

# CSE215\_Sec2\_Quiz2

Total points 14.5/15

The respondent's email address (**saad.salim@northsouth.edu**) was recorded on submission of this form.

The following statement in a java program compiles and executes: 2/2  
`car.drive(speed)` . Which 2 assumptions can be made FOR SURE from this statement?

- ☐ 'speed' can be of type double only
- ☒ 'drive' is the name of a method
- ☐ 'drive ' is a field in a class
- ☐ 'drive' has other overlaoded versions
- ☒ 'speed' is a parameter
- ☐ 'car' must only can be a name of a class



what would be the output of this program:

3/3

```
class test{
    void print(double x, double y){
        System.out.println("sum: "+(x+y) );
    }

    void print(float f, double d){
        System.out.println("product: "+(f*d));
    }
}

public class Practise2 {
    public static void main (String args[]){
        test t1 = new test();
        int i = 1;
        float f = 2.5f;
        double d = 10.0;
        t1.print(i,i);
        t1.print(f, f);
        t1.print(d, d);
        t1.print(i, f);
    }
}
```

product: 1.0  
product: 6.25  
sum: 20.0  
product: 2.5

---



Why do we observe an error at compile time in the second 'print' method? 2/2

```
class test{  
    void print(int i, int j){  
        System.out.println("sum: "+(i+j) );  
    }  
  
    void print(int x, int y){  
        System.out.println("sum: "+(x+y));  
    }  
}
```

both number of parameters and types of parameters are same.



\_\_\_\_\_ objects were created and \_\_\_\_\_ objects were ready for garbage collection after the following code had been executed:

2/2

```
class Test{  
    int a;  
}  
  
public class Practise2 {  
    public static void main (String args[]){  
        Test t1 = new Test();  
        Test t2 = new Test();  
        Test t3 = t1;  
        Test t4 = t2;  
        t1 = null;  
        t2 = null;  
    }  
}
```

- ☐ 4,4
- ☐ 4,2
- ☒ 2,0
- ☐ 2,2
- ☐ 4,0



Write a class for Circle which will have 3 attributes: the radius value, center\_x 5.5/6 and center\_y. choose appropriate data types. the class should have a parametrized constructor and a method to calculate its area. Now create a circle object in a driver class (with any values) and print it area using the method.

```
public class Circle {
    public double r;
    public double cx;
    public double cy;

    public Circle(double r, double cx, double cy) {
        this.r = r;
        this.cx = cx;
        this.cy = cy;
    }

    public double area() {
        return 3.14*(r*r);
    }
    public static void main(String[] args) {
        // TODO Auto-generated method stub

        Circle c1 = new Circle(2,4,4);
        c1.area();

    }
}
```

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#### Individual feedback

*c1.area() returned value but not printed*

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