Lab: Z3 Theorem Prover

(Week 4)

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Quiz-1 and Exercise-1 Marks Released

Marks are out and let us go through Quiz-1 questions!

Quiz-2 and Exercise-2

Remember to git pull or docker pull!

You **MUST** update your code template to the latest version for Lab-Exercise-2. Otherwise, you will not receive marks because Lab-2 and Assignment-2 have been changed to differentiate from previous years.

Quiz-2 and Exercise-2

- Quiz-2 with 25 questions (5 points), due date: 23:59 Tuesday, Week 7
 - Logical formula and predicate logic
 - Z3's knowledge and translation rules
- Lab-Exercise-2 (5 points), due date: 23:59 Tuesday, Week 7
 - **Goal:** Manually translate code into z3 formulas/constraints and verify the assertions embedded in the code.
 - Specification: https://github.com/SVF-tools/ Software-Security-Analysis/wiki/Lab-Exercise-2
 - SVF Z3 APIs: https:

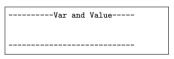
//github.com/SVF-tools/Software-Security-Analysis/wiki/SVF-Z3-API

- Assignment-2 (25 points) will start from Week 5 and due date: 23:59
 Tuesday, Week 8
 - Goal: automatically perform assertion-based verification for code using static symbolic execution.
 - Specification: https:

//github.com/SVF-tools/Software-Security-Analysis/wiki/Assignment-2

```
1 int* p;
2 int q;
3 int* r;
4 int x;
5 p = malloc(...);
6 q = 5;
7 *p = q;
8 x = *p;
9 assert(x==10);
```

```
1 expr p = getZ3Expr("p");
2 expr q = getZ3Expr("q");
3 expr r = getZ3Expr("r");
4 expr x = getZ3Expr("x");
5 printExprValues();
```



nothing printed because expressions have no value

Source code

Translation code using Z3Mgr

```
1 int* p;
2 int q;
3 int* r;
4 int x;
5 p = malloc(...);
6 q = 5;
7 *p = q;
8 x = *p;
9 assert(x==10);
```

```
1 expr p = getZ3Expr("p");
2 expr q = getZ3Expr("q");
3 expr r = getZ3Expr("r");
4 expr x = getZ3Expr("x");
5 expr malloc1 = getMemObjAddress("malloc1");
6 addToSolver(p == malloc1);
7 printExprValues();
```

```
Var5 (malloc1) Value: 0x7f000005
Var1 (p) Value: 0x7f000005
```

0x7f000005 (or 2130706437 in decimal) represents the virtual memory address of this object

Each ObjVar starts with Ox7f + its ID.

Source code

Translation code using Z3Mgr

```
expr p = getZ3Expr("p"):
 int* p;
                          expr q = getZ3Expr("q");
 int q;
                          expr r = getZ3Expr("r");
 int* r;
                          expr x = getZ3Expr("x");
4 int x;
                          expr malloc1 = getMemObjAddress("malloc1");
 p = malloc(...);
                          addToSolver(p == malloc1):
 q = 5:
                          addToSolver(q == getZ3Expr(5));
 *p = q:
                          storeValue(p, q);
 x = *p:
                          addToSolver(x == loadValue(p));
 assert(x==10);
                          printExprValues();
```

```
------Var and Value----
Var5 (malloc1) Value: 0x7f000005
Var1 (p) Value: 0x7f000005
Var2 (q) Value: 5
Var4 (x) Value: 5
```

store value of ${\bf q}$ to address 0x7f000005 load the value from 0x7f000005 to ${\bf x}$

Source code

Translation code using Z3Mgr

```
expr p = getZ3Expr("p"):
                          expr q = getZ3Expr("q");
                          expr r = getZ3Expr("r");
  int* p;
                          expr x = getZ3Expr("x");
  int q;
                          expr malloc1 = getMemObjAddress("malloc1");
 int* r:
                          addToSolver(p == malloc1);
 int x:
                          addToSolver(q == getZ3Expr(5));
 p = malloc(...):
                          storeValue(p, q);
 q = 5;
                          addToSolver(x == loadValue(p));
 *p = q;
                       10 printExprValues():
g = x = 8
                       11
9 assert(x==10):
                          // use checkNegateAssert to unsat of x!=10
                       13 // could check sat of x==10 due to
                          // closed-world program
```

```
------Var and Value----
Var5 (malloc1) Value: 0x7f000005
Var1 (p) Value: 0x7f000005
Var2 (q) Value: 5
Var4 (x) Value: 5
Assertion failed: (false &&
"The assertion is unsatisfiable");
```

Contradictory Z3 constraints!

 $x \equiv 5$ contradicts $x \equiv 10$

Source code

Translation code using Z3Mgr

```
expr p = getZ3Expr("p"):
                          expr q = getZ3Expr("q");
                          expr r = getZ3Expr("r");
  int* p;
                          expr x = getZ3Expr("x");
  int q;
                          expr malloc1 = getMemObjAddress("malloc1");
 int* r:
                          addToSolver(p == malloc1);
 int x:
                          addToSolver(q == getZ3Expr(5));
 p = malloc(...):
                          storeValue(p, q);
 q = 5;
                          addToSolver(x == loadValue(p));
 *p = q;
                       10 printExprValues():
g = x = 8
                       11
9 assert(x==10):
                       12 /// evaluation code as below
                       13 std::cout<< getEvalExpr(x == getZ3Expr(10))
                       14 << std::endl:
```

```
------Var and Value----
Var5 (malloc1) Value: 0x7f000005
Var1 (p) Value: 0x7f000005
Var2 (q) Value: 5
Var4 (x) Value: 5
false
```

There is no model available (unsat) when evaluating x == getZ3Expr(10)

Source code

Translation code using Z3Mgr

Interprocedural Example (Call and Return)

```
expr p = getZ3Expr("p");
  int bar(int a){
                           expr q = getZ3Expr("q");
      int r = a:
                           solver.push();
      return r:
                           expr a = getZ3Expr("a");
                           addToSolver(a == getZ3Expr(2));
  void main(){
                           solver.check():
      int p, q;
                           expr r = getEvalExpr(a);
      p = bar(2):
                           printExprValues();
      q = bar(3):
                           solver.pop();
      assert(p==2)
                           addToSolver(p == r):
10 }
```

Handle first callsite p=bar(2)

-----Var and Value----Var2 (a) Value: 2

(1) push the z3 constraints when calling bar and pop when returning from bar (2) Expression r is the return value evaluated from a after returning from callee bar

Source code

Translation code using Z3Mgr

Interprocedural Example (Call and Return)

```
expr p = getZ3Expr("p");
   int bar(int a){
                           expr q = getZ3Expr("q");
      int r = a:
                           solver.push();
      return r:
                           expr a = getZ3Expr("a");
                           addToSolver(a == getZ3Expr(2));
  void main(){
                           solver.check():
      int p, q;
                           expr r = getEvalExpr(a);
      p = bar(2):
                           solver.pop();
      q = bar(3);
                           addToSolver(p == r);
      assert(p==2)
                        10 printExprValues():
10 }
```

Handle first callsite p=bar(2)

```
------Var and Value-----
Var1 (p) Value: 2
```

Now we only have p's value and a is not in the current stack since constraint a == getZ3Expr(2) has been popped

Source code

Translation code using Z3Mgr

Interprocedural Example (Call and Return)

```
expr p = getZ3Expr("p");
                           expr q = getZ3Expr("q");
                           solver.push():
  int bar(int a){
                           expr a = getZ3Expr("a");
      int r = a:
                           addToSolver(a == getZ3Expr(2));
      return r:
                         6 expr r = getEvalExpr(a);
                           solver.pop():
  void main(){
                           addToSolver(p == r);
      int p, q;
                           solver.push();
      p = bar(2);
                        10 addToSolver(a == getZ3Expr(3)):
      q = bar(3):
                        11 r = getEvalExpr(a);
      assert(p==2)
                           solver.pop();
10 }
                           addToSolver(q == r);
                        14 printExprValues():
```

```
-----Var and Value----
Var1 (p) Value: 2
Var2 (q) Value: 3
```

We have two expressions and their values in main's scope

Handle second callsite q=bar(3)

Source code

Translation code using Z3Mgr

Bad Interprocedural Example Without push/pop

```
expr p = getZ3Expr("p");
  int bar(int a){
                           expr q = getZ3Expr("q");
      int r = a:
                           expr a = getZ3Expr("a");
      return r:
                           addToSolver(a == getZ3Expr(2)):
                           expr r = getEvalExpr(a);
  void main(){
                           addToSolver(p == r);
      int p, q;
                           addToSolver(a == getZ3Expr(3));
      p = bar(2):
                           r = getEvalExpr(a);
      q = bar(3);
                           addToSolver(q == r);
      assert(p==2)
                        10 printExprValues():
10 }
```

both a == getZ3Expr(2) and a == getZ3Expr(3) are added into the solver in the same scope

Source code

Translation code using Z3Mgr

Bad Interprocedural Example Without Evaluating Return

```
expr p = getZ3Expr("p");
                           expr q = getZ3Expr("q"):
                           expr r = getZ3Expr("r");
                           expr a = getZ3Expr("a");
  int bar(int a){
                           solver.push();
      int r = a:
                           addToSolver(a == getZ3Expr(2));
      return r:
                           addToSolver(r == a); // invalid after pop
                         8 solver.pop():
  void main(){
                           addToSolver(p == r);
      int p, q;
                        10 printExprValues();
      p = bar(2):
                           solver.push():
      q = bar(3):
                        12 addToSolver(a == getZ3Expr(3));
      assert(p==2)
                           addToSolver(r == a); // invalid after pop
10 }
                        14 solver.pop();
                           addToSolver(q == r);
                        16 printExprValues():
```

```
------Var and Value----
Var1 (p) Value: random
Var2 (q) Value: random
Var3 (r) Value: random
```

the values of p,q,r are

the same random number

Source code

Translation code using Z3Mgr

Array and Struct Example

```
void main(){
                           expr a = getZ3Expr("a"):
                           expr x = getZ3Expr("x");
      int* a:
                         3 expr y = getZ3Expr("y");
      int* x;
      int v:
                           addToSolver(a == getMemObjAddress("malloc"));
                         5 addToSolver(x == getGepObjAddress(a,2));
      a = malloc(...)
                         6 storeValue(x, getZ3Expr(3));
      x = &a[2]:
                           addToSolver(v == loadValue(x)):
      *x = 3:
      v = *x:
      assert(v==3):
                           /// print expr values as below
10 }
                        10 printExprValues();
```

```
------Var and Value----
Var1 (a) Value: 0x7f000004
Var4 (malloc) Value: 0x7f000003
Var2 (x) Value: 0x7f000003
Var3 (y) Value: 3
```

getGep0bjAddress returns the field address of the aggregate object a The virual address also in the form of 0x7f.. + VarID

Source code

Translation code using Z3Mgr

Array and Struct Example

```
tooid main(){
    int* a;
    int* x;
    int y;
    a = malloc(...);
    // similar for struct
    // x=&(a->fld2)
    x = &a[2];
    *x = 3;
    y = *x;
    assert(y==3);
}
```

```
1 expr a = getZ3Expr("a");
2 expr x = getZ3Expr("x");
3 expr y = getZ3Expr("y");
4 addToSolver(a == getMemObjAddress("malloc"));
5 addToSolver(x == getGepObjAddress(a,2));
6 storeValue(x, getZ3Expr(3));
7 addToSolver(y == loadValue(x));
8
9 /// print expr values as below
10 printExprValues();
```

```
Var1 (a) Value: 0x7f000004
Var4 (malloc) Value: 0x7f000004
Var2 (x) Value: 0x7f0001f7
Var3 (y) Value: 3
```

getEvalExpr retrieve the value from the expression

Source code

Translation code using Z3Mgr

Branch Example

```
void main(int argv){
    int y = 2;
    if(argv > 2)
        y = argv;

// both definitions of y
// at lines 2 and 4 go to
// this joint point
assert(y>=2);
}
```

```
expr argv = getZ3Expr("argv");
expr y = getZ3Expr("y");
// new variable y1 to mimic the phi to merge
// two definitions of y at control flow joint point
expr y1 = getZ3Expr("y1");
expr two = getZ3Expr(2);
addToSolver(y == two);
addToSolver(y1 == ite(argv > two, argv, y));
/// expr validation and evaluation as below
printExprValues();
std::cout<<getEvalExpr(y1 >= two)<<"\n";</pre>
```

Source code

Translation code using Z3Mgr