

GRU

*Learning Phrase Representations using RNN Encoder–Decoder
for Statistical Machine Translation*

황주훈

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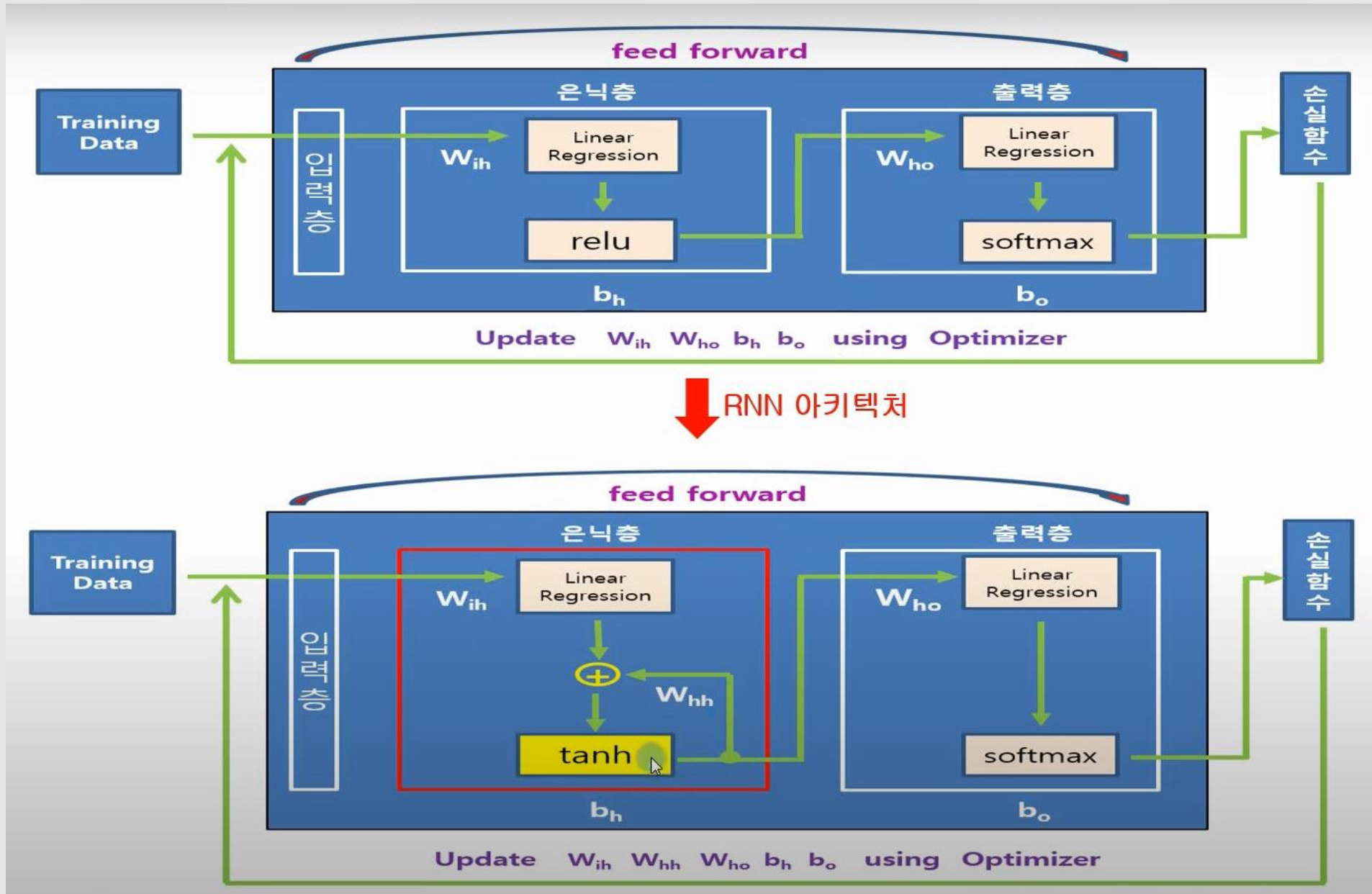
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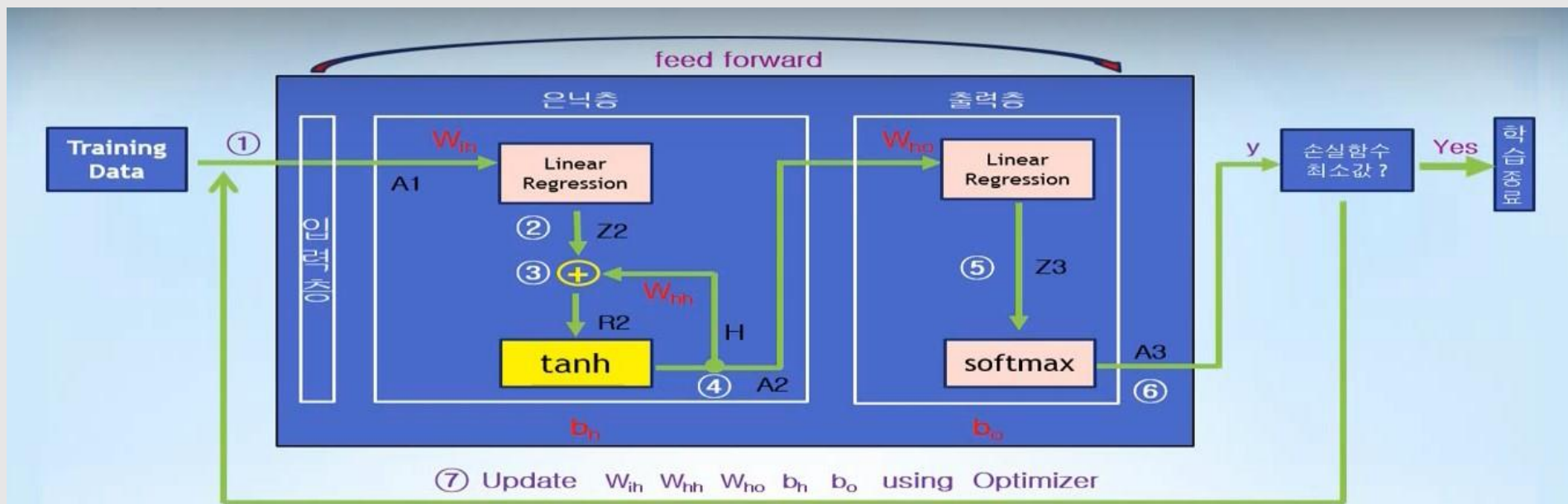
Result & Conclusion

01. 배경지식

01. 배경지식 (RNN)



01. 배경지식 (RNN)



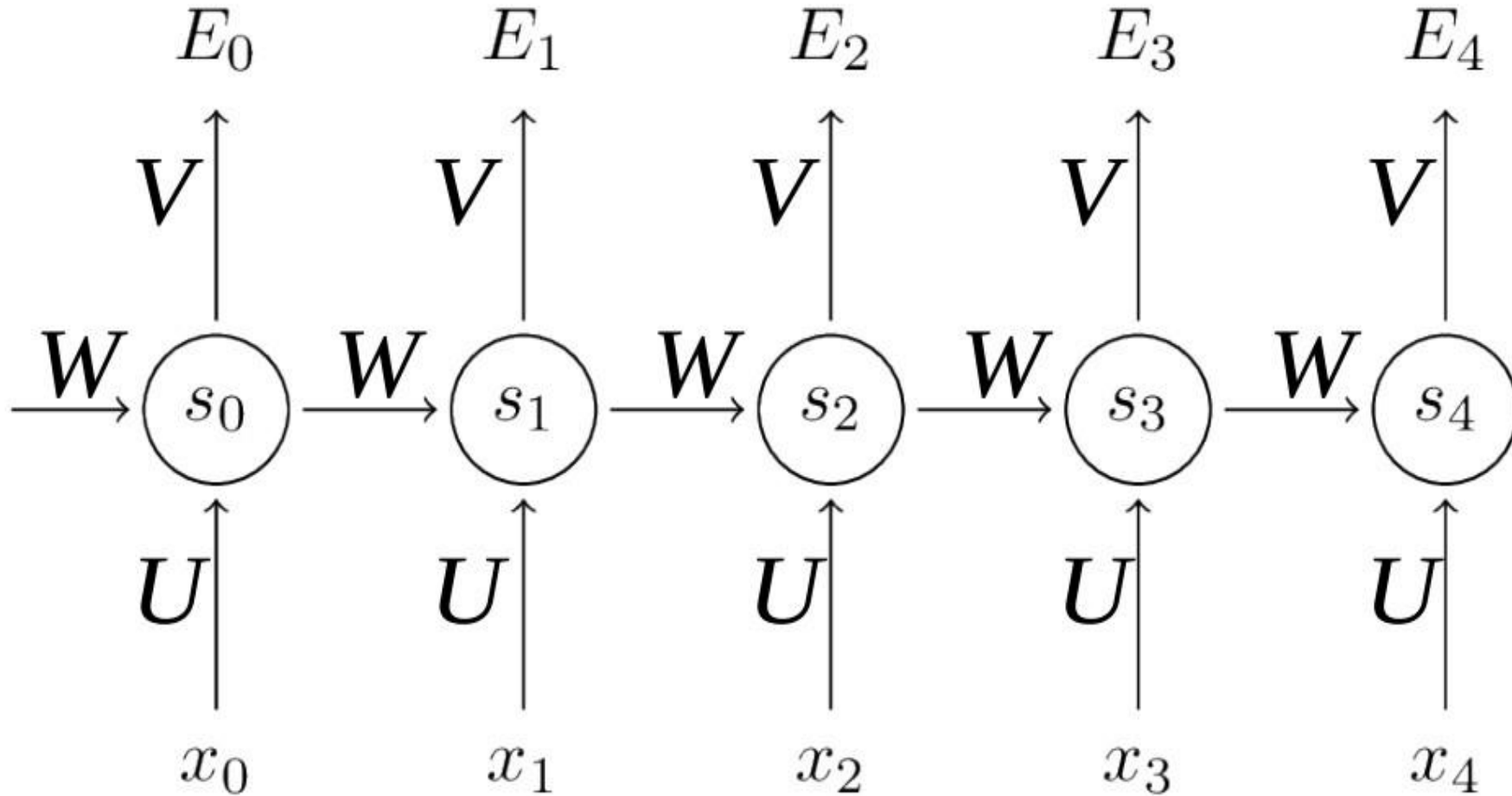
시간개념을 포함한 current state H_t

현재 입력데이터 A1에 적용되는 가중치 과거(이전) state에 적용되는 가중치

$$H_t = A2 = \tanh(A1 \cdot W_{ih} + H_{t-1} \cdot W_{hh} + b_h)$$

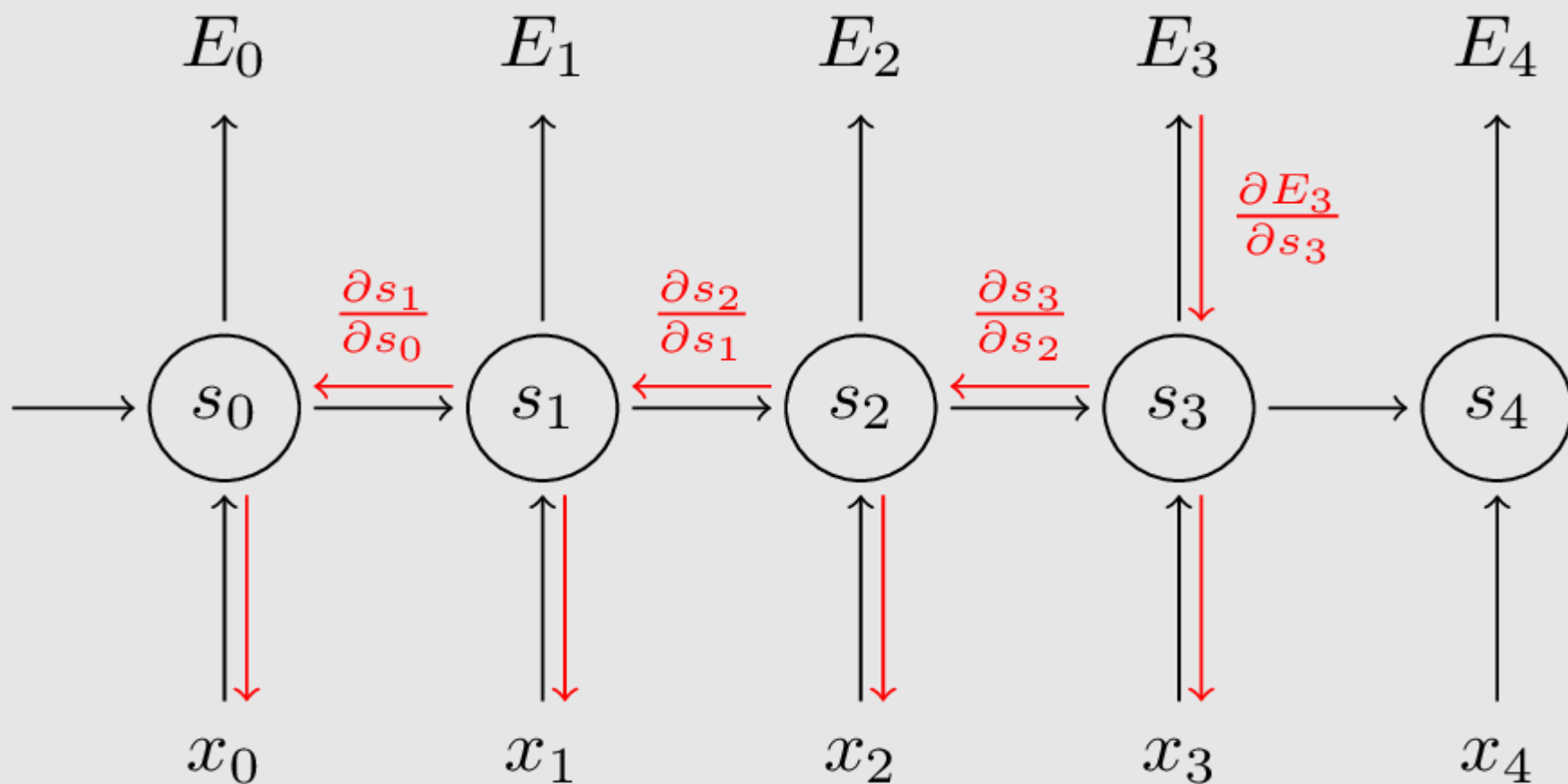
현재 입력데이터 A1에 대한 state 현재 입력데이터 A1 과거(이전) 입력데이터 A1에 대한 state 은닉층 바이어스

01. 배경지식 (RNN)



$E = \text{Error}$
 $E = Y - \hat{y}$

01. 배경지식 (RNN)

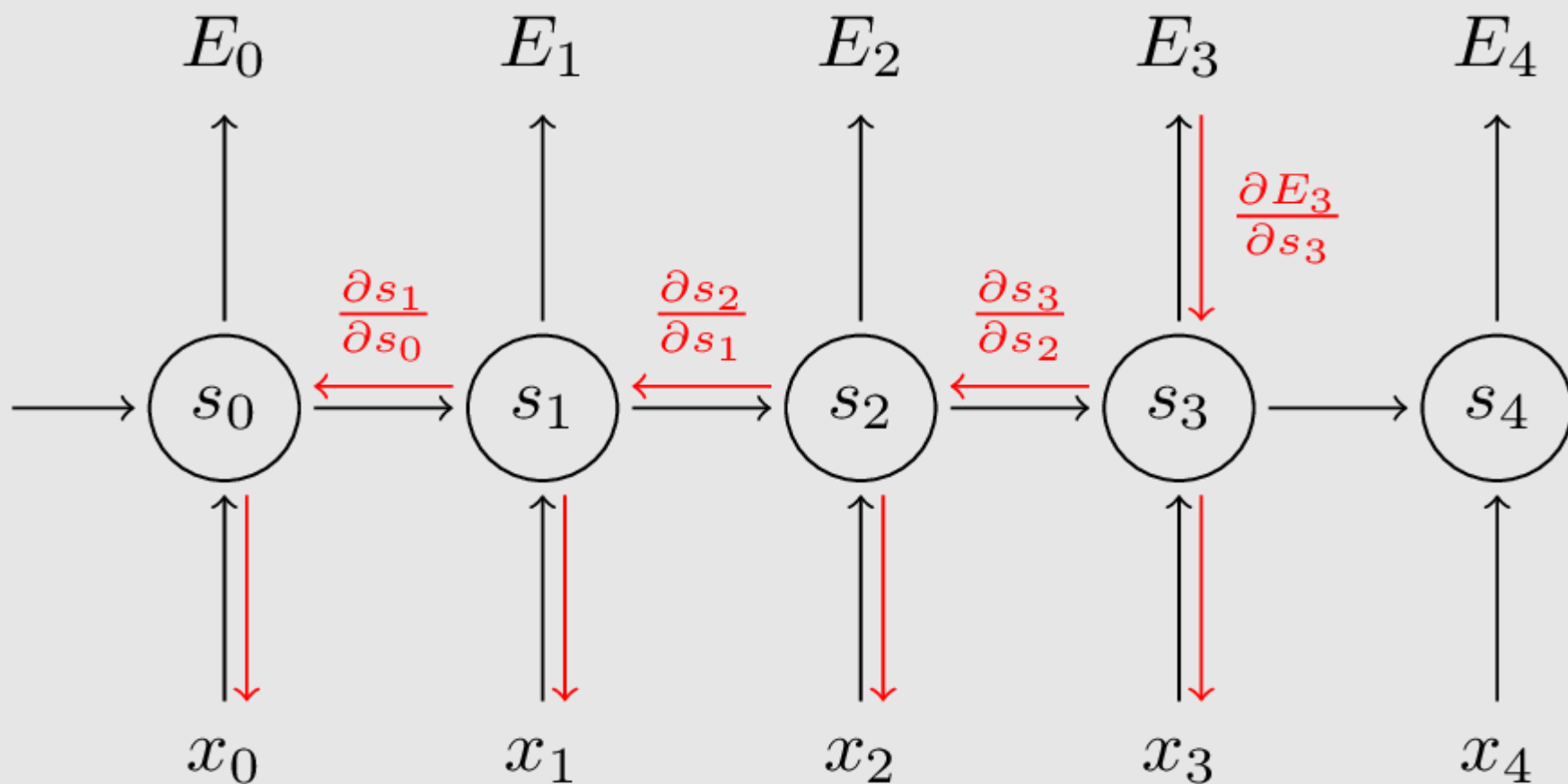


$$s_t = \tanh(Ux_t + Ws_{t-1})$$

$$\hat{y}_t = \text{softmax}(Vs_t)$$

$$\frac{\partial E_3}{\partial W_s} = \frac{\partial E_3}{\partial \bar{y}_3} \frac{\partial \bar{y}_3}{\partial \bar{s}_3} \frac{\partial \bar{s}_3}{\partial W_s}$$

01. 배경지식 (RNN)

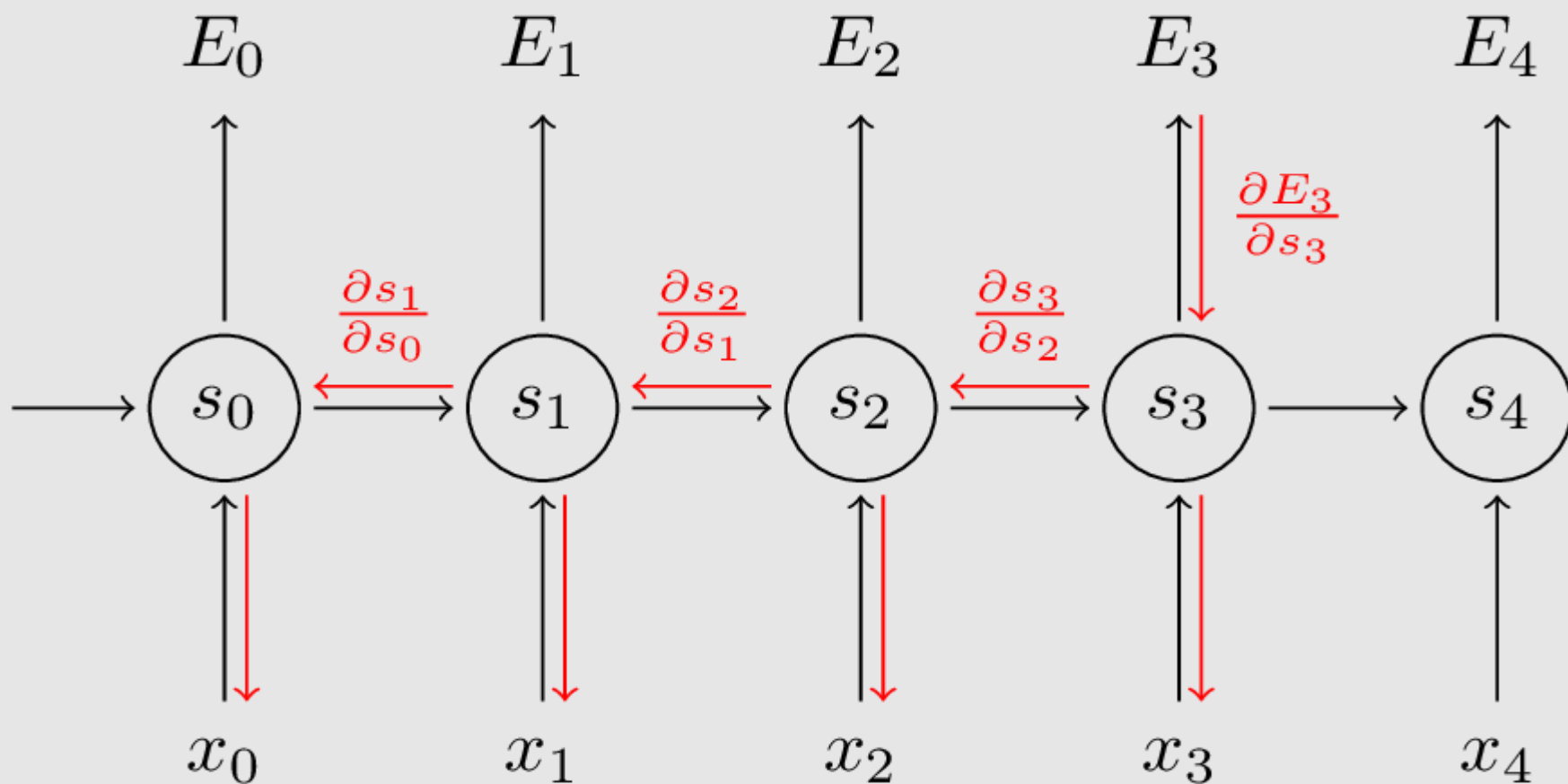


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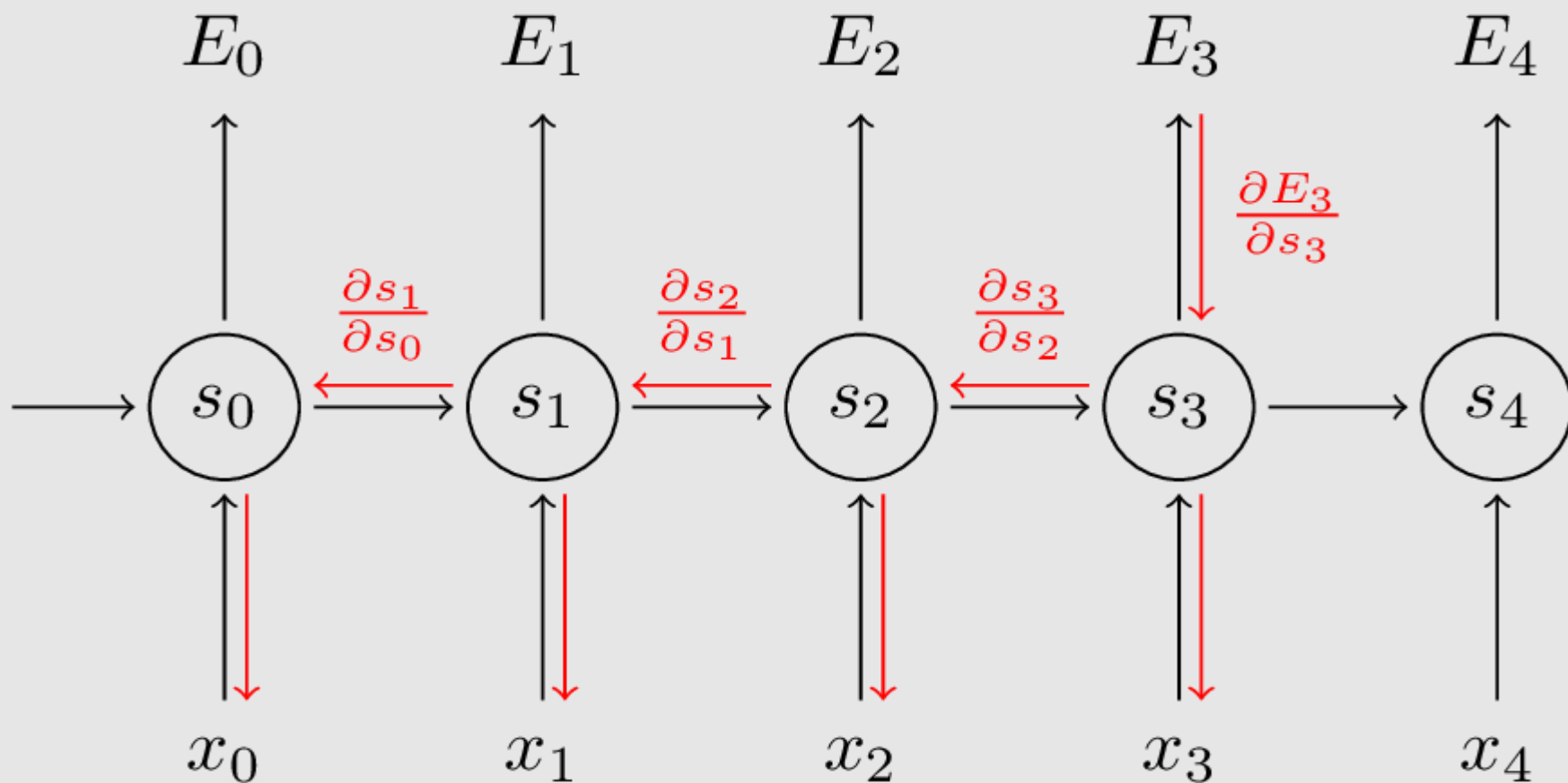
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01. 배경지식 (RNN)



$$W = W - \text{learning_rate} * \frac{\partial E}{\partial W}$$

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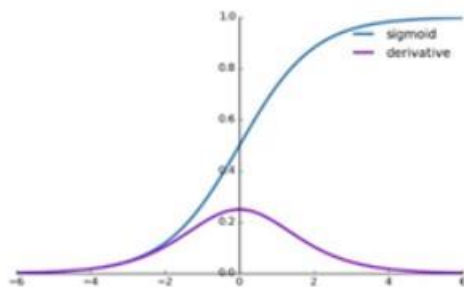
$$\frac{\partial E_3}{\partial \bar{y}_3} \frac{\partial \bar{y}_3}{\partial \bar{s}_3} \frac{\partial \bar{s}_3}{\partial \bar{s}_2} \frac{\partial \bar{s}_2}{\partial \bar{s}_1} \frac{\partial \bar{s}_1}{\partial W_s}$$

01. 배경지식 (RNN)

왜 tanh를 쓰는가?

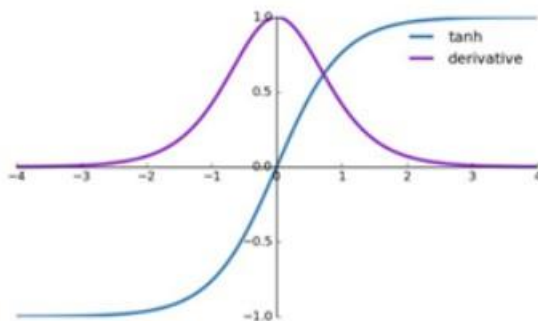
■ Activation Function

□ Sigmoid



<i>Sigmoid</i>	
$f(x)$	$\frac{1}{1 + e^{-x}}$ ($y: 0 \sim 1$)
$\frac{d}{dx}f(x)$	$\frac{1}{1 + e^{-x}} \left(1 - \frac{1}{1 + e^{-x}}\right)$ ($y': 0 \sim 0.25$)

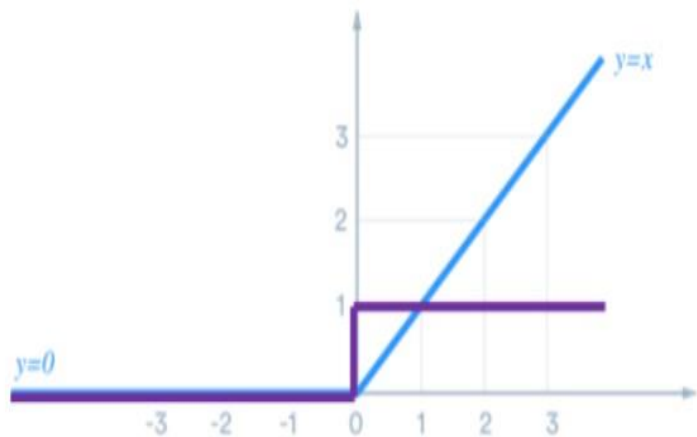
□ Tanh



<i>Tanh</i>	
$f(x)$	$\frac{e^x - e^{-x}}{e^x + e^{-x}}$ ($y: -1 \sim 1$)
$\frac{d}{dx}f(x)$	$1 - \tanh(x)^2$ ($y': 0 \sim 1$)

01. 배경지식 (RNN)

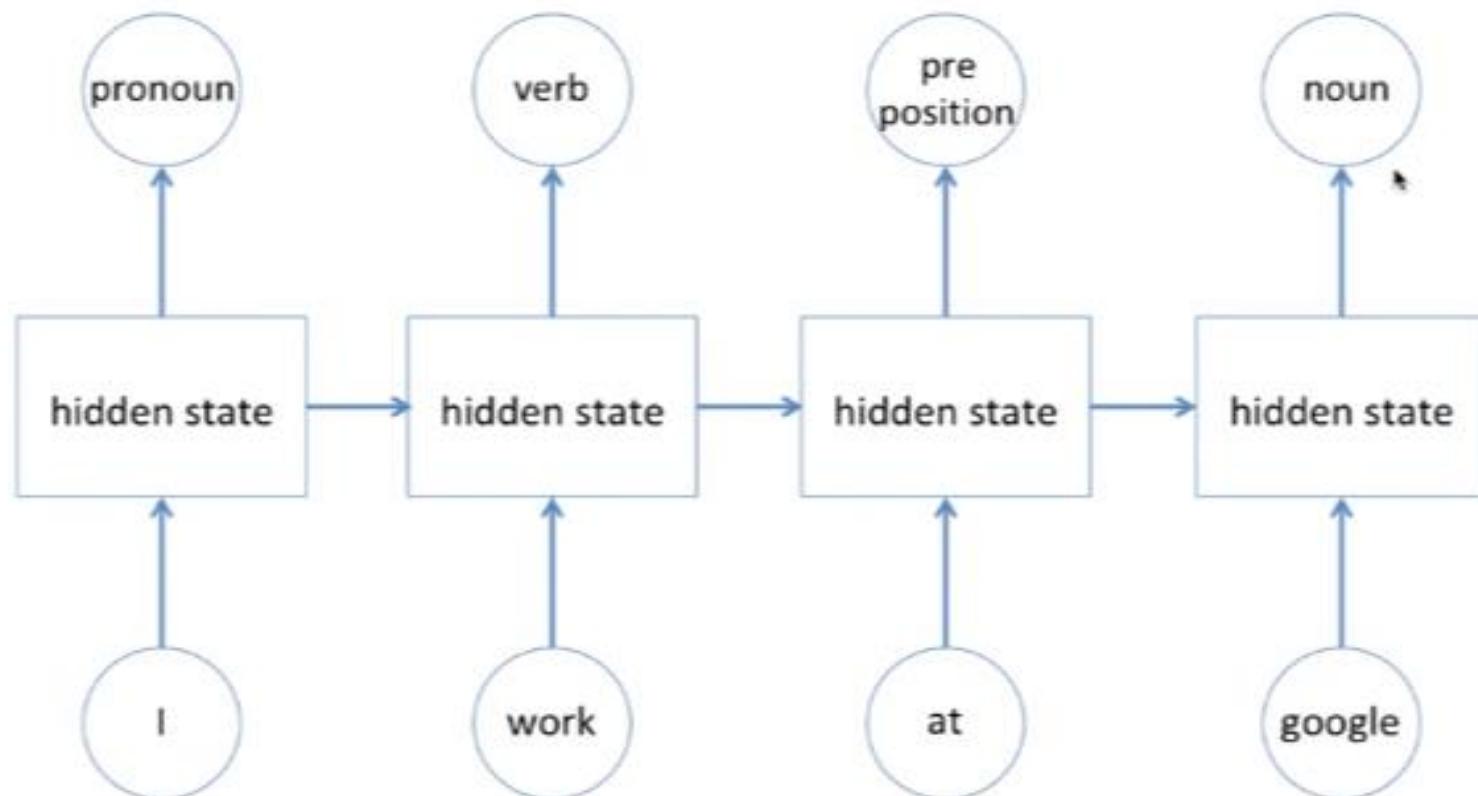
왜 tanh를 쓰는가?



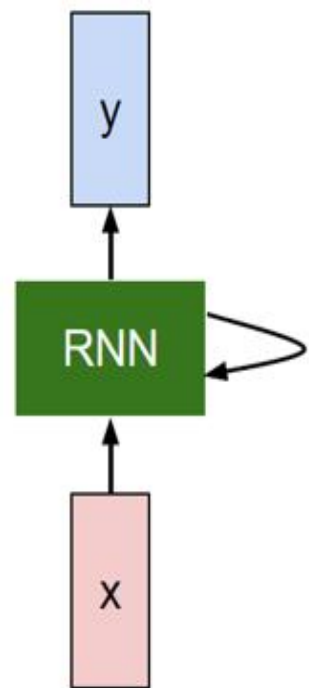
<i>ReLU</i>	
$f(x)$	$\max(0, x)$
$\frac{d}{dx}f(x)$	$\begin{cases} 1 & (x \geq 0) \\ 0 & (x < 0) \end{cases}$

01. 배경지식 (RNN)

Sequence is important for POS tagging

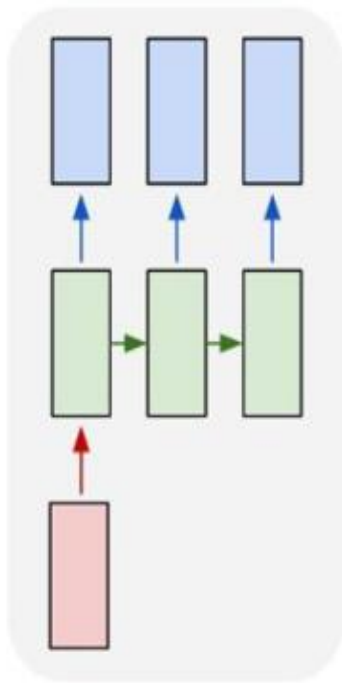


01. 배경지식 (RNN)



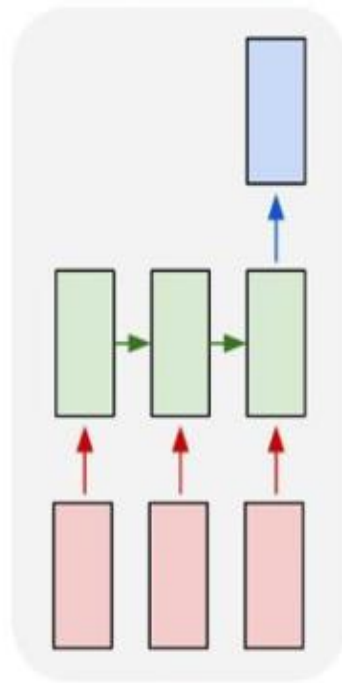
<기본구조>

one to many



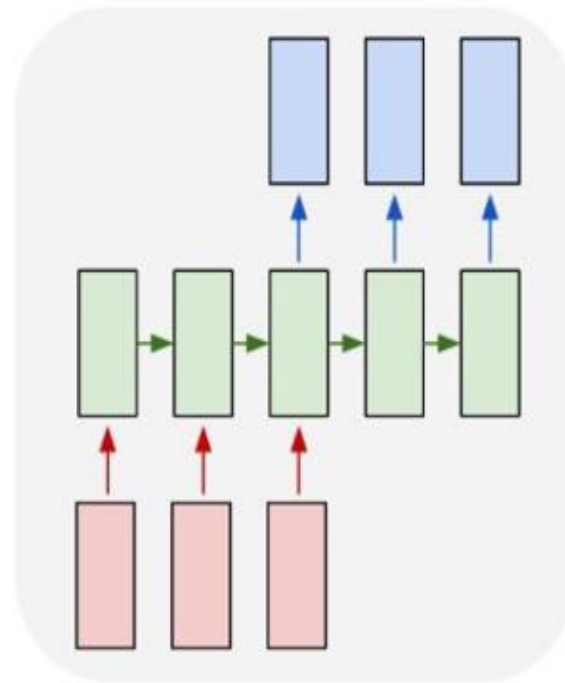
<사진설명 붙이기>
사진 → 단어들

many to one



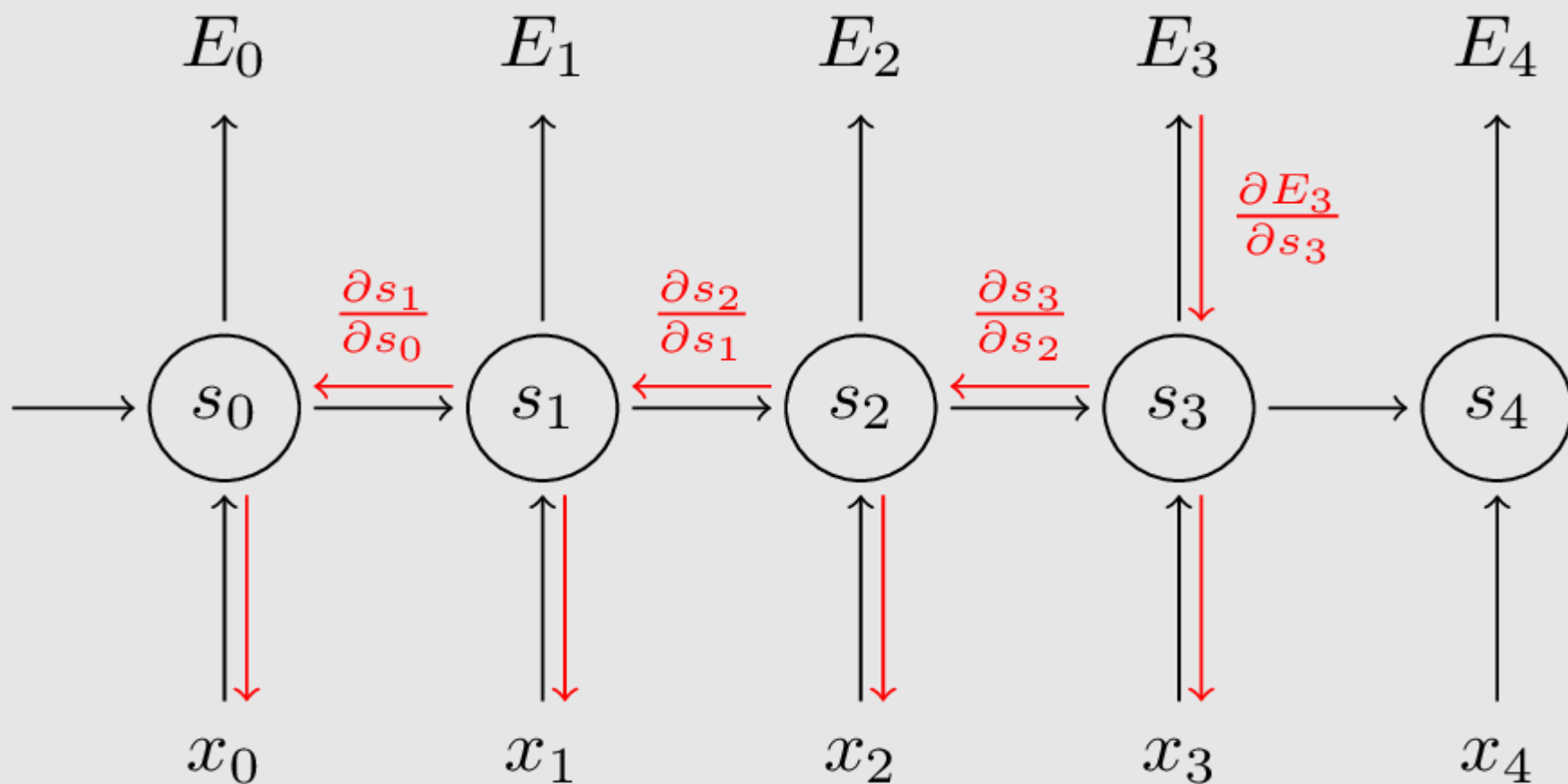
<감성분석>
단어들 → 감성점수

many to many



<번역>
단어들 → 단어들

01. 배경지식 (RNN)



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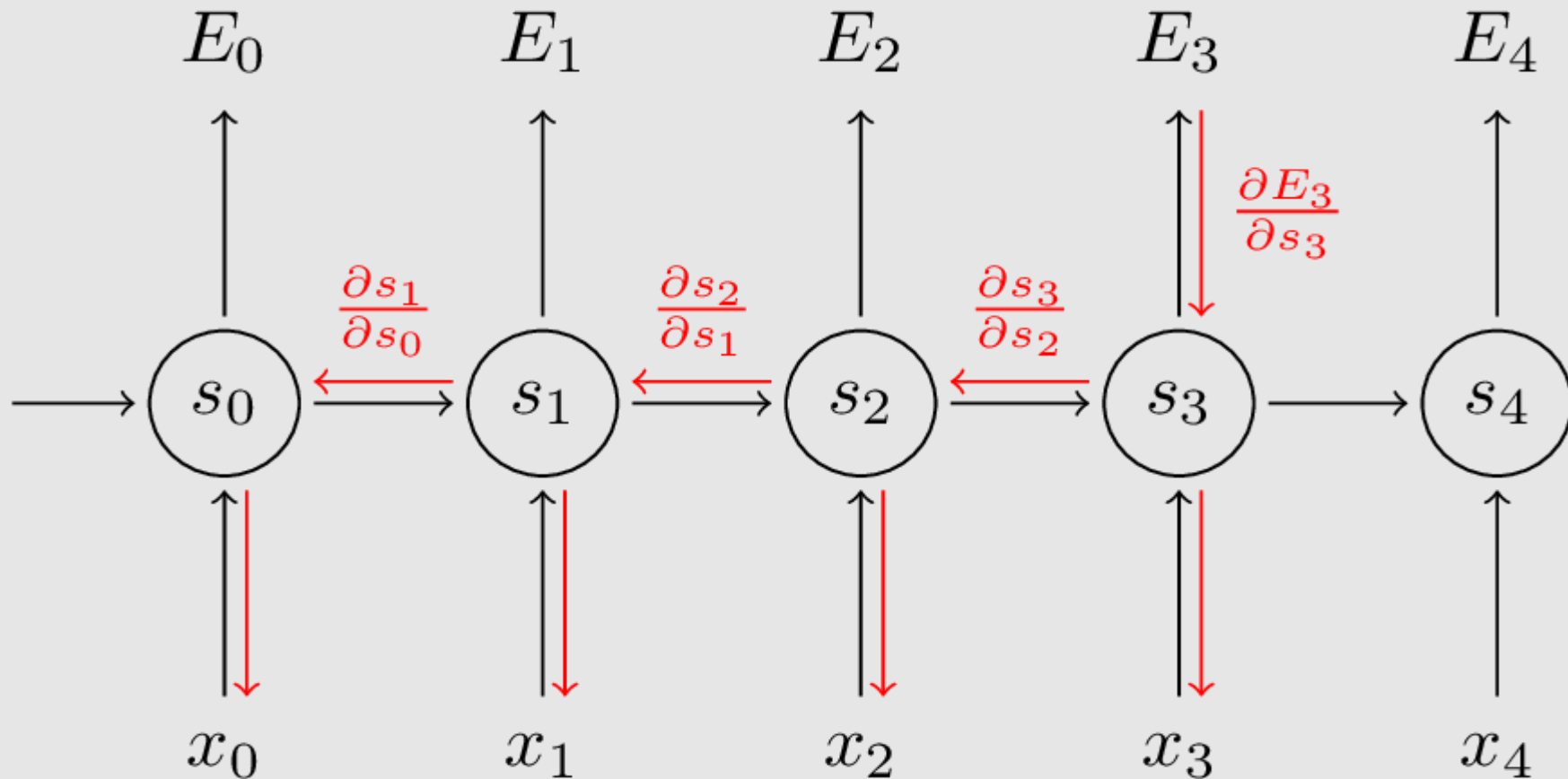
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$$W = W - \text{learning_rate} * \frac{\partial E}{\partial W}$$

1보다 미분값이 클 경우
Gradient Exploding

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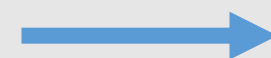
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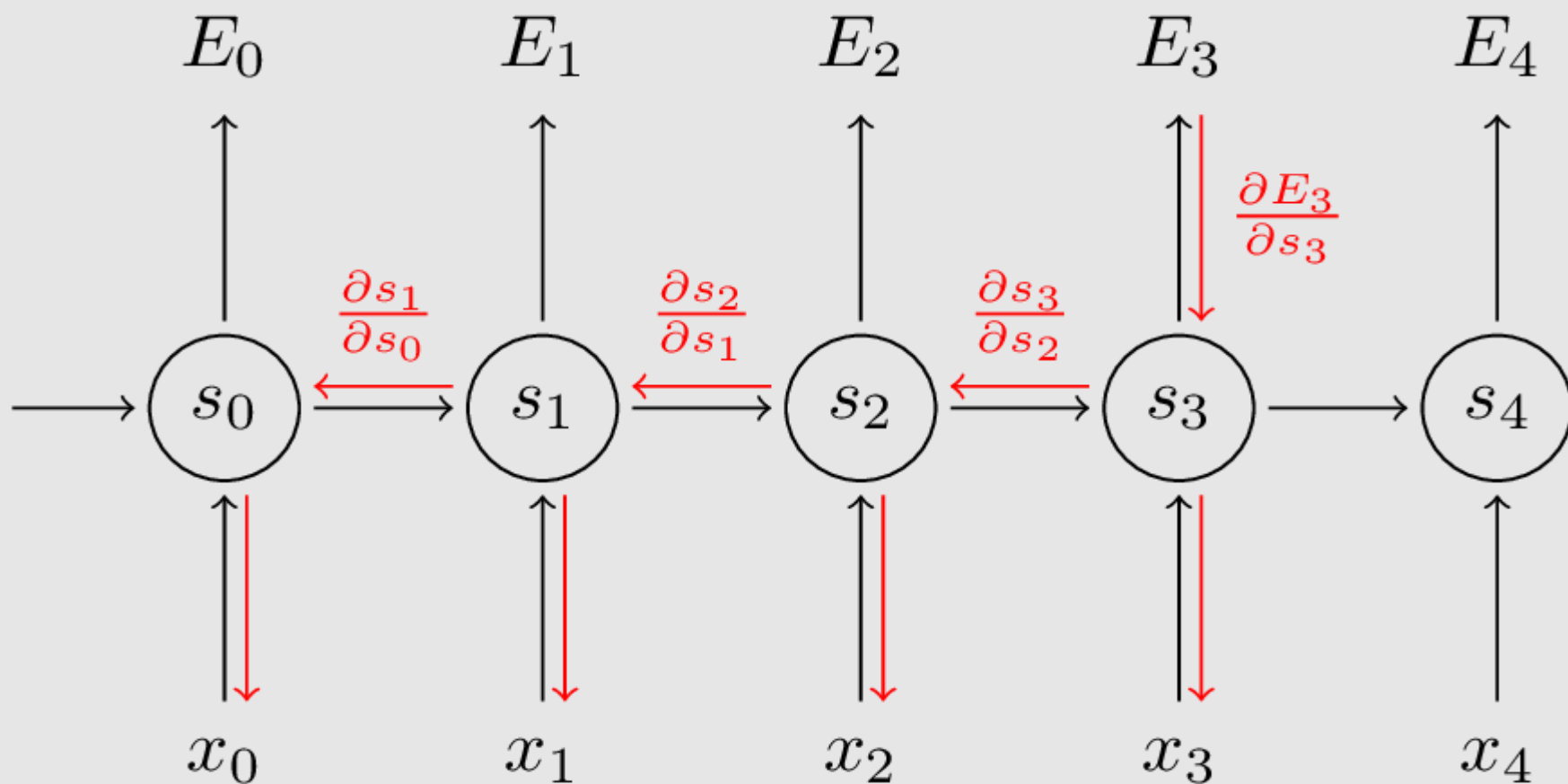
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1보다 미분값이 클경우
Gradient Exploding



Gradient clipping

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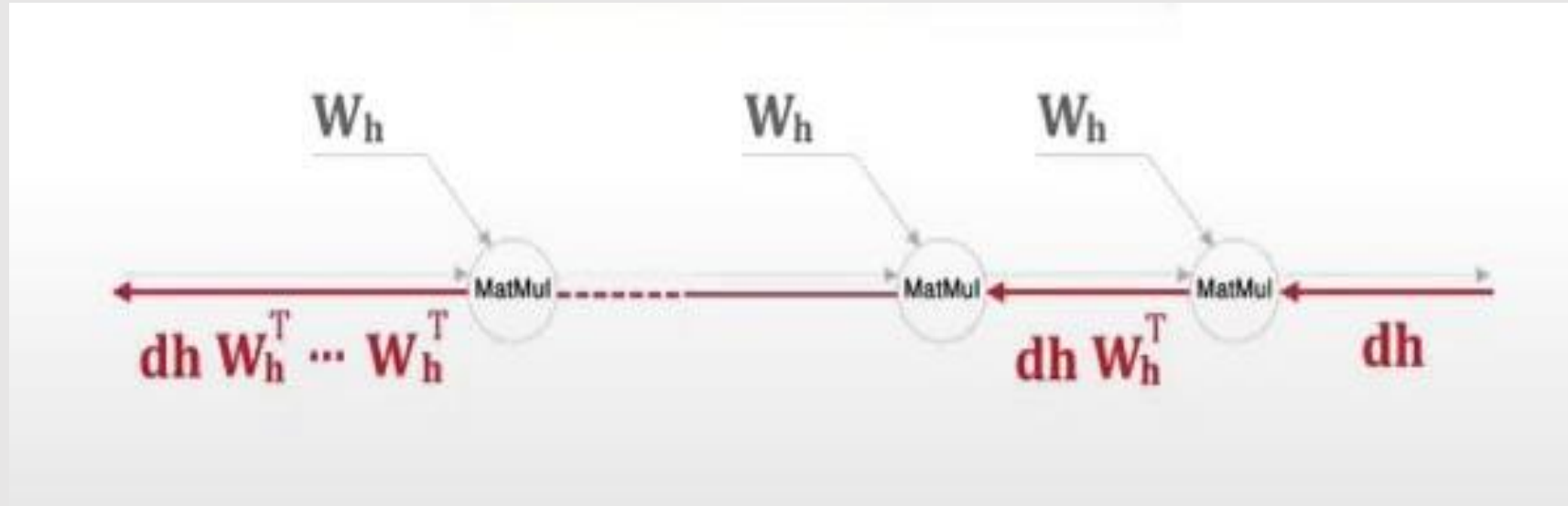
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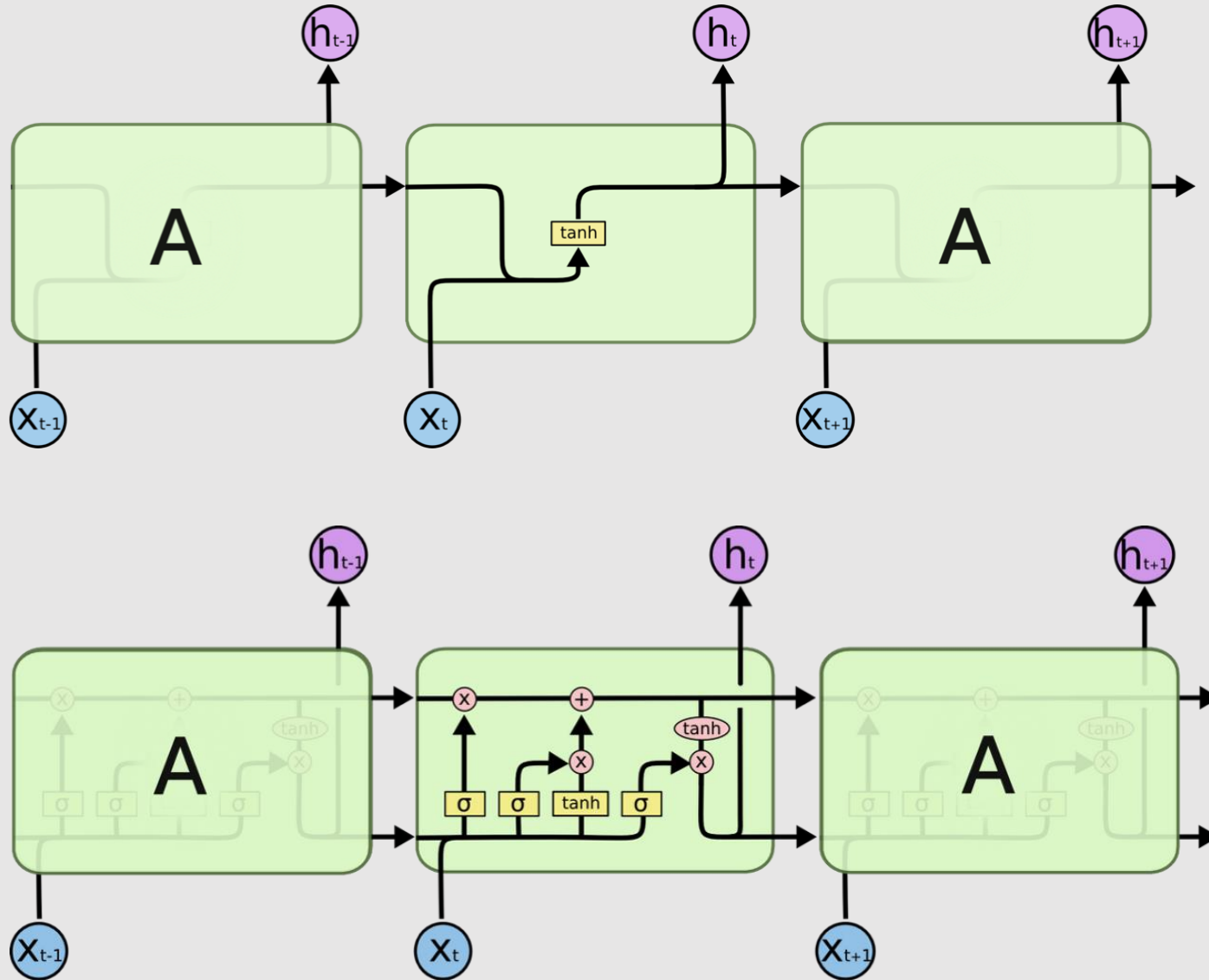
$$W = W - \text{learning_rate} * \frac{\partial E}{\partial W}$$

1보다 미분값이 작을 경우
Gradient Vanishing

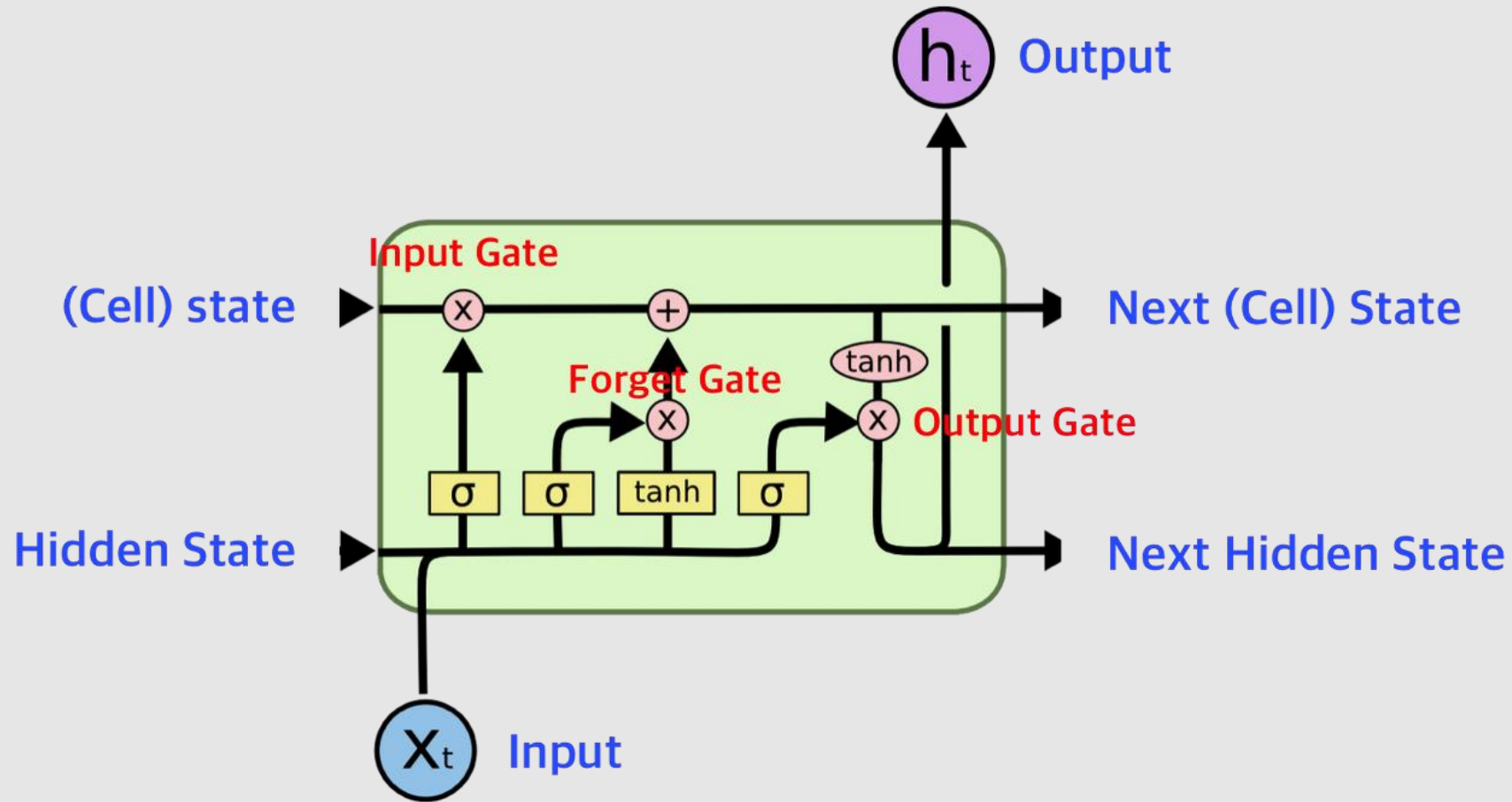
01. 배경지식 (RNN)



01. 배경지식 (LSTM)

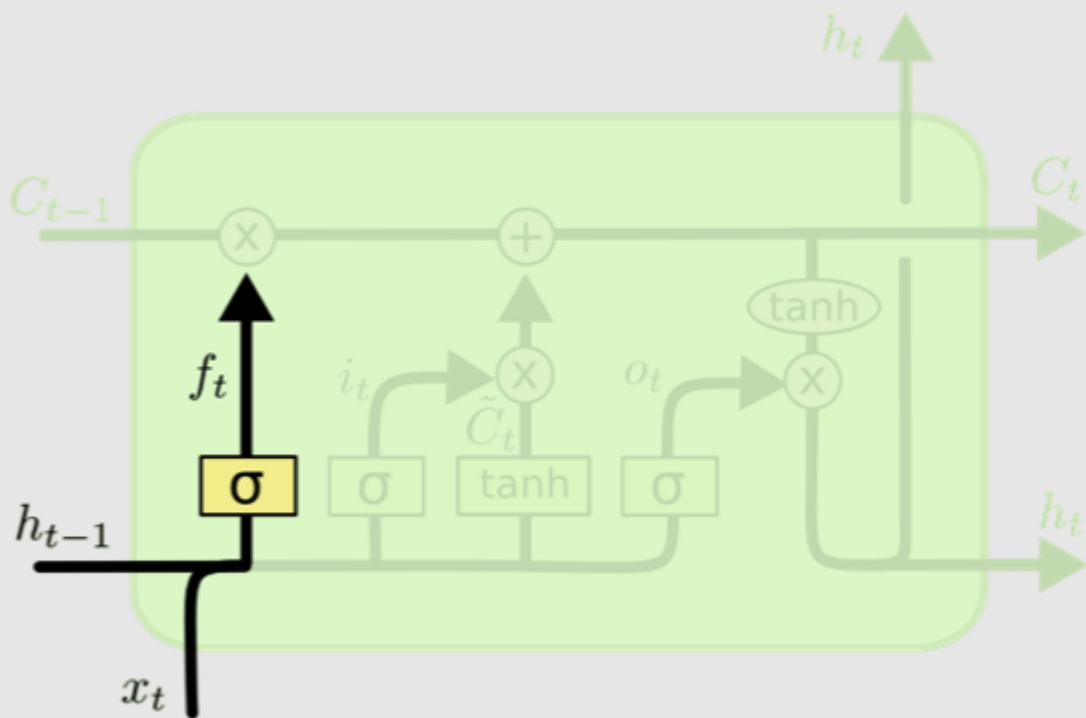


01. 배경지식 (LSTM)



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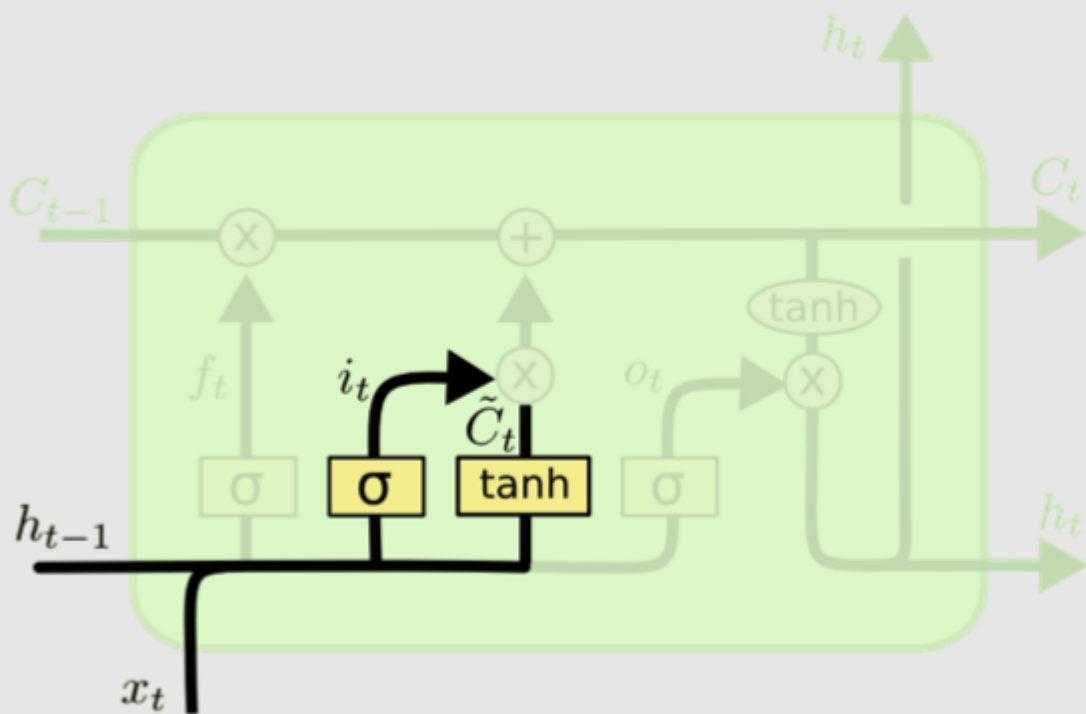
Forget Gate



$$f_t = \sigma (W_f \cdot [h_{t-1}, x_t] + b_f)$$

01. 배경지식 (LSTM)

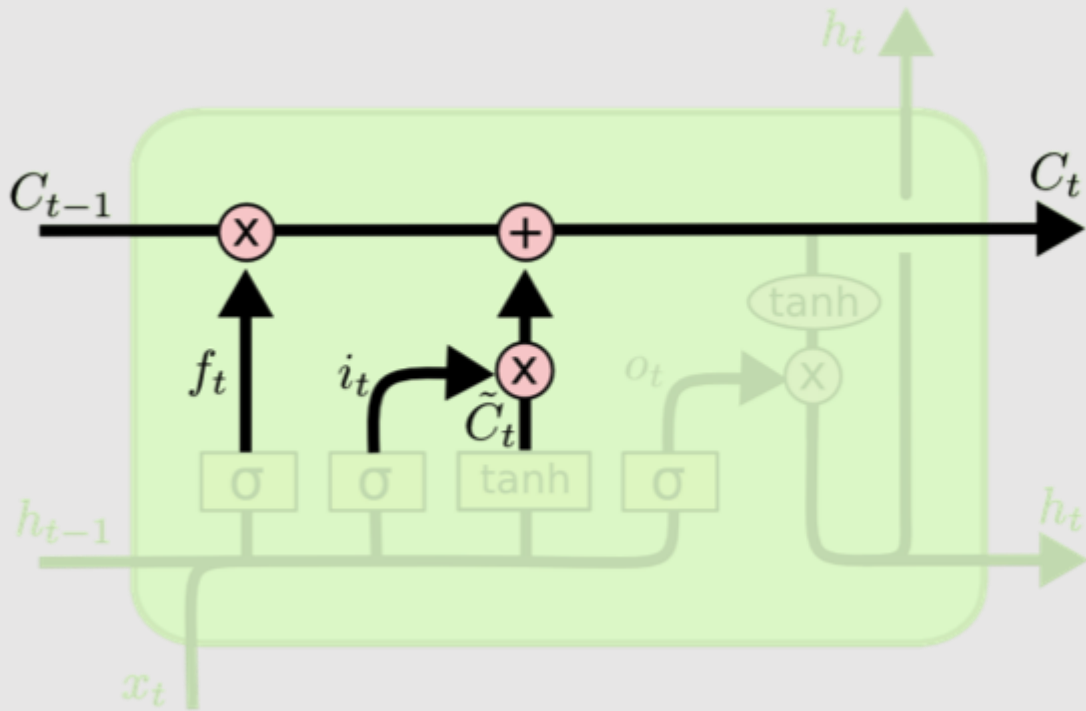
Input Gate



$$i_t = \sigma (W_i \cdot [h_{t-1}, x_t] + b_i)$$
$$\tilde{C}_t = \tanh(W_C \cdot [h_{t-1}, x_t] + b_C)$$

01. 배경지식 (LSTM)

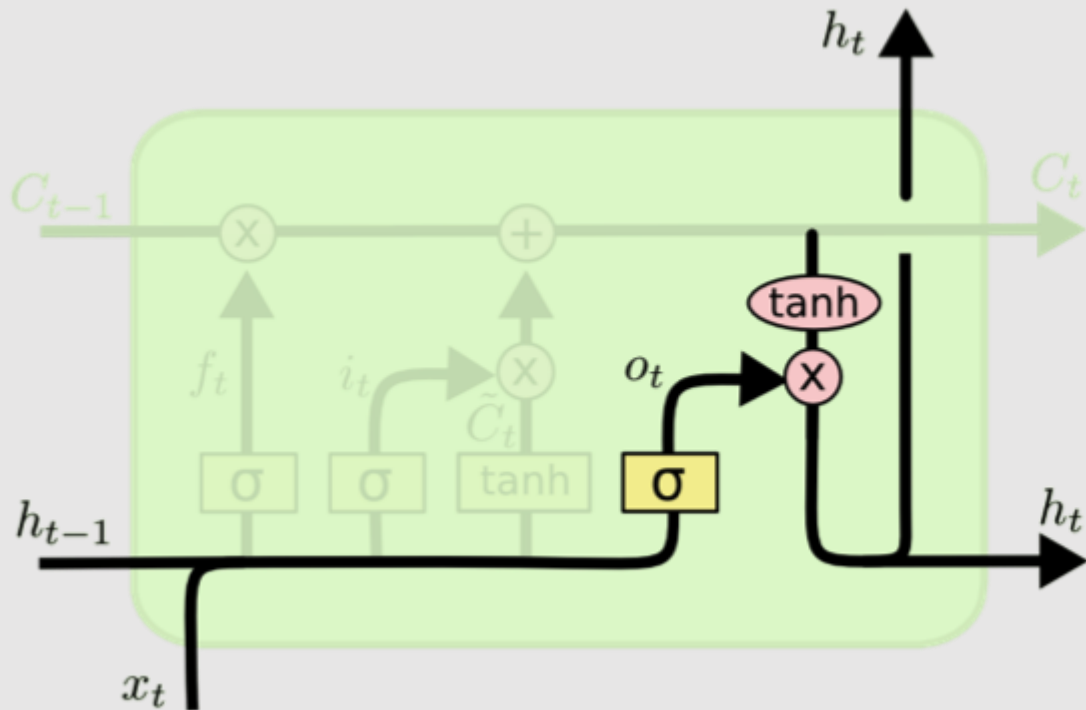
Cell update



$$C_t = f_t * C_{t-1} + i_t * \tilde{C}_t$$

01. 배경지식 (LSTM)

Output Gate

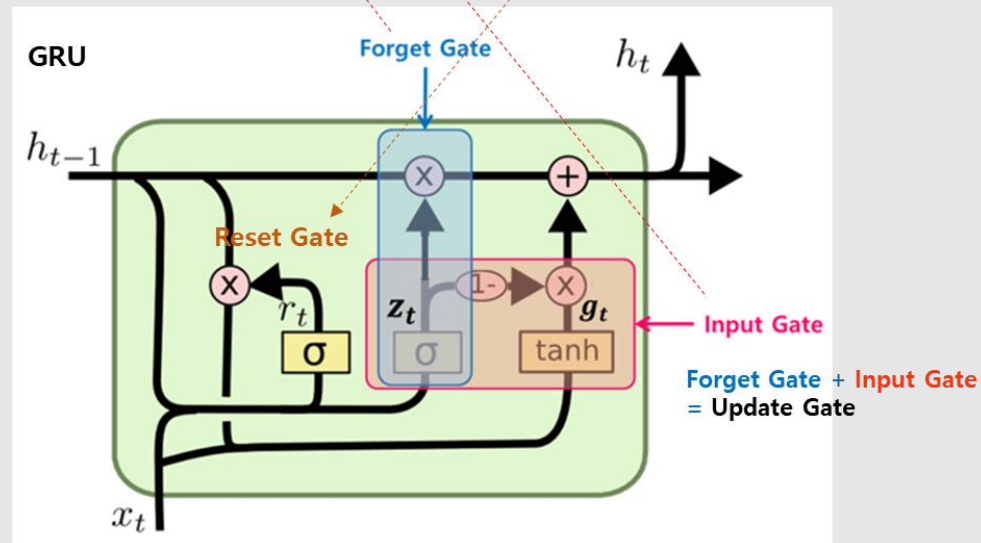
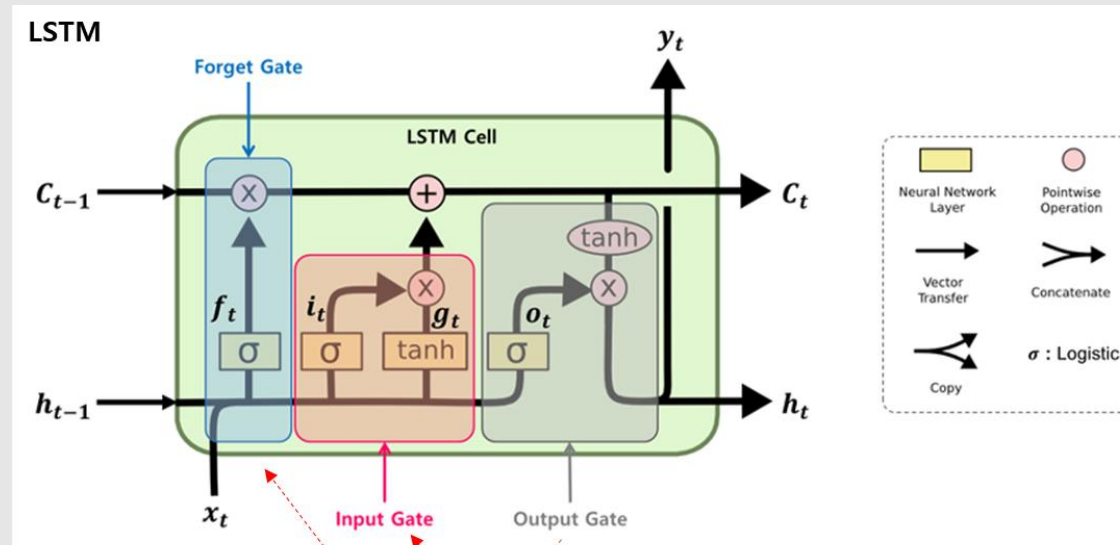


$$o_t = \sigma (W_o [h_{t-1}, x_t] + b_o)$$

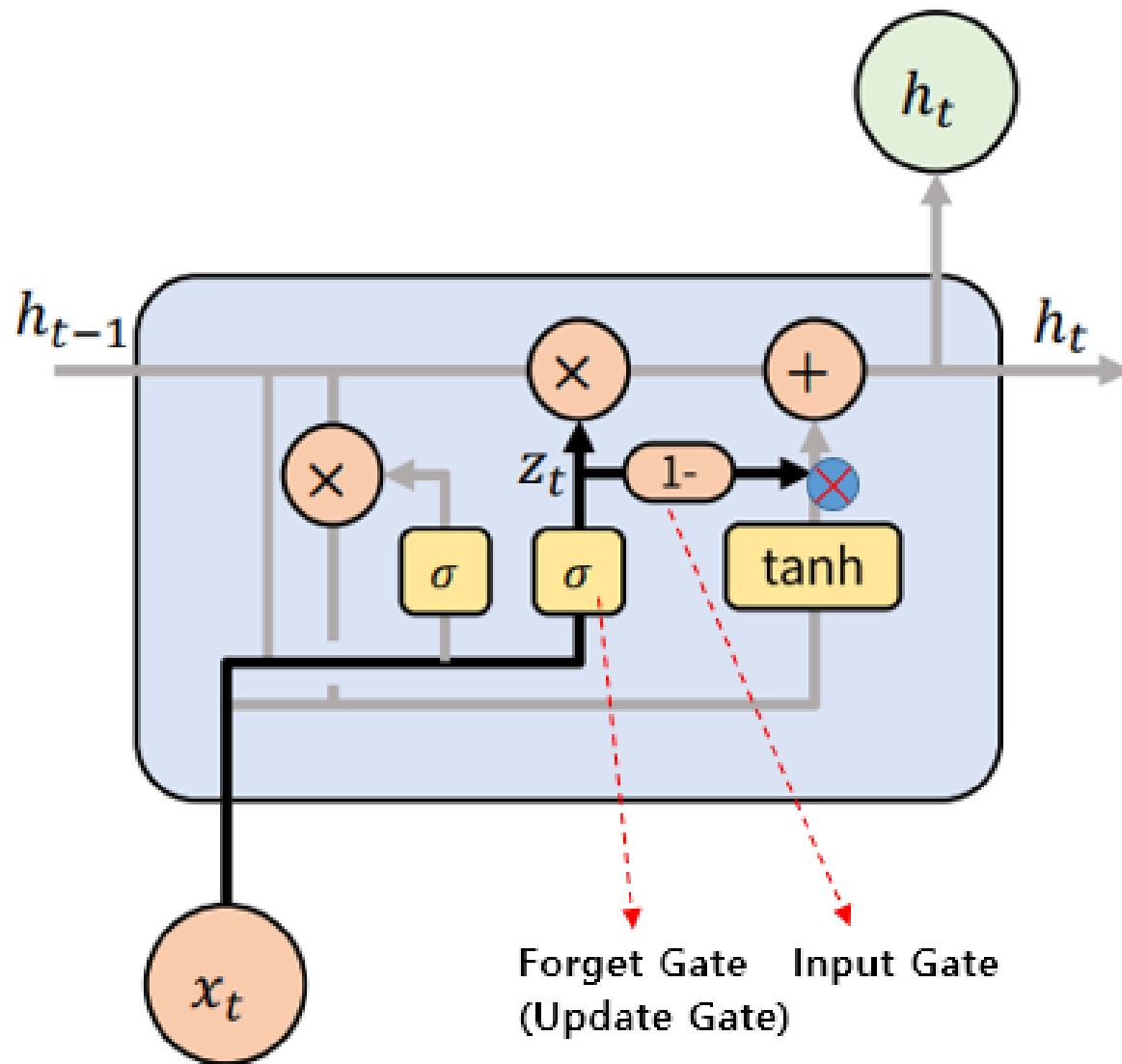
$$h_t = o_t * \tanh (C_t)$$

02.GRU Model

03. Model

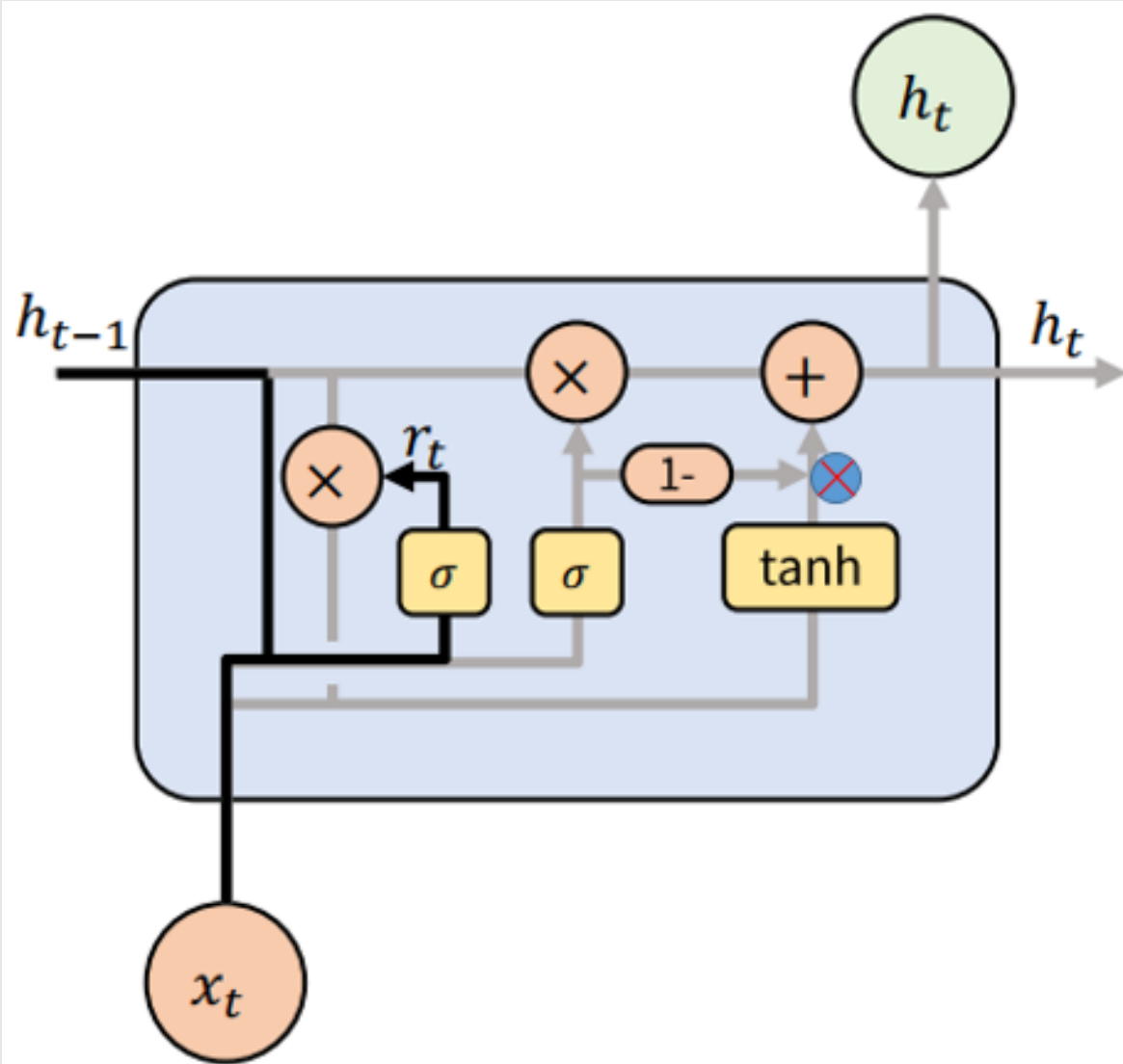


03. Model



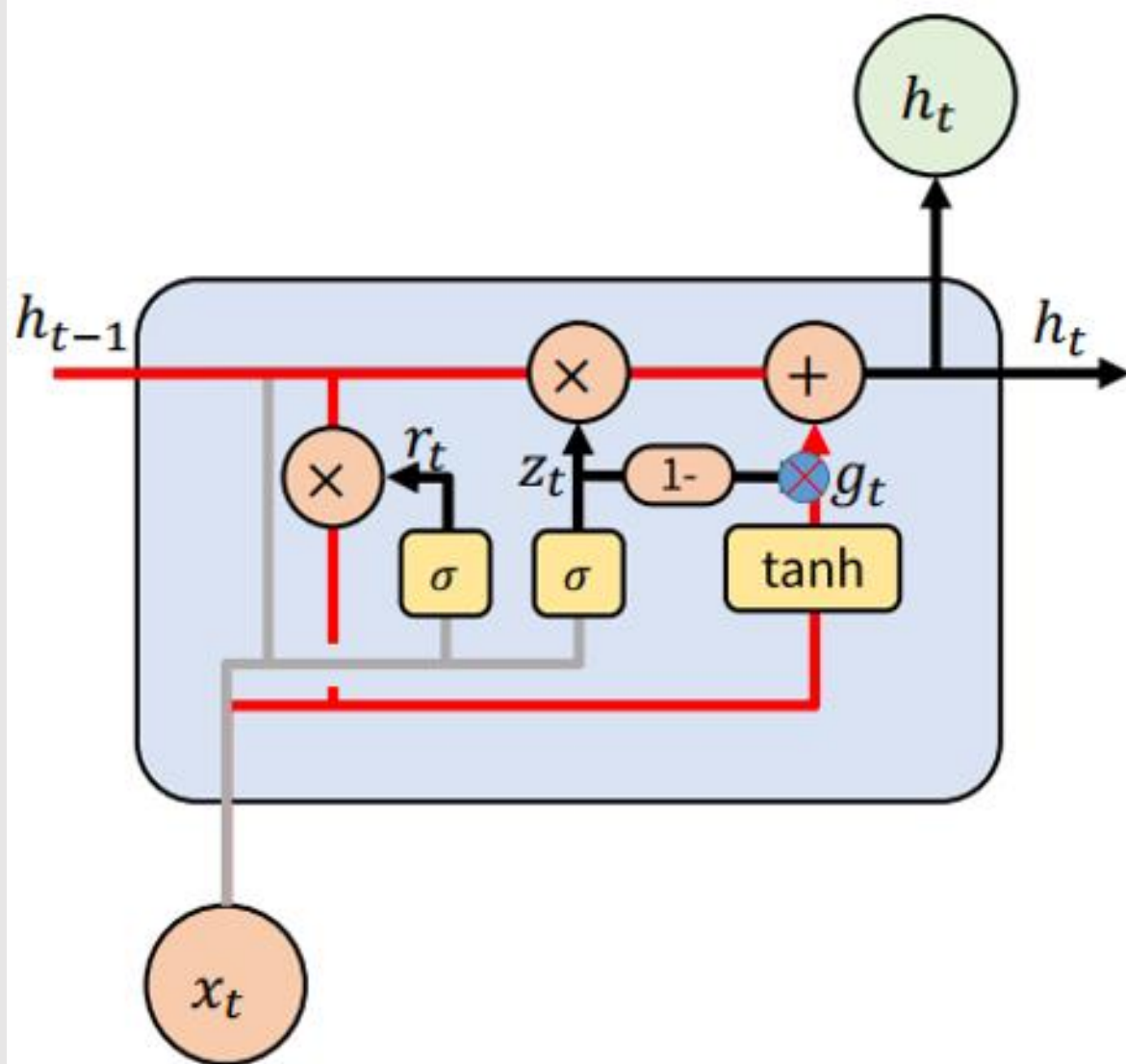
Gate	Equation
Reset Gate	$r_t = \sigma(W_{xr}x_t + W_{hr}h_{t-1} + b_r)$
Forget Gate	$z_t = \sigma(W_{xz}x_t + W_{hz}h_{t-1} + b_z)$
Input Gate	$1 - z_t$
Hidden State	$g_t = \tanh(W_{xg}x_t + W_{hg}(r_t \odot h_{t-1}) + b_g)$ $h_t = z_t \odot h_{t-1} + (1 - z_t) \odot g_t$

03. Model



Gate	Equation
Reset Gate	$r_t = \sigma(W_{xr}x_t + W_{hr}h_{t-1} + b_r)$
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03. Model



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03. Model

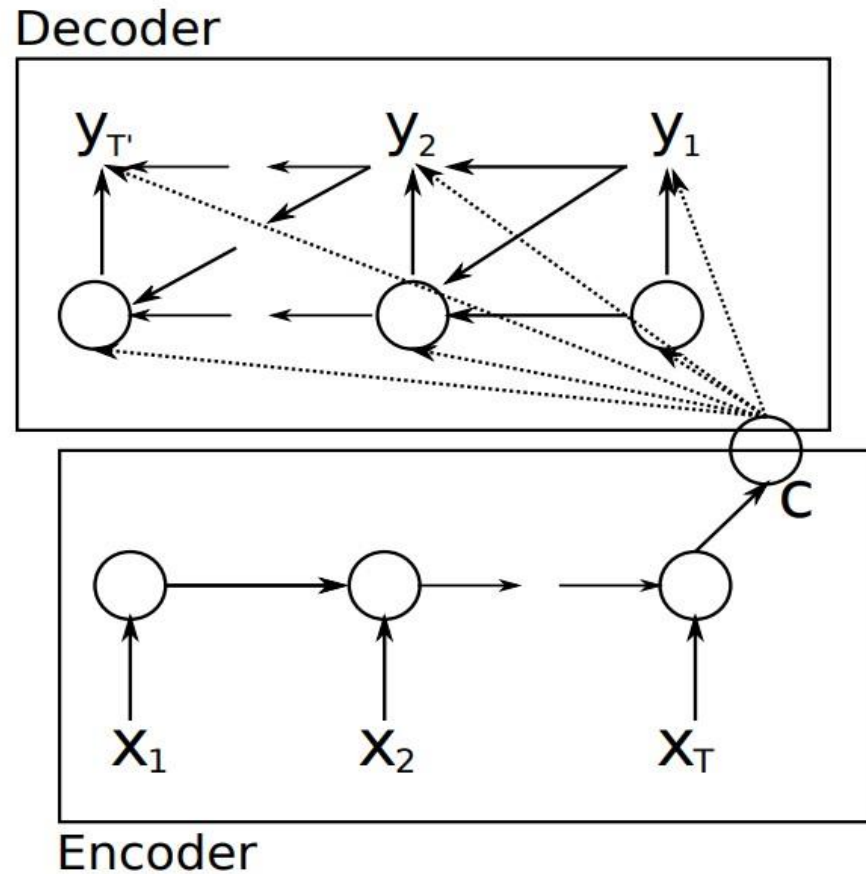


Figure 1: An illustration of the proposed RNN Encoder-Decoder.

Encoder →

$$p(y_1, \dots, y_{T'} \mid x_1, \dots, x_T),$$
$$\mathbf{h}_{\langle t \rangle} = f(\mathbf{h}_{\langle t-1 \rangle}, x_t),$$

03. Model

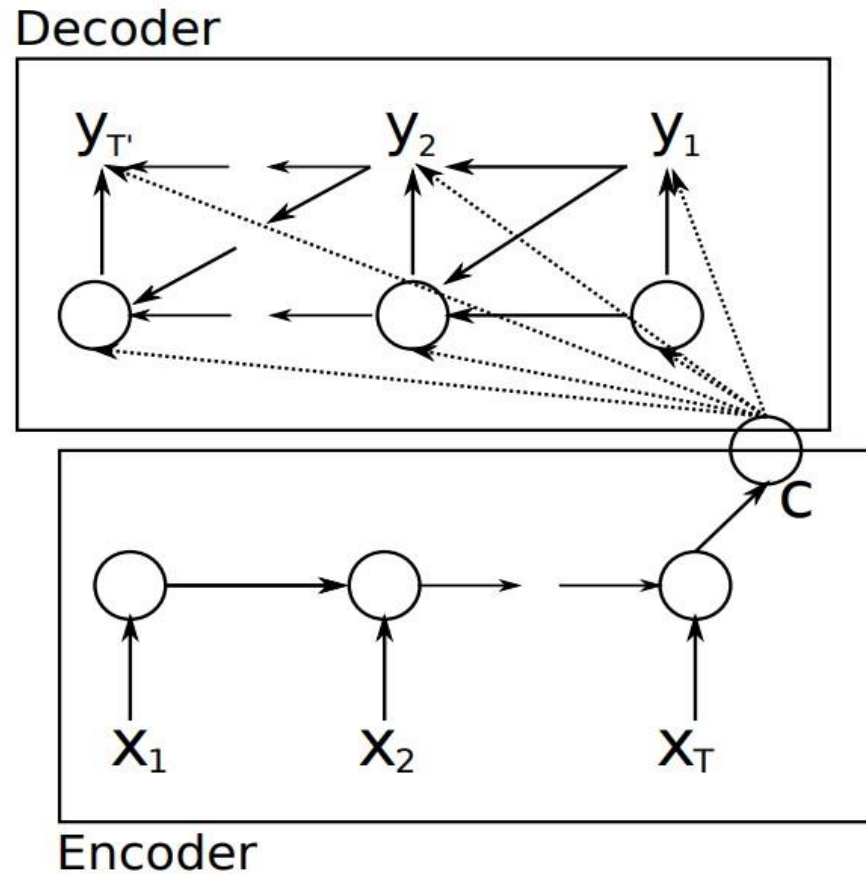
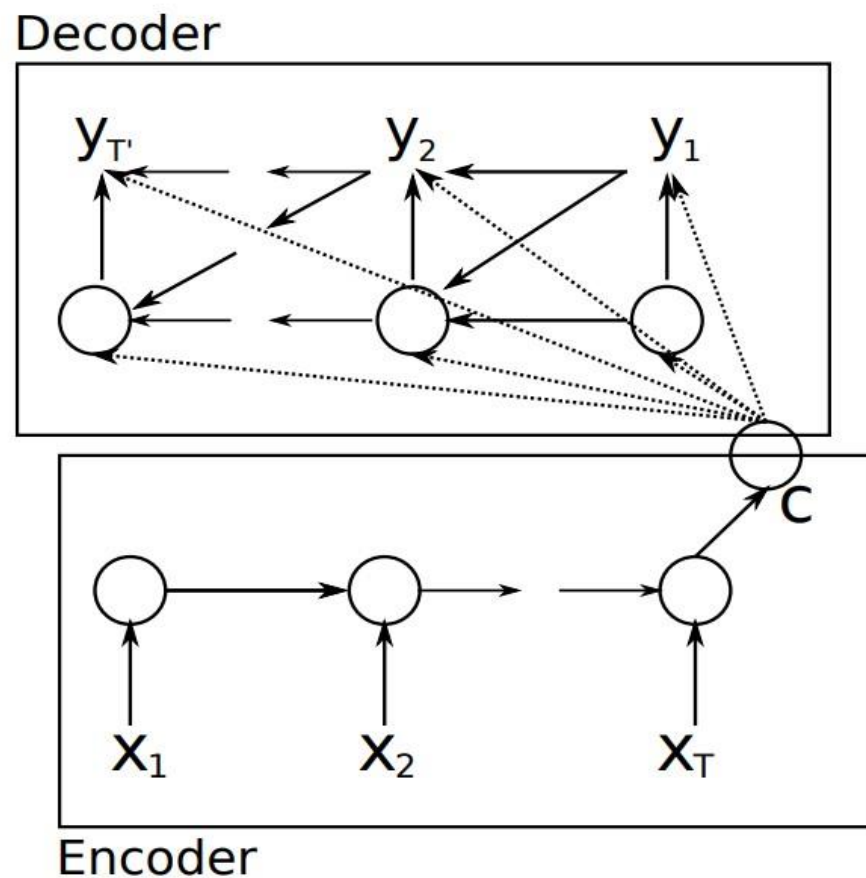


Figure 1: An illustration of the proposed RNN Encoder-Decoder.

Encoder \longrightarrow $p(y_1, \dots, y_{T'} \mid x_1, \dots, x_T),$
 $\mathbf{h}_{\langle t \rangle} = f(\mathbf{h}_{\langle t-1 \rangle}, x_t),$

Decoder \longrightarrow $\mathbf{h}_{\langle t \rangle} = f(\mathbf{h}_{\langle t-1 \rangle}, y_{t-1}, \mathbf{c}),$

03. Model

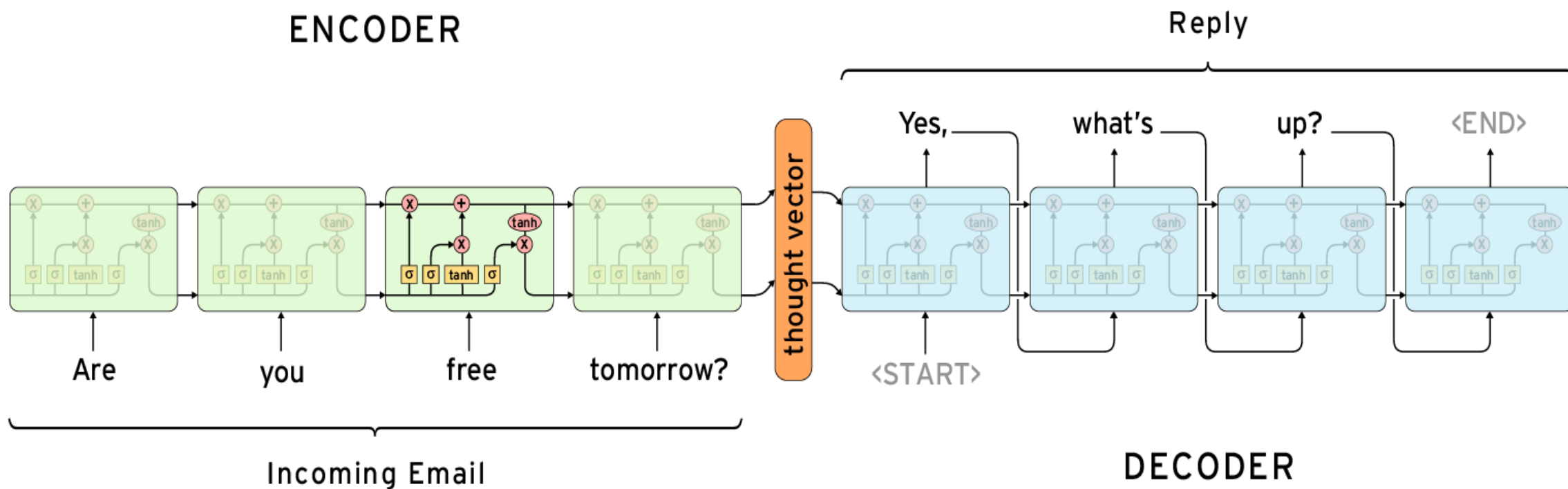


$$P(y_t | y_{t-1}, y_{t-2}, \dots, y_1, \mathbf{c}) = g(\mathbf{h}_{\langle t \rangle}, y_{t-1}, \mathbf{c}).$$

$$\max_{\boldsymbol{\theta}} \frac{1}{N} \sum_{n=1}^N \log p_{\boldsymbol{\theta}}(\mathbf{y}_n | \mathbf{x}_n),$$

Figure 1: An illustration of the proposed RNN Encoder–Decoder.

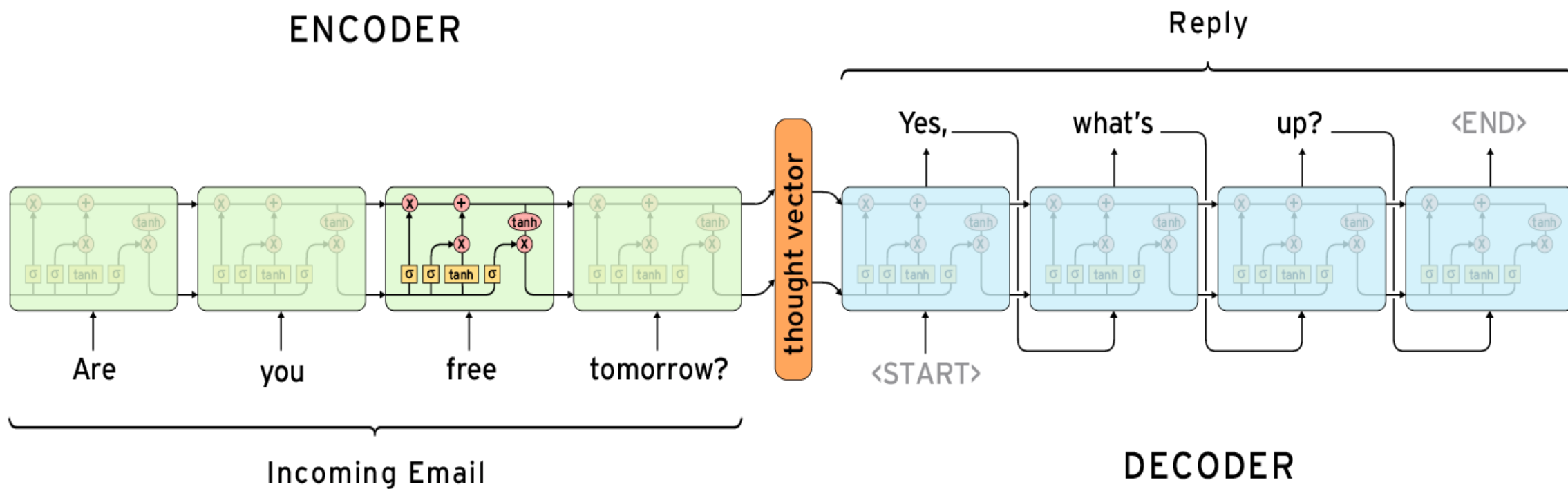
03. Model



학습목표

$$\max_{\theta} \frac{1}{N} \sum_{n=1}^N \log p_{\theta}(\mathbf{y}_n | \mathbf{x}_n),$$

03. Model



학습목표 →

$$\max_{\theta} \frac{1}{4} (\log P_{(\text{Are})} + \log P_{(\text{you})} + \log P_{(\text{free})} + \log P_{(\text{tomorrow})})$$

03. Model-smt

$$p(e|f)$$

f가 주어졌을때 e가 나올 확률

$$p(e|f) \propto p(f|e)p(e)$$

비례관계

$$\tilde{e} = \arg \max_{e \in e^*} p(e|f) = \arg \max_{e \in e^*} p(f|e)p(e)$$

가장 높은 확률로 나오는 표현을 골라 번역 e를 찾는다

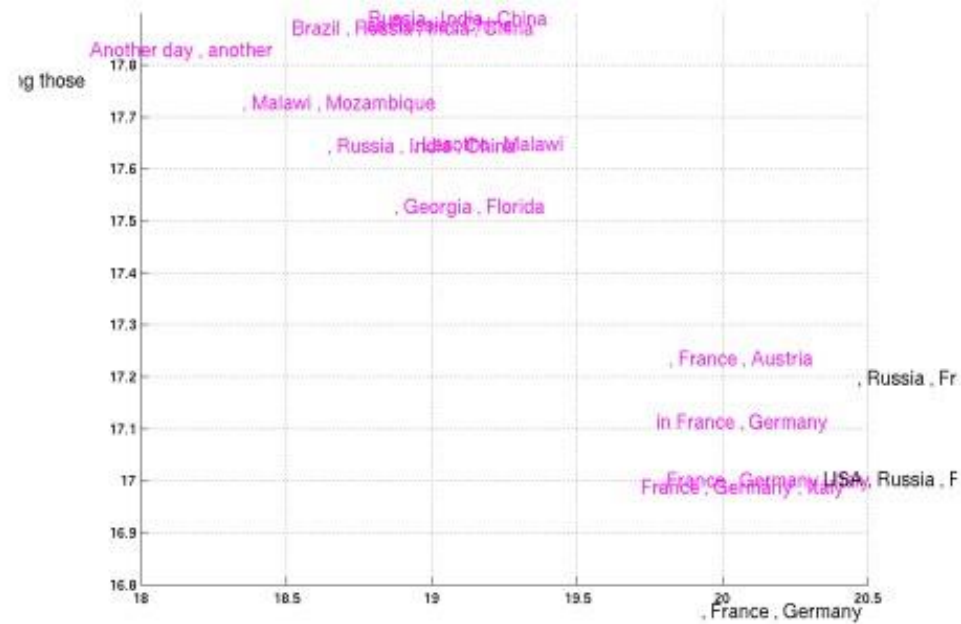
$$\log p(\mathbf{f} \mid \mathbf{e}) = \sum_{n=1}^N w_n f_n(\mathbf{f}, \mathbf{e}) + \log Z(\mathbf{e}), \quad (9)$$

03. Result & Conclusion

03. Model-활용

Models	BLEU	
	dev	test
Baseline	30.64	33.30
RNN	31.20	33.87
CSLM + RNN	31.48	34.64
CSLM + RNN + WP	31.50	34.54

03. Model-활용



THANK YOU!