



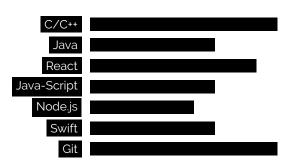




B.Sc. Elektrotechnik und Informationstechnik KIT

ABOUT ME

I am a very motivated person that values hard work and quality thereof. I have a fascination and broad experience in the field of software engineering ranging from embedded in C/C++ to mobile and frontend web applications. My Hardware skills range from circuit prototyping, and soldering to PCB-Design. I am a proponent of the agile manifesto and scrum way of working. I am constantly looking for new challenges, further developing my skills and creating an awesome product.



Linux VS (Code) Docker CMake Doors











ACADEMICS

04.21 - present Master of Science: Elektrotechnik und Informationstechnik

I'll start my Masters in April 2021.

10.16 - 03.21 Bachelor of Science: Elektrotechnik und Informationstechnik

Karlsruhe Institute of Technology

Karlsruhe Institute of Technology

Vorraus. Durchschnitt: 2,5

2013 – 2016 High School Diploma

South Lyon East High School, USA

During a 3 year stay in the US I attended and graduated high school. Achievements: GPA 3.8, ACT 30, AP Stats, AP Calculus, AP Physics.

EXPERIENCE

10.20 - 03.21 Bachelor Thesis at Robert Bosch GmbH

Bosch Abstatt

I wrote my thesis in the department of software development for driver-assistance systems for commercial vehicles realized by a multi-purpose front video camera. A *Fusion of video and radar objects for the intelligent headlight function* multi-sensor fusion framework was theoretically derived and prototypically implemented in a simulation environment (SiL). A Multi-Sensor Fusion using Kalman-Filter, Mahalanobis Distance und K-Nearest Neighbor was developed.

02.20 - 09.20

Software Engineering Internship at Robert Bosch GmbH

Bosch Abstatt

I completed a 6-month Internship in the department of function software development for the Multi-Purpose Camera Gen.3 for Trucks (MPC3.0T). I developed production features, as well as software testing in collaboration with an agile team with very good performance.

2017 – now

Personal Projects

Personal

I am always working on interesting personal projects. For example a location-based photo sharing Android App Link: Link. *Swaggy Cow* Game (Flappy bird clone) in Unity. Currently starting out in web frontend development with React.

LANGUAGES

German - Fluent **English** - Fluent **Spanisch** - Basics

HOBBIES

Arduino / ESP32 / RaspberryPi Soldering / Prototyping AWS Lightsail Linux Machine Sport, Reading

OTHER SKILLS

Signal Processing and Fusion Visualization using QT / CImg Unit Testing (Google Test) Image algorithms Jira, BitBucket, Jenkins, Github