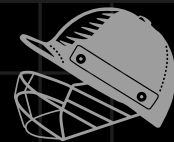
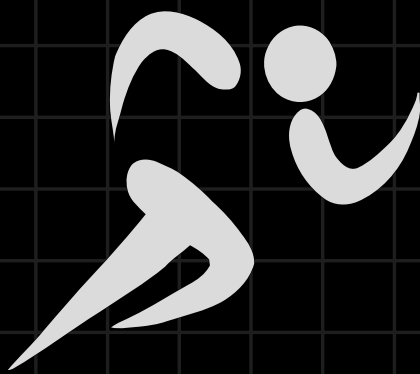




# SAAMARTHYA



**DATE:**

*11 August – 8 September*

# GENERAL INSTRUCTIONS

Attendance will not be granted for classes missed due to participation in a tournament.

## Placement Points

- 1st Place: 30 points
- 2nd Place: 20 points
- 3rd Place: 10 points

## Sports Tournament Rules and Scoring Responsibilities

- If sports captain is not present, Sports Head will assume the responsibility of forming teams.
- If Sports Head, a member from Saamarthya team will be assigned to report the final names of each student for that particular sport.

## Player Arrival

- Players are expected to arrive on the court at least 20 minutes before their scheduled match time.
- Failure to do so may lead to disqualification.

## General Rules:

- For all sports, participants have to arrange for their own kits. - Players are requested to bring their own water bottles and refreshments.
- Fixtures will be shared with the sports head of the respective Branches well before time.
- Walkover will be given to a team if the opposition is not able to reach the event location within 10 minutes of the scheduled time.

## Disciplinary Actions:

- Use of abusive language during the play can lead to disqualification.
- The organizing committee is not liable for any physical injury or fights during the event.

## Final Authority:

- The decision of the Chetan Sir (Sports Advisor), Upendra Nayak Sir (Director of physical ed), and the organizing committee shall be final in all regards.

# GENERAL INSTRUCTIONS

## **TOURNAMENT FORMAT (MEN):**

- 1) Teams will be divided into 4 groups, comprising of 3 teams each.
- 2) Group stage: will be held in round-robin format, each team will play 2 matches.  
WIN:2 points LOSS: 0 points DRAW:1 point each
- 3)In case of a rain-washed match, a reserve day would be there.
- 4)If the scores are drawn super-over would be held.

AWARDS: POTM, POTT,ORANGE CAP, PURPLE CAP, WINNERS MEDALS & WINNERS TROPHY.

## **ON-FIELD DECISIONS:**

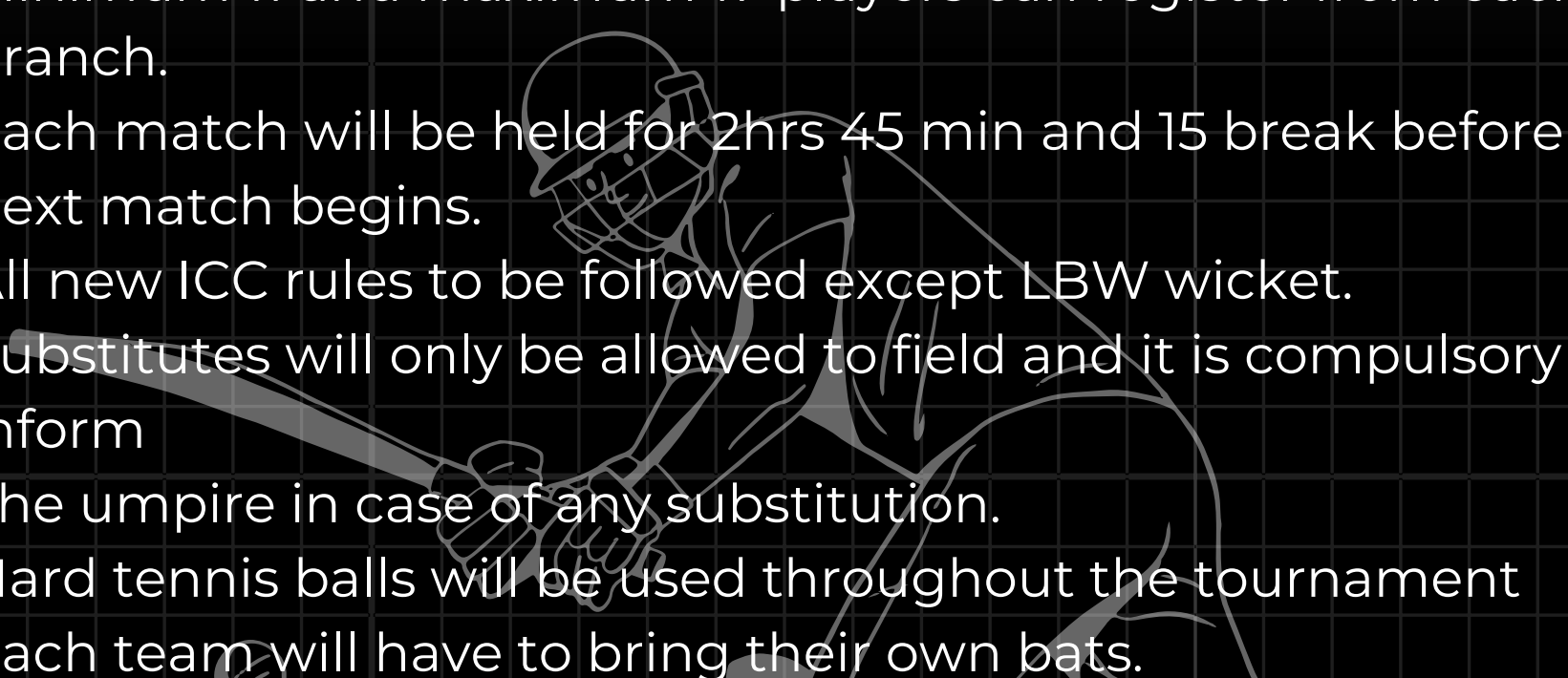
- 1) Umpire's decision is the final.
- 2) Each game will have 2 on field umpires.
- 3) There would be a match referee(committee member), who would take immediate action if any player/players fail to adhere to the code of conduct



# CRICKET

## MEN:

### General Rules:

- Only 1 team is allowed to register from each branch.
  - Minimum 11 and maximum 17 players can register from each branch.
  - Each match will be held for 2hrs 45 min and 15 break before the next match begins.
  - All new ICC rules to be followed except LBW wicket.
  - Substitutes will only be allowed to field and it is compulsory to inform
  - The umpire in case of any substitution.
  - Hard tennis balls will be used throughout the tournament
  - Each team will have to bring their own bats.
- 

### League matches:

- 15 overs per inning
- Maximum of 4 overs for one bowler, other bowlers 3 overs max.
- Power play for first 4 overs(only 2 fielders outside the 30 yard circle)
- Playoffs: The top team from each group will advance to the Semis. Winners

proceeding to the finals, losing teams will play for the bronze medal.

### Semi Finals & Finals

- 20 overs per innings
- Maximum of 4 overs can be bowled by a bowler
- Power play will be of the first 6 overs.(only 2 fielders outside the 30 yard circle)
- For 3rd place losing teams in semi-finals will face each other.





# CRICKET



## WOMEN:

### Team Registration:

- Only one team per branch is allowed to register.
- Each team must have a minimum of 7 players and a maximum of 11 players.

1. Location: The game will be played in the 9th block ground.

### 2. Scoring:

- No sixes are allowed.
- Only fours, twos, and singles are permitted.
- If the ball touches the 9th block wall, 2 runs are awarded.
- Overthrows are allowed.

### 3. Dismissals:

- If the ball hits any tree or obstacle, the batsman is not out.
- If the ball goes outside the marked boundary directly, it is considered out.
- If the ball goes directly over the 9th block terrace, it is considered out.

### 4. Bowling:

- Each bowler can bowl a maximum of 2 overs.
- Bowlers should deliver full-arm deliveries. If unable, they should bowl slow-paced throws from the wicket without a run-up.

5. Squad Size: Each team consists of 10 players (7 players plus 3 substitutes).

6. Innings: Each innings will be 6 overs long.

7. Match Duration: Each match will last 1 hour. There will be a 15-minute break before the next match begins.

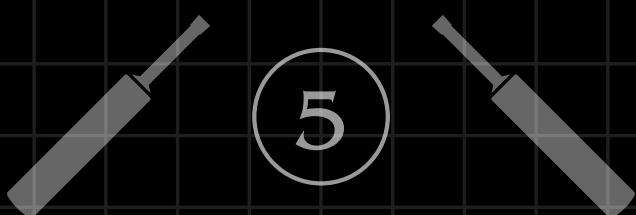
8. Arrival Time: Teams must arrive 15 minutes before their allotted match time.

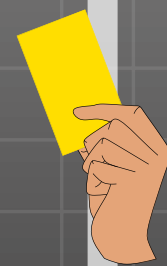
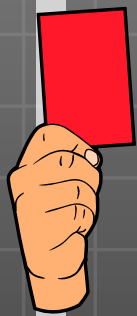
### 9. Equipment:

- Tennis balls will be used throughout the tournament.
- Each team must bring their own bats.

### 10. Substitutes:

- Substitutes are only allowed to field.
- The umpire must be informed in case of any substitution..





# FOOTBALL

## MEN:

- Each team consists of 11 players, including one goalkeeper. Each branch can have 16-19 players.
- The match consists of Two halves of 30 minutes each, with a 15-minute halftime break
- Maximum of 3 to 5 substitutions per match.
- Line-up and substitutions are decided by the team Capitan.
- A penalty shootout if the match remains tied.
- Referees decision is final.
- All players must have their own cleats.
- Reporting time - 10mins before the time slot. Match will commence at the exact time given. Wastage of time is not allowed.

## WOMEN:

- Each branch can have a 11 players in team(6 players and 5 substitutes).
- Each team has 6 players on the field, including the goalkeeper.
- Unlimited substitutions are allowed, and substitutions can be made on the fly.
- Matches are typically played in Two halves of 20 minutes each, with a 10-minute halftime break.
- A penalty shootout if the match remains tied.
- There is no offside rule.
- Teams might play with 1 goalkeeper, 2 defenders, 2 midfielders, and 1 forward, or other formations based on strategy.
- Line-up and substitutions are decided by the team Capitan.
- Reporting time - 10mins before the time slot. Match will commence at the exact time given. Wastage of time is not allowed.



# ATHLETICS



## Events and Participation:

- Men's Events: 100m, 200m, 400m, 800m, 2000m, 4x100m relay
- Women's Events: 100m, 200m, 400m, 800m, 1500m, 4x100m relay

Each participating team can enter a maximum of 5 athletes and 2 substitutes.

These 7 players will compete in all events, with each athlete allowed to participate in only one individual event and potentially in the relay.

League Stage:

Each event will have 12 participants split into 2 heats of 6 athletes each.

Heats:

The top 3 athletes from each heat advance to the finals.

Knockout Stage:

Finals: The finals for each event will consist of 6 athletes (top 3 from each heat).

Medals Distribution:

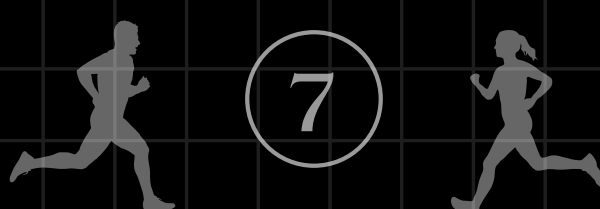
- Gold Medallist: 30 points
- Silver Medallist: 20 points
- Bronze Medallist: 10 points

Points System:

Points earned by athletes in individual events contribute to their team's overall score.

Team Strategy and Execution:

- Teams must strategically deploy their athletes across different events to maximise points.
- Athletes who qualify for multiple events can contribute significantly to their team's success.





# BADMINTON

**Game Length:** Each game is of 21 points.

**Match Details:** The toss-winning team selects their trump card match.

Outcome of trump card match: Win: +3 points, Lose: -1 point.  
Each match consists of 1 Men's Singles (21 points), 1 Women's Singles (21 points), and 1 Mixed Doubles (21 points).

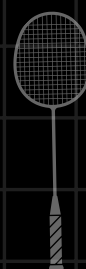
**Points System:** Winning a trump card match: +3 points, Losing a trump card match: -1 point. Winning a match: +1 point, Losing a match: 0 points.

**Trump Card Match:** The toss-winning team selects one of the three matches (Men's Singles, Women's Singles, or Mixed Doubles) as their "trump card." If the toss-winning team wins the trump card match, they receive +3 points. If the toss-winning team loses the trump card match, they lose 1 point (-1). The trump card match adds an element of strategy, as the toss-winning team must choose the match they believe they have the best chance of winning.

**League Stage:** Teams: 12 teams. Group Division: Divided into groups of 4 teams each. Matches per Group: Each team plays against the other teams in its group once. Rounds per Group: 3 rounds of matches per group.

**Knockout Stage:** Each match will be a set of 3 games of 21 points.

**Qualification:** Top team from each group advances to semifinals.  
Semifinals: Winners advance to finals, losers play for 3rd place.  
Finals: Winners of semifinals compete for championship.  
Total Matches: 16 matches (including semifinals and finals).







## **MEN:**

### General Rules:

- Each team can have a maximum of 8 players (5 playing and 3 substitutes).
- The duration of the game will be for 40 mins (4 quarters of 10 mins each with 30 seconds break between each quarter and 2 mins break during halftime).
- Proper non marking sports shoes should be worn during the game.

### Scoring:

- Players can score 1, 2, 3 (or even 4 points) during a possession.
- Players score 3 points for any basket made beyond the 3-point line, in bounds.
- Players score 2 points for any basket made inside the 3-point line, in bounds.
- Players score 1 point for made free throws.

## **WOMEN:**

### General Rules:

- Each team can have a maximum of 8 players (5 playing and 3 substitutes).
- The duration of the game will be for 28 mins (4 quarters of 7 mins each with 30 seconds break between each quarter and 2 mins break during halftime).
- Proper non marking sports shoes should be worn during the game.

### Scoring:

- Players can score 1, 2, 3 (or even 4 points) during a possession.
- Players score 3 points for any basket made beyond the 3-point line, in bounds.
- Players score 2 points for any basket made inside the 3-point line, in bounds.
- Players score 1 point for made free throws.

