mathbb{O} \rightarrow Interval \times MemAddress$
- The abstract trace has two maps, preAbsTrace and postAbsTrace, which
 maintains abstract states before and after each ICFGNode respectively.
 - For an ICFGNode ℓ , $preAbsTrace(\ell)$ retrieves the abstract state $\langle \sigma_{\overline{\ell}}, \delta_{\overline{\ell}} \rangle$, and $postAbsTrace(\ell)$ represents $\langle \sigma_{\ell}, \delta_{\ell} \rangle$.
 - For each abstract state $\langle \sigma_{\overline{\ell}}, \delta_{\overline{\ell}} \rangle$ we use as [varId] to operate $\sigma_{\underline{\ell}}$ and use storeValue and loadValue to operate δ_{ℓ} .
 - Each variable's AbstractValue (e.g., as [VarId]) is initialized as ⊥ in an AbstractState before assigned a new value. An uninitialized variable is assigned with ⊤ for over-approximation.
 - Each AbstractValue (e.g., as [VarId]) is a 2-element tuple consisting of an interval as [VarId] .getInterval() and an address set as [Varid] .getAddrs().
 - Print out SVFVars and their AbstractValues in an AbstractState by invoking as.printAbstractState()

Abstract Trace for The Combined Domain



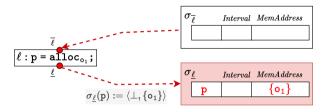
Abstract Execution Rules on SVFIR in the Presence of Pointers

Now let's use the *Interval* \times *MemAddress* abstract domain to update σ and δ based on the following rules for different SVFSTMT:

SVFSTMT	C-Like form	Abstract Execution Rule
CONSSTMT	$\ell: \mathtt{p} = \mathtt{c}$	$\mid \ \sigma_{\underline{\ell}}(\mathtt{p}) := \langle [\mathtt{c},\mathtt{c}], ot angle$
COPYSTMT	$\ell: \mathtt{p} = \mathtt{q}$	$\mid \; \sigma_{\underline{\ell}}(\mathtt{p}) := \sigma_{\overline{\ell}}(\mathtt{q})$
BINARYSTMT	$\ell: \mathtt{r} = \mathtt{p} \otimes \mathtt{q}$	$\mid \sigma_{\underline{\ell}}(r) := \sigma_{\overline{\ell}}(p) \hat{\otimes} \sigma_{\overline{\ell}}(q)$
СмРЅтмт	$\ell: \mathtt{r} = \mathtt{p} \odot \mathtt{q}$	$\mid \sigma_{\underline{\ell}}(r) := \sigma_{\overline{\ell}}(p) \hat{\odot} \sigma_{\overline{\ell}}(q)$
РніЅтмт	$\ell: \mathtt{r} = \mathtt{phi}(p_1, p_2, \ldots, p_n)$	$\mid \sigma_{\underline{\ell}}(r) := \bigsqcup_{i=1}^n \sigma_{\overline{\ell}}(p_i)$
BRANCHSTMT	$\ell_1:$ if($x < c$) then ℓ_2 else ℓ_3	$\sigma_{\overline{\ell_2}}(x) := \sigma_{\underline{\ell_1}}(x) \sqcap [-\infty, c-1], \text{ if } \sigma_{\underline{\ell_1}}(x) \sqcap [-\infty, c-1] \neq \bot$ $\sigma_{\underline{\ell_3}}(x) := \sigma_{\underline{\ell_1}}(x) \sqcap [c, +\infty], \text{ if } \sigma_{\underline{\ell_1}}(x) \sqcap [c, +\infty] \neq \bot$
SEQUENCE	$\ell_1;\ell_2$	$\mid \delta_{\overline{\ell_2}} \sqsupseteq \delta_{\underline{\ell_1}}, \sigma_{\overline{\ell_2}} \sqsupseteq \sigma_{\underline{\ell_1}}$
ADDRSTMT	$\ell: p = \mathtt{alloc}_{\mathtt{o_i}}$	$\mid \sigma_{\underline{\ell}}(\mathtt{p}) := \langle \bot, \{o_i\} \rangle$
GEPSTMT	$\ell: \mathtt{p} = \&(\mathtt{q} \to \mathtt{i}) \ \ or \ \mathtt{p} = \&\mathtt{q}[\mathtt{i}]$	$ \mid \sigma_{\underline{\ell}}(\mathtt{p}) := \bigsqcup_{\mathtt{o} \in \gamma(\sigma_{\overline{\ell}}(\mathtt{q}))} \bigsqcup_{j \in \gamma(\sigma_{\overline{\ell}}(\mathtt{i}))} \langle \bot, \{\mathtt{o.fld}_j\} \rangle $
LOADSTMT	$\ell: \mathtt{p} = *\mathtt{q}$	$\sigma_{\underline{\ell}}(\mathbf{p}) := \bigsqcup_{o \in \{o \mid o \in \sigma_{\overline{\ell}}(q)\}} \delta_{\overline{\ell}}(o)$
STORESTMT	$\ell:*p=q$	$\mid \ \delta_{\underline{\ell}} := (\{ o \mapsto \sigma_{\overline{\ell}}(\mathtt{q}) o \in \gamma(\sigma_{\overline{\ell}}(\mathtt{p})) \} \sqcup \delta_{\underline{\ell}})$

Abstract Interpretation on Address

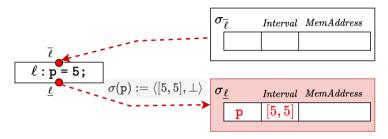




Algorithm 13: Abstract Execution Rule for ADDRSTMT

Abstract Interpretation on CONSSTMT

SVFSTMT	C-Like form	Abstract Execution Rule
CONSSTMT	$\ell: \mathtt{p} = \mathtt{c}$	$\sigma_{\underline{\ell}}(\mathtt{p}) := \langle [\mathtt{c},\mathtt{c}], \perp \rangle$

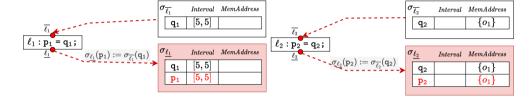


Algorithm 14: Abstract Execution Rule for CONSSTMT

- as = getAbsStateFromTrace(node);
- 4 initObjVar(as,SVFUtil :: cast $\langle \text{ObjVar} \rangle (\text{addr} \rightarrow \text{getRHSVar}()));$
- $= as[addr \rightarrow getLHSVarID()] = as[addr \rightarrow getRHSVarID()];$

Abstract Interpretation on COPYSTMT

SVFSTMT	C-Like form	Abstract Execution Rule
COPYSTMT	$\big \ \ell: \mathtt{p} = \mathtt{q}$	$\sigma_{\underline{\ell}}(\mathtt{p}) := \sigma_{\overline{\ell}}(\mathtt{q})$

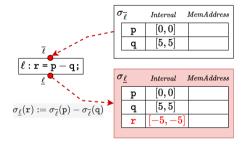


Algorithm 15: Abstract Execution Rule for COPYSTMT

- 1 Function updateStateOnCopy(copy):
- 2 // Retrieve ICFGNode ℓ ;
- 3 // Retrieve the abstract state at $\underline{\ell}$;
 - // Assign RHS's abstract value to LHS;

Abstract Interpretation on BINARYSTMT

SVFSTMT	C-Like form	Abstract Execution Rule
BINARYSTMT	$\ell : \mathbf{r} = \mathbf{p} \otimes \mathbf{q}$	$ \sigma_{\underline{\ell}}(r) := \sigma_{\overline{\ell}}(p) \hat{\otimes} \sigma_{\overline{\ell}}(q)$



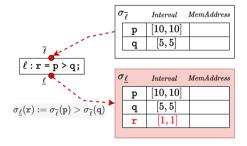
Algorithm 16: Abstract Execution Rule for BINARYSTMT

- 1 Function updateStateOnBinary(binary):
- 2 // Retrieve ICFGNode ℓ; 3 // Retrieve the abstract state at ℓ;
- 4 // Assign the results after the binary
- operation of the two operands op0 and op1;

Operands op0 and op1 are assumed to be properly initialized (no uninitialized variables or randomization).

Abstract Interpretation on CMPSTMT

SVFSTMT	C-Like form	Abstract Execution Rule
СмРЅтмт	$\ell: \mathtt{r} = \mathtt{p} \odot \mathtt{q}$	$\sigma_{\underline{\ell}}(r) := \sigma_{\overline{\ell}}(p) \hat{\otimes} \sigma_{\overline{\ell}}(q)$



Algorithm 17: Abstract Execution Rule for CMPSTMT

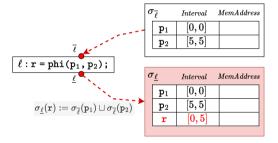
function updateStateOnCmp(cmp):

```
// Retrieve ICFGNode l;
Retrieve the abstract state at l;
// Assign the results after the
comparison operation of the two operands;
```

Operands op0 and op1 are assumed to be properly initialized (no uninitialized variables or randomization).

Abstract Interpretation on PhiStmt

SVFSTMT	C-Like form	Abstract Execution Rule
РніЅтмт	$\ \ \ \ell : \texttt{r} = \texttt{phi}(\texttt{p}_1, \texttt{p}_2, \ldots, \texttt{p}_n)$	$\sigma_{\underline{\ell}}(r) := \bigsqcup_{i=1}^n \sigma_{\overline{\ell}}(p_i)$



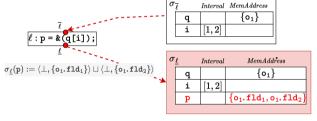
Algorithm 18: Abstract Execution Rule for PHISTMT

- 1 Function updateStateOnPhi(phi):
- 2 // Retrieve ICFGNode ℓ;
- // Retrieve the abstract state at ℓ ;
- // Join the abstract values of all n operands retrieved from $\overline{\ell}$ or from the
- ICFGNode where each operand is defined.;

 // Assign the joined values to the result
- operand.;
- $\qquad \qquad \boxed{// \ \sigma_{\underline{\ell}}(r) := \bigsqcup_{i=1}^{n} \sigma_{\overline{\ell}}(p_i)}$

Abstract Interpretation on GEPSTMT

SVFSTMT C-Like form	Abstract Execution Rule
$\begin{tabular}{ c c c c c c c c c c c c c c c c c c c$	$ \mid \sigma_{\underline{\ell}}(\mathtt{p}) := \bigsqcup_{\mathtt{o} \in \gamma(\sigma_{\overline{\ell}}(\mathtt{q}))} \bigsqcup_{j \in \gamma(\sigma_{\overline{\ell}}(\mathtt{i}))} \langle \bot, \{\mathtt{o.fld}_j\} \rangle $

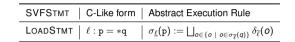


Algorithm 19: Abstract Execution Rule for GEPSTMT

- 1 Function updateStateOnGep(gep):
- 7. Retrieve the abstract state as at ℓ ;
- // Retrieve the field index or array index
 i given as.getElementIndex(gep);
 // Retrieve the memory address value via
 - as.getGepObjAddrs(rhs, i) and assign it to LHS

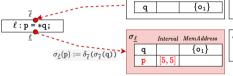
Abstract Interpretation on LOADSTMT

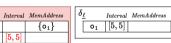
Interval MemAddress



Interval MemAddress

[5, 5]





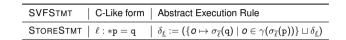
8-

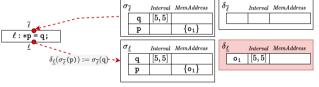
Algorithm 20: Abstract Execution Rule for LOADSTMT

Function updateStateOnLoad(load):

- 2 // Retrieve ICFGNode ℓ ;
- // Retrieve the abstract state as at ℓ ;
- // Load the value from RHS via
- as.loadValue(rhs) and assign it to LHS;

Abstract Interpretation on STORESTMT





Algorithm 21: Abstract Execution Rule for STORESTMT

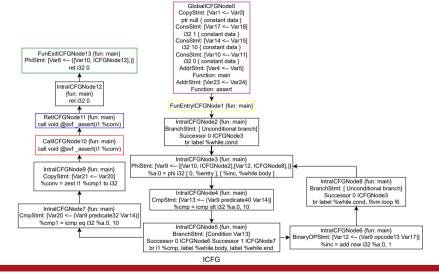
- function updateStateOnStore(store):
- 2 // Retrieve ICFGNode ℓ ;
- 3 // Retrieve the abstract state as at ℓ ;
 - // Store RHS value to LHS via as.storeValue;

```
extern void assert(int);
int main(){
    int a = 0;
    while(a < 10) {
        a++;
    }
    assert(a = 10);
    return 0;
}</pre>
```



```
define dso local i32 @main() {
entry:
  br label %while.cond
while.cond:
  %a.0 = phi i32 [ 0, %entry ], [ %inc, %while.body ]
  %cmp = icmp slt i32 %a.0. 10
  br i1 %cmp. label %while.body. label %while.end
while.body:
  %inc = add nsw i32 %a.0. 1
  br label %while.cond.
while end:
  %cmp1 = icmp eq i32 %a.0. 10
  %conv = zext i1 %cmp1 to i32
  call void @assert(i32 noundef %conv)
  ret i32 0
```

LLVM IR



Before Entering Loop

GloballCFGNode0
CopyStmt: [Var1 <-- Var0]
ptr null { constant data }
ConsStmt: [Var17 <-- Var18]
i32 1 { constant data }
ConsStmt: [Var14 <-- Var15]
i32 10 { constant data }
ConsStmt: [Var10 <-- Var11]
i32 0 { constant data }
AddrStmt: [Var4 <-- Var5]
Function: main
AddrStmt: [Var23 <-- Var24]
Function: assert

FunEntryICFGNode1 {fun: main}

IntralCFGNode2 {fun: main} BranchStmt: [Unconditional branch] Successor 0 ICFGNode3 br label %while.cond

ICFG

Algorithm 22: Abstract execution guided by WTO

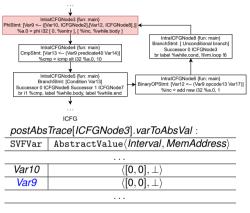
| Function handleStatement(\ell): | tmpAS := preAbsTrace[\ell]; | if \ell is CONSSTMT or ADDRSTMT then | updateStateOnAddr(\ell); | else if \ell is COPYSTMT then | updateStateOnCopy(\ell); | updateStateOnCopy(\ell);

postAbsTrace[ICFGNode0].varToAbsVal:

P	
SVFVar	AbstractValue(Interval, MemAddress)
Var0	$\langle \perp, \{0x7f00\} \rangle$
Var1	$\langle \perp, \{0x7f00\} \rangle$
Var18	$\langle [1,1], \perp angle$
Var17	$\langle [1,1], \perp angle$
Var14	⟨[10, 10], ⊥⟩
Var15	⟨[10, 10], ⊥⟩
Var10	$\langle [0,0], \perp angle$
Var11	$\langle [0,0], \perp angle$

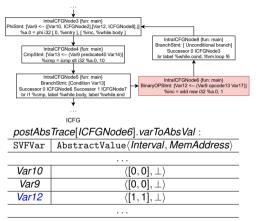
Print out the table via as.printAbstractState(). The AbstractValue can either be an interval or addresses, but not both!

Widen Delay Phase (cur_iter is 0)



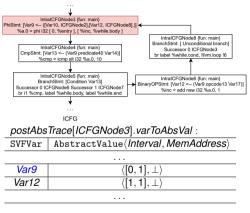
```
Algorithm 12: Handle ICFG Cycle
  Function handleICFGCycle (cycle):
       \ell := \text{cycle.getHead().getICFGNode()}; // cycle head ICFGNode \ell
        increasing := true:
       i := 0; // analysis iteration for the loop
        while true do
            as_{pre} := \sigma_{\ell}; // abstract state in the last iteration
            handleICFGNode(\ell):
            as_{cur} := \sigma_{\ell}: // abstract state in the current iteration
8
            if i > Options.WidenDelay() then
                 if increasing then
10
                      \sigma_{\ell} := as_{nre} \nabla as_{cur}: // widening
11
                      if \sigma_{\ell} \equiv as_{mn} then
12
13
                          increasing := false:
                          continue:
14
15
16
                      \sigma_\ell := as_{--} \Delta as_{--}:
17
                      if \sigma_{\ell} \equiv as_{nre} then
                          break:
              // analyze remaining cycle components after two fixed-points
19
            foreach comp ∈ cycle.getWTOComponents() do
20
                if comp is Singleton then
21
22
                     handleICFGNode(comp.getICFGNode())
23
                else if comp is Cycle then
                     handleICFGCvcle(comp):
24
25
            1++:
26
        return:
```

Widen Delay Phase (cur_iter is 0)



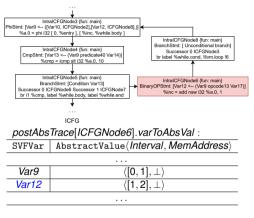
```
Algorithm 12: Handle ICFG Cycle
  Function handleICFGCvcle (cvcle):
       \ell:= cvcle.getHead().getICFGNode(): // cvcle head ICFGNode \ell
        increasing := true:
       i := 0; // analysis iteration for the loop
        while true do
            as_{nre} := \sigma_{\ell}: // abstract state in the last iteration
            handleTCFGNode(f):
я
            as_{cur} := \sigma_{\ell}; // abstract state in the current iteration
            if i > Options.WidenDelay() then
۵
10
                 if increasing then
                      \sigma_{\ell} := as_{nre} \ \nabla \ as_{cor}; // widening
11
12
                      if \sigma_{\ell} \equiv as_{pre} then
                          increasing := false:
13
                           continue:
16
                      \sigma_{\underline{\ell}} := as_{pre} \Delta as_{cur}; // narrowing
                      if \sigma_{\ell} \equiv as_{m_{\ell}} then
17
                          break:
19
              // analyze remaining cycle components after two fixed-points
            foreach comp ∈ cycle.getWTOComponents() do
20
                 if comp is Singleton then
21
22
                     handleICFGNode(comp.getICFGNode())
23
                 else if comp is Cycle then
                     handleICFGCvcle(comp);
24
25
            1++:
        return:
```

Widen Delay Phase (cur_iter is 1)



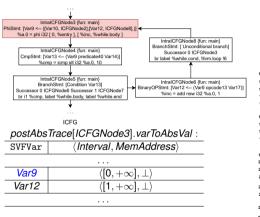
```
Algorithm 12: Handle ICFG Cycle
  Function handleICFGCycle (cycle):
       \ell := \text{cycle.getHead().getICFGNode()}; // cycle head ICFGNode \ell
        increasing := true:
       i := 0; // analysis iteration for the loop
        while true do
            as_{pre} := \sigma_{\ell}; // abstract state in the last iteration
            handleICFGNode(\ell):
            as_{cur} := \sigma_{\ell}: // abstract state in the current iteration
8
            if i > Options.WidenDelay() then
                 if increasing then
10
                      \sigma_{\ell} := as_{nre} \nabla as_{cur}: // widening
11
                      if \sigma_{\ell} \equiv as_{mn} then
12
13
                          increasing := false:
                          continue:
14
15
16
                      \sigma_\ell := as_{--} \Delta as_{--}:
17
                      if \sigma_{\ell} \equiv as_{nre} then
                          break:
              // analyze remaining cycle components after two fixed-points
19
            foreach comp ∈ cycle.getWTOComponents() do
20
                if comp is Singleton then
21
22
                     handleICFGNode(comp.getICFGNode())
23
                else if comp is Cycle then
                     handleICFGCvcle(comp):
24
25
            1++:
26
        return:
```

Widen Delay Phase (cur_iter is 1)



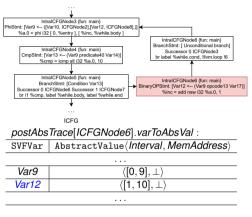
```
Algorithm 12: Handle ICFG Cycle
  Function handleICFGCvcle (cvcle):
       \ell:= cvcle.getHead().getICFGNode(): // cvcle head ICFGNode \ell
        increasing := true:
       i := 0: // analysis iteration for the loop
        while true do
            as_{nre} := \sigma_{\ell}: // abstract state in the last iteration
            handleICFGNode(f):
я
            as_{cur} := \sigma_{\ell}; // abstract state in the current iteration
            if i > Options.WidenDelay() then
9
10
                if increasing then
                      \sigma_{\ell} := as_{nre} \ \nabla \ as_{cor}; // widening
11
12
                      if \sigma_{\ell} \equiv as_{pre} then
                          increasing := false:
13
14
                           continue:
16
                      \sigma_{\underline{\ell}} := as_{pre} \Delta as_{cur}; // narrowing
                      if \sigma_\ell \equiv as_m, then
17
                          break:
19
              // analyze remaining cycle components after two fixed-points
            foreach comp ∈ cycle.getWTOComponents() do
20
                if comp is Singleton then
21
22
                     handleICFGNode(comp.getICFGNode())
23
                 else if comp is Cycle then
24
                     handleICFGCvcle(comp);
25
            1++:
26
        return:
```

Widen Phase (cur_iter is 2)



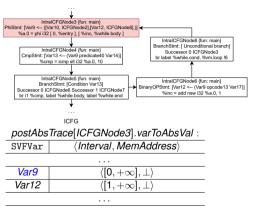
```
Algorithm 12: Handle ICEG Cycle
1 Function handleICFGCycle (cycle):
       \ell := \text{cycle.getHead().getICFGNode()}; // cycle head ICFGNode \ell
       increasing := true;
       i := 0: // analysis iteration for the loop
       while true do
           as_{pre} := \sigma_{\ell}; // abstract state in the last iteration
           handleICFGNode(\ell):
           as_{cur} := \sigma_{\ell}: // abstract state in the current iteration
8
           if i \ge Options.WidenDelay() then
9
                if increasing then
10
                    11
12
                    if \sigma_{\ell} \equiv as_{ma} then
                         increasing := false:
13
                         continue:
                    \sigma_{\ell} := as_{pre} \Delta as_{cur}; // narrowing
                    if \sigma_\ell \equiv as_{ma} then
17
                         break:
19
             // analyze remaining cycle components after two fixed-points
           foreach comp ∈ cvcle.getWTOComponents() do
20
               if comp is Singleton then
21
                   handleICFGNode(comp.getICFGNode())
23
                else if comp is Cycle then
24
                    handleICFGCvcle(comp):
25
           1++:
26
       return:
```

Widen Phase (cur_iter is 2)



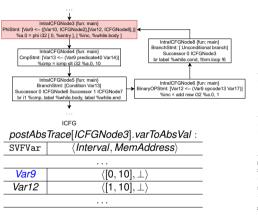
```
Algorithm 12: Handle ICFG Cycle
  Function handleICFGCvcle (cvcle):
       \ell:= cvcle.getHead().getICFGNode(): // cvcle head ICFGNode \ell
        increasing := true:
       i := 0: // analysis iteration for the loop
        while true do
            as_{nre} := \sigma_{\ell}: // abstract state in the last iteration
            handleICFGNode(f):
я
            as_{cur} := \sigma_{\ell}; // abstract state in the current iteration
            if i > Options.WidenDelay() then
9
10
                 if increasing then
                      \sigma_{\ell} := as_{nre} \ \nabla \ as_{cor}; // widening
11
12
                      if \sigma_{\ell} \equiv as_{pre} then
                          increasing := false:
13
14
                           continue:
16
                      \sigma_{\underline{\ell}} := as_{pre} \Delta as_{cur}; // narrowing
                      if \sigma_{\ell} \equiv as_{pre} then
17
                          break:
19
              // analyze remaining cycle components after two fixed-points
            foreach comp ∈ cycle.getWTOComponents() do
20
                 if comp is Singleton then
21
22
                     handleICFGNode(comp.getICFGNode())
23
                 else if comp is Cycle then
24
                     handleICFGCvcle(comp);
25
            1++:
26
        return:
```

Widen Phase Fixed Point



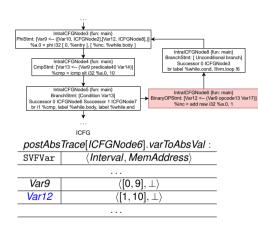
```
Algorithm 12: Handle ICFG Cycle
1 Function handleICEGCvcle (cvcle):
       \ell:= cvcle.getHead().getICFGNode(): // cvcle head ICFGNode \ell
        increasing := true:
       i := 0: // analysis iteration for the loop
        while true do
            as_{pre} := \sigma_{\ell}: // abstract state in the last iteration
            handleICFGNode(f):
7
            as_{corr} := \sigma_{\ell}: // abstract state in the current iteration
я
            if i > Options.WidenDelay() then
                 if increasing then
10
                      \sigma_{\underline{\ell}} := as_{pre} \ \forall \ as_{cur}; \ \ // \ widening
11
12
                      if \sigma_\ell \equiv as_{ma} then
                          increasing := false:
13
                           continue:
                      \sigma_{\ell} := as_{nre} \Delta as_{cor}: // narrowing
16
                      if \sigma_{\ell} \equiv as_{nre} then
                          break:
              // analyze remaining cycle components after two fixed-points
19
20
            foreach comp ∈ cycle.getWT0Components() do
                 if comp is Singleton then
21
                  handleICFGNode(comp.getICFGNode())
23
                 else if comp is Cycle then
                     handleICFGCvcle(comp);
24
25
            1++:
26
        return:
```

Narrow Phase



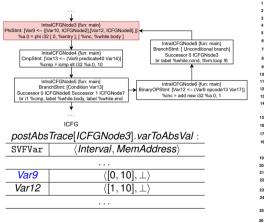
```
Algorithm 12: Handle ICEG Cycle
1 Function handleICFGCycle (cycle):
       \ell := \text{cycle.getHead().getICFGNode()}; // cycle head ICFGNode \ell
        increasing := true;
       i := 0: // analysis iteration for the loop
        while true do
            as_{pre} := \sigma_{\ell}; // abstract state in the last iteration
            handleICFGNode(\ell):
            as_{cur} := \sigma_{\ell}: // abstract state in the current iteration
8
            if i > Options WidenDelay() then
10
                 if increasing then
                      \sigma_{\ell} := as_{nn} \ \nabla \ as_{nn}: // widening
11
                      if \sigma_{\ell} \equiv as_{pre} then
12
13
                          increasing := false:
                          continue:
14
15
                      \sigma_{\ell} := as_{pre} \Delta as_{cur}; // narrowing
                      if \sigma_\ell \equiv as_{pre} then
17
                          break
19
              // analyze remaining cycle components after two fixed-points
            foreach comp ∈ cvcle.getWTOComponents() do
20
                 if comp is Singleton then
21
                     handleICFGNode(comp.getICFGNode())
22
23
                 else if comp is Cycle then
24
                     handleICFGCvcle(comp):
25
            1++:
26
        return:
```

Narrow Phase



```
Algorithm 12: Handle ICFG Cycle
  Function handleICFGCvcle (cvcle):
       \ell:= cvcle.getHead().getICFGNode(): // cvcle head ICFGNode \ell
        increasing := true:
       i := 0; // analysis iteration for the loop
        while true do
            as_{pre} := \sigma_{\ell}: // abstract state in the last iteration
            handleICFGNode(f):
7
я
            as_{cur} := \sigma_{\ell}; // abstract state in the current iteration
9
            if i > Options.WidenDelay() then
10
                 if increasing then
                      \sigma_{\ell} := as_{nre} \ \nabla \ as_{cor}; // widening
11
12
                      if \sigma_{\ell} \equiv as_{pre} then
13
                          increasing := false:
                           continue:
14
16
                      \sigma_{\underline{\ell}} := as_{pre} \Delta as_{cur}; // narrowing
                      if \sigma_{\ell} \equiv as_{m_{\ell}} then
17
                          break:
19
              // analyze remaining cycle components after two fixed-points
            foreach comp ∈ cycle.getWT0Components() do
20
                 if comp is Singleton then
21
22
                     handleICFGNode(comp.getICFGNode())
23
                 else if comp is Cycle then
                     handleICFGCvcle(comp);
24
25
            1++:
        return:
```

Narrow Phase Fixed Point



```
Algorithm 12: Handle ICFG Cycle
1 Function handleICFGCycle (cycle):
      increasing := true:
      i := 0: // analysis iteration for the loop
      while true do
           as_{pre} := \sigma_{\ell}; // abstract state in the last iteration
           handleICFGNode(\ell):
           as_{cur} := \sigma_{\ell}; // abstract state in the current iteration
8
9
           if i > Options.WidenDelay() then
               if increasing then
                   \sigma_{\ell} := as_{pre} \nabla as_{cur}; // widening
11
                   if \sigma_{\ell} \equiv as_{pre} then
12
13
                        increasing := false:
                        continue:
14
                   \sigma_{\ell} := as_{pre} \Delta as_{cur}; // narrowing
                   if \sigma_\ell \equiv as_{ma} then
17
                        break;
             // analyze remaining cycle components after two fixed-points
          foreach comp ∈ cycle.getWTOComponents() do
20
               if comp is Singleton then
21
                  handleICFGNode(comp.getICFGNode())
               else if comp is Cycle then
23
                  handleICFGCvcle(comp):
24
          1++:
      return:
```

After Exiting Loop

