

Contact

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www.linkedin.com/in/sxh7
(LinkedIn)

https://github.com/sxh7
(Github)

Skills

Technical Skills:

Languages: Python, C++
Database: Postgresql, Sqlite3
Web Dev: Django, Grafana
Version Control via Git
Game Development: Godot
Basic DevOps: Linux, Docker
Cloud: Heroku

Soft Skills:

Problem Solving
Collaboration
Communication
Project Management

Shashwat Singh

Game Developer | Experience with Python and C++ | Currently enrolled in Delhi University and IIT Madras online degree program.
Rewari, Haryana, India

Education

Indian Institute of Technology, Madras
Bachelor's degree, Data Science · (2022)

Delhi University
Bachelor's degree, Mathematical Science · (2022 - 2026)

Projects

Memory Core

A game built for Boss Rush game jam in January 2024

Software Used: Godot, an open source game engine

Key Learning: Working in a team, basic understanding of state machines

Links:

<https://github.com/Revnent-Studios/BossRushGame>

<https://sxh7.itch.io/memory-core>

Binary Switch

A platformer game build for the Alter Contest game jam in August 2024

Software Used: Godot game engine

Key Learning: Making a robust movement system, deeper understanding of state machines

Links:

<https://github.com/Revnent-Studios/BinarySwitch>

<https://sxh7.itch.io/binary-switch>

EV Telematics Platform

A telematics platform with EVs in mind to acquire data of Battery Management System, Motor controller and Vehicle Control Unit. Still an ongoing project.

Links:

<https://github.com/SXH7/EVTelematicsPlatform>