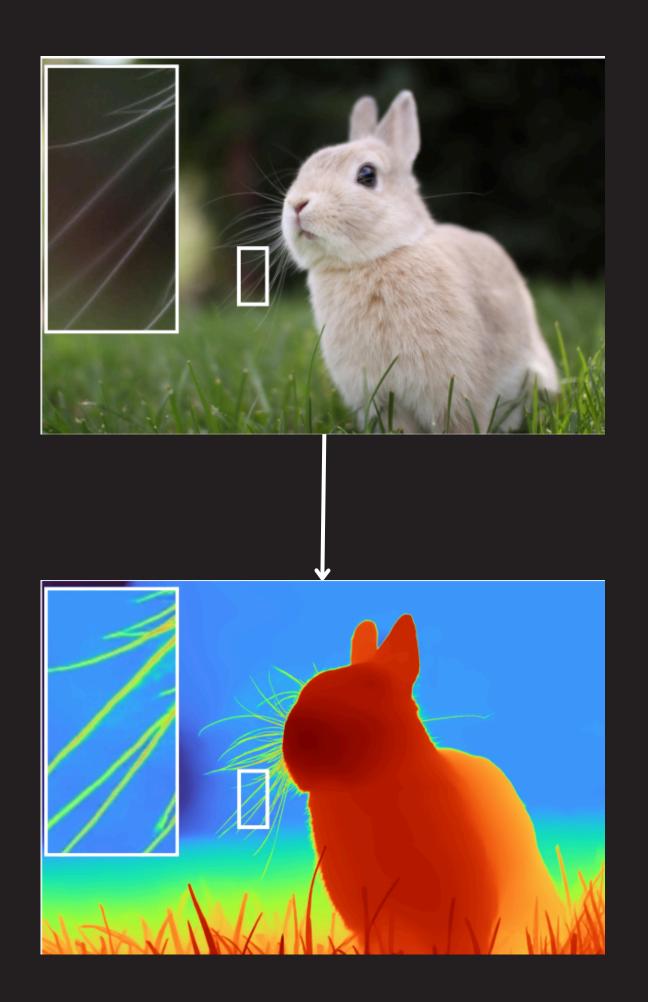
DEPTHPRO: EFFICIENT ZERO-SHOT MONOCULAR DEPTH ESTIMATION

Depth Pro is a groundbreaking model for zero-shot metric monocular depth estimation, capable of synthesizing sharp, high-resolution depth maps without relying on camera metadata. This innovative approach addresses the growing demand for accurate depth information in applications like image editing, 3D view synthesis, and more.



EFFICIENT MULTI-SCALE VISION TRANSFORMER

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Multi-scale Processing

Depth Pro incorporates a multiscale vision transformer architecture that efficiently processes images at various resolutions, allowing the model to maintain high detail and accuracy, particularly at object boundaries. 02

Patch-based Approach

Depth Pro's novel patch-based processing approach applies transformers to image patches extracted at multiple scales, balancing computational efficiency with detailed depth capture.

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Contextual and Textural Information

The vision transformer backbone captures detailed contextual and textural information, which is crucial for accurate depth estimation from single images.

HYBRID TRAINING PROTOCOL

Real and Synihelic Dalasels

Depth Pro's hybrid training protocol combines real and synthetic datasets to optimize the model's performance across various image domains, achieving both high metric accuracy and fine boundary tracing.

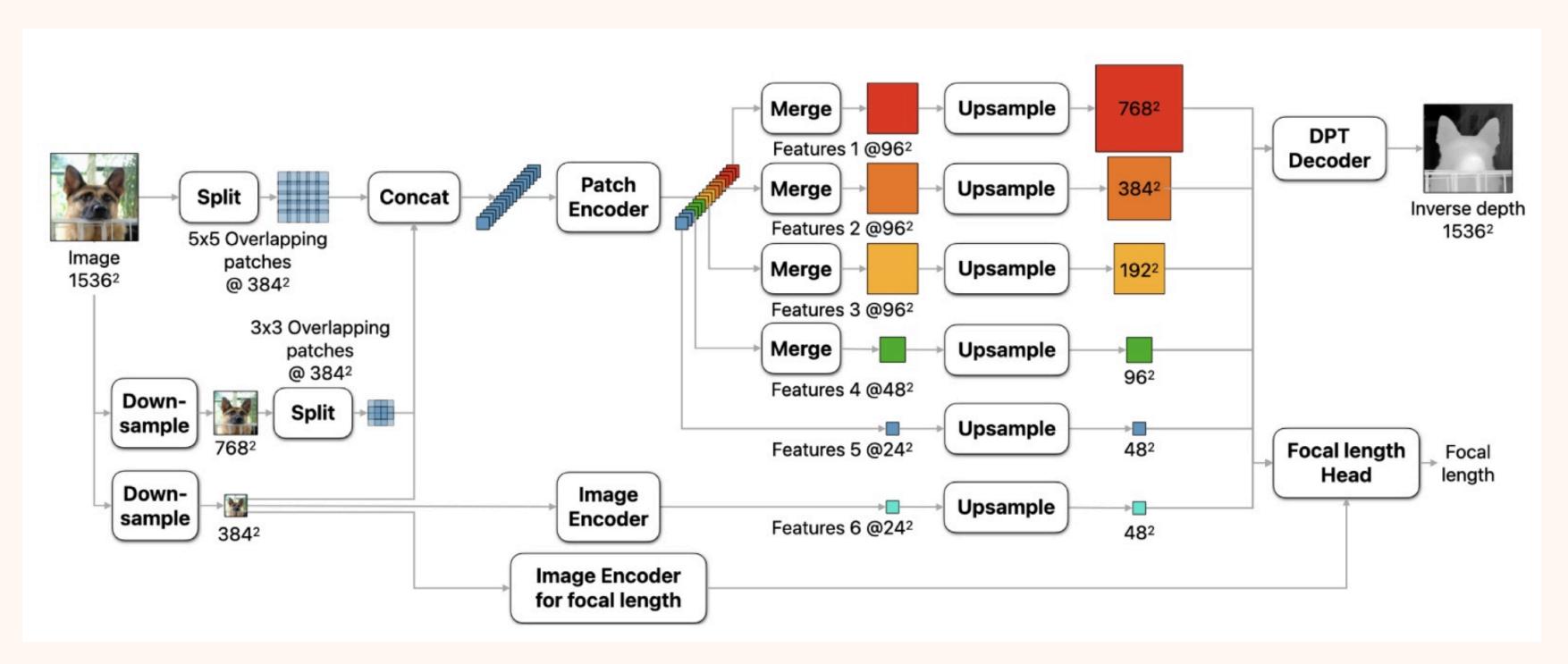
Diverse Image Domains

By training on a diverse range of image types, Depth Pro is able to handle images from different domains without prior training, making it a versatile and robust depth estimation solution.

Boundary Accuracy

The hybrid training approach helps Depth Pro achieve exceptional boundary delineation in its depth maps, which is crucial for applications relying on precise depth cues, such as augmented reality.

WORKING OVERWEW



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PATCH ENCODER

Processes small patches (sections) of an image at different scales, capturing fine details and local features. It uses shared weights across scales to ensure consistent feature extraction regardless of the patch size.

IMAGE ENCODER

Processes the entire image to capture global context and overall scene structure, complementing the patch encoder's localized information. It helps anchor the patch-based predictions in a broader understanding of the image.

DPTDECODER

The depth encoder processes the input image to extract features specifically aimed at predicting depth. It learns spatial relationships and depth cues from the image, creating feature maps that help the model estimate how far objects are from the camera. It typically works in conjunction with other encoders (like the image and patch encoders) to refine depth predictions by integrating both local and global information.

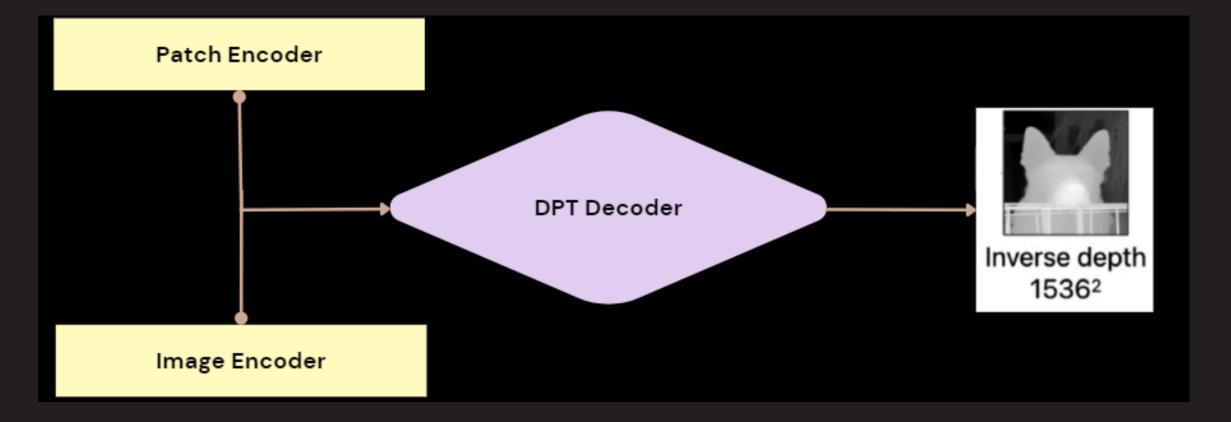


IMAGE ENCODER FOR FOCAL LENGTH

The image encoder for focal length specifically processes the image to extract features related to the camera's field of view and scene composition. These features help the model predict the horizontal angular field-of-view (FOV), which is then used to estimate the focal length. This encoder helps the model understand the overall structure and arrangement of objects in the image, which are important for inferring the correct focal length, especially when EXIF metadata is missing or inaccurate.

EVALUATIONMETRICS

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Boundary Accuracy

Depth Pro introduces new evaluation metrics specifically designed to assess the accuracy of boundary delineation in depth maps, a crucial aspect for many depthbased applications.

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The model's depth maps are not only sharp and detailed, but also metrically accurate, making them suitable for use in a wide range of real-world scenarios.

Comprehensive Evaluation

Depth Pro is extensively tested against existing depth estimation models, showcasing its superior performance in both boundary accuracy and overall metric depth estimation.

Speed and Efficiency



REAL-TIME CAPABILITIES

Depth Pro can produce 2.25megapixel depth maps in just 0.3 seconds, significantly faster than competing methods, making it suitable for real-time applications.



STANDARD GPU PERFORMANCE

The model's efficient architecture allows it to achieve this impressive speed on standard GPUs, without the need for specialized hardware.



ENERGY-EFFICIENT DESIGN

Depth Pro's optimized design ensures that it can deliver highquality depth maps while maintaining a low energy footprint, making it a sustainable choice for deployment.

WORKING OVERVIEW

