Write a program to input two matrices and do Matrix addition and subtraction

```
#include <stdio.h>
//Matrix addition and subtraction
int main()
   int matrix1[3][3], matrix2[3][3];
    int result[3][3]; //for printing addition and
subtraction
   int i, j;
   printf("Enter matrix elements for first matrix: \n");
    for (i = 0; i < 3; i++)
        for (j = 0; j < 3; j++)
            printf("Enter element at matrix1[%d][%d]", i+1,
j+1);
            scanf("%d", &matrix1[i][j]);
    printf("Enter matrix elements for Second matrix: \n");
    for (i = 0; i < 3; i++)
        for (j = 0; j < 3; j++)
```

```
printf("Enter element at matrix2[%d][%d]", i+1,
j+1);
            scanf("%d", &matrix2[i][j]);
    printf("First matrix:\n");
    for (i = 0; i < 3; i++)
        for (j = 0; j < 3; j++)
            printf("%5d", matrix1[i][j]);
        printf("\n");
    printf("Second matrix:\n");
    for (i = 0; i < 3; i++)
        for (j = 0; j < 3; j++)
            printf("%5d", matrix2[i][j]);
        printf("\n");
    //Matrix Addition
    printf("Matrix after Addition:\n");
    for (i = 0; i < 3; i++)
        for (j = 0; j < 3; j++)
```

```
result[i][j] = matrix1[i][j] + matrix2[i][j];
        printf("%5d", result[i][j]);
    printf("\n");
printf("Matrix after Subtraction:\n");
for (i = 0; i < 3; i++)
    for (j = 0; j < 3; j++)
        result[i][j] = matrix1[i][j] - matrix2[i][j];
        printf("%5d", result[i][j]);
   printf("\n");
```

```
Enter matrix elements for first matrix:
Enter element at matrix1[1][1]1
Enter element at matrix1[1][2]2
Enter element at matrix1[1][3]3
Enter element at matrix1[2][1]4
Enter element at matrix1[2][2]5
Enter element at matrix1[2][3]6
Enter element at matrix1[3][1]7
Enter element at matrix1[3][2]8
Enter element at matrix1[3][3]9
Enter matrix elements for Second matrix:
Enter element at matrix2[1][1]2
Enter element at matrix2[1][2]4
Enter element at matrix2[1][3]6
Enter element at matrix2[2][1]8
Enter element at matrix2[2][2]10
Enter element at matrix2[2][3]12
Enter element at matrix2[3][1]14
Enter element at matrix2[3][2]16
Enter element at matrix2[3][3]18
First matrix:
         2
    1
              3
        5
    4
              6
    7
              9
         8
Second matrix:
    2
        4
              6
        10
    8
             12
   14
       16
             18
Matrix after Addition:
   3 6
             9
  12
        15
             18
   21
        24
            27
Matrix after Subtraction:
   -1 -2
            -3
   -4 -5
             -6
   -7 -8
             -9
```

2. Write a program to calculate the Gravitational Force between two objects, taking G as 6.67 * 10⁻¹¹.

```
#include <stdio.h>
double gravitational force (double m1, double m2, double d)
   return G*m1*m2/(d*d);
   scanf("%lf", &d);
   force = gravitational force(m1, m2, d);
```

```
Enter mass of first object (in kg) 500
Enter mass of second object (in kg) 600
Enter distance between objects (in meters) 1000
The gravitational force (in newtons) is: 5.35e-315N
c:\vs codess\vs code C\my student workspace\progs for college>
```

3. Write a C program to check if a given number remains the same even after reversing its digits(without using string functions). These types of numbers are also called palindrome numbers. For example, 121, 1331, 2468642 are these types of numbers, but 123, 145, 9876 are not.

```
#include <stdio.h>
int main()
    int n, reversed = 0, remainder;
     printf("This program is to check whether a number is
palindrome or not \nEnter the number you want to check ");
     scanf("%d", &n);
    int original = n; // because we'll do manupulations on n so
    while (n != 0)
          remainder = n % 10;
          reversed = reversed * 10 + remainder; // to keep
         n = n / 10;
     if (reversed == original)
          printf("Yes, %d is a palindrome number", original);
```

```
}
else
{
    printf("No, %d is not a palindrome number", original);
}
return 0;
}
```

This program is to check whether a number is palindrome or not Enter the number you want to check 2468642

Yes, 2468642 is a palindrome number

c:\vs codess\vs code C\my student workspace\progs for college>

4. Write a program to make a currency converter, that can convert minimum 3 currencies into one another(say USD, EURO & INR). Keeping prices fixed and ignoring real time change.

```
#include <stdio.h>
int main()
   int choice;
   float rupees, dollars, euros;
   printf("This is a currency converter\n");
   printf("1.Rupees to Dollars \n");
   printf("2.Dollars to Rupees \n");
   printf("3.Rupees to Euro \n");
   printf("4.Euro to Rupees \n");
   printf("5.Dollars to Euros \n");
   printf("6.Euros to Dollars \nEnter your choice ");
   scanf("%d", &choice);
   switch (choice)
       printf("Enter amount in Rupees ");
        scanf("%f", &rupees);
       dollars = rupees/80;
        printf("Amount in Dollars %.2f $", dollars);
```

```
printf("\nNote: This program works on fixed prices.
Real time prices may differ");
        break;
    case 2: //Dollars to Rupees
        printf("Enter amount in Dollars ");
        scanf("%f", &dollars);
        rupees = dollars*80;
        printf("Amount in Rupees %.2f ", rupees);
        printf("\nNote: This program works on fixed prices.
Real time prices may differ");
        break;
        printf("Enter amount in Rupees ");
        scanf("%f", &rupees);
        euros = rupees/85;
        printf("Amount in euros %.2f ", euros);
        printf("\nNote: This program works on fixed prices.
Real time prices may differ");
        break;
    case 4: //Euro to Rupees
        printf("Enter amount in Euros ");
        scanf("%f", &euros);
        rupees = euros*85;
        printf("Amount in Rupees %.2f ", rupees);
        printf("\nNote: This program works on fixed prices.
        break;
    case 5: //Dollars to Euros
        printf("Enter amount in Dollars ");
        scanf("%f", &dollars);
```

```
euros = dollars/1.06;
        printf("Amount in Euros %.2f ", euros);
        printf("\nNote: This program works on fixed prices.
Real time prices may differ");
        break;
    case 6: //Euros to Dollars
        printf("Enter amount in euros ");
        scanf("%f", &euros);
        dollars = euros*1.06;
        printf("Amount in Dollars %.2f $", dollars);
        printf("\nNote: This program works on fixed prices.
Real time prices may differ");
        break;
    default:
        printf("Wrong input");
        break;
    return 0;
```

```
This is a currency converter

1.Rupees to Dollars

2.Dollars to Rupees

3.Rupees to Euro

4.Euro to Rupees

5.Dollars to Euros

6.Euros to Dollars

Enter your choice 2

Enter amount in Dollars 20

Amount in Rupees 1600.00

Note: This program works on fixed prices. Real time prices may differ
```

5. Write a program that takes user input n and prints numbers which are the cube roots of the product of their proper divisors upto n. For example 24 = 2,3,4,6,8,12, their product is 13,824 whose cube root is again 24.

```
#include <stdio.h>
int productOfDivisors(int num)
    int product = 1;
    for (int i = 2; i \le num / 2; i++) {
        if (num % i == 0) {
            product *= i;
    return product;
int main() {
   int n;
   printf("Enter a value for n: ");
   scanf("%d", &n);
    printf("Numbers up to %d whose cube roots are equal to the
product of their proper divisors:\n", n);
    for (int i = 1; i \le n; i++)
```

```
int cube = i * i * i;
int divisorProduct = productOfDivisors(i);

if (cube == divisorProduct)
{
    printf("%5d ", i);
}
printf("\n");

return 0;
}
```

```
Enter a value for n: 100

Numbers up to 100 whose cube roots are equal to the product of their proper divisors:

1 24 30 40 42 54 56 66 70 78 88
```

6. Write a program that asks a user input but it keeps asking input until he enters 0. Print the product of all user input numbers and number of times user did input a number.

```
#include <stdio.h>
int main()
    int n, product = 1, count = 0;
    printf("Give me a number and I will end this program
");
    scanf("%d", &n);
    product = product*n;
    while (n!=0)
        printf("Crap, try again ");
        scanf("%d", &n);
        if (n!=0)
            product = product*n;
            count +=1;
    printf("Damn, you smarty pants you entered
zero\nAnyways, here is your product %d\nAnd no. of times
```

```
you were forced to input number is %d :)", product,
count);
    return 0;
}
```

```
Give me a number and I will end this program 25
Crap, try again 24
Crap, try again 22
Crap, try again 23
Crap, try again 17
Crap, try again 0
Damn, you smarty pants you entered zero
Anyways, here is your product 5161200
And no. of times you were forced to input number is 4 :)
```

7. Write a program to merge two arrays into a third array.

```
int main()
   printf("Enter size of array 1 ");
   scanf("%d", &size one);
   printf("Enter size of array 2 ");
   scanf("%d", &size two);
   printf("Input elements in first array\n");
        printf("Enter elements for arr1[%d]", i);
       scanf("%d", &arr1[i]);
   printf("Input elements in Second array\n");
       printf("Enter elements for arr2[%d]", k);
       scanf("%d", &arr2[k]);
   for (j = 0; j < size one; j++)
```

```
finarr[j] = arr1[j]; //merging first into final
int pout = 0;
printf("Merged array:\n");
   printf("%5d", finarr[n]);
       printf("\n"); //to print in new line for elements for second
```

```
Enter size of array 1 3
Enter size of array 2 4
Input elements in first array
Enter elements for arr1[0]1
Enter elements for arr1[1]2
Enter elements for arr1[2]3
Input elements in Second array
Enter elements for arr2[0]4
Enter elements for arr2[1]5
Enter elements for arr2[2]6
Enter elements for arr2[3]7
Merged array:
    1
         2
              3
    4
         5
              6
```

8. Create a structure of Student. Input details like roll number, name, and and marks of 3 subjects(phy, chem, math). Show the name, marks of 3 subjects and also the total in a bit organized way.

```
char name[30];
   int phy marks;
    int roll;
int total;
```

```
printf("Enter roll number of student[%d] ", i + 1);
    printf("Enter marks of physics of student[%d] ", i + 1);
printf("Name \t\tMarks\n");
   printf("Total \t\t%d\n\n", total);
```

```
Hii, This program is to input student details, marks and get their total
Enter the no. of students you want to input details of2
Enter name of student[1] Harry
Enter roll number of student[1] 21
Enter marks of physics of student[1] 20
Enter marks of mathematics of student[1] 30
Enter marks of chemistry of student[1] 40
Enter name of student[2] Brijesh
Enter roll number of student[2] 22
Enter marks of physics of student[2] 80
Enter marks of mathematics of student[2] 90
Enter marks of chemistry of student[2] 70
Details of each student below:
                Marks
Name
Harry
                20(Physics)
                30(Mathematics)
                40(Science)
Total
                90
Brijesh
                80(Physics)
                90(Mathematics)
                70(Science)
Total
                240
```

9. Write a program to know the day of a particular date.

```
int day, month, year;
scanf("%d %d %d", &day, &month, &year);
int daysinmonth[] = {0, 31, 28, 31, 30, 31, 30, 31, 30, 31, 30, 31};
if (month==2)
    if((year % 4 ==0 && year % 100 != 0) || (year % 400 == 0))
if (day<1 || day > 31 || month<1 || month > 12 || year<1950 || year > 9999)
```

```
totaldays += 1;
printf("The day is %s", weekdays[weekdaysindex]);
```

```
Enter date in DD MM YYYY format 17 08 2023
The day is Thursday
c:\vs codess\vs code C\my student workspace\dummy progs f
dum_dayofweek.c -o dum_dayofweek && "c:\vs codess\vs code
Enter date in DD MM YYYY format 30 09 2023
The day is Saturday
```