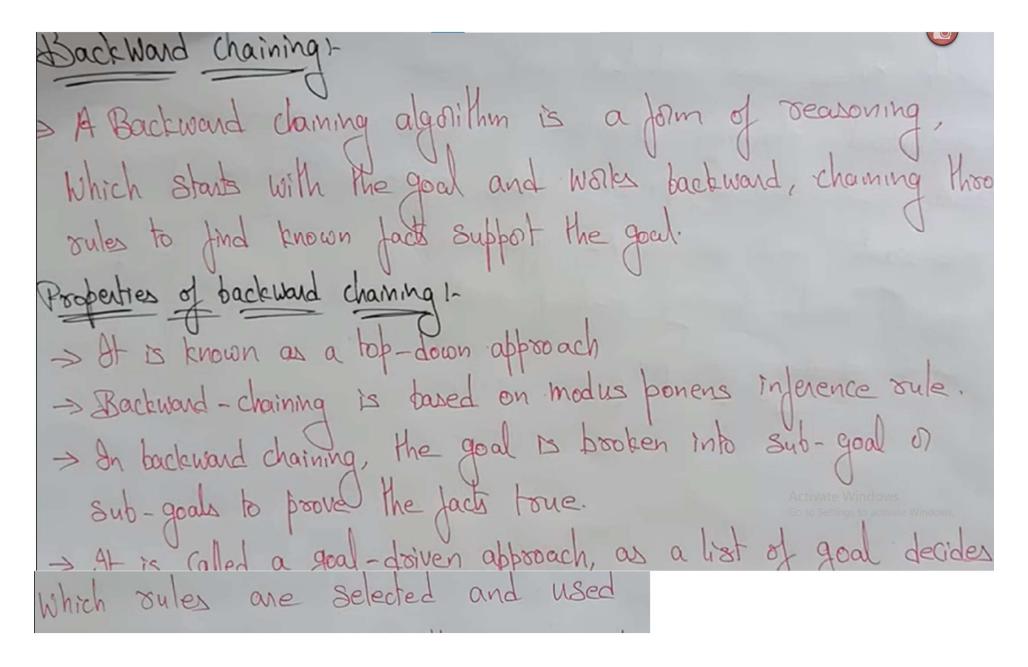
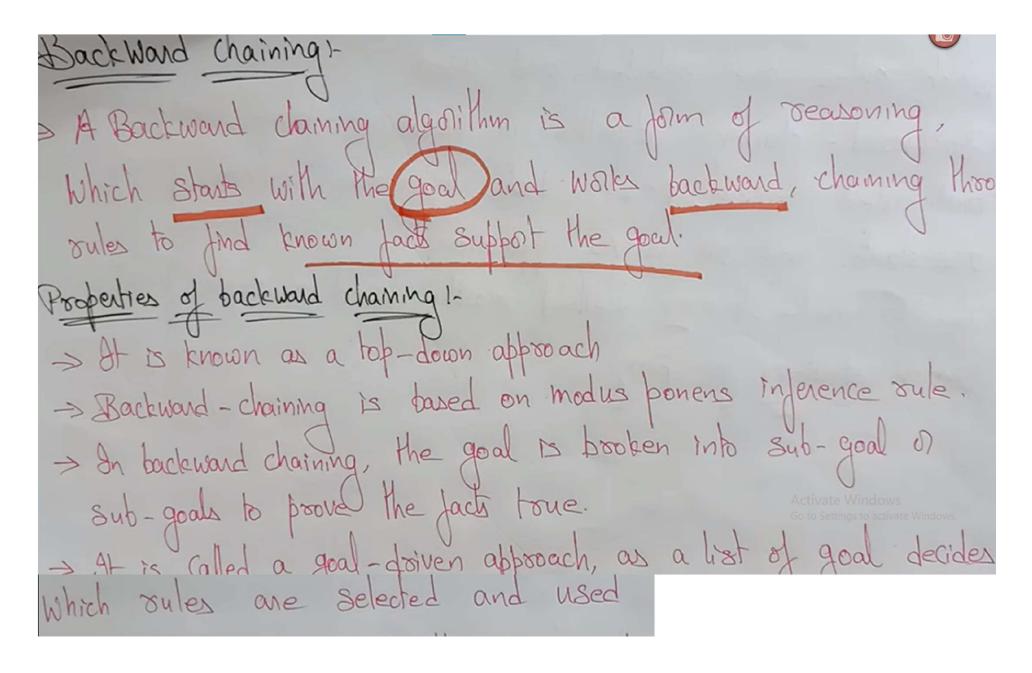
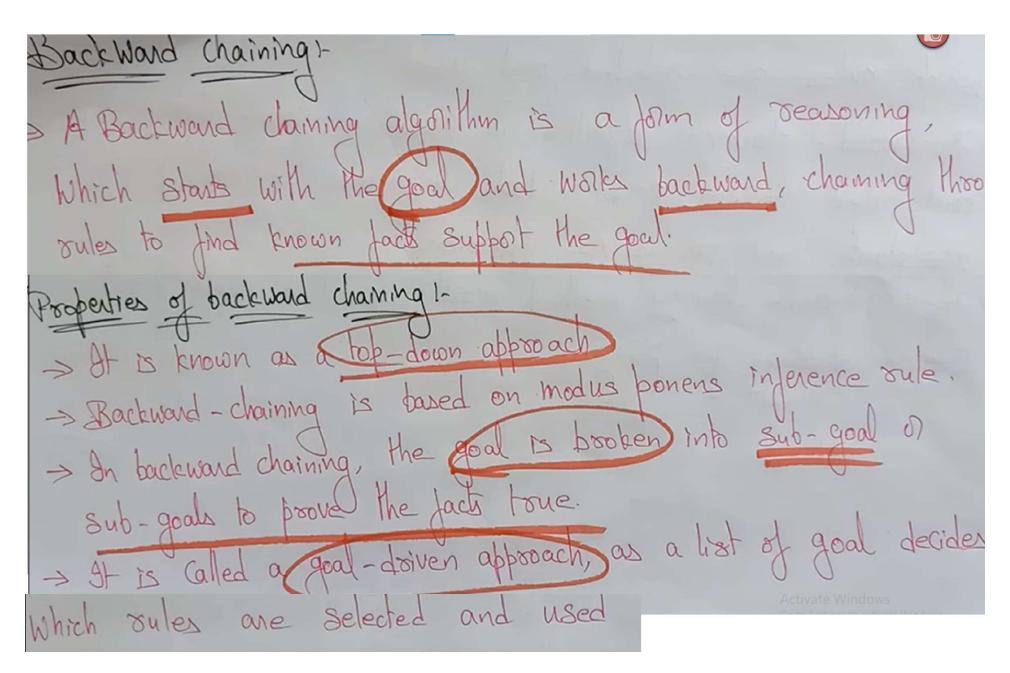
# **LU-19: Backward Chaining**

# LU Objectives To explain backward chaining algorithm LU Outcomes CO:3 Apply backward chaining algorithm to solve problems

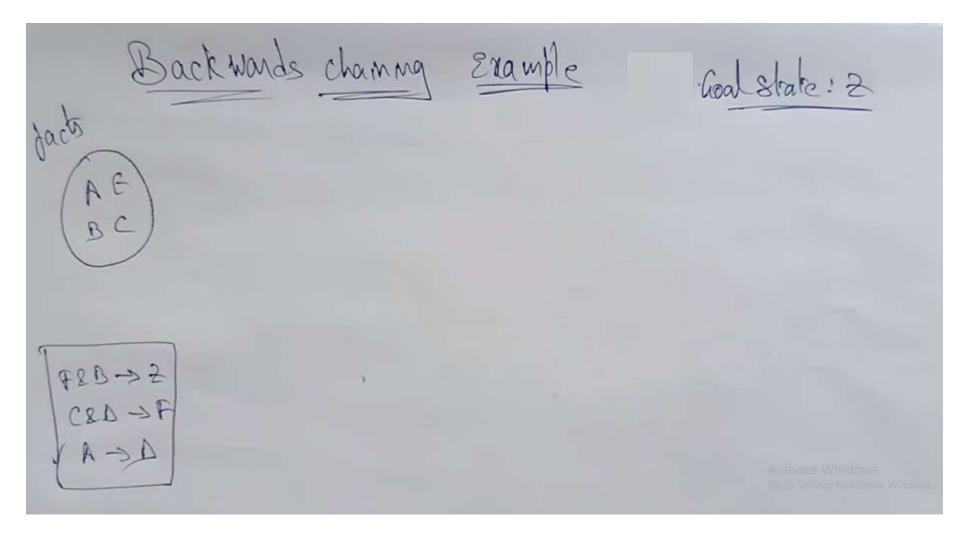






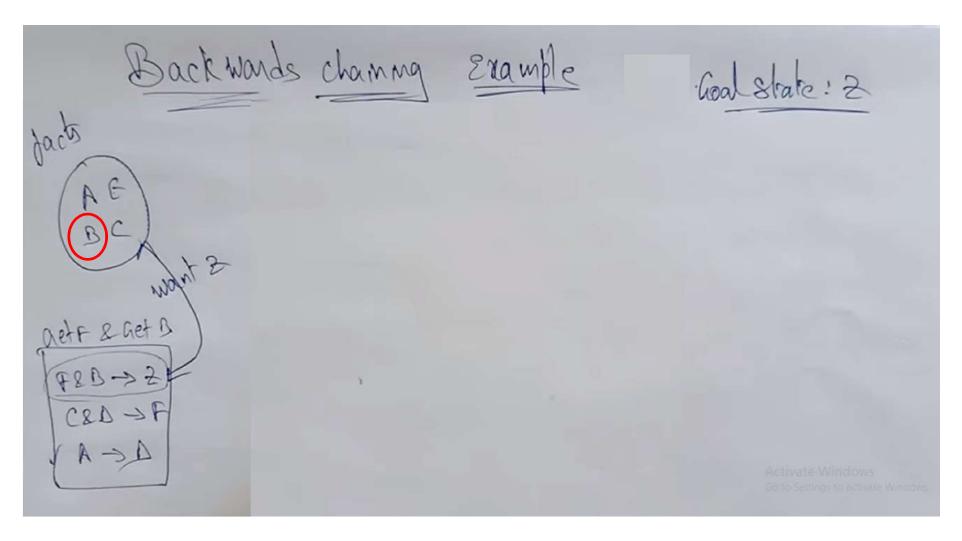
Backward - chaining algorithm is used in game theory, automated theorem proving took, inference engines, proof assistants, and various AI applications.

The backward - chaining method mostly used a depth-first search strategy for proof.



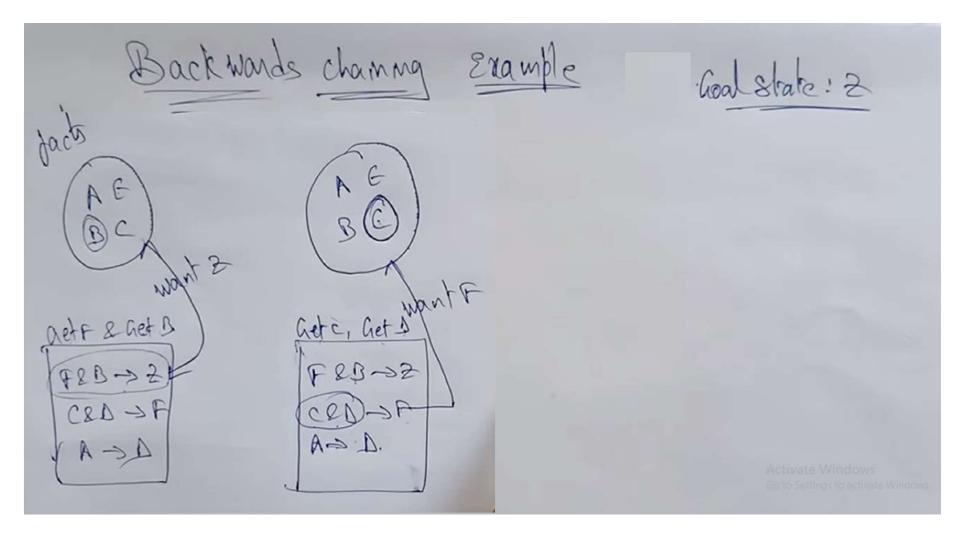
In the Backward: Want Z which is Goal state Where is Z?

Z is present in the Rule F & B -> Z . So Get F & Get B

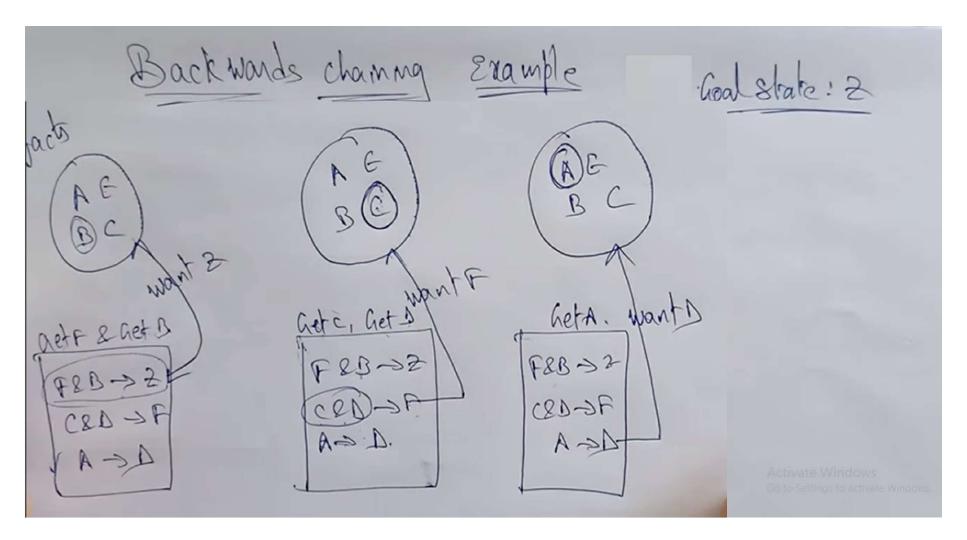


Only B in KB is matching here.

So next step: Proceed with "want F"



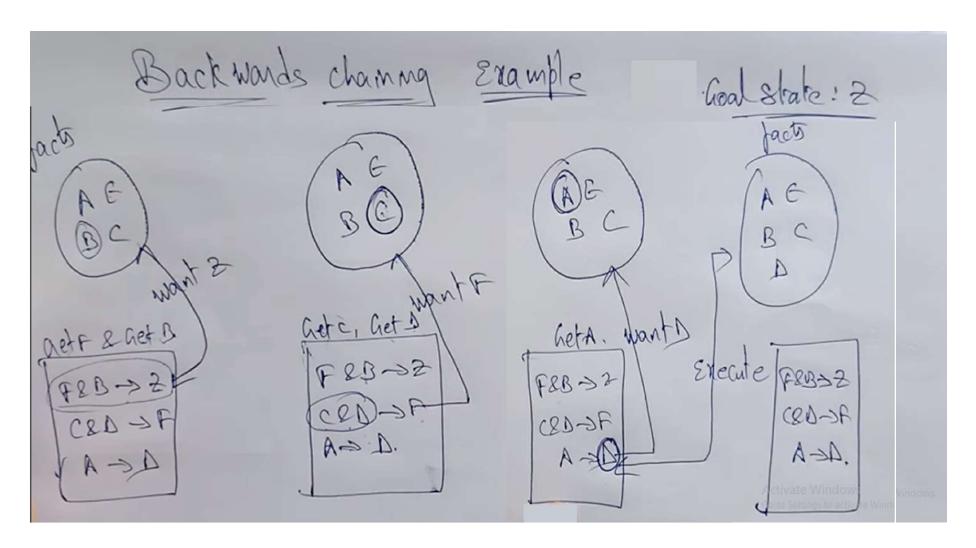
"Want F" - Whatever elements that are present in F (KB) is C & D C is already present in DB (Facts)
So next step proceeds with "Want D"



"Want D": where is D?

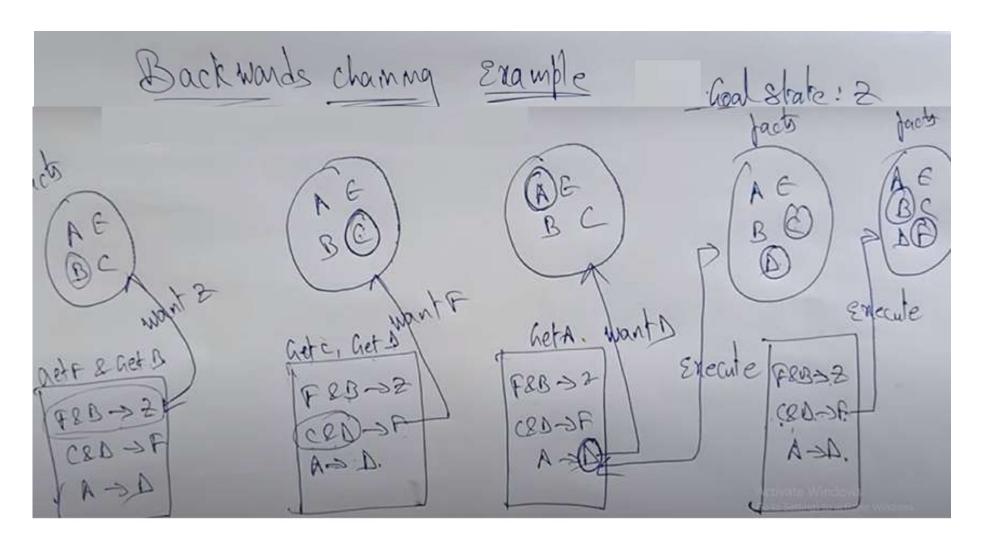
D is present in KB along with A: Get A (A is already in the Facts)

Now, One condition is over. Next start the Execution



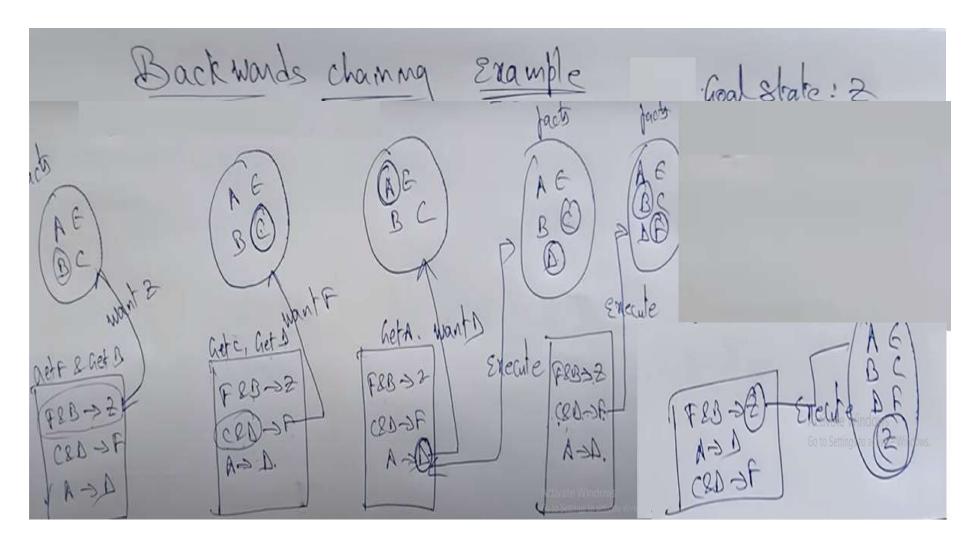
#### **Next start the Execution**

Take A-> D and start execute. i.e. Need to place this in Facts(DB) What element to be placed? D



Next start the Execution at F

Check which rule is matching? F & B is matching



#### Next start the Execution at F

Check which rule is matching? F & B is matching

F & B executes Z . Now the Facts (DB) contains A, B, C, D, F & Z which is the GOAL

- These algorithms work backward from the goal, chaining through rules to find known facts that support the proof.
- The algorithm FOL-BC-ASK(KB, goal ) will be proved if the knowledge base contains a clause of the form lhs ⇒ goal, where lhs (left-hand side) is a list of conjuncts.
- An atomic fact like American(West) is considered as a clause whose lhs is the empty list.

- For example, the query Person(x) could be proved with the substitution {x/John} as well as with {x/Richard }.
- The algorithm is implemented as a generator which is a function that returns multiple times, each time giving one possible result
- It is a kind of AND/OR search
  - the OR part because the goal query can be proved by any rule in the knowledge base,
  - AND part because all the conjuncts in the lhs of a clause must be proved.

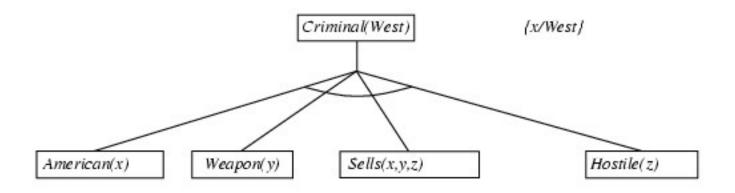
- Backward chaining is clearly a depth-first search algorithm.
- So its space requirements are linear in the size of the proof.
- It also means that backward chaining suffers from problems with repeated states and incompleteness.

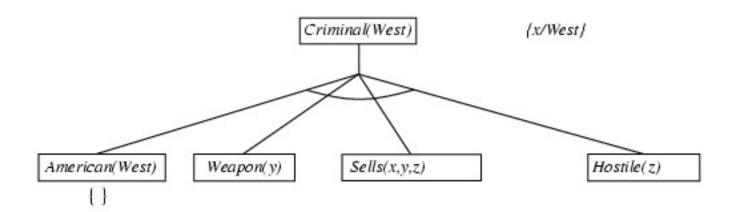
#### **Backward chaining algorithm**

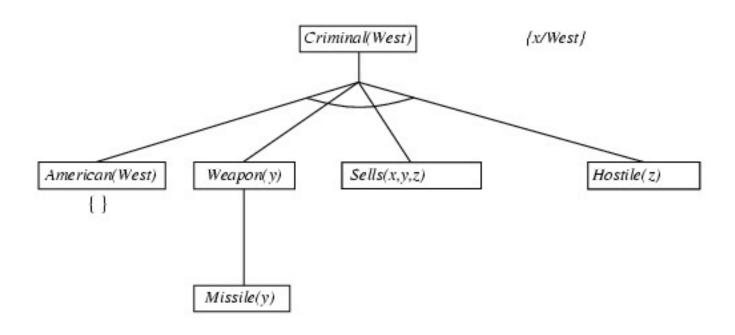
```
function FOL-BC-Ask(KB, goals, \theta) returns a set of substitutions inputs: KB, a knowledge base goals, a list of conjuncts forming a query \theta, the current substitution, initially the empty substitution \{\} local variables: ans, a set of substitutions, initially empty if goals is empty then return \{\theta\} q' \leftarrow \text{Subst}(\theta, \text{First}(goals)) for each r in KB where Standardize-Apart(r) = (p_1 \land \ldots \land p_n \Rightarrow q) and \theta' \leftarrow \text{Unify}(q, q') succeeds ans \leftarrow \text{FOL-BC-Ask}(KB, [p_1, \ldots, p_n | \text{Rest}(goals)], \text{Compose}(\theta, \theta')) \cup ans return ans
```

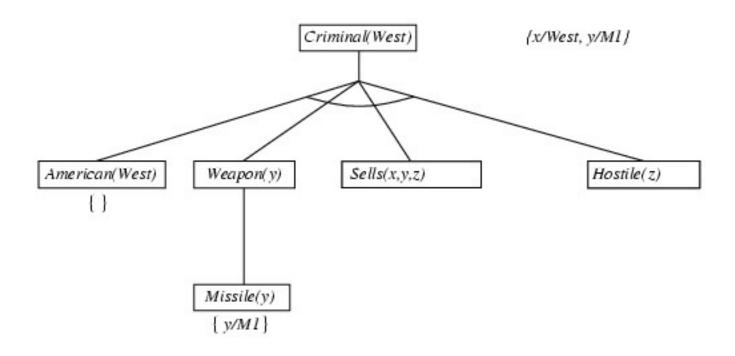
SUBST(COMPOSE( $\theta_1$ ,  $\theta_2$ ), p) = SUBST( $\theta_2$ , SUBST( $\theta_1$ , p))

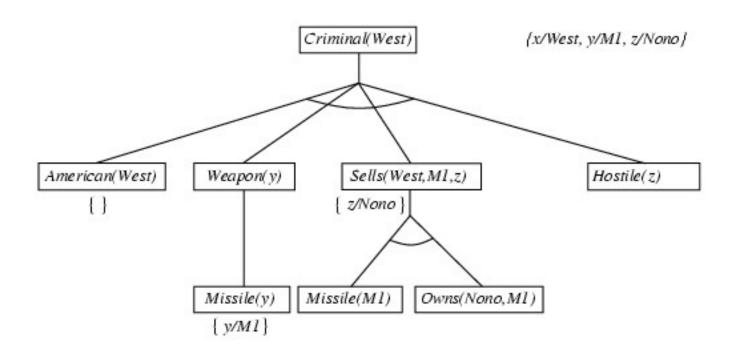
Criminal(West)

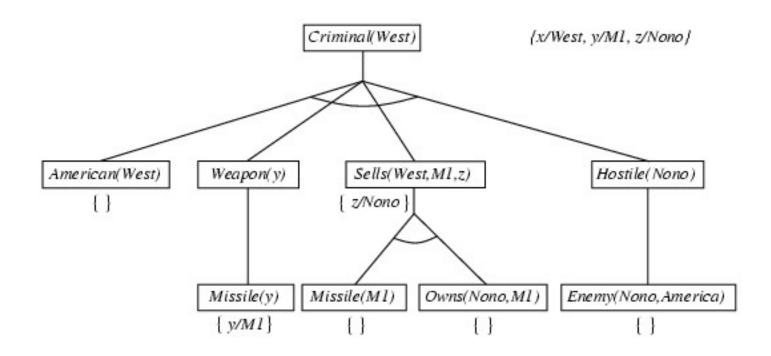


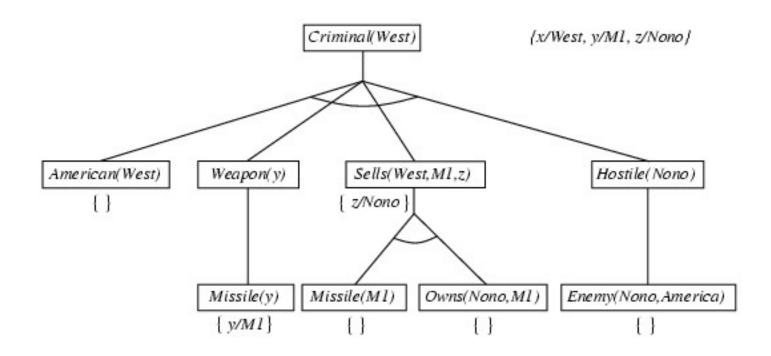












## Properties of backward chaining

- Depth-first recursive proof search: space is linear in size of proof
- \_
- Incomplete due to infinite loops
- •
- $-\Rightarrow$  fix by checking current goal against every goal on stack
- \_\_
- Inefficient due to repeated subgoals (both success and failure)
  - $\Rightarrow$  fix using caching of previous results (extra space)
- Widely used for logic programming