1.. Write a C program to implement infix, prefix and postfix notations for arithmetic expressions using stack

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#define MAX 10
char stack[MAX][MAX];
int top = -1;
void push(char *item) {
  if (top == MAX - 1) {
    printf("Stack Overflow\n");
    return;
  }
  top++;
  strcpy(stack[top], item);
}
char *pop() {
  if (top == -1) {
    printf("Stack Underflow\n");
    exit(1);
  }
  return stack[top--];
}
int isOperand(char ch) {
  return (ch >= '0' && ch <= '9') || (ch >= 'a' && ch <= 'z') || (ch >= 'A' && ch <= 'Z');
}
int precedence(char ch) {
  if (ch == '+' | | ch == '-') {
    return 1;
  } else if (ch == '*' || ch == '/') {
```

```
return 2;
  } else {
    return 0;
  }
}
void infixToPostfix(char *infix, char *postfix) {
}
void infixToPrefix(char *infix, char *prefix) {
}
int main() {
  char infix[MAX], postfix[MAX], prefix[MAX];
  printf("Enter an infix expression: ");
  scanf("%s", infix);
  infixToPostfix(infix, postfix);
  printf("Postfix expression: %s\n", postfix);
  infixToPrefix(infix, prefix);
  printf("Prefix expression: %s\n", prefix);
  return 0;
}
OUTPUT:
Enter an infix expression: a+b*c(d/v)
Postfix expression:
Prefix expression: @
2. Write a C program to check if the parentheses in an expression are balanced using a stack. Extend
the program to handle multiple types of parentheses (e.g., {}, [], ()).
```

#include <stdio.h>

#include <stdlib.h>

#include <string.h>

#define MAX 100

```
char stack[MAX][MAX];
int top = -1;
void push(char *item) {
  if (top == MAX - 1) {
    printf("Stack Overflow\n");
    return;
  }
  top++;
  strcpy(stack[top], item);
}
char *pop() {
  if (top == -1) {
    printf("Stack Underflow\n");
    exit(1);
  }
  return stack[top--];
}
int isOperand(char ch) {
  return (ch >= '0' && ch <= '9') || (ch >= 'a' && ch <= 'z') || (ch >= 'A' && ch <= 'Z');
}
int precedence(char ch) {
  if (ch == '+' || ch == '-') {
    return 1;
  } else if (ch == '*' || ch == '/') {
    return 2;
  } else {
    return 0;
  }
}
void infixToPostfix(char *infix, char *postfix) {
}
```

```
void infixToPrefix(char *infix, char *prefix) {
}
int main() {
  char infix[MAX], postfix[MAX], prefix[MAX];
  printf("Enter an infix expression: ");
  scanf("%s", infix);
  infixToPostfix(infix, postfix);
  printf("Postfix expression: %s\n", postfix);
  infixToPrefix(infix, prefix);
  printf("Prefix expression: %s\n", prefix);
  return 0;
}
OUTPUT:
Enter an infix expression: a+b*c(u/v)
Postfix expression: @---
Prefix expression:
3. Write a program to evaluate a postfix expression using a stack. The program should handle basic
arithmetic operators (+, -, *, /).
#include <stdio.h>
#include <stdlib.h>
#include <ctype.h>
#define MAX_SIZE 100
int stack[MAX_SIZE];
```

```
int top = -1;
void push(int item) {
  if (top >= MAX_SIZE - 1) {
    printf("Stack Overflow\n");
    exit(1);
  } else {
    stack[++top] = item;
  }
}
int pop() {
  if (top < 0) {
    printf("Stack Underflow\n");
    exit(1);
  } else {
    return stack[top--];
  }
}
int evaluatePostfix(char* exp) {
  int i = 0, operand1, operand2, result;
  char ch;
  while ((ch = exp[i++]) != '\0') {
    if (isdigit(ch)) {
       push(ch - '0');
    } else {
       operand2 = pop();
       operand1 = pop();
       switch(ch) {
         case '+':
           push(operand1 + operand2);
           break;
         case '-':
```

```
push(operand1 - operand2);
           break;
         case '*':
           push(operand1 * operand2);
           break;
        case '/':
           push(operand1 / operand2);
           break;
      }
    }
  }
  result = pop();
  return result;
}
int main() {
  char exp[] = "82/3-";
  printf("Result of the postfix expression evaluation: %d\n", evaluatePostfix(exp));
  return 0;
}
OUTPUT:
Result of the postfix expression evaluation: 1
4. Write a C program to solve the Tower of Hanoi problem using recursion.
#include <stdio.h>
void towerOfHanoi(int n, char from_rod, char to_rod, char aux_rod) {
  if (n == 1) {
    printf("Move disk 1 from rod %c to rod %c\n", from_rod, to_rod);
    return;
  }
```

```
towerOfHanoi(n - 1, from_rod, aux_rod, to_rod);
  printf("Move disk %d from rod %c to rod %c\n", n, from_rod, to_rod);
  towerOfHanoi(n - 1, aux_rod, to_rod, from_rod);
}
int main() {
  int n = 3;
  towerOfHanoi(n, 'A', 'C', 'B');
  return 0;
}
OUTPUT:
Move disk 1 from rod A to rod C
Move disk 2 from rod A to rod B
Move disk 1 from rod C to rod B
Move disk 3 from rod A to rod C
Move disk 1 from rod B to rod A
Move disk 2 from rod B to rod C
Move disk 1 from rod A to rod C
```