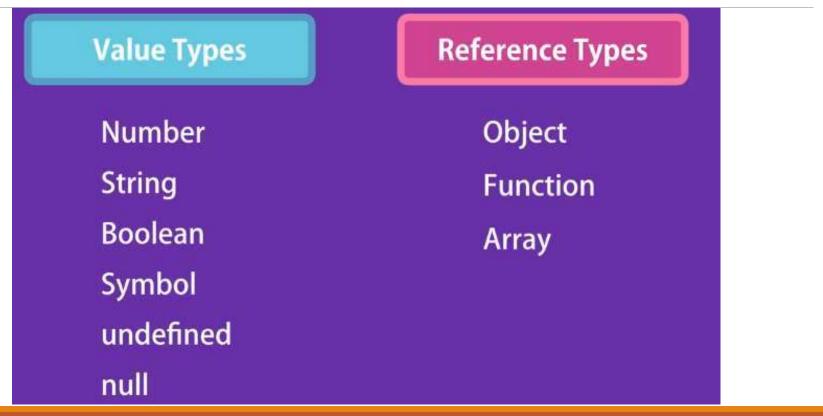
## Value vs Reference Types



## Value vs Reference Types

Primitives are copied by their value

**Objects** are copied by their **reference**