# The 'Quick-Start' manual for the SAOi algorithm

#### Albert A. Groenwold\*

Department of Mechanical Engineering, University of Stellenbosch, Stellenbosch, South Africa.

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### 1 Problem statement

The SAOi algorithm is aimed at large-scale nonlinear inequality-constrained optimization problems  $P_{\rm NLP}$  of the form

$$\begin{array}{ll} \min \ f_0(\boldsymbol{x}) \\ \text{subject to} \ f_j(\boldsymbol{x}) \leq 0, & j=1,2,\cdots,n_i, \\ & \check{x}_i \leq x_i \leq \hat{x}_i, & i=1,2,\cdots,n, \end{array} \tag{1}$$

where  $f_0(\boldsymbol{x})$  represents a real-valued scalar objective function, and the  $f_j(\boldsymbol{x})$  represent  $n_i$  real-valued scalar inequality constraint functions<sup>1</sup>.  $f_0(\boldsymbol{x})$  and the  $f_j(\boldsymbol{x})$  depend on the n real (design) variables  $\boldsymbol{x} = \{x_1, x_2, \cdots, x_n\}^T \in \mathcal{X} \subset \mathcal{R}^n$ , hence  $\check{x}_i$  and  $\hat{x}_i$  respectively indicate lower and upper bounds on variable  $x_i$ . The functions  $f_j(\boldsymbol{x})$ ,  $j = 0, 1, 2, \cdots, n_i$  are assumed to be (at least) once continuously differentiable.

More specifically: the algorithm is aimed at large scale 'simulation-based' optimization, understood to be optimization problems with computationally demanding numerical simulations or models in the optimization loop. Typical examples include the optimization of systems or structures modeled using the finite element method (FEM), computational fluid dynamics (CFD) simulations, etc.

# 2 Algorithm structure

Using the SAOi algorithm is very simple: it merely requires the modification of the three 'user' subroutines mentioned in the following.

### 2.1 User routines

The user routines to be modified by the user are:

- Initialize.f
- Functions.f
- Gradients.f

<sup>\*</sup>Versions earlier than 7.0.0 were documented in collaboration with L.F.P. Etman, Department of Mechanical Engineering, Eindhoven University of Technology, Eindhoven, the Netherlands.

<sup>&</sup>lt;sup>1</sup>It is not required that constraint functions are present. Viz., simple bound constrained problems may also be considered. However, it is required that the primal design variables  $x_i$  are bounded; unbounded problems may be optimized using artificial large bounds.

Subroutine Gradients.f is only required if the parameter finite\_diff in the routine Initialize.f is set to false, else finite differences are resorted to. (It is normally preferable to not compute the gradients using finite differences, if at all possible.)

The three user routines mentioned above are briefly discussed in the following.

#### 2.1.1 Initialize.f

In Initialize.f it is only necessary to specify the number of design variables n, the number of inequality constraints ni, the starting points x(i), and the lower and upper bounds  $x_{lower}(i)$  and  $x_{upper}(i)$  respectively. Note that the bounds have to be specified. If no bounds are present, suitably 'large' numbers may be used.

It is possible to specify a few optional parameters. Of these, the most important are briefly discussed below:

- Set approx\_f=1 to select an approximation function appropriate for quadratic-like objective functions, and approx\_f=4, 5 or 6 for monotonic-like objective functions (the default is 1).
- Set approx\_c=1 to select an approximation function appropriate for quadratic-like constraint functions, and approx\_c=4, 5 or 6 for monotonic-like constraint functions (the default is 1).
- Set force\_converge=0 to not enforce convergence, and force\_converge=1, 2 or 3 to enforce convergence (the default is 0).
- Set finite\_diff=.true. to use finite differences (the default is .false.).

For additional information, see the file Initialize.f in the software distribution, and also the 'Not-So-Short' manual.

#### 2.1.2 Functions.f

In Functions of it is required to specify the objective functions  $f_0$ , as well as the constraint functions  $f_j$ ,  $j = 1, 2, \dots, m$ .

For additional information, see the file Functions. f in the software distribution.

#### 2.1.3 Gradients.f

Gradients.f is only needed if the parameter finite\_diff in Initialize.f is set to .false.

In this case, it is required to specify the partial derivatives of objective function  $\partial f(x)/\partial x_i$ ,  $i=1,2,\cdots n$ , and the partial derivatives of the inequality constraints  $\partial f_i(x)/\partial x_i$ ,  $j=1,2,\cdots n_i$ ,  $i=1,2,\cdots n$ .

For additional information, see the file Gradients.f in the software distribution.

### 2.2 Output

A number of output files are created by the SAOi algorithm, namely:

• Variables.out

This file lists the initial point  $x_i^{\{0\}}$ , the final point  $x_i^{\{*\}}$ , and the lower and upper bounds  $\check{x}_i$  and  $\hat{x}_i$  respectively for each component  $i=1,2,\cdots,n$ .

• History.out

This file lists the function values, maximum constraint violations, step size information, and the number of active bounds and constraints as the iterations proceed. This file echoes the data written to the screen.

• Tolerance-X.out

This file lists the achieved tolerance w.r.t. the primal variables x.

• Tolerance-KKT.out

This file lists the achieved tolerance w.r.t. the KKT residual.

• Constraints.out

This file lists the final values of the constraints and their associated dual variables.

• Warnings.out

This file lists (non-fatal) warnings issued during execution, which may or may not influence convergence, but also fatal errors. For the warnings, severity 0 implies that convergence is definitely not impaired, whereas severity 10 implies that convergence has almost certainly been impaired.

## 3 Installation and 'make'

## 3.1 On Linux or Unix based systems

- Download the file SAOi.tar.gz into a suitable directory, and unpack this file (using tar-xvzf SAOi.tar.gz).
- If the gfortran compiler is available, simply type 'make' at the command prompt.
- If the gfortran compiler is not available, edit the file Makefile to select a suitable compiler and then type 'make'.
- Then run the executable SAOi. This will run the example problem included in the current version of the algorithm.

For the sake of interfacing with external solvers, the installation also assumes that a C-compiler is available (typically, the *GNU gcc* compiler).

## 3.2 On other platforms

Some minor editing of the Makefile will probably be required.

# 4 Availability, conditions of use and everything else

See the 'Not-So-Short' manual.