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Agenda

- Function declaration vs function expression
 - Arrow functions (ES6) - modern JavaScript syntax
 - Parameters and return values - getting data in and out
 - Variable scope: global, function, and block scope
 - Hoisting behavior with variables and functions
 - Best practices for writing clean, reusable functions
 - Hands-on exercise: Find the largest number in an array
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What Are Functions?

Why Functions?

- Reusability - Write once, use many times
- Organization - Break large problems into smaller pieces
- Modularity - Each function has a specific purpose
- Testing - Easier to test small, focused functions

Function Analogy:

- Ingredients = Parameters (input)
- Instructions = Function body (process)
- Final dish = Return value (output)

```
function functionName(parameters) {  
    // Function body - what it does  
    return result; // Optional return value  
}
```

Function Declaration

Basic Function Declaration:

```
function greet() {  
    console.log("Hello, World!");  
}  
  
// Call/invoke the function  
greet(); // Output: Hello, World!
```

Function with Parameters:

```
function greetPerson(name) {  
    console.log("Hello, " + name + "!");  
}  
  
greetPerson("Alice"); // Output: Hello, Alice!  
greetPerson("Bob");  // Output: Hello, Bob!
```

Function with Return Value:

```
function addNumbers(a, b) {  
    let sum = a + b;  
    return sum;  
}  
  
let result = addNumbers(5, 3);  
console.log(result); // Output: 8
```

Function Expression

Basic Function Expression:

```
const greet = function() {  
  console.log("Hello from expression!");  
};  
  
greet(); // Must call after declaration
```

Function Expression with Parameters:

```
const multiply = function(x, y) {  
  return x * y;  
};  
  
let product = multiply(4, 7);  
console.log(product); // Output: 28
```

Anonymous Function Expression: with Return Value:

```
const numbers = [1, 2, 3, 4, 5];  
  
const doubled = numbers.map(function(num) {  
  return num * 2;  
});  
  
console.log(doubled); // Output: [2, 4, 6, 8, 10]
```

Arrow Functions (ES6)

Basic Arrow Function:

```
// Arrow function equivalent  
const greet = () => {  
  console.log("Hello!");  
};
```

Arrow Function with Parameters:

```
// One parameter (parentheses optional)  
const square = x => x * x;  
  
// Multiple parameters (parentheses required)  
const add = (a, b) => a + b;  
  
// Complex function body  
const processData = (data) => {  
  console.log("Processing...");  
  return data.toUpperCase();  
};
```

Arrow Functions in Array Methods:

```
const numbers = [1, 2, 3, 4, 5];  
  
// Traditional way  
const doubled1 = numbers.map(function(num) {  
  return num * 2;  
});  
  
// Arrow function way (cleaner!)  
const doubled2 = numbers.map(num => num * 2);
```

Parameters and Return Values

Multiple Parameters:

```
function calculateArea(length, width) {  
    return length * width;  
}  
  
let area = calculateArea(10, 5);  
console.log(area); // Output: 50
```

Default Parameters (ES6):

```
function greetUser(name = "Guest", time = "day") {  
    return `Good ${time}, ${name}!`;  
}  
  
console.log(greetUser());           // "Good day, Guest!"  
console.log(greetUser("Alice"));    // "Good day, Alice!"  
console.log(greetUser("Bob", "morning")); // "Good morning, Bob!"
```

Rest Parameters:

```
function sum(...numbers) {  
    let total = 0;  
    for (let num of numbers) {  
        total += num;  
    }  
    return total;  
}  
  
console.log(sum(1, 2, 3));           // Output: 6  
console.log(sum(1, 2, 3, 4, 5));    // Output: 15
```

Early Return:

```
function checkAge(age) {  
    if (age < 0) {  
        return "Invalid age";  
    }  
  
    if (age < 18) {  
        return "Minor";  
    }  
  
    return "Adult";  
}
```


Global Scope

What is Global Scope?

Variables declared outside any function or block are in global scope.

```
// Global variables
let globalName = "Alice";
const globalAge = 25;
var globalCity = "New York";

function displayInfo() {
  // Can access global variables inside functions
  console.log(`${globalName} is ${globalAge} years old`);
  console.log(`Lives in ${globalCity}`);
}

displayInfo(); // Works fine!

// Global variables accessible everywhere
console.log(globalName); // "Alice"
```



Global Scope

Global Scope Risks:

- Name conflicts - Variables can be accidentally overwritten
- Hard to debug - Changes can come from anywhere
- Memory usage - Global variables stay in memory longer

Best Practice:

Minimize global variables! Use them only when necessary.



Function Scope

Function-Scoped Variables:

```
function myFunction() {  
  let functionVar = "I'm inside a function";  
  const anotherVar = 42;  
  
  console.log(functionVar); // Works fine  
  console.log(anotherVar); // Works fine  
}  
  
myFunction(); // Output: I'm inside a function, 42  
  
// console.log(functionVar); // ERROR! Not accessible outside
```

Parameters are Function-Scoped:

```
function processUser(userName, userAge) {  
  // userName and userAge are function-scoped  
  let message = `Processing ${userName}, age ${userAge}`;  
  console.log(message);  
}  
  
processUser("Bob", 30);  
// console.log(userName); // ERROR! Not accessible outside
```

Nested Function Scope:

```
function outer() {  
  let outerVar = "I'm in outer function";  
  
  function inner() {  
    let innerVar = "I'm in inner function";  
    console.log(outerVar); // Can access outer variables  
    console.log(innerVar); // Can access own variables  
  }  
  
  inner();  
  // console.log(innerVar); // ERROR! Cannot access inner variables  
}
```

Block Scope

What is Block Scope?

Variables declared with `let` and `const` inside `{ }` are block-scoped.

```
if (true) {  
  let blockVar = "I'm block-scoped";  
  const anotherBlockVar = "Me too!";  
  
  console.log(blockVar); // Works inside the block  
}  
  
// console.log(blockVar); // ERROR! Not accessible outside block
```

```
for (let i = 0; i < 3; i++) {  
  let loopVar = `Iteration ${i}`;  
  console.log(loopVar); // Works inside loop  
}  
  
// console.log(i); // ERROR! i is not accessible outside  
// console.log(loopVar); // ERROR! loopVar is not accessible outside
```

```
if (true) {  
  var varVariable = "I'm var"; // Function-scoped  
  let letVariable = "I'm let"; // Block-scoped  
  const constVariable = "I'm const"; // Block-scoped  
}  
  
console.log(varVariable); // Works! var ignores block scope  
// console.log(letVariable); // ERROR! Block-scoped  
// console.log(constVariable); // ERROR! Block-scoped
```

Scope Chain

Variable Lookup Process:

JavaScript looks for variables in this order:

- Current scope (local)
- Outer scope (parent)
- Global scope (outermost)

```
let name = "Global Alice";

function showName() {
  let name = "Function Bob"; // Shadows global name
  console.log(name); // "Function Bob"
}

showName();
console.log(name); // "Global Alice"
```

```
let global = "Global variable";

function outer() {
  let outerVar = "Outer variable";

  function middle() {
    let middleVar = "Middle variable";

    function inner() {
      let innerVar = "Inner variable";

      // Can access all variables in the chain
      console.log(innerVar); // Local scope
      console.log(middleVar); // Parent scope
      console.log(outerVar); // Grandparent scope
      console.log(global); // Global scope
    }

    inner();
  }

  middle();
}

outer();
```


Hoisting - Variables

What is Hoisting?

JavaScript moves declarations to the top of their scope during compilation.

```
console.log(myVar); // undefined (not an error!)

var myVar = "Hello";

// JavaScript sees it as:
// var myVar;           // Declaration hoisted
// console.log(myVar);  // undefined
// myVar = "Hello";     // Assignment stays in place
```

```
// console.log(myLet);    // ERROR! Cannot access before initialization
// console.log(myConst);  // ERROR! Cannot access before initialization

let myLet = "Let variable";
const myConst = "Const variable";
```

```
function example() {
  console.log(a); // undefined (var hoisting)
  // console.log(b); // ERROR! Temporal Dead Zone

  var a = 1;
  let b = 2;
}
```

Hoisting - Functions

Function Declaration Hoisting:

```
// This works! Function declarations are fully hoisted
sayHello(); // Output: "Hello!"

function sayHello() {
  console.log("Hello!");
}
```

Arrow Function Hoisting:

```
// Same as function expressions - not hoisted
// greet(); // ERROR! Cannot access before initialization

const greet = () => {
  console.log("Greetings!");
};
```

Function Expression Hoisting:

```
const sayGoodbye = function() {
  console.log("Goodbye!");
};
```

Hoisting Comparison:

```
// Function declarations - fully hoisted
function declared() {
  return "I'm hoisted!";
}

// Function expressions - only variable hoisted
var expressed = function() {
  return "I'm not fully hoisted!";
};

// Arrow functions - only variable hoisted
const arrow = () => {
  return "I'm not hoisted either!";
};
```




Practice: Find Largest Number

Your Task:

Write a function that takes an array and returns the largest number

Requirements:

- Create a function called findLargestNumber
 - Function should accept an array of numbers as parameter
 - Use a loop to iterate through the array
 - Keep track of the largest number found
 - Return the largest number
 - Test with different arrays
 - Add input validation (check if array is empty)
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THANK YOU

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