Nested Monte Carlo for asian options and training

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Summary

Problem statement

- 2 Monte Carlo parallelization
- MLP Training



Problem statement

$$dS_t = rS_t dt + \sigma S_t dW_t$$

The Euler-Maruyama scheme on a uniform grid $t_k = k\delta$, $k \in \{0,...,n\}$:

$$\forall k \in \{0, ..., n-1\} \ S_{t_{k+1}} = S_{t_k} \left(1 + r\delta + \sigma \sqrt{\delta} Z_{k+1} \right)$$

Where Z are i.i.d standard normal variables. Finally we compute $F(t,S_t,I_t)=e^{-r(T-t)}\mathbb{E}\left[(S_T-I_T)^+\Big|S_t,I_t\right]$ via the proxy :

$$F(t, S_t, I_t) pprox rac{e^{-r(T-t)}}{n_{ ext{paths}}} \sum_{i=1}^{n_{ ext{paths}}} \left(S_T^i - rac{t}{T} I_t - rac{\delta}{T} \sum_{k=1}^n S_{t+t_k}^i
ight)^+$$



Parallelizing over trajectories

- We fix initial conditions (t, S_t, I_t)
- Every thread generates one sample path for following the diffusion
- To aggregate the results of all the threads we can either implement the array reduction inside the kernel or use the numba.cuda.reduce api.



Parallelizing over initial conditions

- The problem with the last approach is that we need to loop in cpu in order to generate multiple prices for different initial conditions.
- We can either assign a triplet (t, S_t, I_t) to each thread that will sample n_{paths} .
- Or we can assign a triplet (t, S_t, I_t) to each block and each thread will sample $\frac{n_{\text{paths}}}{n_{\text{threads per block}}}$.



Learning problem

We aim to learn the map:

$$F(t, S_t, I_t, T, r, \sigma) = e^{-r(T-t)} \mathbb{E}\left[(S_T - I_T)^+ \middle| S_t, I_t \right]$$

For convenience, we will write:

$$X = (t, S_t, I_t, T, r, \sigma) \text{ and } X = e^{-r(T-t)}(S_T - I_T)^+$$

We can thus write F as $F(x) = \mathbb{E}[X|x]$.



Learning problem

We want to find:

$$\theta^* \in \operatorname{argmin}_{\theta \in \Theta} L(\theta) = \operatorname{argmin}_{\theta \in \Theta} \mathbb{E}_{x \sim \mathcal{D}} \left[\left(F(x) - T_{\theta}(x) \right)^2 \right]$$

Where \mathcal{D} is some prior distribution over the parameter space, and T_{θ} is a neural network.

$$L(\theta) = \underbrace{E_{x \sim \mathcal{D}} \left[\mathbb{E} \left[(X - T_{\theta}(x))^{2} | x \right] \right]}_{=\widetilde{L}(\theta)} - \mathbb{E}_{x \sim \mathcal{D}} \left[\mathbb{V}(X | x) \right]$$

Thus
$$\operatorname{argmin}_{\theta \in \Theta} L(\theta) = \operatorname{argmin}_{\theta \in \Theta} \tilde{L}(\theta)$$

We can thus train our network directly on the sampled payoffs.



Data generation

Parameter	Interval
S_t	[30, 70]
T-t	[0.2, 1]
t	[0, 0.8]
σ	[0.1, 0.5]
r	[0, 0.1]

Table – Grid of parameter intervals.

• When drawing a set of parameters we draw the five parameters below witht he corresponding interval, and if t is small enough, we set I_t to be equal to S_t otherwise, we sample I_t in $[0.5S_t, 2S_t]$.



Data generation

- For training data, we drew 10⁶ sample parameters from the grid defined before using the scrambeled Halton sequence. For each sample parameter we generated 10^3 paths.
- For validation data, we drew 10⁴ sample parameters form the grid defined before using the scrambeled Halton sequence. For each sample parameter we generated 10⁶ paths and computed the monte carlo estimation of F.



Architecture

- The neural network we trained is a fully connected MLP, with 4 hidden layers, each containing 400 neurons.
- We chose for our activation the SiLU function.
- We introduced LayerNorm between the hidden layers.
- Since we predict a positive outcome (price), we run our final output through a ReLU.

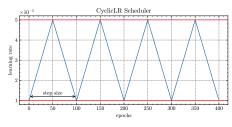


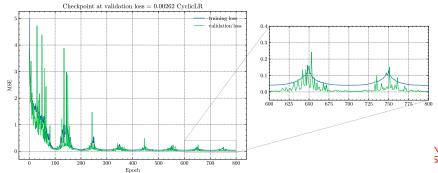
Training

- For training we first attempted to train our network directly over payoffs.
- Training was very slow, even with big batch sizes ($\approx 3 * 10^4$), as in this case our training dataset contains 10⁹ samples. And also very unstable.
- We opted to train our network on MC estimations of the price. Even though the estimations are noisy since they only utilize 1k paths, our network manages to converge.



CyclicLR





StepLR

