

Lab 3 Computer Networks

• Name: Saad El Dine Ahmed

• ID: 7370

Under Supervision Of:

• DR: Karim banwan



Email Client Application

Objective:

The objective of this project is to develop a Python-based email client application that can send and receive emails using the smtplib and imaplib libraries respectively. The application should be able to establish a TCP connection with a mail server, dialogue with the mail server using the SMTP and IMAP protocols, send an e-mail message to a recipient via the mail server, fetch the latest email from the mailbox, and finally close the TCP connection with the mail server.

File Structure:

The project is divided into the following files:

- send_email.py: Contains the send_email function for sending emails using the SMTP protocol.
- receive_email.py: Contains the receive_email function for receiving emails using the IMAP protocol.
- GUI.py: Contains the graphical user interface code using tkinter for the email client application.
- README.md: Contains instructions for setting up and running the email client application.
- email_client_project.md: This file, describing the project and its requirements.

Implemented Features:

1. Sending Emails

- The application allows users to send emails using the SMTP protocol.
- Users can specify the sender's email, password, recipient's email, subject, and body of the email.

 The send_email function in send_email.py handles the email sending process.

2. Receiving Emails

- Users can receive emails using the IMAP protocol.
- The application fetches the latest email from the mailbox and displays its body.
- The receive_email function in receive_email.py is responsible for fetching and displaying emails.

3. Graphical User Interface (GUI)

- The GUI for the email client application is developed using the tkinter library.
- Users can input their email, password, recipient's email, subject, and body in the GUI.
- Buttons are provided in the GUI to send and receive emails.

4. Error Handling

- The application includes error handling mechanisms to manage errors during the sending or receiving process.
- Appropriate error messages are displayed to the user in case of errors.

5. Push Notifications

- A push notification system using Plyer is implemented to alert the user when a new email arrives in the mailbox.
- Notifications are displayed to the user on the desktop.

6. Mail Server

 For testing purposes and to maintain privacy, the application uses mail.tm or an alternative mail server.

Sender Code:

```
import smtplib
from email.mime.multipart import MIMEMultipart
ifrom email.mime.text import MIMEText

idef send_email(sender_email, password, recipient_email, subject, body):
    # Create a MIMEText object
    msg = MIMEMultipart()
    msg['From'] = sender_email
    msg['To'] = recipient_email
    msg['Subject'] = subject
    msg.attach(MIMEText(body, 'plain'))

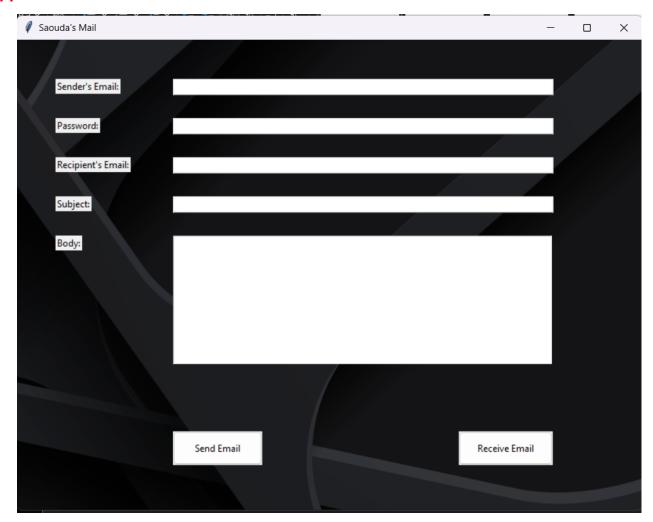
# Connect to the SMTP server
with smtplib.SMTP_SSL('smtp.gmail.com', 465) as server:
    server.login(sender_email, password)
    server.sendmail(sender_email, recipient_email, msg.as_string())
```

Receiver Code:

```
import imaplib
import email

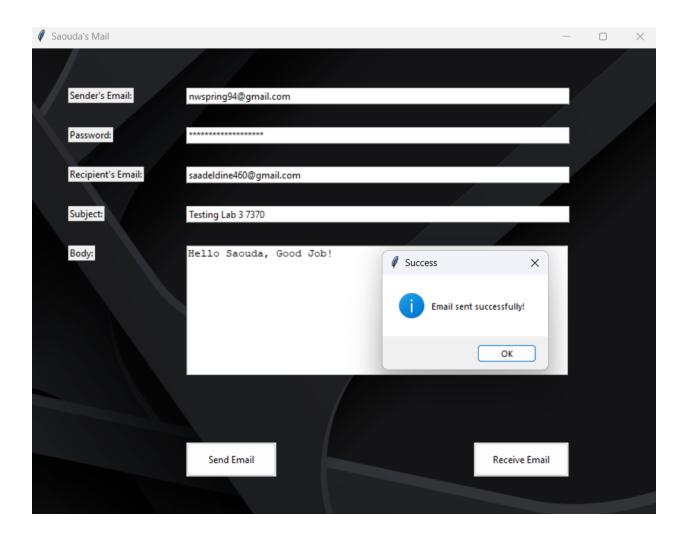
def receive_email(email, password):
    # Connect to the IMAP server
    mail = imaplib.IMAP4_SSL('imap.gmail.com')
    mail.login(email, password)
    mail.select('inbox')
    result, data = mail.search(None, 'ALL')
    latest_email_id = data[0].split()[-1]
    result, data = mail.fetch(latest_email_id, '(RFC822)')
    raw_email = data[0][1]
    msg = email.message_from_bytes(raw_email)
    mail.close()
    mail.logout()
    return msg.get_payload()
```

Application:

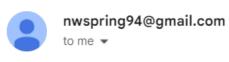


Test cases:

Send:

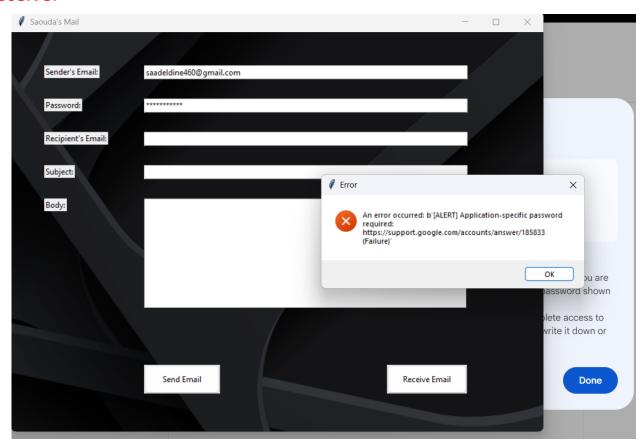


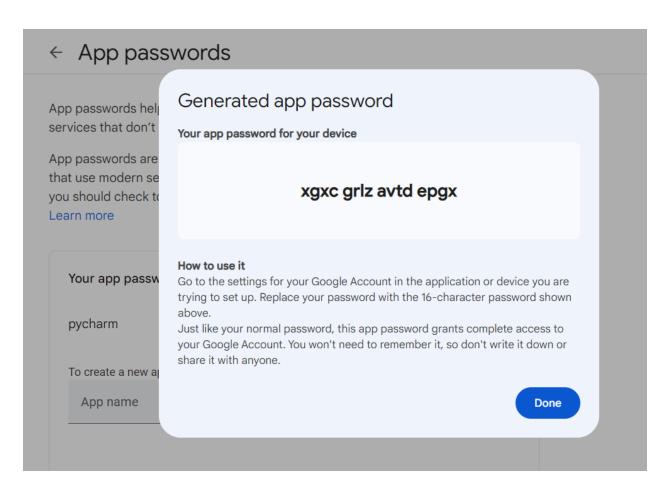
Testing Lab 3 7370 Inbox ×

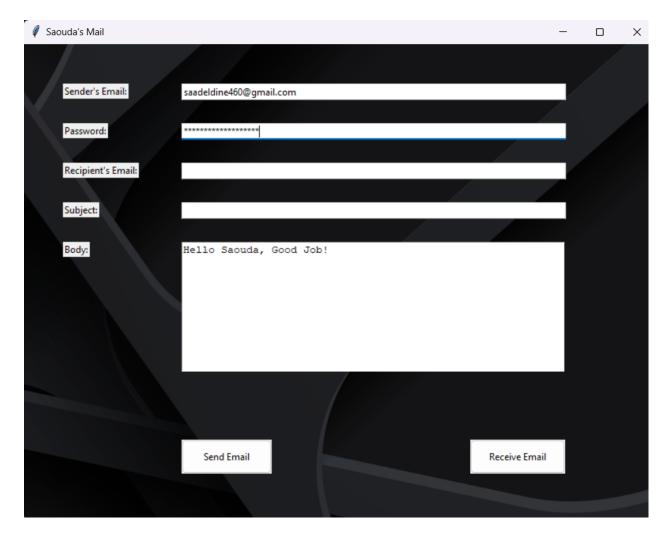


Hello Saouda, Good Job!

Receive:







Handled cases:

