Crisis -

25% chance for a catastrophe to strike each turn \_needs verification

No more than one crisis can strike in a turn

(Might add some calamities that will end the game for a team)

1. -Floods (IQ=5-100, water % > 40%) death = 5% may decrease with IQ/DI
2. -Drought (IQ=10-120, water% < 30%) death = 10% may decrease with IQ/DI
3. -Water Shortage (water% < 40%) death = 5%
4. -Earthquake (IQ=20-135) death = 15% may decrease with IQ/DI
5. -Cyclone/Tsunami (IQ=30-140, water > 50%) death = 20% may decrease with IQ/DI
6. -Great wars (IQ = 30-140) deaths = 40% may slightly decrease with IQ/DI
7. -Solar Flare (IQ = 50-205) DI severely decreased, no deaths
8. -Ozone depletion (IQ=90-205, Pollutants > 50%) death = 5% may decrease with IQ/DI
9. -World War (IQ<60, Population > x) death =75%
10. -Global Warming (IQ=45-130, oxy% < 13%/ CO2 % > 10%) water = 5% may increase; Land = 5% decrease; flora and fauna = 10% decrease; temperature = 8% increase
11. -nuclear explosion (IQ= 120-200) death = 60% may decrease with IQ/DI
12. -Fuel shortage (IQ=20-100) DI decreases, no deaths
13. -corona (IQ= 40-180) deaths = 40% may decrease with IQ/DI
14. -Ebola (IQ= 30-200) deaths = 30% may decrease with IQ/DI
15. -AI (IQ= 130-215) deaths = 20%; industrialization increases
16. -Famine (IQ= 10-150, agriculture < 20%, water < 35%) deaths= 7% may decrease with IQ/DI
17. -plague (IQ= 40-100) DEATH= 10% may decrease with IQ/DI
18. -forest fire (IQ=30-90) decrease in DI
19. -explosion (IQ= 1-240) Death. RIP!!

suggestions from meet - interplanetary communication and approach, trading and all.

**Ancient Era (4000 BC ~ 1000 BC) - 70**

FAMINE 7;

FLOODS5;

TSUNAMI 20;

CYCLONE 20;

DROUGHT 10;

World War 75

**Medieval Era (500 ~ 1350) - 85**

EARTHQUAKE 15;

FOREST FIRES 10;

PLAGUES 20;

World War 75;

**Industrial Era (1725 ~ 1890)- 100**

EARTHQUAKE 15;

FUEL SHORTAGE none;

WARS 40;

GLOBAL WARMING none;

WORLD WAR 75;

PLAGUES 10;

WATER SHORTAGE 5;

**Information Era (1995 ~ 2020) - 150**

EARTHQUAKE 15;

CORONA 40;

EBOLA 30;

SOLAR FLARE none;

NUCLEAR EXPLOSION 40;

WATER SHORTAGE 5;

GLOBAL WARMING none;

**Future Era (2020 ~ 2050) 4 -**

OZONE DEPLETION 5;

FUEL SHORTAGE none;

GLOBAL WARMING none;

AI malfunction 20;