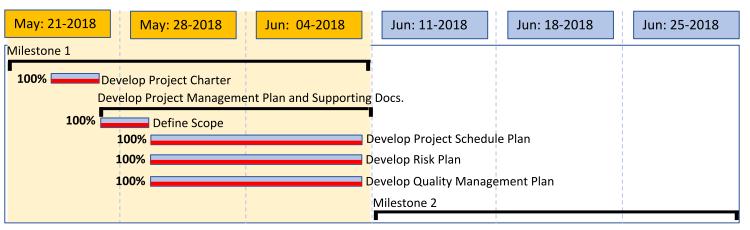
Project Health

Project Name	NASA EVA – Gamification – Phase 2					
Project Manager	Dr. Michael Brown					
Period » From:	May 21, 2018	То:	June 10, 2018			

Milestone 1 Commentary Requirements elicitation --

Contacted stakeholders to collect project requirements. Stakeholder responded with insightful information.



Risks Challenges Project Team Laura Addiego [C01] Team members do not know each other, Very Likely - Database lead and this is the first time working together. **Probability** Samia Alam >> the team gets along very well; everyone has a Likely - Quality Analysis lead positive and collaborative attitude; progress has Moderate Kelli Corey been made. Project Management lead [CO2] This project is a continuation of Phase 1. Unlikely [R02] [R01] **Charles** Milk Understanding previous team's approach has Rare Customer Management lead been a challenge. Adeola Odusola >> the team understood Phase 1 goals and Minor Moderate Major Extreme Low - Documentation lead developed a Project Plan to continue its Note 1: Showing only active risks. **Hung** Pham progress. Note 2: This period's risks are in bold. - Development lead **Impact**

#	Risk / Issue Description	Open Date	Close Date	Status	Owner
R01	Team members getting along and being able to work together.	05/25/2018		Open	Kelli
R02	Team members understanding what it has been done on Phase 1 and reaching a more developed end product.	05/25/2018		Open	Kelli