

# Jose Santiago Yeomans Molina

Computer Systems Engineer Student

LinkedIn: <https://www.linkedin.com/in/santiago-yeomans/>

Github: <https://github.com/SYM1000>

My Website: [www.santiagoyeomans.com](http://www.santiagoyeomans.com)

Paseo del Manantial 9, Col.  
Valle Verde, 83200,  
Hermosillo, México  
(+521) 662-119-6646

[santiagoyeomansmolina@gmail.com](mailto:santiagoyeomansmolina@gmail.com)

[A01251000@itesm.mx](mailto:A01251000@itesm.mx)

## EDUCATION

**Tecnológico de Monterrey**, Guadalajara – B.S. Engineer's Degree in  
Systems Engineering  
GPA: 94/100

August 2018 – December 2022 (Expected)

## EXPERIENCE

**Student Exchange**, San Francisco, CA – Entrepreneurial Formation

- Worked in Silicon Valley with entrepreneurs, mentors, teachers and students from ITESM, UC Berkeley and Stanford, and different co-working spaces and tech incubators in order to create a tech based service that solves a problem in the bay area.
- Created a service that allows tourists know San Francisco by using segways

December 2017

## MAJOR PROJECTS

**Twitter Sentiment Analysis** - School Project – (November 2018)

- Used Python, Twitter's API and various libraries to create a program than analyze the sentiment of several tweets containing a specific word or name that the user indicates.

**santiagoyeomans.com** - Personal Project – (October 2018 – December 2018)

- Used HTML, JavaScript and CSS to create my own resume website.

**To Do App** - Personal Project – (October 2017)

- Used Swift 3 and Xcode to create iOS app that allows users to create reminders on a simple UI.

**Drones** - Personal Project – (July 2017 – Present)

- Used various tools and software to build and programmed my own drones as a hobby and as a personal project.

**Call of School** - Group Project – (January 2017 – April 2017)

- Used Game Maker to create a simple and fun videogame as a school project.

## PROGRAMMING LANGUAGES & TOOLS

**Languages:** Python,  
JavaScript, Swift, HTML,  
CSS

**Tools:** Git, Unreal, Game  
Maker, Xcode.

## LANGUAGES

- Spanish (Native)
- English (Advanced)

## RELEVANT COURSEWORK

- Python - Py
- Videogames - Platzi
- JavaScript - Platzi

## EXTRACURRICULAR ACTIVITIES

- ACM, Collaborator –  
at Tec de Monterrey
- Programming Club
- Basketball
- Drones Club
- Percussions classes

## AWARDS

- Scholarship for strong  
academic performance  
at Tec de Monterrey
- 1st place in TecMun  
2016 a Model United  
Nations at Tec de  
Monterrey

## REFERENCES

\*References upon request.