⇒ COM stack:

↳ what is PDU?

: Packet Data unit

Consist of SDU : Service Data unite

+ PCI : protocol Control Info

PDU = SDU + PCI

Consist of : Signals + signal groups

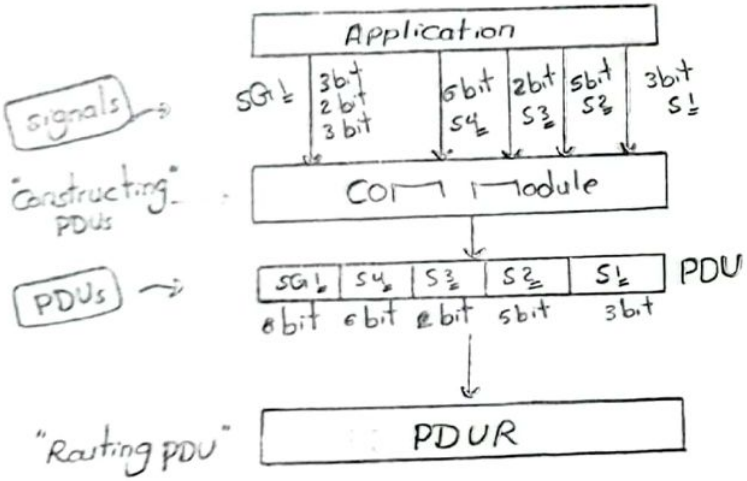
↳ signal : smallest entities of data exchange

↳ signal group : Two or more signals have to be transmitted together

↳ signal - signal group :

← output of Application Layer (SWC)

→ Input to Service Layer (COM Module)



↳ COM Module:

↳ Transmission Mode: (PDU Config)

1- Direct: Application Trigger COM to send PDU.

2- periodic: COM send PDUs based on time trigger event.

3- Hyprid: " " " " " Application or time Trigger.

4- None: Triggered by a lower layer

↳ Transfer property: (signal Config)

1- Triggered: only with PDU Config Direct

↳ the PDU "Direct" will be sent in case of the triggred signal sent from APP

Note: even thaugh the signal value equal the previous or default signal value

2- Triggered on change: only with Direct PDUs

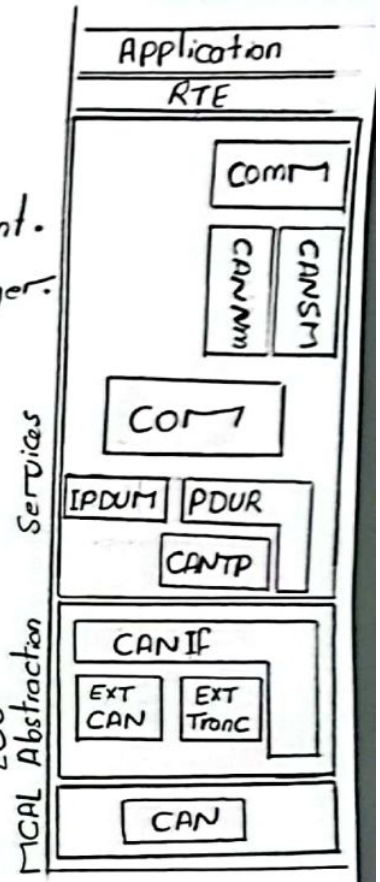
↳ the PDU "Direct" will be sent in case of the trigged signal has a different value from APP rather than the previous value

3- pending:

↳ with periodic/Hyprid PDU the OS will trigger PDU

↳ with Direct PDU and has at least one signal - signal group

↳ Triggered - Triggered on change



"COM stack" (CAN stack)

- Direct PDUs must have { Triggered / Triggered on change } signal - signal group
- periodic PDUs may have pending signal - signal group
- Hyprid PDUs may have all signal types

↳ Com filter: "In case of receiving only"

1- No filter:
2- Signal values within range
3- " " outside "
4- " " equal to
6- " " Not equal to

↳ Update bit:

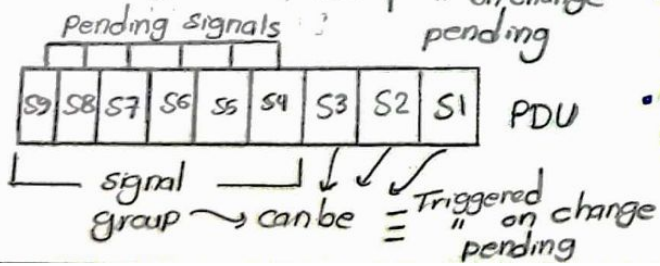
why update bit? "To reduce overhead"
: if we have a Direct PDU, only one signal is updated
- the whole PDU "updated - Not updated" signals will be sent after updating any signal on PDU
↳ after using update bit, only updated signals will be sent

↳ Signal Grouping:

- we can group number of related signals within one group
↳ To make sure all signals arrived at the some time

Note: all signals within group must be pending but the whole group can be Triggered / on change / pending

Example



↳ Deadline Monitoring:

- Tx Confirmation
- Rx Indication

↳ Timeout vs First Timeout:

- First Timeout: "for Rx Indication" Normal Timeout + Com Initialization time at the begining of process
- Timeout: a time must be considered between receiving the two PDU, the first receiving one not one of them

↳ each signal on PDU can has its timeout
- the PDU timeout will be equal to the smallest timeout.

↳ if timeout value reached com module notify the Application

↳ PDU Grouping:

- we can make a group of PDUs as a unit group of Date

↳ benifits:
- we can stop the whole group from sending - receiving
- we can start the PDUs group again

↳ Signal Invalidation:

↳ Transmission case/ Receiving case if the com module take an Invalid signal value "out of config range"
- com module may has a default value "use it to complete process"
- com notify the app about the Invalid signal value

↳ PDUR:

- Handling Transmission from upper Modules
↳ config each Msg PDU
- Msg source
- Msg destination
- Multicast Transmission
↳ send Msg on one more Network
↳ Using PDU getwaying
- Routing path grouping
↳ Enabling/Disabling bus on getwaying or multicasting

↳ IPDUM:

- PDU Layout Multiplexing
- Multiple PDU to container Handling

CANTP:

- segmentation of long msgs in Transmission case
- Reassembly of segmented msgs in receiving case
- PDU padding to be compatable with layers requirements

CANIF:

- Abstract Driver Access
- Transmission Buffering
- Receiving Indecation for upper / lower layers
- software filtering
- DLC check
- Define msgs: - sent / received
  - msg ID
  - upper layer
    - PDU - CANTP
  - Hw object reference

Communication Management: "Network Controll path"

→ sys stack

ComM: "com Manager"

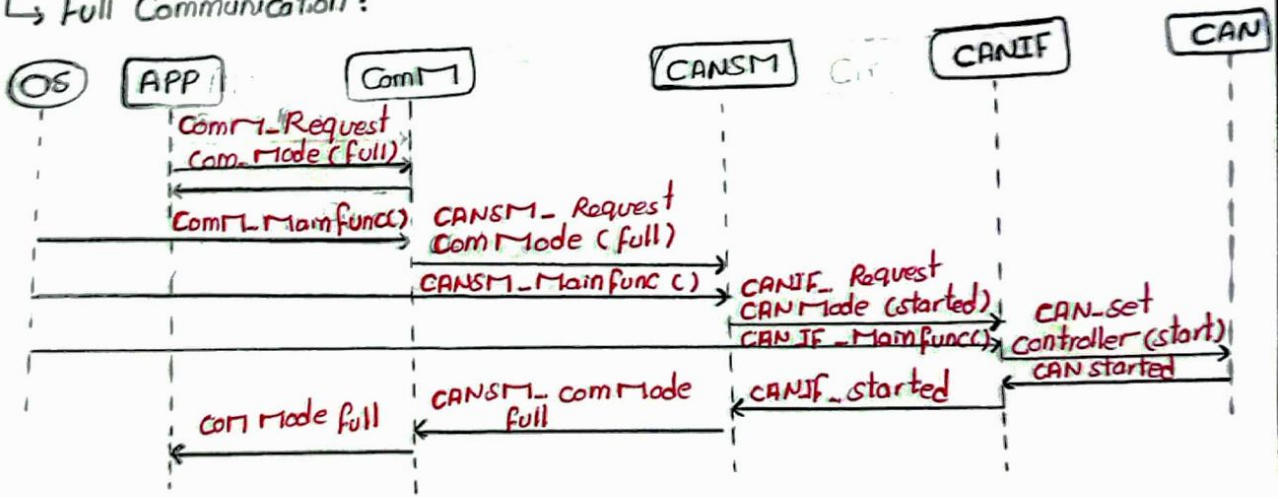
- Coordinating the availability of the bus
  - No communication
  - full "
  - silent "

  ] com mode request
- Coordinating the requests from different SWCs on the same channel

CANSM: "state Manager"

- Manage the state machine for each can controller - Tranceiver according to requested mode (- full - No - silent)

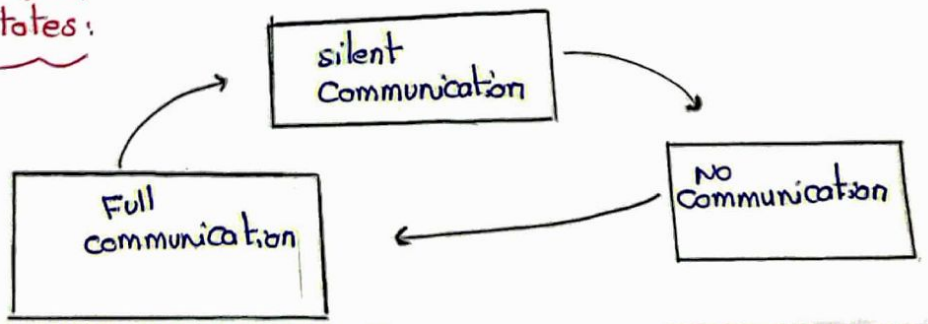
Full Communication:



CAN Driver / Tranceiver:

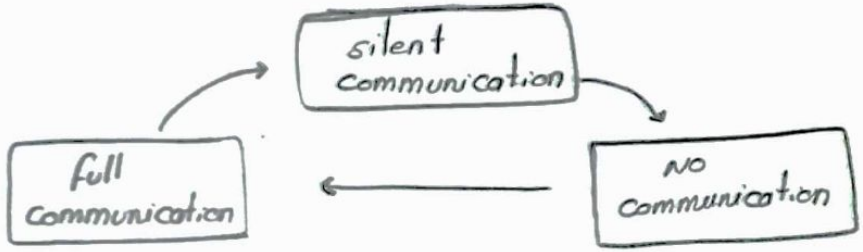
- Define Hw Controller:
  - Baudrate - filter MASK - Hw object
- Mode of operation: - polling - Interrupt
- for Tranceiver: - num of channels - DIO/SPI

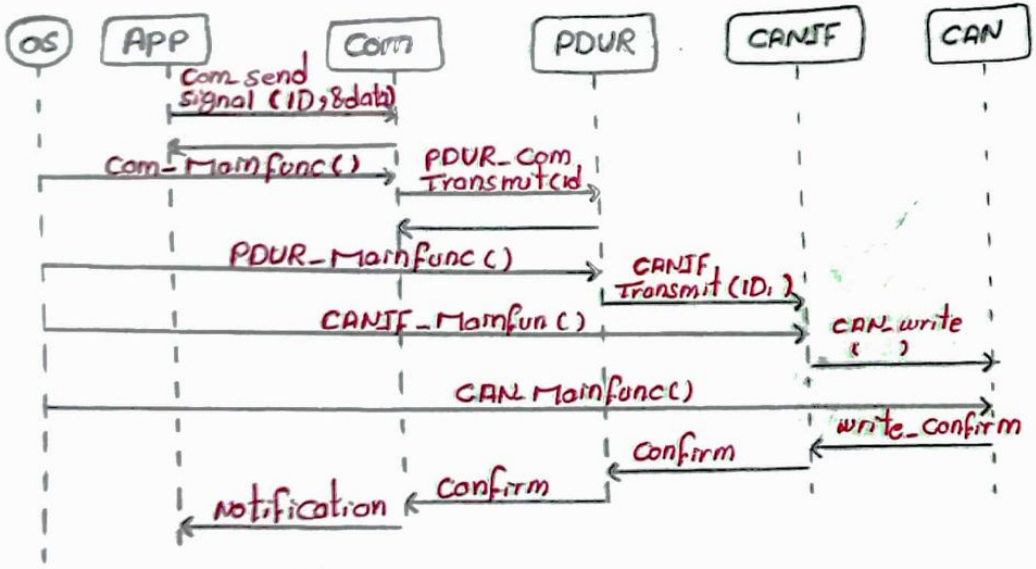
ComM states:



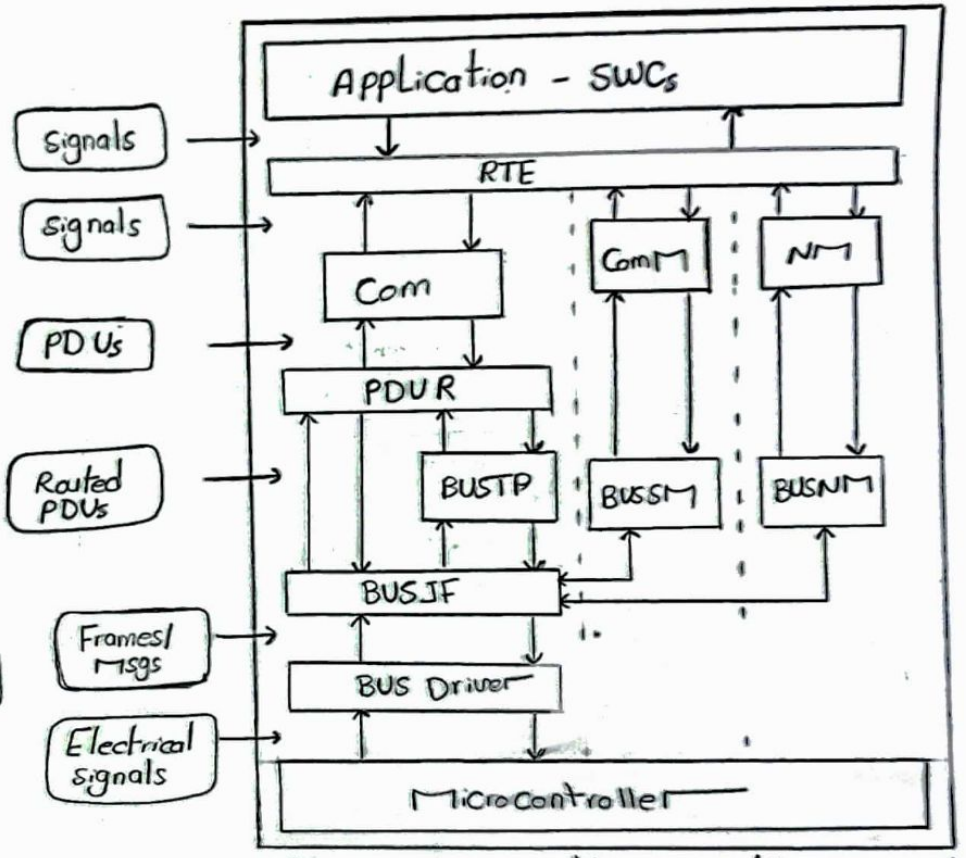
↳ ComM states:

- In case of No Communication request received (from full → No Communication)
  1- CANSM request a silent request
     ↳ Read only case "Tx : offline"
  2- after a period CANSM send No Communication request to CANIF





→ Sending Message sequance



→ Communication stack Modules & Interaction between themselfes

Transmission receiving Management

state Management

Network Management

→ Network Management : "To Reduce power consumption"

↳ NM Messages :
- Msgs Has a fixed IDs [500 : 5FF]
- purpose : to manage network
  not exchange data

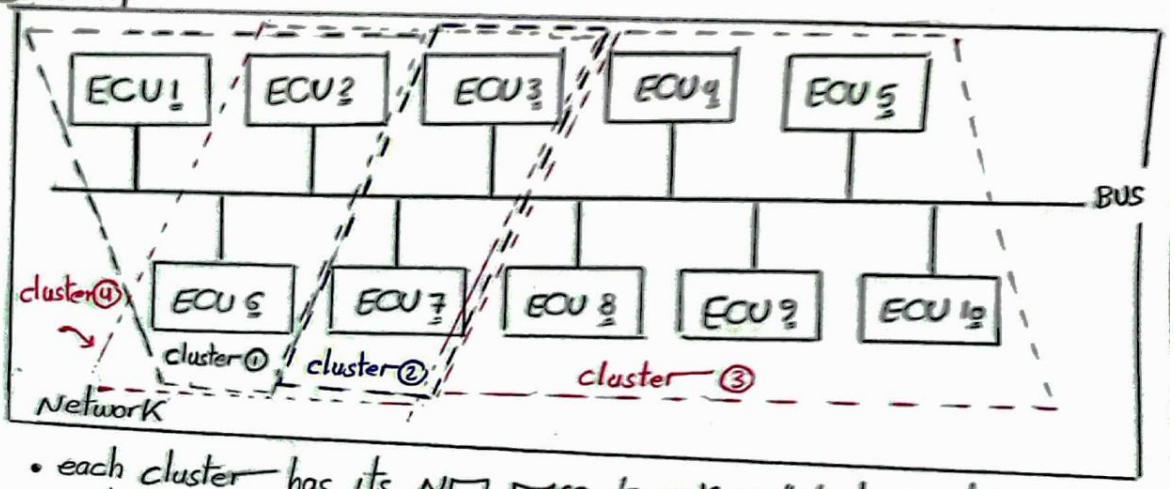
→ According to the small range of Msgs IDs

↳ partial Networking ;
using of Data Feild + Msg ID
to define which cluster to wakeup

↓ Control Bit Vector

↓ to control 56 cluster
each bit refer to a cluster

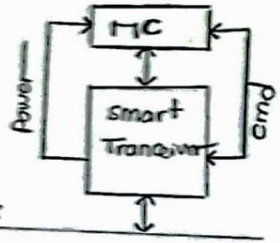
Smart Tranceiver check both Msg ID + PNC bit
"partial Network" ↵
cluster



- each cluster has its NM Msg to wakeup "start operate"
- a cluster can be used to wakeup another cluster

? How ECUs sense Msgs In case of No power ?

↳ using a smart Tranceiver
- smart Tranceiver is the power provider to MC
- Monitoring the Bus
  ↳ if sense a NM Msg to wakeup → provide power to MC
- MC doesn't receive any Msg "send cmd to tranceiver" to prevent power from MC



↳ using sleep Mode of MC
↳ "low power mode"

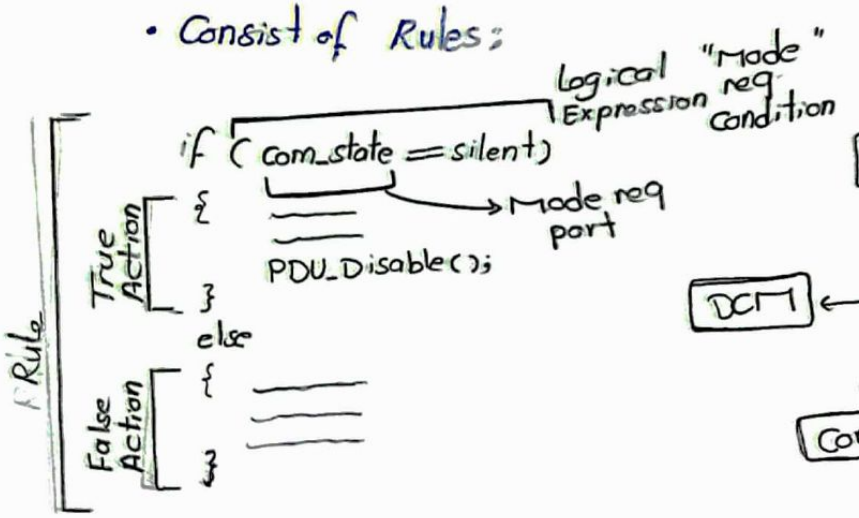
↳ The ECU sent an NM msg "Active ECU" ⤳ Active wakeup bit → ①
↳ " " Received " " " ⤳ " " " → ⓪
and doesn't sent an NM msg "passive ECU"
except "ACK Msg"] control Bit vector
↳ N of Msgs all bits "0"

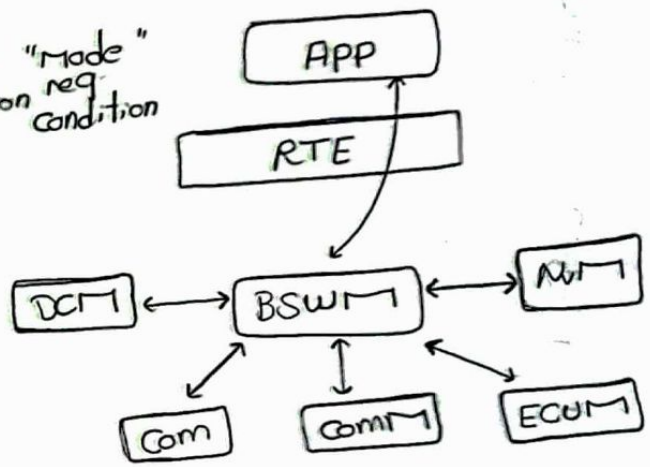
↳ wake up sequance:

① smart Trancaiver received [NM msg]
② " " connect power to ECU to wake up
↳ sequance of wake up
① ECU call [ECUM] to start the system
② call [ComM] → [BusSM] to request a full communication
③ [BusNM] called by [NM] to send a passive NM msg as an ACK of wakeup
④ start receiving the actual msgs
⑤ check for the NM msg "aperiodic" function to resume receiving
⑥ if there is No NM msg after a period
⑦ ECU call Trancaiver to shutdown"

⇒ BSWM : Basic software manager

- Centralized module communicate with other modules and SWCs
- Take Inputs from modules, request services from modules
- Consist of Rules:





→ Configuring BSWM:

- Create mode request ports
- " " " conditions
- Create True / False Actions
- Create Rule

```
if ( Com_Mode == No_Com)
{  RTE_stop();
   DEM_shutdown();
   NvM_writeAll();
   ECUM_shutdown(---);
}
```

off/reset

↳ shutdown sequance on BSWM