

Mobile Application Development Lab

CSL-341

Lab Journal



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BS CS 6B

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Lab 7 – Introduction to Gestures

Objectives:

Implementing gestures in Flutter application using visual studio code

Tools Used:

VS Code

Submission Date:

Evaluation

Signatures of Lab Instructor

Tasks

1. Create an application with the following requirements:

a. First Screen:

This is your applications splash screen. It contains the logo of your application. When you double tap on that logo, your application will navigate to the second screen.

b. Second Screen:

Your second screen has an app bar which contains a title of your name and under that app bar, make three tabs. First tab displays information of yourself, second tab shows information of your hometown and the third tab contains information of your student life in Bahria University. When you long press on the text, it will navigate to third screen. (Use appropriate icon for all tabs)

c. Third Screen:

Your third screen contains brief information, when you long press on that information, this third screen appears, and detailed information will be displayed on this screen.

Link : <https://github.com/SaadChatha133/MAD-Lab>