

PART - C

Transaction
IP

Version	Type	Address type	HLen
		client address	
		your server address	
		server address	
		grant address	
		client network address	
		Name	
		Options	

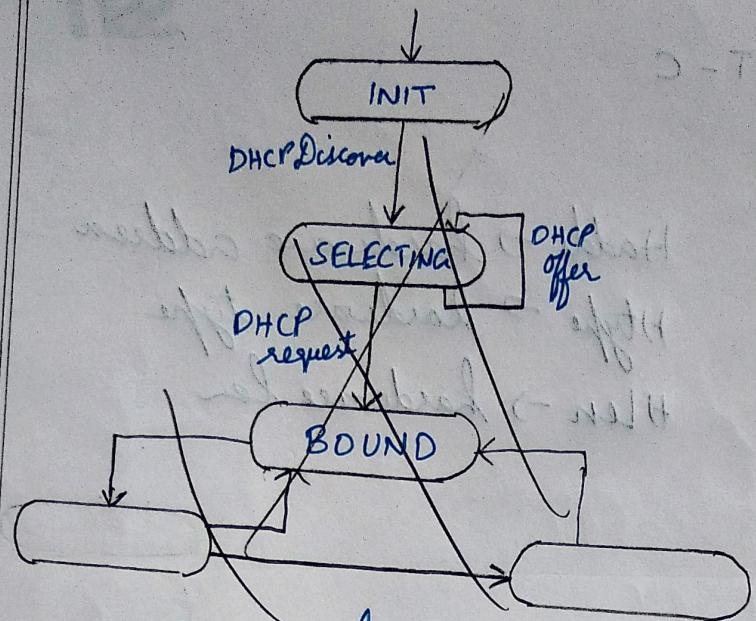
Haddr → hardware address
Htype → hardware type
HLen → hardware len

Options →

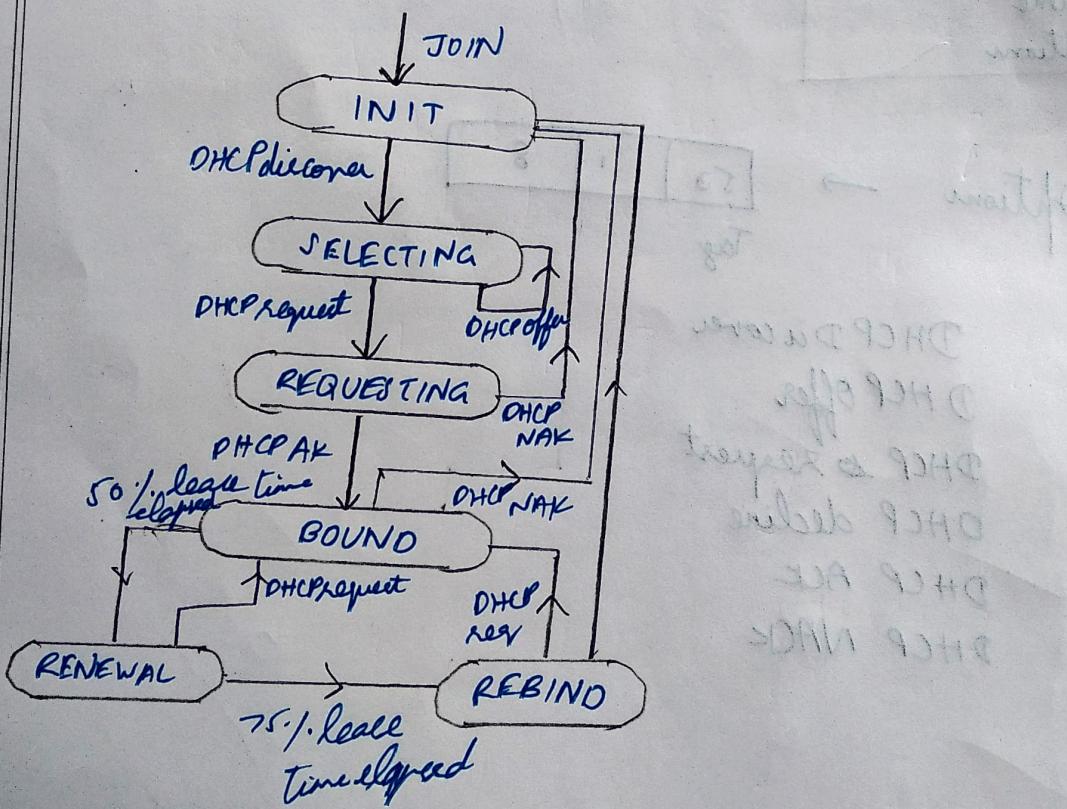
53	1	8
----	---	---

Tag

DHCP Discover
DHCP Offer
DHCP Request
DHCP Decline
DHCP ACK
DHCP NACK



State Machine:-



Initially after joining, the sender/host discover the client. The client sends a block of addresses.

The host SELECTS from the offer using DHCP offer and select one and REQUESTS for the client for assigning the address.

The client accepts/rejects using DHCP ACK/DHCP NAK signals.

If it acknowledges, the host gets the address which is valid for 3600 minutes. After 50% lease time passes, it REQUESTS the client again. If it is rejected, it goes back to initial state, else after 25% lease time passes, it REQUESTS again. If the client ACCEPTS, it gets another address.

If the client DECLINES, it goes back to initial state (INIT).

12.

bit 0 is represented as -1, bit 1 as 1 and
station 1 : silence is denoted by 0.

bit 0 : -1

station 2 :

bit 0 : -1

station 3 : silent

\oplus : 0

station 4 :

bit 1 : 1

chip sequences for stations are determined by
using the Walsh table but no. of stations need
to be of the power of 2.

$$W_R = \begin{bmatrix} \pm 1 \\ \pm 1 \end{bmatrix}$$

$$W_{R+1} = \begin{bmatrix} W_R & W_R \\ W_R & \bar{W}_R \end{bmatrix}$$

$$\begin{bmatrix} +1 & +1 \\ +1 & -1 \end{bmatrix}$$

$$\Rightarrow \text{station } 1 : \begin{bmatrix} +1 & +1 \end{bmatrix}$$

$$\text{station } 2 : \begin{bmatrix} +1 & -1 \end{bmatrix}$$

$$4 : \begin{bmatrix} +1 & +1 & +1 & +1 \\ +1 & -1 & +1 & +1 \\ +1 & +1 & -1 & -1 \\ +1 & -1 & -1 & +1 \end{bmatrix}$$

$$\therefore \text{station } 1 : \begin{bmatrix} +1 & +1 & +1 & +1 \end{bmatrix}$$

$$\text{station } 2 : \begin{bmatrix} +1 & -1 & +1 & -1 \end{bmatrix}$$

$$\text{station } 3 : \begin{bmatrix} +1 & +1 & -1 & -1 \end{bmatrix}$$

$$\text{station } 4 : \begin{bmatrix} +1 & -1 & -1 & +1 \end{bmatrix}$$

The chip sequence of each channel is multiplied with the respective bit representation. They are added and sent to the common channel.

A station receiver another station's bit by multiplying that station's chip sequence with the sequence sent to the common channel and divides the result by 4.

station 1: receiver at the transmitter

$$[+1 \quad +1 \quad +1 \quad +1] \cdot -1$$

$$\Rightarrow [-1 \quad -1 \quad -1 \quad -1]$$

station 2:

$$[+1 \quad -1 \quad +1 \quad -1] \cdot -1$$

$$\Rightarrow [-1 \quad +1 \quad -1 \quad +1]$$

station 3:

$$[+1 \quad +1 \quad -1 \quad -1] \cdot 0$$

$$\Rightarrow [0 \quad 0 \quad 0 \quad 0]$$

station 4:

$$[+1 \quad -1 \quad -1 \quad +1] \cdot 1$$

$$\Rightarrow [+1 \quad -1 \quad -1 \quad +1]$$

Total :

$$[-1 \quad +1 \quad -1 \quad +1]$$

$$[-1 \quad +1 \quad -1 \quad +1]$$

$$[0 \quad 0 \quad 0 \quad 0]$$

$$[+1 \quad +1 \quad -1 \quad +1]$$

$$\underline{[-1 \quad -1 \quad -3 \quad +1]}$$

\rightarrow sent to common channel.

Retrieving S1 data :

$$[-1 \quad +1 \quad -3 \quad +1] [+1 \quad +1 \quad +1 \quad +1]$$

$$= \cancel{0} \quad -1 \quad -1 \quad -3 \quad +1$$

$$= \cancel{-4}$$

$$-4/4 = -1 \rightarrow \text{0 bit}$$

Retrieving station 2 :

$$[-1 \quad -1 \quad -3 \quad (+1) [+1 \quad -1 \quad +1 \quad -1]$$

$$-1 \quad +1 \quad -3 \quad -1 = -4$$

$$-4/4 = -1 \rightarrow \therefore 0 \text{ bit.}$$

Retrieving S3 data :

$$\begin{bmatrix} -1 & -1 & -3 & +1 \end{bmatrix} \cdot \begin{bmatrix} +1 & +1 & -1 & -1 \end{bmatrix}$$
$$= \begin{bmatrix} -1 & -1 & +3 & -1 \end{bmatrix}$$
$$= 0$$
$$0/4 = 0$$

\therefore silence.

Properties of chip sequence :

The sum of chip sequences of all stations is 0.

Multiplying one chip sequence with another gives 0 while multiplying one chip sequence with itself gives 4 (in case of 4 stations).

$$\text{eg: } (d_1 c_1 + d_2 c_2 + d_3 c_3 + d_4 c_4) \cdot c_i$$
$$\Rightarrow d_1 c_i c_i + d_2 c_2 c_i + d_3 c_3 c_i + d_4 c_4 c_i$$
$$\Rightarrow d_i N \quad (\text{here } N=4),$$

PART - B

SSN

7.

8.

$65 \cdot 24 \cdot 74 \cdot 0/24$ [All subblocks should have
- Given $n = 24$. addresses of power of 2
and $N = 2^{32-n}$ must be satisfied]

i) subblock of 10 addresser.

nearest value is 16.

$$\therefore N = 16$$

$$\Rightarrow 16 = 2^{32-n}$$

$$\therefore n = 32 - \log_2 16$$

$$= 32 - 4$$

$$= 28.$$

longest block first

subblock:

F.A

L.A

15

$$65 \cdot 24 \cdot 74 \cdot 0/28 \rightarrow 65 \cdot 24 \cdot 74 \cdot 15/28$$

[00000000]

[0000 1111]

65.24.74.15

ii) subblock of 60 addresser.

nearest : 64.

$$\Rightarrow N = 64$$

$$\therefore 2^{32-n} = 64$$

$$n = 64 \cdot 32 - \log_2 64$$

$$= 32 - 6$$

$$= 26$$

$\frac{6}{64}$

$\frac{64}{80}$

$\frac{8}{16}$

sub block:

F.A

L.A

79

$$65 \cdot 24 \cdot 72 \cdot 16/26 \rightarrow 65 \cdot 24 \cdot 72 \cdot 79/26$$

0001	0000
111111	
32+31	
= 63	

16	1111
0001	1111
21	

iii) 120 addresses

SSN

11

nearest : 128

$$\therefore N = 128$$

$$2^{32-n} = 128$$

$$\therefore n = 32 - \log_2 128 = 32 - 7 = 25.$$

$$\therefore 65 \cdot 24 \cdot 74 \cdot 80 / 25 \quad \dots \quad n = 25$$

F.A

L.A

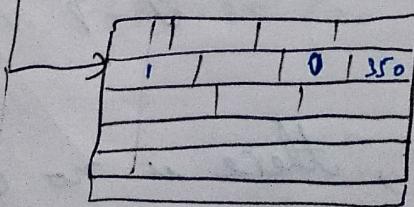
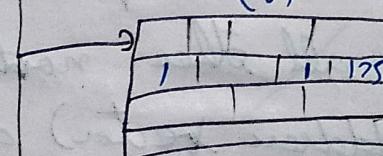
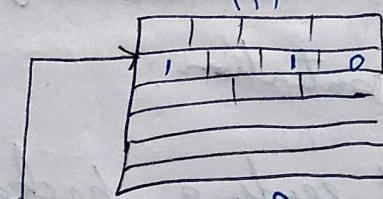
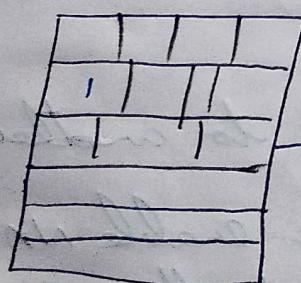
$$\begin{array}{r} 2720 \\ 180 \\ 128 \\ \hline 208 \end{array}$$

$$\begin{array}{r} 220 \\ 180 \\ \hline 40 \end{array}$$

7. size = 5000 bytes.

Given : MTU = 1400 [M-bit : 1] \rightarrow not last fragment

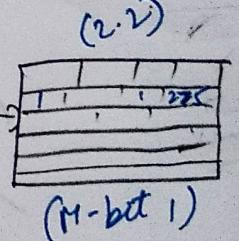
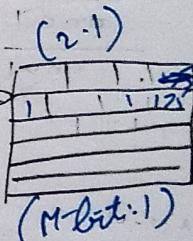
$5000 / 1400 = 4$ fragments [M-bit : 0] \rightarrow last or only fragment



(offset = 175)
[M-bit = 1]

(offset = 350)
[M-bit = 0]

(offset = 0)
[M-bit = 0]



offsets : 0, 175, (175, 25),
350

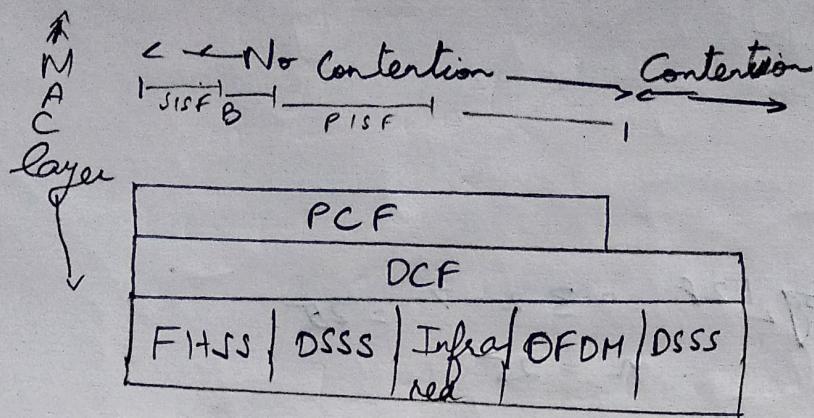
All fragments have
final same ID's

last fragment has
M-bit as 0.

4200 - 5800
(offset = 525)
[M-bit = 0] (last fragment)

525

9. MAC sublayer 802.11



The MAC sublayer has 2 functions:

Distributed Coordinated function
and

Point coordinate function.

PCF resides on top of DCF

PCF does not involve any contention while
DCF involves contention.

While a host sends a packet to another node, all other nodes enable NAV (Network Address Vector) and they stay idle.

NAV is enabled only after ACK signal from received node.

During PCF, there is no contention for the data transmission.

PART-A

1. $165 \cdot 199 \cdot 170 \cdot 82 / 2^7$

$$N = 2^{32-n}; n = 27$$

$$\therefore N = 2^{32-27} = 2^5 = 32 \text{ address}$$

first address : $165 \cdot 199 \cdot 170 \cdot 82 / 2^7$

1 0 | 0 0 1 0

 0 0 0 0 0

$$\therefore F.A = 165 \cdot 199 \cdot 170 \cdot 64 / 2^7$$

L.A :

$165 \cdot 199 \cdot 170 \cdot 82 / 2^7$

1 0 | 0 0 1 0

 1 1 1 1 1

$$\therefore L.A = 165 \cdot 199 \cdot 170 \cdot 95 / 2^7$$

2	102
2	41 - 0
2	20 - 1
2	10 - 0
2	5 - 0
2	2 - 1
	1 - 0
	0 - 0
	1010010

1	2
2	4
2	8
2	16
2	32
2	64
	75

2. special addresses:

0.0.0.0/27

When the host doesn't know its own address.

~~FF FF~~

A - TSPF

255.255.255.255/27

Broadcast signal when receiver/client is not known.

3.

offset = 120

HLEN = 5

Total length = 100

length of HLEN = $5 \times 4 = 20$

$$\begin{aligned} \text{Total DATA} &= \text{length} - \text{HLEN} \\ &= 100 - 20 = 80 \end{aligned}$$

offset = 120

$$\therefore \text{no. on start first } \underbrace{\text{than byte}}_{\text{ }} \} = 120 \times 8 \\ = 960$$

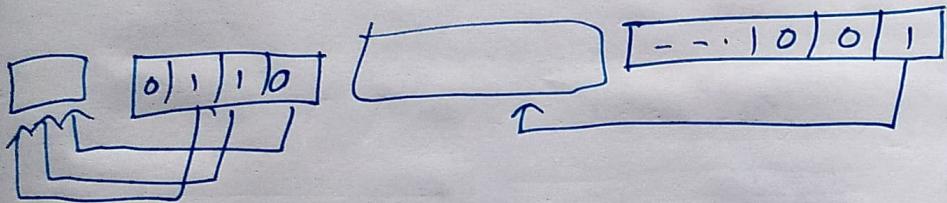
$$\text{L.B} = 960 + 80 - 1$$

$$= 1039 //$$

4. Dividing Ethernet LAN into bridges reduces network traffic and enables fast data transmission.

Eg: Introducing a bridge in a network of 16 nodes will divide LAN into 2 segments thereby doubling the speed and reduces traffic.

5. Reservation access method uses bits to get access.
Bit 1 represents access.



6. Fast ethernet :

speed : 100 MBps

100BTx, 100BF, 100B2, 100BS
 Twisted pair cable Fibre optic Coaxial cable
 Full Duplex.

Business firms and companies ~~who~~ that would need more than what is offered by standard Ethernet.

SRI SIVASUBRAMANIYA NADAR COLLEGE OF ENGINEERING
 (An Autonomous Institution, Affiliated to Anna University, Chennai)
 Rajiv Gandhi Salai (OMR), Kalavakkam – 603 110

THEORY EXAMINATIONS

Register Number	205001081		
Name of the Student	Rahul Rajagopalan		
Degree and Branch	B.E CSE	Semester	IV - 'B'
Subject code and Name	UCS1501 Computer Networks		
Assessment Test No.	2	Date	14.10.22

Details of Marks Obtained										
Part A		Part B					Part C			
Question No.	Marks	Question No.	(a)	(b)	Total Marks	Question No.	(a)	(b)	Total Marks	
			Marks	Marks			Marks	Marks		
1	2	7	5			10				
2	1					11	8			
3	2		3			12	10			
4	1					13				
5	1		3							
6	2									
Total (A)	9	Total (B)			11	Total (C)			18	
Grand Total (A+B+C)			38	Marks (in words)						
Signature of Faculty										

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THEORY EXAMINATIONS

Register Number	205001085		
Name of the Student	Y. Sabasirasan		
Degree and Branch	BE CSE	Semester	N
Subject code and Name	UCS1501 Computer Networks		
Assessment Test No.	II	Date	14/10/22.

Details of Marks Obtained									
Part A		Part B				Part C			
Question No.	Marks	Question No.	(a)	(b)	Total Marks	Question No.	(a)	(b)	Total Marks
			Marks	Marks			Marks	Marks	
1	2	7				10	X		
2	2					11			
3	0	8				12			
4	1		3			13	10		
5	0	9	4						
6	0								
Total (A)	5		Total (B)		7		Total (C)		17
Grand Total (A+B+C)			29	Marks (in words)					
Signature of Faculty					D				

13

Data = 1101101

$$\Rightarrow \text{Condition: } 2^m \geq m + r + 1.$$

$$m = 7.$$

$$\Rightarrow 2^r \geq 8 + r.$$

$$\Rightarrow 2^r \geq 8 + 4 \quad (\because r = 4)$$

\therefore There are 4 parity bits needed.

Hamming code

d_{11}	d_{10}	d_9	d_7	d_6	d_5	d_3	d_2	d_1
1	1	0	1	1	1	0	1	1

 r_8 r_4

$$\Rightarrow r_1 = d_3 d_5 d_7 d_9 d_{11}$$

$$= 1 0 1 0 1$$

$$\boxed{r_1 = 1}$$

$$\Rightarrow r_2 = d_3 d_6 d_7 d_{10} d_{11}$$

$$= 1 1 1 1 1$$

$$\boxed{r_2 = 1}$$

$$\Rightarrow r_4 = d_5 d_6 d_7$$

$$= 0 1 1$$

$$\boxed{r_4 = 0}$$

$$\begin{aligned} s_8 &= d_9 d_{10} d_{11} \\ &= 011 \end{aligned}$$

$$\boxed{s_8 = 0}$$

\Rightarrow Hamming Code:

$$\boxed{\begin{array}{cccc|cc|cc|c|c|c} 1 & 1 & 1 & 0 & 0 & 1 & 1 & 1 & 0 & 0 & 1 & 1 \\ s_8 & & & & & s_4 & & & s_2 & s_1 & & \end{array}}$$

\Rightarrow Introduce error at 6th bit from LSP

Hamming code with error:

$$\left(\begin{array}{cccc|cc|cc|c|c|c} d_1 & d_2 & d_3 & d_4 & d_5 & d_6 & d_7 & d_8 & d_9 & d_{10} & d_{11} & d_0 \\ \hline 1 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 1 \\ s_8 & & & \uparrow & & s_4 & & & s_2 & s_1 & & \end{array} \right)$$

$$\Rightarrow s_1 \Rightarrow d_3 d_5 d_7 d_9 d_{11} \quad \left. \begin{array}{c} d_1 \\ 1 \\ 0 \\ 1 \\ 0 \\ 1 \end{array} \right\} \Rightarrow s_1 = 0 //$$

$$\Rightarrow s_2 \Rightarrow d_3 d_6 d_7 d_{10} d_{11} \quad \left. \begin{array}{c} d_2 \\ 1 \\ 0 \\ 1 \\ 1 \\ 1 \end{array} \right\} \Rightarrow s_2 = 1 //$$

$$\Rightarrow s_3 \Rightarrow d_5 d_6 d_7 \quad \left. \begin{array}{c} d_3 \\ 0 \\ 0 \\ 1 \end{array} \right\} \Rightarrow s_3 = 1 //$$

$$\begin{array}{l} \text{d}_8 = \text{d}_9 \text{ d}_{10} \text{ d}_{11} \\ 0 : 0 \quad 1 \quad 1 \end{array} \quad \left. \right\} \quad \text{d}_8 = 0 //$$

Finding error positions.

$$(\text{d}_8 \text{ d}_7 \text{ d}_6 \text{ d}_5) = (0110)_2 \\ = (6)_{10}$$

∴ Error in 6th bit and hence flip the value at the 6th bit.

⇒ Corrected Hamming code:

d_11	d_{10}	d_9	d_8	d_7	d_6	d_5	d_3
1	1	0	0	1	1	0	0

$\text{d}_8 \qquad \uparrow \qquad \text{d}_7 \qquad \text{d}_6 \qquad \text{d}_5 \qquad \text{d}_3$

Algorithm:

- First the parity bits are analyzed.
- The parity bits are checked if they have the correct value or not based on even parity.

⇒ In case, if there is a contradiction to the parity bit, then the parity bit is made to 1. If there is no contradiction to its value, then it is set to zero.

⇒ Finally all the parity bits are arranged from right to left which is in binary format.

⇒ Convert the binary format to decimal format to detect the error position.

⇒ Flip the value which is present in the error position of the hamming code.

(10)

IP header format:

0	4	8	16	31
VER (4 bits)	HLEN (4 bits)	Service type (8 bits)	Total length (16 bits)	
Identification (16 bits)			Flag (3 bits)	Fragmentation offset (13 bits)
Time-to-live (8 bits)		Protocol (8 bits)	Header checksum (16 bits)	
	Source IP address (32 bits)			
	Destination IP address (32 bits)			
	Options + Padding (0 = 40 bits)			

~~→ VER~~

⇒ VER: it shows the version of the protocol.

⇒ HLEN: it is for header length.

⇒ Service type: it describes the type of service implemented.

⇒ Total length: total length of the address.

- ⇒ Identification: Identification of the host.
- ⇒ Flag: setting flag value if error occurs.
- ⇒ Fragmentation offset: denotes the offset value of the fragment.
- ⇒ Time-to-live: time required for the address to be used.
- ⇒ Protocol: denotes the protocol used.
- ⇒ Source IP address: holds the IP address of source.
- ⇒ Destination IP address: holds the IP address of destination.
- ⇒ Header checksum: denotes the checksum value of the header.

Debugging tools of ICMP

SSN.

- 1) Error messages.
- 2) Query messages.

(1) Error messages:

This helps in detecting the error occurred while transmitting data or error occurred in host or in router.

Type (8 bits)	Code (8 bits)	Checksum (16 bits)
Rest Header.		
Data.		

The codes used for error messages are:

- ⇒ 06 : Destination error
- ⇒ 04 : Source error
- ⇒ 15 : Redirection
- ⇒ 11 : Time-to-live
- ⇒ 12 : Parameter error.

(2) Query messages:

This tool helps to request for a specific data over from host or from destination.

Type (8 bits)	Code (8 bits)	Check sum (16 bits)
Identification	Segment number	
Data.		

Codes for query messages:-

- 08 : Echo request.
- 13 : Source data request
- 14 : Destination related request.

(4)

Beginning address } : 65.24.74.0/24

→ Total no. of addresses:

$$n = 2^{32-24} = 2^8 = 256 //$$

∴ Totally 256 addresses.

(i) Subblock of 120 addresses:

$$N = (32 - \log_2(128)) = 32 - 7$$

$$\boxed{N = 25}$$

$$\boxed{32 - 7}$$

Fist address: 65.24.74.0/25.

Last address: 65.24.74.~~128~~¹¹⁹/25.

27
119

(ii) Subblock of 60 addresses:

$$N = 32 - \log_2(64) = 32 - 6$$

$N = 26$

First address: $65.24.74.120/26$

Last address: $65.24.74.179/26$

(iii) Subblock of 10 addresses:

$$N = 32 - \log_2(16) = 32 - 4$$

$N = 28$

~~28 = 4~~

First address: $65.24.74.180/28$

Last address: $65.24.74.189/28$

Out of 256 addresses, there are remaining 66 addresses which are skipped reserved.