

# Saad Brohi

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## Career Objective

Final-year Computer Science student specializing in AI/ML engineering, with hands-on experience in Retrieval-Augmented Generation (RAG), LLM pipelines, computer vision, and production ML deployment. Passionate about building scalable, real-world AI solutions using modern tools like LangChain, FAISS, YOLOv8, Docker, and FastAPI.

## Education

**National University of Computer and Emerging Sciences (FAST-NUCES)**

*2022 – Present*

*Bachelors in Computer Science*

## Skills

**Programming:** Python, C++, C, JavaScript

**Backend/APIs:** Flask, FastAPI

**ML/DL:** PyTorch, TensorFlow, Hugging Face Transformers, Diffusers

**LLMs/RAG:** Phi-3, LLaMA, LangChain, llama-cpp-python, FAISS, SentenceTransformers

**Computer Vision:** YOLOv8, OpenCV, ByteTrack, Optical Flow

**Cloud/DevOps:** Git, Docker, Streamlit, AWS, CI/CD (GitHub Actions), SerpAPI

**Databases:** MySQL, Oracle SQL, MongoDB

## Experience

**AI Intern – Nexium**

*June 2025 – Aug 2025*

- Developed end-to-end AI applications using LLMs integrated with LangChain and FAISS.
- Designed RAG-based chat workflows, modeled on QueryVerse, with API support for structured query handling.
- Implemented persona-based memory systems and reasoning using lightweight LLMs.
- Deployed updates via Docker in Agile sprint cycles.

**Machine Learning Intern – Elevvo Pathways**

*Aug 2025 – Sep 2025*

- Built and deployed ML models into **Flask APIs** for real-time inference in production.
- Assisted in developing supervised learning pipelines for predictive analytics using Python and Scikit-learn.
- Conducted preprocessing and feature engineering on structured datasets to improve accuracy.
- Collaborated with senior engineers to test and document ML workflows for deployment.

## Projects

**QueryVerse – Multi-Document RAG Chatbot**

[View on GitHub](#)

- Built a RAG system using **Phi-3-mini**, FAISS, and SentenceTransformers for contextual multi-document querying.
- Designed a Streamlit interface with persona memory, contextual chat, and Markdown rendering.
- Developed and deployed **FastAPI endpoints** to serve RAG-based responses and connect with the UI.

**Story2Comic – AI Story-to-Comic Generator**

[View on GitHub](#)

- Automated conversion of narrative text to comic panels using LLMs and Stable Diffusion.
- Combined character prompt extraction, scene layout logic, and Hugging Face Diffusers for artwork.
- Delivered full comic output with custom styling, speech bubbles, and sequential storytelling.

**Football Match Analysis System**

[View on GitHub](#)

- Built a real-time analysis tool to track players and ball using YOLOv8 and ByteTrack.
- Applied optical flow to correct jitter and used KMeans for team identification.

## Certifications

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- Machine Learning in Production – Coursera (July 2025)
- IBM RAG and Agentic AI – (July 2025)
- Generative AI and LLMs – (July 2025)

## Achievements

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- Winner – Coders Cup 2025
- Finalist – Coders Cup (2022-2024)
- Final Round - Developers Day (Pseudo Wars) (2023-2024)
- Participant – AI Nexus Competition 2024