

# 18.445 Introduction to Stochastic Processes

## Lecture 1: Introduction to finite Markov chains

Hao Wu

MIT

04 February 2015

# Today's goal

- 1 Definitions
- 2 Gambler's ruin
- 3 coupon collecting
- 4 stationary distribution

$\Omega$  : finite state space

$P$  : transition matrix  $|\Omega| \times |\Omega|$

### Definition

A sequence of random variables  $(X_0, X_1, X_2, \dots)$  is a Markov chain with state space  $\Omega$  and transition matrix  $P$  if

for all  $n \geq 0$ , and all sequences  $(x_0, x_1, \dots, x_n, x_{n+1})$ , we have that

$$\begin{aligned} & \mathbb{P}[X_{n+1} = x_{n+1} \mid X_0 = x_0, \dots, X_n = x_n] \\ &= \mathbb{P}[X_{n+1} = x_{n+1} \mid X_n = x_n] = P(x_n, x_{n+1}). \end{aligned}$$

# Gambler's ruin

Consider a gambler betting on the outcome of a sequence of independent fair coin tosses.

If head, he gains one dollar.

If tail, he loses one dollar.

If he reaches a fortune of  $N$  dollars, he stops.

If his purse is ever empty, he stops.

Questions :

- What are the probabilities of the two possible fates ?
- How long will it take for the gambler to arrive at one of the two possible fates ?

# Gambler's ruin

The gambler's situation can be modeled by a Markov chain on the state space  $\{0, 1, \dots, N\}$  :

- $X_0$  : initial money in purse
- $X_n$  : the gambler's fortune at time  $n$
- $\mathbb{P}[X_{n+1} = X_n + 1 \mid X_n] = 1/2$ ,
- $\mathbb{P}[X_{n+1} = X_n - 1 \mid X_n] = 1/2$ .
- The states 0 and  $N$  are absorbing.
- $\tau$  : the time that the gambler stops.

Answer to the questions

## Theorem

*Assume that  $X_0 = k$  for some  $0 \leq k \leq N$ . Then*

$$\mathbb{P}[X_\tau = N] = \frac{k}{N}, \quad \mathbb{E}[\tau] = k(N - k).$$

# Coupon collecting

A company issues  $N$  different types of coupons. A collector desires a complete set.

Question :

How many coupons must he obtain so that his collection contains all  $N$  types.

Assumption : each coupon is equally likely to be each of the  $N$  types.

# Coupon collecting

The collector's situation can be modeled by a Markov chain on the state space  $\{0, 1, \dots, N\}$  :

- $X_0 = 0$
- $X_n$  : the number of different types among the collector's first  $n$  coupons.
- $\mathbb{P}[X_{n+1} = k + 1 \mid X_n = k] = (N - k)/N,$
- $\mathbb{P}[X_{n+1} = k \mid X_n = k] = k/N.$
- $\tau$  : the first time that the collector obtains all  $N$  types.

# Coupon collecting

Answer to the question.

Theorem

$$\mathbb{E}[\tau] = N \sum_{k=1}^N \frac{1}{k} \approx N \log N.$$

A more precise answer.

Theorem

*For any  $c > 0$ , we have that*

$$\mathbb{P}[\tau > N \log N + cN] \leq e^{-c}.$$



# Notations

$\Omega$  : state space

$\mu$  : measure on  $\Omega$

$P, Q$  : transition matrices  $|\Omega| \times |\Omega|$

$f$  : function on  $\Omega$

## Notations

- $\mu P$  : measure on  $\Omega$
- $PQ$  : transition matrix
- $Pf$  : function on  $\Omega$

## Associative

- $(\mu P)Q = \mu(PQ)$
- $(PQ)f = P(Qf)$

# Notations

Consider a Markov chain with state space  $\Omega$  and transition matrix  $P$ . Recall that

$$\mathbb{P}[X_{n+1} = y \mid X_n = x] = P(x, y).$$

- $\mu_0$  : the distribution of  $X_0$
- $\mu_n$  : the distribution of  $X_n$

Then we have that

- $\mu_{n+1} = \mu_n P.$
- $\mu_n = \mu_0 P^n.$
- $\mathbb{E}[f(X_n)] = \mu_0 P^n f.$

# Stationary distribution

Consider a Markov chain with state space  $\Omega$  and transition matrix  $P$ . Recall that

$$\mathbb{P}[X_{n+1} = y \mid X_n = x] = P(x, y).$$

- $\mu_0$  : the distribution of  $X_0$
- $\mu_n$  : the distribution of  $X_n$

## Definition

We call a probability measure  $\pi$  is stationary if

$$\pi = \pi P.$$

If  $\pi$  is stationary and the initial measure  $\mu_0$  equals  $\pi$ , then

$$\mu_n = \pi, \quad \forall n.$$

# Random walks on graphs

## Definition

A graph  $G = (V, E)$  consists of a vertex set  $V$  and an edge set  $E$  :

- $V$  : set of vertices
- $E$  : set of pairs of vertices
- When  $(x, y) \in E$ , we write  $x \sim y$  :  $x$  and  $y$  are joined by an edge. We say  $y$  is a neighbor of  $x$ .
- For  $x \in V$ ,  $\deg(x)$  : the number of neighbors of  $x$ .

## Definition

Given a graph  $G = (V, E)$ , we define simple random walk on  $G$  to be the Markov chain with state space  $V$  and transition matrix :

$$P(x, y) = \begin{cases} 1/\deg(x) & \text{if } y \sim x \\ 0 & \text{else} \end{cases}.$$

# Random walks on graphs

## Definition

Given a graph  $G = (V, E)$ , we define simple random walk on  $G$  to be the Markov chain with state space  $V$  and transition matrix :

$$P(x, y) = \begin{cases} 1/\deg(x) & \text{if } y \sim x \\ 0 & \text{else} \end{cases}.$$

## Theorem

*Define*

$$\pi(x) = \frac{\deg(x)}{2|E|}, \quad \forall x \in V.$$

*Then  $\pi$  is a stationary distribution for the simple random walk on the graph.*