

1844 - I2P (I) 2019_Yang_EECS_practice_M2

[Scoreboard \(/contest/scoreboard/1844/\)](/contest/scoreboard/1844/)

Time

2019/11/19 21:00:00

19days, 12:51:15

2019/12/10 12:00:00

Clarification

#	Problem	Asker	Description	Reply	Replier	Reply Time	For all team

Overview

Problem ▾

10845 - Light Reflection

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Description

Consider a room of size $H \times W$ ($3 \leq H, 3 \leq W$) in which its four walls are covered by mirrors. You need to simulate the light reflection in the room and print out the k -th reflection point.

We assume that the light is always emitted from the left mirror and moves in the upper-right direction at an angle of 45 degrees. More specifically, the starting point can be represented by $(r, 1)$ where $1 < r < H$. The light will stop if it hits any corner of the room .

For example, if the room size is 5×6 and the light starts at $(3, 1)$, then the first point it hits is $(3, 1)$, the second point is $(1, 3)$, the third point is $(4, 6)$, and so on. If $k=3$ you need to print out $(4, 6)$.

If the light hits a corner before the k -th reflection, you need to print out coordinate of that corner. For example, if $k=10$ and the first point is $(3, 1)$, you need to print out $(1, 1)$ because the light stops at $(1, 1)$.

Input

The first line is the height and width of the room.

The second line is the starting point (the first reflection point).

The third line is k , which means you need to print out the k -th reflection point.

Output

The coordinate of the k -th reflection point.

Note that you DO NOT need to print a newline character ‘ $\backslash n$ ’ at the end of the output.

Sample Input

Download (data:text/plain;charset=utf-8,5%206%0A3%201%0A3)

```
5 6
3 1
3
```

Sample Output

Download (data:text/plain;charset=utf-8,(4%2C6))

```
(4,6)
```

Discuss