

Recap Session

Dynamically typed

declare & change variable
types

Project

Collection of ~~key~~
program

Reserved words

X for built-in func X
names X

~~add~~ ✓
~~list~~ X
~~sqrt~~ X
~~join~~ X

Identifier

- not start with number
- no special character

Class name (Guideline),
not start with

→ Shows
Depressed Cello

~~It~~
Conventions
Ties can violate
Laws Good to have

prt vs Strong prt

__init__ ⇒ language
defined
Special name

v

int → can be variable

variables
not used in C++
not in variable
data types

DOPS

feel
↳ encapsulation
↳ inheritance

polymer
Inheritance

→ S datatype

frag

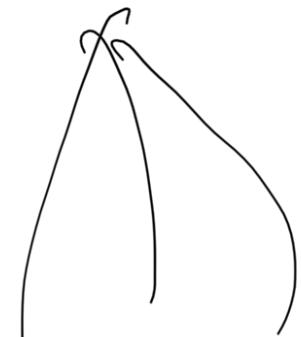
Num

Re

Bowl

Set

Sig



NameSpec

Mem
Addrs

~~dynamic~~
dynamic
types

link

code runs in
RAM

hard disk

burton
python
perl
cperl

while loop
in heap

java

variable once declared
that space is
only used again

but Python
allocates memory
again for

thus conceptually

to layman,

not

show

except be

u h u good

for Ver 3

not support ~~no~~
expenses

Nancy Conventur

most,

Cornel Care

Small

personal

Account

Num

2

used
by
Developer

Partial Care

Personal Account Num

Snake care

Personel Account Number

modern

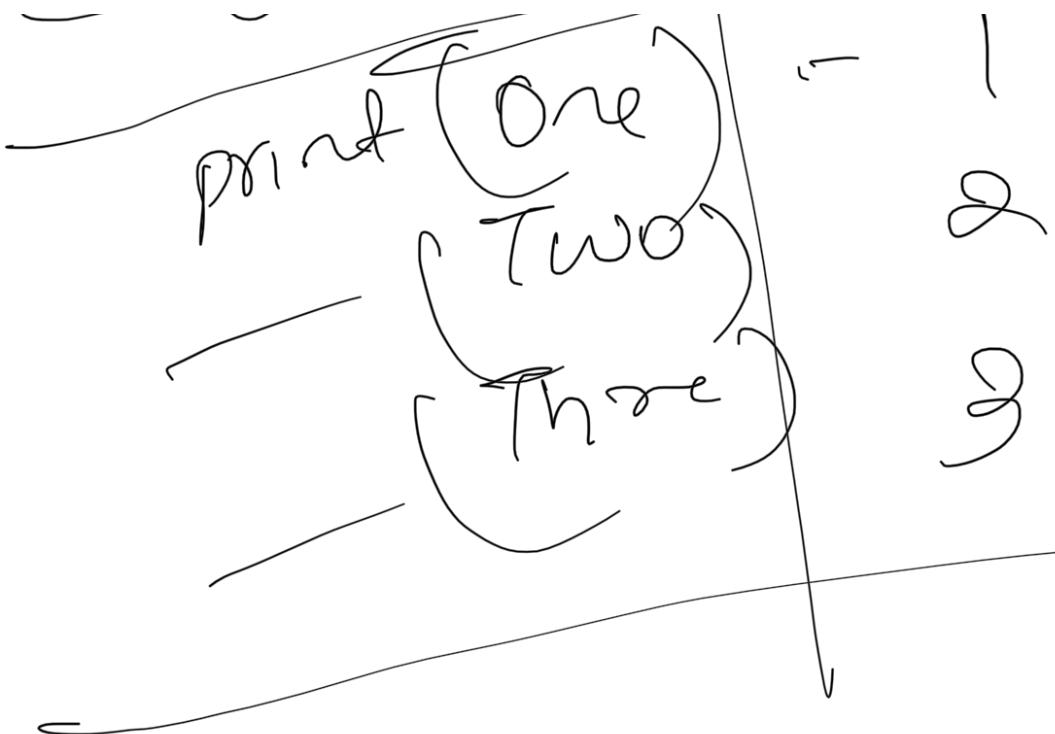
Unpacky Collection

Num = [1, 2, 3]

One, Two, Three = Num

Code

TOP



~~a/b~~ floor
just Quotient integer



I do not
Assign operator
z

Logical op

and, or, not

$\text{id}(x) \rightarrow \text{mem locs}$

Precidence exp

1. / . //

+ -
logical

} calcul

} Dees
check

Comparison

Equality

else & why not

mandatory for



