Development Plan
Software Engineering

Team 8, Team Name
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Table 1: Revision History

Date	Developer(s)	Change
Date1	Name(s)	Description of changes
Date2	Name(s)	Description of changes
...	...	...

1 Confidential Information?

There is no confidential information to protect in this project.

2 IP to Protect

There is no IP to protect in this project.

3 Copyright License

AlgoCatan is adopting the MIT License, which can be found at this link.

4 Team Meeting Plan

We will schedule a meeting every time we have an addressable agenda. Virtual meetings will be held through a Discord call and physical meetings will be held at tutorial locations or ETB. Meetings may be hybrid depending on schedules. We will schedule meetings with our advisor when we require resources or expertise. Meetings will be structured with a set agenda before scheduling to address all of the points by the liaison.
We will be using Discord as our main communication platform. We will create a server with channels for general discussion, meeting scheduling, and project management. For more formal communication, we will use email to contact our advisor. We will also use GitHub Issues for tracking existing issues and their closures.

5 Team Member Roles

- leader:

- meeting chair/note taker:

- IT:

- kaban board manager of deadline:

6 Workflow Plan

- How will you be using git, including branches, pull request, etc.?

- How will you be managing issues, including template issues, issue classification, etc.?

- Use of CI/CD

We will be using GitHub for version control and collaboration. To manage development, we will create branches for each main feature, along with sub-branches for individual team members' work. Pull requests will be used to review and merge code changes, ensuring quality and consistency. GitHub Issues will be used to track tasks and bugs, with issues assigned to specific team members or whoever is available. To streamline this process, we will also use issue templates for consistency in reporting and classification of issues. Finally, GitHub Actions will be used for CI/CD to automate testing and deployment.

7 Project Decomposition and Scheduling

- How will you be using GitHub projects?

- Include a link to your GitHub project

[How will the project be scheduled? This is the big picture schedule, not details. You will need to reproduce information that is in the course outline for deadlines. —SS]
We will be using GitHub Projects to manage our project tasks and milestones. We will create a project board with columns for "To Do", "In Progress", "In Review ", and "Done". Each task will be represented as a card on the board. These tasks will be prioritized based on their importance and deadlines. Every deadline will driectly correspond to deadlines from the course outline. The link to our GitHub project is *INSERT LINK HERE*

8   Proof of Concept Demonstration Plan

What is the main risk, or risks, for the success of your project? What will you demonstrate during your proof of concept demonstration to convince yourself that you will be able to overcome this risk?

To mitigate these risks, we will conduct regular Elo testing against existing benchmark opponents to make sure the AI is improving or at least not regressing. To mitigate these risks, we will conduct regular elo testing against existing benchmark opponents to make sure the AI is improving or at least not regressing. We will also conduct user testing sessions to gather feedback and make iterative improvements to the interface. We will also ensure that our AI models are thoroughly tested and validated before deployment.

9   Expected Technology

We expect to use Python as our primary programming language, as well as using the Catanatron open source libary for simulating Catan games and training our models. We will also utilize React and JavaScript as our web framework for building the user interface and digital twin. For computer vision models, we will be using openCV and yolov9 for image recognition and processing.

[The implementation decisions can, and likely will, change over the course of the project. The initial documentation should be written in an abstract way; it should be agnostic of the implementation choices, unless the implementation choices are project constraints. However, recording our initial thoughts on implementation helps understand the challenge level and feasibility of a project. It may also help with early identification of areas where project members will need to augment their training. —SS]

Topics to discuss include the following:

- Specific programming language

- Specific libraries

- Pre-trained models

- Specific linter tool (if appropriate)

- Specific unit testing framework

- Investigation of code coverage measuring tools

- Specific plans for Continuous Integration (CI), or an explanation that CI is not being done

- Specific performance measuring tools (like Valgrind), if appropriate

- Tools you will likely be using?

[git, GitHub and GitHub projects should be part of your technology. —SS]

10 Coding Standard

[What coding standard will you adopt? —SS]

Appendix — Reflection

The purpose of reflection questions is to give you a chance to assess your own learning and that of your group as a whole, and to find ways to improve in the future. Reflection is an important part of the learning process. Reflection is also an essential component of a successful software development process. Reflections are most interesting and useful when they're honest, even if the stories they tell are imperfect. You will be marked based on your depth of thought and analysis, and not based on the content of the reflections themselves. Thus, for full marks we encourage you to answer openly and honestly and to avoid simply writing "what you think the evaluator wants to hear."

Please answer the following questions. Some questions can be answered on the team level, but where appropriate, each team member should write their own response:

1. Why is it important to create a development plan prior to starting the project?

2. In your opinion, what are the advantages and disadvantages of using CI/CD?

3. What disagreements did your group have in this deliverable, if any, and how did you resolve them?

Appendix — Team Charter

[borrows from University of Portland Team Charter —SS]

External Goals

[What are your team's external goals for this project? These are not the goals related to the functionality or quality fo the project. These are the goals on what the team wishes to achieve with the project. Potential goals are to win a prize at the Capstone EXPO, or to have something to talk about in interviews, or to get an A+, etc. —SS]

Attendance

Expectations

[What are your team's expectations regarding meeting attendance (being on time, leaving early, missing meetings, etc.)? —SS]

Acceptable Excuse

[What constitutes an acceptable excuse for missing a meeting or a deadline? What types of excuses will not be considered acceptable? —SS]

In Case of Emergency

[What process will team members follow if they have an emergency and cannot attend a team meeting or complete their individual work promised for a team deliverable? —SS]

Accountability and Teamwork

Quality

[What are your team's expectations regarding the quality of team members' preparation for team meetings and the quality of the deliverables that members bring to the team? —SS]

Attitude

[What are your team's expectations regarding team members' ideas, interactions with the team, cooperation, attitudes, and anything else regarding team member contributions? Do you want to introduce a code of conduct? Do you want a conflict resolution plan? Can adopt existing codes of conduct. —SS]

Stay on Track

[What methods will be used to keep the team on track? How will your team ensure that members contribute as expected to the team and that the team performs as expected? How will your team reward members who do well and manage members whose performance is below expectations? What are the consequences for someone not contributing their fair share? —SS]
[You may wish to use the project management metrics collected for the TA and instructor for this. —SS]
[You can set target metrics for attendance, commits, etc. What are the consequences if someone doesn't hit their targets? Do they need to bring the coffee to the next team meeting? Does the team need to make an appointment with their TA, or the instructor? Are there incentives for reaching targets early? —SS]

Team Building

[How will you build team cohesion (fun time, group rituals, etc.)? —SS]

Decision Making

[How will you make decisions in your group? Consensus? Vote? How will you handle disagreements? —SS]