

## HearthStone MileStone 3 Instructions

### 1. How to select the two heroes.

- a. Run the Project from the Class Start Screen
- b. Press on the HearthStone logo
- c. Choose a Hero for each Player from the two Lists
- d. Write the Name for each Player in the Text Fields
- e. Then Press Start Game

### 2. How the current Hero plays a minion:

Each Button in the bottom section of the game represent a Minion in the Hero's Hand, Press the Minion's Button you want to play.

### 3. How the current hero casts all types of spells:

- a. **Hero Target Spell, AOE Spell:** Will trigger automatically once the Button is pressed
- b. **Minion Target Spell, Leeching Spell:** Will trigger automatically once a minion is selected and button pressed
- c. **Both Minion Target and Hero Target:** If a Minion is selected the Spell will have an effect on the Minion, otherwise it will have an effect on a Hero.

### 4. How the current hero uses his minions to attack the opponent's minion:

- a. Play the Minion from the hero's Hand.
- b. Click on it from the field a Green Highlight will be shown indicating that it have been selected
- c. Click on the Opponent's minion and they will attack each other  
**NOTE:** Choosing the Opponent's minion first and then the Current Hero Minion is valid.

### 5. How to end the turn:

Press on the End Turn Button on the bottom right

### 6. Specify the screen orientation:

The Screen is split into two halves each Hero own a half. The Hero's Panel is split into two halves a half for the hand (only for the current Hero) and the Hero's Status (Name, Health, Current Mana Crystals, etc.) and the other half is for the Hero's field.

### 7. Any other details that might be specific to your own implementation:

