Al Domain Electives

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| Code | Course Title | Th | Pr | | |
| CDS-303 | Data Mining | 3 | 0 | | |
| CSC-205 | Theory of Automata | 3 | 0 | | |
| CAI-406 | Agent Based Modeling | 3 | 0 | | |
| CAI-407 | Expert Systems | 3 | 0 | | |
| CAI-408 | Optimization Techniques | 3 | 0 | | |
| CAI-409 | Knowledge Based Systems | 3 | 0 | | |
| XX | Fuzzy Systems | 3 | 0 | | |
| XX | Advance Statistics | 3 | 0 | | |
| CAI-409 | Knowledge Based Systems | 3 | 0 | | |
| CS-457/CSC- 321 | Digital Image Processing | 2 | 1 | | |
| DSE-409 | Generative AI | 2 | 1 | | |
| CNS-202 | Vulnerability Assessment & Reverse Engineering | 2 | 1 | | |
| CIC-XXX | Large Language Model (LLM) | 2 | 1 | | |
| DSE-101 | Fundamental of Data Science | 2 | 1 | | |
| DSE-408 | Reinforcement Learning | 2 | 1 | | |
| CAI-403 | Swarm Intelligence | 2 | 1 | | |
| CSE-412 | Agile Software Development | 2 | 1 | | |
| CDS-401 | Information Retrieval | 2 | 1 | | |
| CDS-404 | Data-driven Decision Making | 2 | 1 | | |
| XX | HCI & Computer Graphics | 2 | 1 | | |
| CIC-301 | Deep Learning | 2 | 1 | | |
| XX | Speech Processing | 2 | 1 | | |
| CAI-404 | Recommender Systems | 2 | 1 | | |

| CAI-402 | Introduction to Autonomous Robotics | 2 | 1 |
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| CSC495 | Game Development | 2 | 1 |
| CSC496 | Game Engine Development | 2 | 1 |

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