

Judging Instructions

1. When the competitor is ready, lift the cover and start the stopwatch.
2. Call when 8 seconds and 12 seconds have passed, unless they have already started the timer.
3. When the puzzle is solved and the timer is stopped, write down all the digits from the timer and indicate any penalties.
4. Sign the attempt then have the competitor sign the attempt.
5. Put the puzzle and scorecard back into the cover.

Penalties

There are penalties for starting and stopping the timer incorrectly, touching the puzzle before the result is recorded, and stopping the timer without having the puzzle fully solved.

If you see something you are unsure of, call someone over to help determine what the penalty is.
Do not touch the puzzle to determine a penalty.

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