



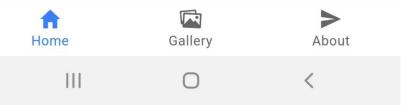
I Like This Place



This application lets you take a picture and record its' location so you can find it again in the future.

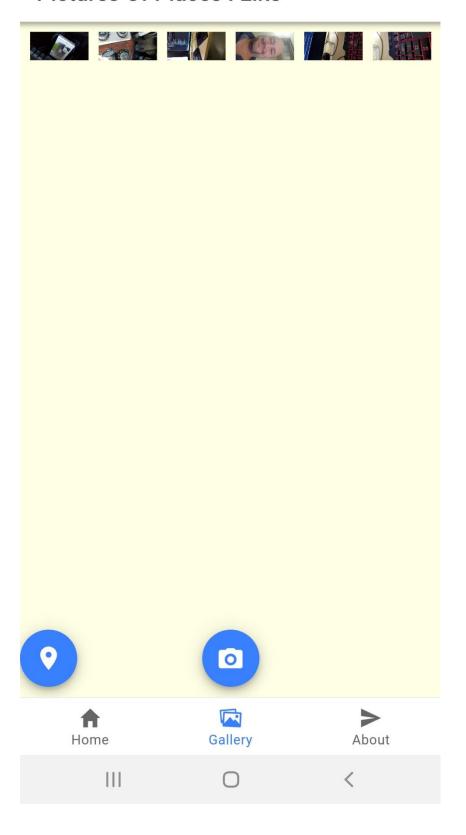
I LIKE THIS PLACE!

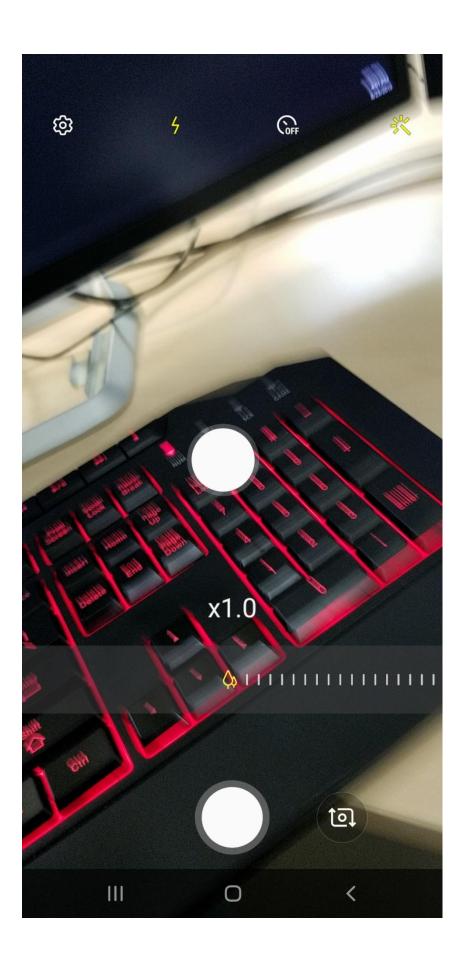
Have you ever taken a picture of something and forgotten where it is? Seen a restaurant that you would like to come back to one day to try out? With this app, you can look at the picture and go back to where it was.





Pictures Of Places I Like







About

Project Title: I LIKE

THIS PLACE

Class Name: SWDV 665:

ADV TOPICS: SOFTWARE

DEVELOPMENT 1W 19/SU2

Professor

Name: Professor

Siddique Hameed

Student Name: Karl

Tomecek

Student ID: 0904536









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npm
                                                                                                                                                                                                                                                                                                                                                                  X
     :\Users\ktome\Desktop\Masters\SWDV 665\final-project-ktomecek>
:\Users\ktome\Desktop\Masters\SWDV 665\final-project-ktomecek>
      :\Users\ktome\Desktop\Masters\SWDV 665\final-project-ktomecek>ionic serve --devapp
    [ng]
 [INFO] Development server running!
                      Local: http://localhost:8100
                      External: http://192.168.128.59:8100
                      DevApp: photo-rc1@8100 on DESKTOP-32C7171
                      Use Ctrl+C to quit this process
 [INFO] Browser window opened to http://localhost:8100!
 [ng] i <code>@wdm@:</code> wait until bundle finished: /
[ng] Browserslist: caniuse-lite is outdated. Please run next command `npm update caniuse-lite browserslist`
  ng
   [ng] Date: 2019-08-25T19:55:21.882Z
[ng] Hash: 2133c3ddbdd128078f24
[ng] Time: 11148ms
[ng] chunk {common} common.js, common.js.map (common) 18.5 kB [rendered]
[ng] chunk {consolelogs} consolelogs.js, consolelogs.js.map (consolelogs) 2.12 kB [rendered]
[ng] chunk {condova} cordova.js, cordova.js.map (cordova) 57 bytes [rendered]
[ng] chunk {main} main.js, main.js.map (main) 34.1 kB [initial] [rendered]
[ng] chunk {polyfills} polyfills.js, polyfills.js.map (polyfills) 236 kB [initial] [rendered]
[ng] chunk {runtime} runtime.js, runtime.js.map (runtime) 8.96 kB [entry] [rendered]
[ng] chunk {tab1-tab1-module} tab1-tab1-module.js, tab2-tab1-module.js.map (tab1-tab1-module) 7.67 kB [rendered]
[ng] chunk {tab2-tab2-module} tab2-tab2-module.js, tab3-tab3-module.js.map (tab2-tab2-module) 19.4 kB [rendered]
[ng] chunk {tab3-tab3-module} tab3-tab3-module.js, tab3-tab3-module.js.map (tab3-tab3-module) 6.46 kB [rendered]
[ng] chunk {tab3-tab3-module} tab3-tab3-module.js, tab3-tab3-module.js.map (tab3-tab3-module) 8.76 kB [rendered]
[ng] chunk {vendor} vendor.js, vendor.js.map (vendor) 4.39 MB [initial] [rendered]
[ng] chunk {vendor} vendor.js, vendor.js.map (vendor) 4.39 MB [initial] [rendered]
[ng] i @wdm@: Compiled successfully.
[ng] i @wdm@: Compiled successfully.
[ng] i @wdm@: wait until bundle finished: /runtime.js
[ng] i @wdm@: wait until bundle finished: /rordova.js
[ng] i @wdm@: wait until bundle finished: /styles.js
[ng] i @wdm@: wait until bundle finished: /styles.js
[ng] i @wdm@: wait until bundle finished: /styles.js
[ng] i @wdm@: wait until bundle finished: /vendor.js
              Hash: 2133c30dbdd128078f24
   [ng]
 [ng] i @wdm@: wait until bundle finished: /vendor.js
[ng] i @wdm@: wait until bundle finished: /main.js
[INFO] DevApp connection established from SM-N950U
 [ng] i @wdm@: wait until bundle finished: /consolelogs.js
  [ng]
[ng] Date: 2019-08-25T19:55:26.263Z - Hash: 2133c30dbdd128078f24 - Time: 3760ms
[ng] 185 unchanged chunks
 [ng] i @wdm@: Compiled successfully.
[ng] [console.log]: "Angular is running in the development mode. Call enableProdMode() to enable the production mode."
[ng] [console.warn]: "Native: tried calling StatusBar.styleDefault, but Cordova is not available. Make sure to include cordova.js or run in a device/simulator"
[ng] [console.warn]: "Native: tried calling SplashScreen.hide, but Cordova is not available. Make sure to include cordovaries not available. Make sure to include cordovaries not available. Make sure to include cordovaries not available.
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[ng] [console.warn]: "Native: tried calling SplashScreen.hide, but Cordova is not available. Make sure to include cordov
a.js or run in a device/simulator"
[ng] [console.log]: "calling _sync"
[ng] [console.log]: "calling _sync"
[ng] [console.log]: "done _reload"
[ng] [console.log]: "done _reloading"
[ng] [console.log]: "Ionic Native: deviceready event fired after 3492 ms"
```

