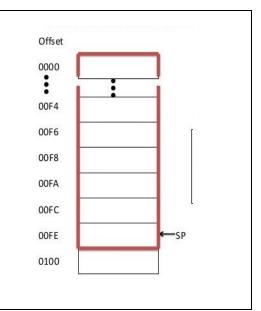
CSE 331L / EEE 332L: Microprocessor Interfacing & Embedded System

Section: 7&9, Spring 2020 Lab - 07 (Stack)

STACK:

- PUSH: PUSH source source must be a 16-bit register or memory word.
- 2. First <u>decrease SP by 2</u>, then copy of the source is moved to **SS:SP.**
- 3. SP contains the offset address of the top of the stack.
- 4. POP: **POP destination**destination must be a **16-bit**register or memory word.
- 5. First, the content of **SS:SP** (top of the stack) is moved to destination, then SP **increases by 2**.



Example: Write a program that takes a text input from the user until the user enters **a carriage return.** Display the text in reverse order (you must use stack instructions).

ORG 100H .MODEL SMALL .STACK 100H .CODE

MAIN PROC

MOV AH, 1 MOV CX, 0

INPUT: INT 21H

CMP AL, 13 JE NEWl

MOV BL, AL PUSH BX INC CX JMP INPUT

NEWl:

MOV AH, 2

MOV DL, 10

INT 21H

MOV DL, 0Dh

INT 21H

JMP REVERSE

REVERSE:

POP DX

INT 21H

LOOP REVERSE

EXIT:

MOV AH, 4CH

INT 21H

MAIN ENDP

END MAIN

Tasks:

1. Write a program that takes some words separated by blank spaces from the user until the user enters a **carriage return**, and displays the text with the same word order but with the reverse letter order in each word. Example:

Input: This is an example Output: sihT si na elpmaxe