1.   Select a texture you like from the tiles_18x16.png file. I will choose this texture for this example.
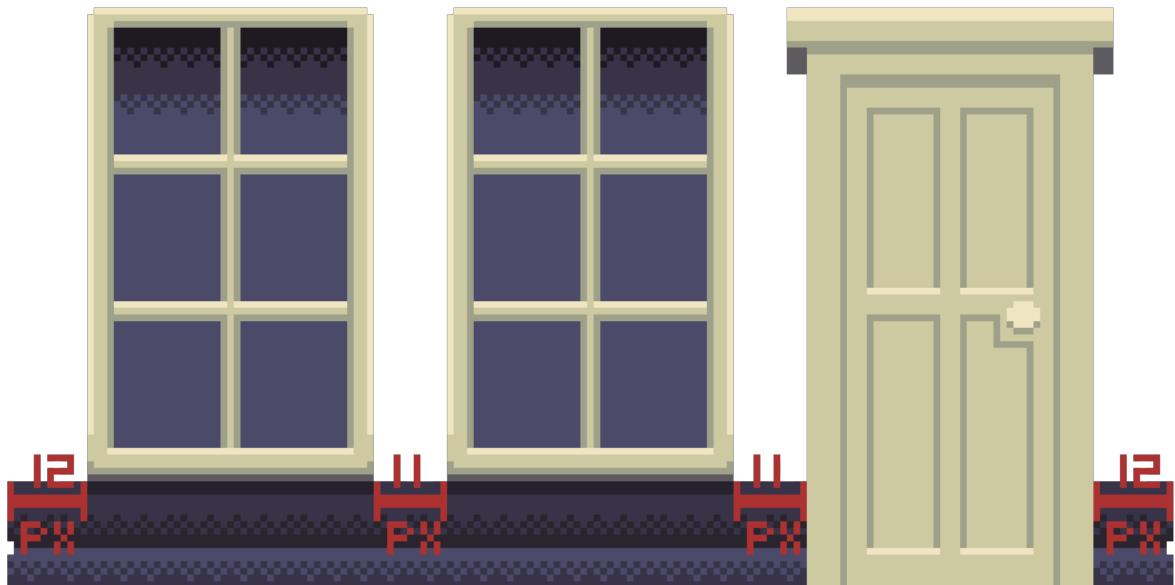

2.   Next, place the middle tile on your canvas. Repeat this until you are satisfied with the length of your house. You should place three tiles for each window and door you want to put on this story.
The house in this example will have two windows and one door on the first floor, so I need to place 9 of the middle tiles on the canvas.
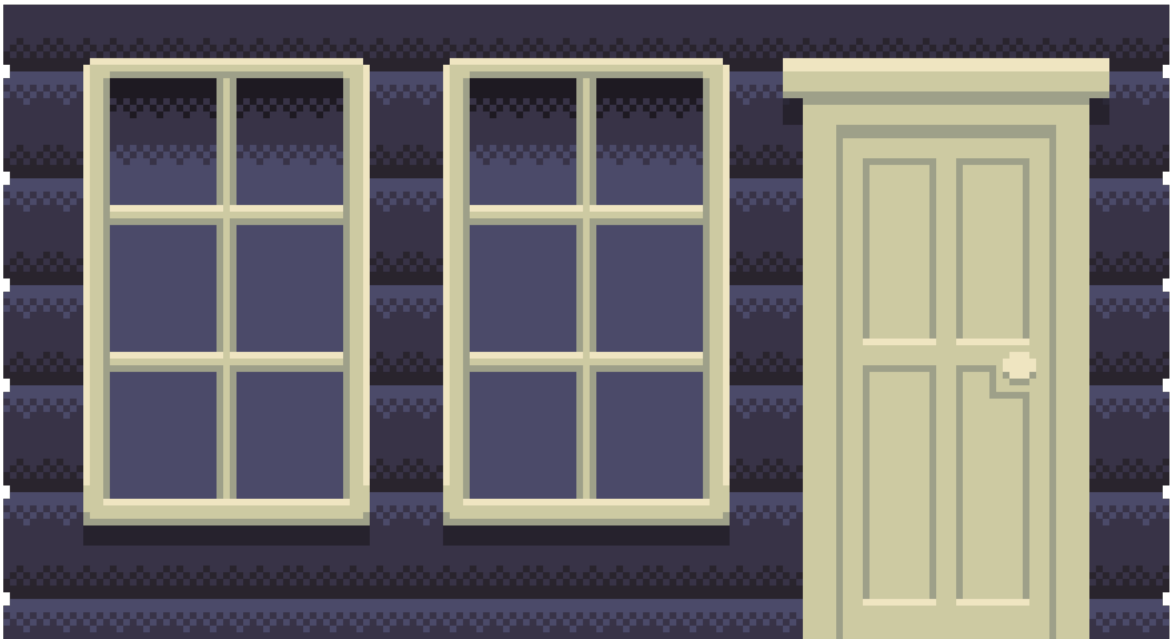

3.   Put the left hand and the right hand tile from the picture in step 1. on the sides of your house.

4.   Place windows and doors on the wall.

5.	Build the rest of the wall.

6.	Build another floor on top of the first one or put a roof on the house.