

Haskell #2

Due Date: Apr 30 @ 11:59 PM.

Total Points: 60 points

Directions: Using the source provided via Gitlab <https://gitlab.com/sanroy/sp20-cs3060-hw/>, complete the assignment below. The process for completing this assignment should be as follows:

1. You already forked the Repository “sanroy/sp20-cs3060-hw” to a repository “yourId/sp20-cs3060-hw” under your username. If not, do it now.
2. Get a copy of hw8 folder in “sanroy/sp20-cs3060-hw” repository as a hw8 folder in your repository “yourId/sp20-cs3060-hw”
3. Complete the assignment, committing changes to git. Each task code should be in a separate file. As an example, task1.hs for Task 1.
4. Push all commits to your Gitlab repository
5. If you have done yet done so, add TA (username: pprabesh for Section 1 and username: prabeshpaudel for Section 2 of CS 3060) as a member of your Gitlab repository

Tasks:

1. **Task #1: (30 points)** Write a Haskell function for each of the following. In your code, you need to specify the input and output type of each function.
 - (a) (10 points) Write a Haskell function *foo* which takes an integer *x* as input parameter and returns the product of all positive odd integer(*y*)s’ cubes whereas *y* is smaller than *x*. You need to use *foldl* to do the above computation. As an example, if *x* is 10, then *foo* will compute $(1^3 \times 3^3 \times \dots \times 9^3)$. *Writing README carries 1 point.*
 - (b)(10 points) Write a Haskell function *lowCharCount* which takes a string *word* as input, and counts how many letters in *word* are in lowercase, and returns the count. As an example, if *word* is "abDfGi", then *lowCharCount* returns 4. *Writing README carries 1 point.*
 - (c)(10 points) Write a Haskell function *longStrCount* which takes a list of strings as input, and counts how many strings have length more than 4, and returns the count. As an example, if input *list* is ["abcd", "def", "fghtestwsd"], then *longStrCount* returns 1. *Writing README carries 1 point.*
2. **Task #2: (30 points)** Refer to the user-defined types Card and Hand in the textbook (cards-with-show.hs). Also, see the value and cardvalue function therein. Write a Haskell function for each of the following. In your code, you need to specify the input and output type of each function.
 - (a) (10 points) Write a function named *lowerCard* which takes two Cards and returns the lower value Card.
 - (b) (10 points) Write a function named *sumValue* which takes a Hand and returns the sum of all values of cards in that hand.
 - (c) (10 points) Write a function named *higherHand* which takes two Hands and returns the Hand which has the higher value.

Writing README carries 2 points.