

The man who erased his past

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Basic story

.

Aban is found unconscious on the side of the road he was in bad condition those who found him were a bunch of merchants that were on their way to the capital of the nation they took him to the nearest medic they found and as a payment they took his sword and went on their way

a week later Aban woke up tired angry and sad he was in misery he was told about what happened by the doctor Aban didn't totally forget what happened before he was found but it was all fussy, he wasn't truly out of the war yet

Aban decided to follow the merchants that rescued him to take his sword back It was the only thing that he truly owned and cherished so he went on his way to the capital.

1

Aban finds an old man on the road the old man asks for help regarding a bear that is residing in the old man's farm and offer to pay aban to kill the bear aban kills the bear

A: **accept the payment** b: **refuse the payment**

This mission will serve as a Tutorial for the player, and it should include all the mechanics of the game.

2

Aban decided to rest in a coastal town on his way to the capital at night the town was hit by a storm a little girl ask him for help.

To find her older brother Aban found the brother in a bandit camp and rescue him.

A: **let him go back on his own** b: **take him back to his sister**

3

Aban hear's about a rich farmer that needed help with something and offering a large reward in return a small land not too big but enough for one small family Aban takes the job and does it perfect it wasn't more than a few rogue soldiers but as a consequence the sword he borrowed was broken

A: **demand the reward to be in gold** B: **take the land**

:Final

Aban reaches the capital and start his search for the merchants that took his sword Aban found out that the merchants were near the riverside looking for Something Aban confronted them to no one surprise they had powerful mercenary guarding them

(This is the final boss)

.and after aban is president an offer by the mercenary after he wins to join his group

:The ending depends on the player's choices

:If most of the choices are B

Aban refuses the offer and decides to spear the merchants and decides to settle and start .over

:If most of the choices are A

Aban accepts the mercenary offer then kills the merchants and take his sword back choosing .to continue to live as a soldier