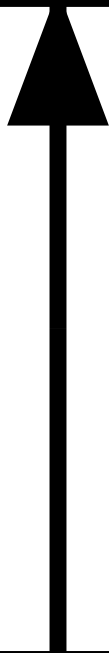


Entity



NPC