Fall 2006 - Calculus III The Johns Hopkins University

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Name:

$\underline{Midterm\ I}$

(1)(2 points) Let $f: \mathbb{R}^3 \to \mathbb{R}^3$ be given by $f(x, y, z) = (x^2 - y, xy + z, y^2 - xz)$. Compute the divergence of f.

$$div f = \nabla \cdot f = \frac{\partial}{\partial x} f_1 + \frac{\partial}{\partial y} f_2 + \frac{\partial}{\partial z} f_3$$

$$\nabla \cdot f = \frac{\partial}{\partial x} (x^2 - y) + \frac{\partial}{\partial y} (xy + z) + \frac{\partial}{\partial z} (y^2 - xz)$$

$$\nabla \cdot f = 2x + x - x = 2x.$$

(2)(2 points) Compute the derivative of f in problem #1.

To get the derivative, we use the derivative matrix $\mathbf{D}f(x,y,z)$.

$$\mathbf{D}f(x,y,z) = \begin{pmatrix} \frac{\partial f_1}{\partial x} & \frac{\partial f_1}{\partial y} & \frac{\partial f_1}{\partial z} \\ \frac{\partial f_2}{\partial x} & \frac{\partial f_2}{\partial y} & \frac{\partial f_2}{\partial z} \\ \frac{\partial f_3}{\partial x} & \frac{\partial f_3}{\partial y} & \frac{\partial f_3}{\partial z} \end{pmatrix}$$

So, we get:

$$\mathbf{D}f(x,y,z) = \begin{pmatrix} 2x & -1 & 0\\ y & x & 1\\ -z & 2y & -x \end{pmatrix}$$

(3)(2 points) Compute the curl of f in problem #1, $f(x, y, z) = (x^2 - y, xy + z, y^2 - xz)$.

We calculate curl of f.

$$\nabla \times f = \det \begin{pmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ f_1 & f_2 & f_3 \end{pmatrix}$$

So, we get:

$$\nabla \times f = \det \begin{pmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ x^2 - y & xy - z & y^2 - xz \end{pmatrix}$$

$$\nabla \times f = (2y - 1)\mathbf{i} - (-z)\mathbf{j} + (y - 1)\mathbf{k}$$
$$\nabla \times f = (2y + 1)\mathbf{i} + z\mathbf{j} + (y + 1)\mathbf{k}$$

(4)(2 points) Let $c : \mathbb{R} \to \mathbb{R}^3$ be the path given by $c(t) = (t^3 - 1, t^3 + 1, t^2 + 3)$. What is the velocity at t?

Velocity is the derivative of our curve, c'(t). So we get: $v(t) = c'(t) = (3t^2, 3t^2, 2t)$.

(5)(2 points) Let c be the path in #4, $c(t) = (t^3 - 1, t^3 + 1, t^2 + 3)$. What is the speed at t = 1?

Speed is the norm of velocity, ||v(t)||. So we get:

$$s(t) = ||v(t)|| = \sqrt{(3t^2)^2 + (3t^2)^2 + (2t)^2}.$$

$$s(1) = ||v(1)|| = \sqrt{(3)^2 + (3)^2 + (2)^2} = \sqrt{22}.$$

(6)(2 points) Let c be the path in #4, What is the acceleration at t = 1?

Acceleration is the derivative of velocity, v'(t) = c''(t). So we get:

$$v(t) = c'(t) = (3t^2, 3t^2, 2t).$$

$$a(t) = c''(t) = (6t, 6t, 2).$$

$$a(1) = (6, 6, 2).$$

(7)(2 points) Let c be the path in #4, $c(t) = (t^3 - 1, t^3 + 1, t^2 + 3)$. Set up the integral (but do not try to integrate) for the length of the curve c(t) from t = 1 to t = 3.

The formula for arclength is:

$$L(c) = \int_{t_0}^{t_1} ||v(t)|| dt$$

So, we get:

$$L(c) = \int_{1}^{3} \sqrt{(3t^{2})^{2} + (3t^{2})^{2} + (2t)^{2}} dt = \int_{1}^{3} t\sqrt{18t^{2} + 4} dt$$

(8)(2 points) Let c be the path in #4. Find an equation for the tangent line to c(t) at t=1.

An equation for a tangent line is:

$$l(t) = c(t_0) + (t - t_0)c'(t_0).$$

Since c(1) = (0, 2, 4) and c'(1) = (3, 3, 2), we get:

$$l(t) = (0, 2, 4) + (t - 1)(3, 3, 2).$$

(9)(2 points) Let $g: \mathbb{R}^3 \to \mathbb{R}$ be given by $g(x, y, z) = x^2y + yz + x - z$. Compute the Laplacian of g.

The Laplacian is defined as:

$$\Delta g = \nabla \cdot (\nabla g) = \frac{\partial^2 g}{\partial x^2} + \frac{\partial^2 g}{\partial y^2} + \frac{\partial^2 g}{\partial z^2}$$

So, we get:

$$\Delta g = \nabla \cdot (2xy + 1, x^2 + z, y - 1) = 2y$$

(10)(2 points) Compute the gradient of the function g of problem #9.

$$g = x^{2}y + yz + x - z$$
$$\nabla g = (2xy + 1, x^{2} + z, y - 1).$$

(11)(2 points) Find the directional derivative of the function g of problem #9, $g(x, y, z) = x^2y + yz + x - z$ in the direction $\mathbf{j} = (0, 1, 0)$ at an arbitrary point (x, y, z).

The directional derivative can be computed as $\nabla f \cdot \mathbf{v}$, where \mathbf{v} is a unit vector. So, since $\mathbf{v} = (0, 1, 0)$ has norm = 1, we get: $\nabla f \cdot \mathbf{v} = (2xy + 1, x^2 + z, y - 1) \cdot (0, 1, 0) = x^2 + z$.

(12)(2 points) Find the direction that the directional derivative of the function g of problem #9 is maximal at the point (1, 1, 1).

The directional derivative is maximal when the gradient is in the same direction as the vector \mathbf{v} . So, we look at $\nabla f(1, 1, 1)$:

$$\nabla f(1,1,1) = (2xy+1, x^2+z, y-1)|_{(1,1,1)} = (3,2,0)$$

So, we see that \mathbf{v} should be in the direction of (3,2,0), and making it of unit length, we get:

$$\mathbf{v} = (\frac{3}{\sqrt{13}}, \frac{2}{\sqrt{13}}, 0)$$

(13)(2 points) Find the Taylor expansion of the function g of problem #9, $g(x, y, z) = x^2y + yz + x - z$, around (0, 0, 0) up through the quadratic terms.

So, we compute the partial derivatives, and evaluate them at the point (0,0,0):

$$\begin{split} g(0,0,0) &= x^2 y + yz + x - z|_{(0,0,0)} = 0 \\ \frac{\partial g}{\partial x} &= 2xy + 1|_{(0,0,0)} = 1 \\ \frac{\partial g}{\partial y} &= x^2 + z|_{(0,0,0)} = 0 \\ \frac{\partial g}{\partial z} &= y - 1|_{(0,0,0)} = -1 \end{split}$$

$$\frac{\partial^2 g}{\partial x^2} = 2y|_{(0,0,0)} = 0$$
$$\frac{\partial^2 g}{\partial y^2} = 0|_{(0,0,0)} = 0$$
$$\frac{\partial^2 g}{\partial z^2} = 0|_{(0,0,0)} = 0$$

$$\begin{aligned} \frac{\partial^2 g}{\partial y \partial x} &= 2x|_{(0,0,0)} = 0\\ \frac{\partial^2 g}{\partial z \partial x} &= 0|_{(0,0,0)} = 0\\ \frac{\partial^2 g}{\partial z \partial y} &= 1|_{(0,0,0)} = 1 \end{aligned}$$

Now, we plug into our formula and obtain:

$$f(\mathbf{h}) = f(0,0,0) + \frac{\partial g}{\partial x} h_1 + \frac{\partial g}{\partial y} h_2 + \frac{\partial g}{\partial z} h_3$$

$$+ \frac{1}{2} \left(\frac{\partial^2 g}{\partial x^2} h_1^2 + \frac{\partial^2 g}{\partial y^2} h_2^2 + \frac{\partial^2 g}{\partial z^2} h_3^2 + 2 \frac{\partial^2 g}{\partial y \partial x} h_1 h_2 + 2 \frac{\partial^2 g}{\partial z \partial x} h_1 h_3 + 2 \frac{\partial^2 g}{\partial z \partial y} h_2 h_3 \right) + R_2((h), (0,0,0))$$

$$f(\mathbf{h}) = h_1 - h_3 + h_2 h_3 + R_2((h), (0,0,0))$$

$$\text{where } \frac{R_2((h), (0,0,0))}{||\mathbf{h}||^2} \to 0 \text{ as } \mathbf{h} \to \mathbf{0}.$$

(14)(3 points) Find all of the critical points of the function g of problem # 9 (2 points) and decide, if you can, if they are max/min or saddle points (1 point). Give a reason for the latter.

$$g = x^2y + yz + x - z$$
 To find critical points, we look at $\nabla g = 0$.

$$\nabla g = (2xy + 1, x^2 + z, y - 1) = (0, 0, 0).$$
 Solving, we get:

$$y - 1 = 0 \quad \Rightarrow \quad y = 1$$

$$2x + 1 = 0 \quad \Rightarrow \quad x = -1/2$$

$$1/4 + z = 0 \quad \Rightarrow \quad z = -1/4$$

So, the only point we get is $\mathbf{x}_0 = (-1/2, 1, -1/4)$. Now we must check to see if this is a max, min, or saddle point. We look at the Hessian and show it is positive definite. To do this, it suffices to look at the 1×1 , 2×2 and 3×3 matrices as show these determinants are positive.

$$\mathbf{H}f(x,y,z) = \begin{pmatrix} 2y & 2x & 0 \\ 2x & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix}$$

Looking at this at our point, we get:

$$\mathbf{H}f(x,y,z) = \begin{pmatrix} 2 & -1 & 0 \\ -1 & 0 & 1 \\ 0 & 1 & 0 \end{pmatrix}$$

So, we first check the 1×1 matrix, starting from the upper left, which is 2 > 0, so it is positive. Next, we look at the determinant of the 2×2 matrix from the upper left:

$$\det \left(\begin{array}{cc} 2 & -1 \\ -1 & 0 \end{array} \right)$$

This determinant is 1 > 0, so that is also positive. Now, we check the determinant of the 3×3 matrix:

$$\det \left(\begin{array}{ccc} 2 & -1 & 0 \\ -1 & 0 & 1 \\ 0 & 1 & 0 \end{array} \right) = -2 < 0$$

This is less than 0, so our point is a saddle point.

(15)(3 points) Find the maximum and minimum values of the function f(x,y) = x/3 + y/4 subject to the constraint $x^2 + y^2 - 1 = 0$. (Use Calc III and show your work.)

With constraints, we use Lagrange multipliers.

$$f = x/3 + y/4,$$
 $g = x^2 + y^2$
 $\nabla f = (1/3, 1/4)$
 $\nabla g = (2x, 2y)$

$$\nabla f = \lambda \nabla g$$

$$1/3 = \lambda 2x$$

$$1/4 = \lambda 2y$$

$$x^2 + y^2 - 1 = 0$$

Since
$$\lambda \neq 0$$
, we get: $x = 4y/3$

Plugging into our constraint, we get:

$$x^{2} + y^{2} - 1 = 0$$

$$16y^{2}/9 + y^{2} - 1 = 0$$

$$25y^{2}/9 = 1$$

$$y^{2} = 9/25$$

$$y = \pm 3/5$$

So, we get 2 points, (4/5,3/5) and (-4/5,-3/5). Plugging into our original function, we get:

$$f(4/5,3/5) = 4/15 + 3/20 = 5/12$$

$$f(-4/5,-3/5) = -4/15 - 3/20 = -5/12$$

So, we get a max of 5/12 at (4/5, 3/5) and a min of -5/12 at (-4/5, -3/5).

(16)(3 points) Let $f(x,y) = x^2 + y^2$. Write an equation for the tangent plane to the graph at the point given by (x,y) = (1,1).

We begin by writing z as a function of x and y, and then bring it all to one side. $z=x^2+y^2$ $g(x,y,z)=x^2+y^2-z=0$

Now, we can take the gradient of this new function: $\nabla x = (2 - 2)$

$$\nabla g = (2x, 2y, -1)$$

Since we are looking at the point (1,1), in our g this becomes the point (1,1,2). To find the tangent plane at the point (1,1,2), we simply calculate: $\nabla g(1,1,2) \cdot (x-1,y-1,z-2) = 0$

We get:

$$(2,2,-1)\cdot(x-1,y-1,z-2))=2x-2+2y-2-z+2=0$$

 $2x+2y-z=2$

So, our tangent plane is 2x + 2y - z = 6.

Alternatively, we can use the formula for a tangent plane for a function of two variables, given by:

$$z = f(x_0, y_0) + (x - x_0) \frac{\partial f}{\partial x}(x_0, y_0)(y - y_0) \frac{\partial f}{\partial y}(x_0, y_0)$$

Plugging in, we get:

$$z = f(1,1) + (x-1)2(1) + (y-1)2(1)$$

$$z = 2 + 2x - 2 + 2y - 2$$

$$z = 2x + 2y - 2,$$

And so we get the same equation for our tangent plane.

(17)(3 points) Let $f(x, y, z) = axy^2 + byz + cz^2x^3$. What must the constants a, b, and c be so that the maximal rate of change of f at the point (1, 2, -1), is 24 in the positive z-direction?

First, find the gradient of the function and evaluate at the point (1, 2, -1).

$$\nabla f(x, y, z) = (ay^2 + 3cz^2x^2, 2axy + bz, by + 2czx^3)$$
$$\nabla f(1, 2, -1) = (4a + 3c, 4a - b, 2b - 2c)$$

Now, we know that if this is to give us the maximum value, it must be in the same direction as the z-axis, i.e. in the direction of our normalized vector $\overrightarrow{v} = (0,0,1)$. Furthermore, we need its dot product with the \overrightarrow{v} to give us 24. So, we solve:

$$4a + 3c = 0$$
 $4a = -3c$
 $4a - b = 0$ $b = 4a$
 $2b - 2c = 24$ $-6c - 2c = 24 \Rightarrow -8c = 24$

So, we get:

$$c = -3$$

$$b = 18$$

$$a = 9/2$$

(18)(4 points)Let z = f(x, y). Consider z as a function of the polar coordinates (r, θ) , (i.e. $(x, y) = (r \cos \theta, r \sin \theta)$). Compute $\frac{\partial z}{\partial r}$, $\frac{\partial z}{\partial \theta}$, and $\frac{\partial^2 z}{\partial r \partial \theta}$ in terms of the partials of f with respect to x and y.

We use the chain rule:

$$\frac{\partial z}{\partial r} = \frac{\partial z}{\partial x} \frac{\partial x}{\partial r} + \frac{\partial z}{\partial y} \frac{\partial y}{\partial r}.$$
$$\frac{\partial z}{\partial r} = \frac{\partial z}{\partial x} \cos \theta + \frac{\partial z}{\partial y} \sin \theta.$$

$$\frac{\partial z}{\partial \theta} = \frac{\partial z}{\partial x} \frac{\partial x}{\partial \theta} + \frac{\partial z}{\partial y} \frac{\partial y}{\partial \theta}.$$
$$\frac{\partial z}{\partial \theta} = \frac{\partial z}{\partial x} (-r \sin \theta) + \frac{\partial z}{\partial y} (r \cos \theta).$$

Now, we must calculate the mixed partial. To do this, we first do a substitution. Let $g:=\frac{\partial z}{\partial x}$ and $h:=\frac{\partial z}{\partial y}$.

Now, we calculate the mixed partial.

$$\frac{\partial}{\partial r} \left(\frac{\partial z}{\partial \theta} \right) = \frac{\partial}{\partial r} \bigg(g(-r\sin\theta) + h(r\cos\theta) \bigg).$$

We now use product rule:

$$\frac{\partial^2 z}{\partial r \partial \theta} = \frac{\partial}{\partial r}(g) * (-r\sin\theta) + g * \frac{\partial}{\partial r}(-r\sin\theta) + \frac{\partial}{\partial r}(h) * (r\cos\theta) + h * \frac{\partial}{\partial r}(r\cos\theta)$$

$$\frac{\partial g}{\partial r} = \frac{\partial g}{\partial x} \frac{\partial x}{\partial r} + \frac{\partial g}{\partial y} \frac{\partial y}{\partial r}.$$

$$\frac{\partial h}{\partial r} = \frac{\partial h}{\partial x} \frac{\partial x}{\partial r} + \frac{\partial h}{\partial y} \frac{\partial y}{\partial r}.$$

So, we are left with:

$$\frac{\partial^2 z}{\partial r \partial \theta} = \left(\frac{\partial g}{\partial x}\frac{\partial x}{\partial r} + \frac{\partial g}{\partial y}\frac{\partial y}{\partial r}\right) * (-r\sin\theta) + g * \frac{\partial}{\partial r}(-r\sin\theta) + \left(\frac{\partial h}{\partial x}\frac{\partial x}{\partial r} + \frac{\partial h}{\partial y}\frac{\partial y}{\partial r}\right) * (r\cos\theta) + h * \frac{\partial}{\partial r}(r\cos\theta)$$

Taking the derivatives of our known functions, we get:

$$\frac{\partial^2 z}{\partial r \partial \theta} = \left(\frac{\partial g}{\partial x} \frac{\partial x}{\partial r} + \frac{\partial g}{\partial y} \frac{\partial y}{\partial r}\right) * (-r\sin\theta) + g * (-\sin\theta) + \left(\frac{\partial h}{\partial x} \frac{\partial x}{\partial r} + \frac{\partial h}{\partial y} \frac{\partial y}{\partial r}\right) * (r\cos\theta) + h * (\cos\theta)$$

Substituting back in for our g and h, we get:

$$\frac{\partial^2 z}{\partial r \partial \theta} = \left(\frac{\partial^2 z}{\partial x^2} \frac{\partial x}{\partial r} + \frac{\partial^2 z}{\partial y \partial x} \frac{\partial y}{\partial r}\right) * (-r \sin \theta) + \frac{\partial z}{\partial x} * (-\sin \theta)$$
$$+ \left(\frac{\partial^2 z}{\partial x \partial y} \frac{\partial x}{\partial r} + \frac{\partial^2 z}{\partial y^2} \frac{\partial y}{\partial r}\right) * (r \cos \theta) + \frac{\partial z}{\partial y} * (\cos \theta)$$

Finally, we can replace the $\frac{\partial x}{\partial r}$ with $\cos \theta$ and $\frac{\partial y}{\partial r}$ with $\sin \theta$.

$$\frac{\partial^2 z}{\partial r \partial \theta} = \left(\frac{\partial^2 z}{\partial x^2} \cos \theta + \frac{\partial^2 z}{\partial y \partial x} \sin \theta\right) * (-r \sin \theta) + \frac{\partial z}{\partial x} * (-\sin \theta)$$
$$+ \left(\frac{\partial^2 z}{\partial x \partial y} \cos \theta + \frac{\partial^2 z}{\partial y^2} \sin \theta\right) * (r \cos \theta) + \frac{\partial z}{\partial y} * (\cos \theta)$$

which is our answer.

(19)(6 points) Let $f(x, y, z) = x^2 + y^2 - z^2$. When this function is restricted to the ellipsoid, $x^2 + 4y^2 + 9z^2 = 16$ it has 2 points that are maximums, 2 that are minimums, and 2 that are saddle points. Find all 6 such points and say which they are.

We first take the gradients of our functions.

$$\nabla f = (2x, 2y, -2z)$$
$$\nabla g = (2x, 8y, 18z)$$

We note that the only time $\nabla f = 0$ is at the point (0,0,0), which is not on the ellipsoid, so we don't need to worry about it. We can now use a Lagrange multiplier.

$$\nabla f = \lambda \nabla g$$

$$2x = \lambda 2x$$

$$2y = \lambda 8y$$

$$-2z = \lambda 18z$$

$$x^2 + 4y^2 + 9z^2 = 16$$

The $\lambda = 0$ case gives us the point (0,0,0), which we have already dealt with. So, we can assume $\lambda \neq 0$. We look at the first equation:

$$2x = \lambda 2x$$
 \Rightarrow $2x(\lambda - 1) = 0$

If $x \neq 0$, we get $\lambda = 1$, and plugging into our other equations gives us:

$$2y = 8y$$
 and $-2z = 18z$

This is only the case when y = 0 and z = 0

Plugging into our 4th equation we get:

$$x^2 = 16$$
 \Rightarrow $x = \pm 4$

So, we get two points, (4,0,0) and (-4,0,0).

If x = 0, we move on to the second equation:

$$2y = \lambda 8y$$
 \Rightarrow $2y(1-4\lambda) = 0$

If $y \neq 0$, we get $\lambda = 1/4$, and plugging into our other equation gives us:

$$-2z = 9/2z$$

This is only the case when z=0

Plugging into our 4th equation we get:

$$4y^2 = 16 \qquad \Rightarrow \qquad y = \pm 2$$

So, we get two points, (0,2,0) and (0,-2,0).

Finally if both x = 0 and y = 0, we look at our 3rd equation:

$$-2z = \lambda 18z$$
 \Rightarrow $2z(9\lambda + 1) = 0$

We know $z \neq 0$, since we are assuming we are not the point (0,0,0), so we get $\lambda = -1/9$, and plugging into our 4th equation we get:

$$9z^2 = 16$$
 \Rightarrow $z = \pm 4/3$

So, we get two points, (0, 0, 4/3) and (0, 0, -4/3).

Now, we have all 6 points, we can plug into f.

$$f(4,0,0) = 4^2 + 0^2 - 0^2 = 16$$

$$f(-4,0,0) = (-4)^2 + 0^2 - 0^2 = 16$$

$$f(0,2,0) = 0^2 + 2^2 - 0^2 = 4$$

$$f(0,-2,0) = 0^2 + (-2)^2 - 0^2 = 4$$

$$f(0,0,4/3) = 0^2 + 0^2 - (4/3)^2 = -16/9$$

$$f(0,0,4/3) = 0^2 + 0^2 - (-4/3)^2 = -16/9$$

So, the points (4,0,0) and (-4,0,0) are maximums, (0,2,0) and (0,-2,0) are saddle points, and (0,0,4/3) and (0,0,-4/3) are minimums.