

CMSC436: Fall 2013 – Week 14 Lab

Objectives:

Familiarize yourself with Android ContentProviders. Create an application that reads information from a ContentProvider.

Once you've completed this lab you should have a better understanding of how to access data managed by a ContentProvider.

Overview:

This lab has one part.

Part 1: ContentProvider

The ContentProviderExample application records information, called stories, associated with a particular location. When users enter a new story, the application stores it in a ContentProvider. The user interface for this application is very simple. Users enter parts of a story, such as a story ID, a title, some tags, and more, as shown below. **Note:** some buttons may not work on the emulator, so focus on the text entry fields for now.

edu.vanderbilt

loginId: 0

storyId: 0

title:

body:

audioLink: Record

videoLink: Record

imageName:

imageMetaData: Add Photo

tags:

creationTime: now

Create Clear Cancel

edu.vanderbilt

loginId: 2

storyId: 102

title: Story2

body: test

audioLink: Record

videoLink: Record

imageName:

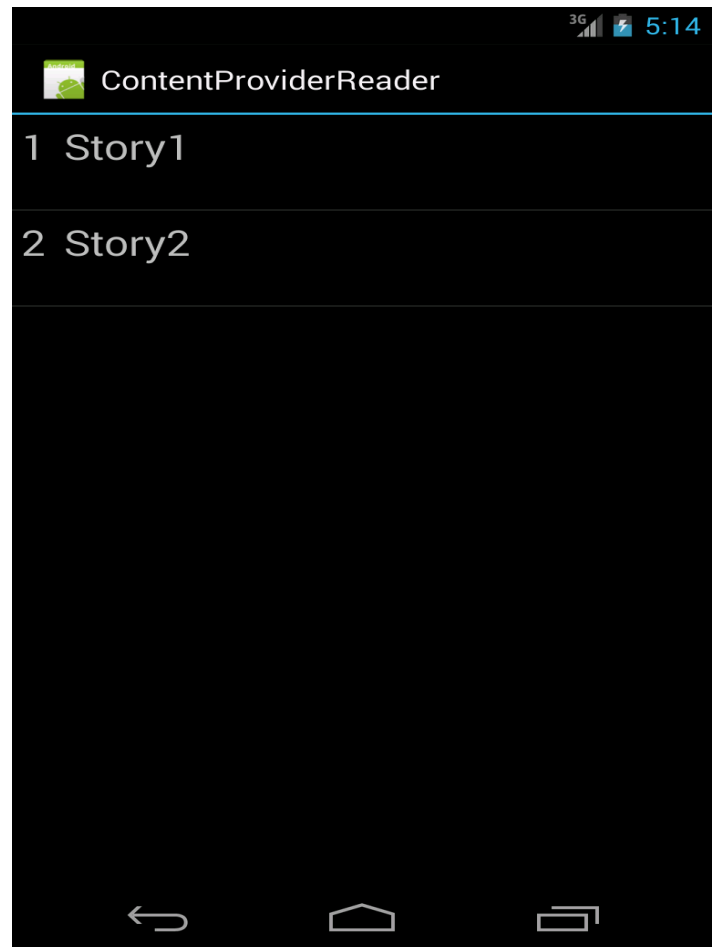
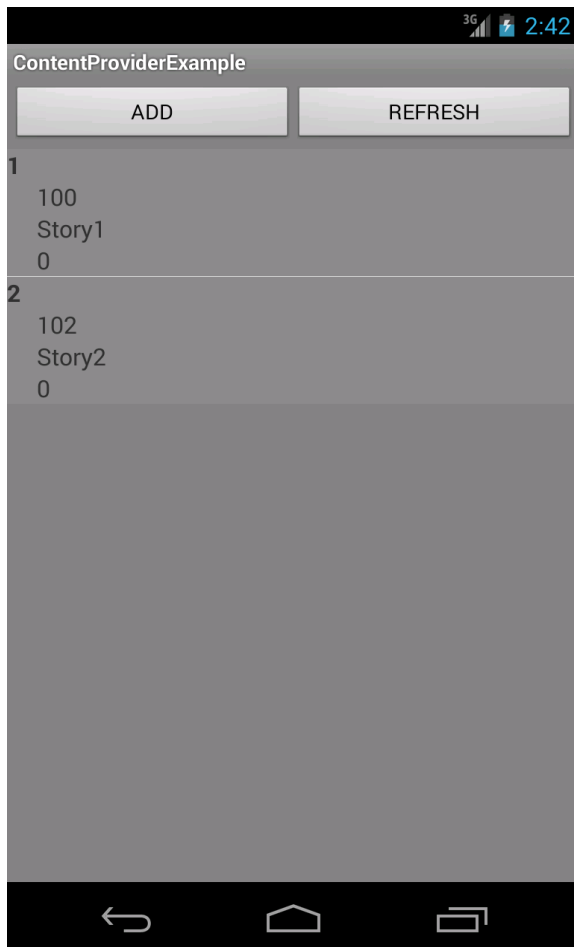
imageMetaData: Add Photo

tags: Campus

creationTime: now

Create Clear Cancel

As a user enters new stories, the application stores them in a `ContentProvider`. This data is accessible to other applications, for example, a story reader application. In this application, you will complete a separate app called `ContentProviderReader`, that can read story information for the `ContentProvider` used by the `ContentProviderExample` application, described above. To simplify this assignment, the `ContentProviderReader`, will only retrieve the IDs and Titles, associated with stories. After acquiring the data, the application will display them in a list view.



Implementation Notes:

1. Download the application skeleton files from the Lectures & Labs web page and import them into your IDE. The `ContentProviderExample` project is a complete application¹. You do not need to do anything with it other than running it and using it to create story data. The `ContentProviderReader` project is the skeleton you need to complete.

¹ To capture video and images in the emulator, enable the `Webcam()` option in the AVD manager. (Devices -> [Device Name] -> Edit -> Front/Rear facing camera).

2. In class StoryInfoListAdapter.java:

- a. Implement public View newView(Context context, Cursor cursor, ViewGroup parent) to inflate the list_view every time a new view is needed.
- b. Implement public void bindView(View view, Context context, Cursor cursor) to display a story's ID and Title on corresponding TextViews "id" and "title".

3. In class StoryListExample.java

- a. Declare the column data you want to retrieve from the ContentProvider. In this case, we only need 2 columns: ID and Title.

```
String[] STORY_COLUMNS = new String[] { };
```

- b. Implement public Loader<Cursor> onCreateLoader(int id, Bundle args) to return a new CursorLoader when a new loader is created.
- c. Implement public void onLoadFinished(Loader<Cursor> loader, Cursor data) to swap the new cursor into the list adapter. This method is called when the loader has finished loading its data
- d. Implement public void onLoaderReset(Loader<Cursor> loader) to set list adapter's cursor to null. This method is called when the last cursor provided to onLoadFinished() is about to be closed.

Deliverables: Your source code project