

Project Details:

Project Group ID: BT4248

Title	E-Learning Platform Using Cloud Computing				
Project Type	<input type="checkbox"/> Community based design problem (Interdisciplinary)	Project Outcome	<input checked="" type="checkbox"/> Project and Research Paper		
	<input type="checkbox"/> Sustainable development goal		<input type="checkbox"/> Project and Patent		
	<input checked="" type="checkbox"/> App Development / Utility		<input type="checkbox"/> Project and Book Chapter		
	<input type="checkbox"/> IOT/ML/Others				
Publication Target	<input checked="" type="checkbox"/> SCOPUS Journal		Guide Name: Dr. Alisha Banga		
	<input type="checkbox"/> SCOPUS Conference				
	<input type="checkbox"/> SCOPUS Book Chapter				
	<input type="checkbox"/> Patent				

Student Details:

S. No	Name	Enrollment Number	Admission Number	Program / Branch	Sem
1	Syed Ali Asdaque	20131010548	20SCSE1010416	B.Tech-CSE	VII
2	Yash Dutta	20131010410	20SCSE1010231	B.Tech-CSE	VII
3					
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Guide Lines for One Page Abstract:

1. Project Title should be in bold letters maximum of two lines, and the font must be in Times New roman with the size of 22 and it should be in center alignment.
2. The Abstract should have minimum of 150 words and maximum of 250 words.
3. The Abstract should be in Justify alignment, and the font must be in Times New roman with the size of 14 and the line spacing must be in 2.0 exactly.
4. Please refer the next page for the Abstract format.

E-Learning Platform Using Cloud Computing

ABSTRACT

In today's rapidly evolving educational landscape, the integration of cloud computing has ushered in a new era of online learning. This abstract introduces an innovative E-Learning platform that harnesses the capabilities of cloud computing to reshape the way education is delivered and experienced.

Our E-Learning platform, built upon Cloud Computing infrastructure, addresses the limitations of traditional education systems, offering learners and educators a comprehensive solution that adapts to the demands of the digital age. The primary objectives of this project include Scalability, Adaptability, Cost-efficiency, etc.

This E-Learning platform is designed to benefit a wide range of users, including educational institutions, individual educators, and lifelong learners. By leveraging Cloud Computing, our platform offers a scalable, cost-effective, and secure solution that embraces the digital transformation of education. It seeks to revolutionize the way knowledge is acquired and shared in the modern era, ultimately contributing to a more accessible and equitable educational landscape.

Project Area of Domain

CLOUD COMPUTING

S. Ali Aslam me
Yas

Signature of Student

11/9/2023

Signature of Guide