

# UNDECIDABILITY

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AP/CSE

$RL \rightarrow ReL$   
  
TM

# LEARNING OBJECTIVE

- To Design Turing machines for any Languages (K3)
  - To Understand the concept of Turing Machine

# REVISIT - TM

- A Turing machine (TM) is a 7-tuple

$M = (Q \cup \{h_a, h_r\}, \Sigma, \Gamma, \delta, q_0, B, F)$  where

- $Q$  – A finite set of states of the finite control.  $Q + \underline{h_a}$  and  $\underline{h_r}$
- $\Sigma$  – A finite set of input symbols
- $\Gamma$  – A set of tape symbols, with  $\Sigma$  being a subset
- $q_0$  – The start state, in  $Q$
- $B$  – The blank symbol in  $\Gamma$ , *not* in  $\Sigma$  (should not be an input symbol)
- $F$  – The set of final or accepting states

$$(\underline{Q}, \underline{\Sigma}, \underline{\Gamma}, \underline{\delta}, \underline{B}, \underline{q_0}, \underline{F})$$

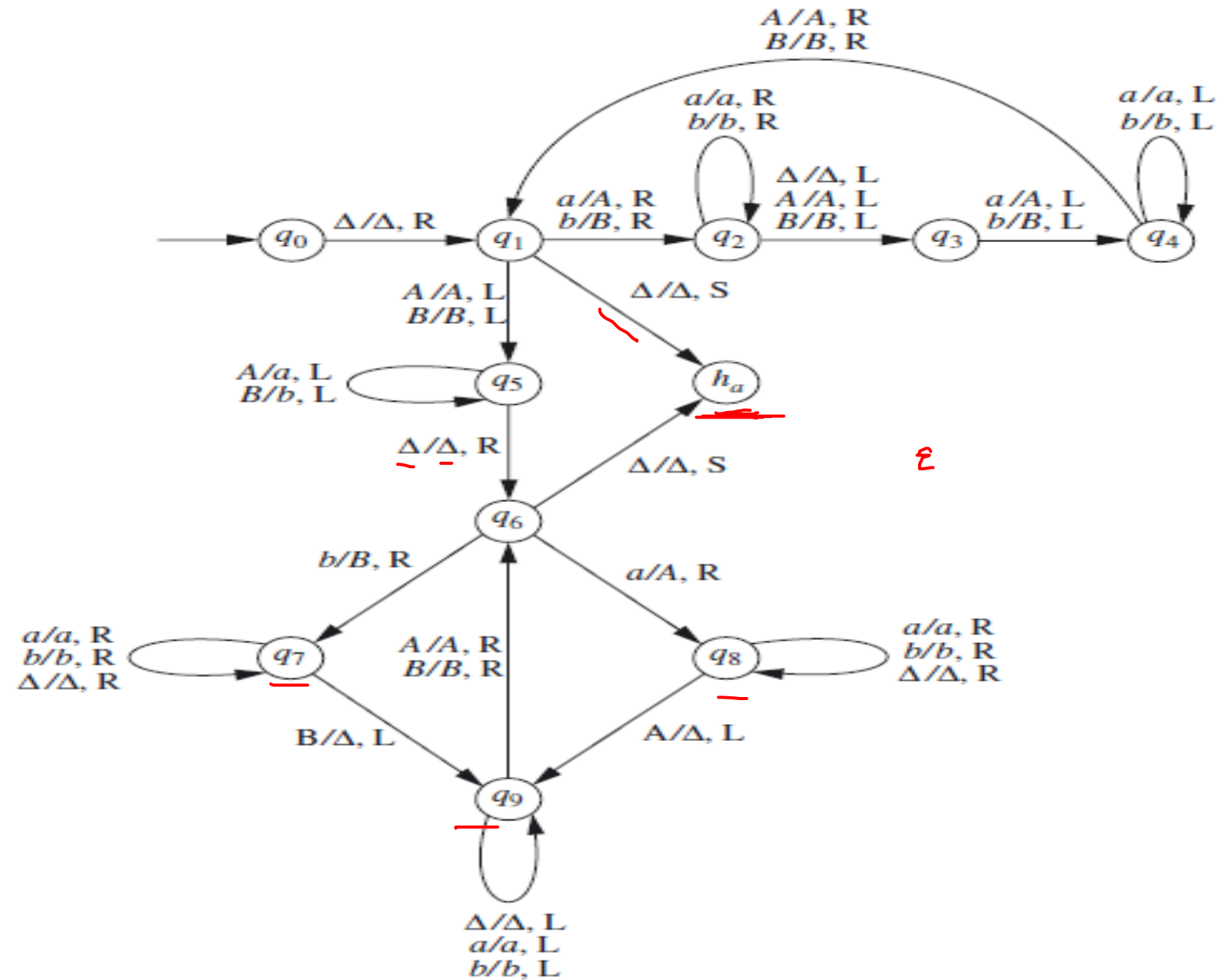
$$L = \{0^n 1^n \mid n \geq 1\}$$

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# EXAMPLE

$$L = \{\underline{xx} \mid x \in (a,b)^*\}$$



# PARSING EXAMPLE WITH $H_A, H_R$

$q_0 \Delta \underline{aba}$	$\vdash \Delta q_1 aba$ $\vdash \Delta A q_4 b A$ $\vdash \Delta A \underline{q_3} B A$	$\vdash \Delta A q_2 ba$ $\vdash \Delta q_4 A b A$ $\vdash \Delta A h_r B A$	$\vdash^* \Delta A b a q_2 \Delta$ $\vdash \Delta A q_1 b A$ (reject)	$\vdash \Delta A b q_3 a$ $\vdash \Delta A B q_2 A$
$q_0 \Delta \underline{ab}$	$\vdash \Delta q_1 ab$ $\vdash \Delta q_4 A B$ $\vdash \Delta q_6 a B$	$\vdash \Delta A q_2 b$ $\vdash \Delta A q_1 B$ $\vdash \Delta A \underline{q_8} B$	$\vdash \Delta A b q_2 \Delta$ $\vdash \Delta q_5 A B$ $\vdash \Delta A h_r B$	$\vdash \Delta A q_3 b \Delta$ $\vdash q_5 \Delta a B$ (reject)
$q_0 \Delta \underline{aa}$	$\vdash \Delta q_1 aa$ $\vdash \Delta q_4 A A$ $\vdash \Delta q_6 a A$ $\vdash \Delta A \underline{h_a} \Delta$	$\vdash \Delta A q_2 a$ $\vdash \Delta A q_1 A$ $\vdash \Delta A q_8 A$ (accept)	$\vdash \Delta A a q_2 \Delta$ $\vdash \Delta q_5 A A$ $\vdash \Delta q_9 A$	$\vdash \Delta A q_3 a \Delta$ $\vdash q_5 \Delta a A$ $\vdash \Delta A \underline{q_6} \Delta$

# RECURSIVE (R) AND RECURSIVELY ENUMERABLE(RE) LANGUAGES

TM  $\begin{cases} RL \\ \underline{ReL} \end{cases}$

# DECIDABILITY VS. UNDECIDABILITY

- There are two types of TMs (based on halting):

(Recursive)

$L = \{0^n 1^n 2^n \mid n \geq 1\} \xrightarrow{RT} TM \rightarrow \text{halts}$

TMs that *always* halt, no matter accepting or non-accepting  $\equiv$   
DECIDABLE PROBLEMS

(Recursively enumerable)

$A \rightarrow A$   $M$  or may not halt  $\rightarrow \underline{R}$

TMs that *are guaranteed to halt only on acceptance*. If non-accepting, it may or may not halt (i.e., could loop forever).

- Undecidability:

reject

– Undecidable problems are those that are not recursive

$R \neq L$  cannot const TM

# RECURSIVE LANGUAGE

- A Language L is Recursive if and only if there is a TM that decides L.
  - Let  $M=(Q, \Sigma, \Gamma, \delta, q_0, B, \underline{H})$  such that
    - $H=\{h_a, h_r\}$
    - $L \subseteq \Sigma^*$  Is a language
    - Assume that the initial configuration of the TM is  $(q_0, w)$
    - M decides L if, for all strings  $w \in \Sigma^*$ 
      - Either  $w \in L$ , in which case M accepts w
      - Or  $w \notin L$ , then M rejects w

$L \rightarrow \underline{M}_{TM}$  |  $w \in L \quad M \rightarrow \text{Accept}$   
 $w \notin L \quad M \rightarrow \text{Reject}$

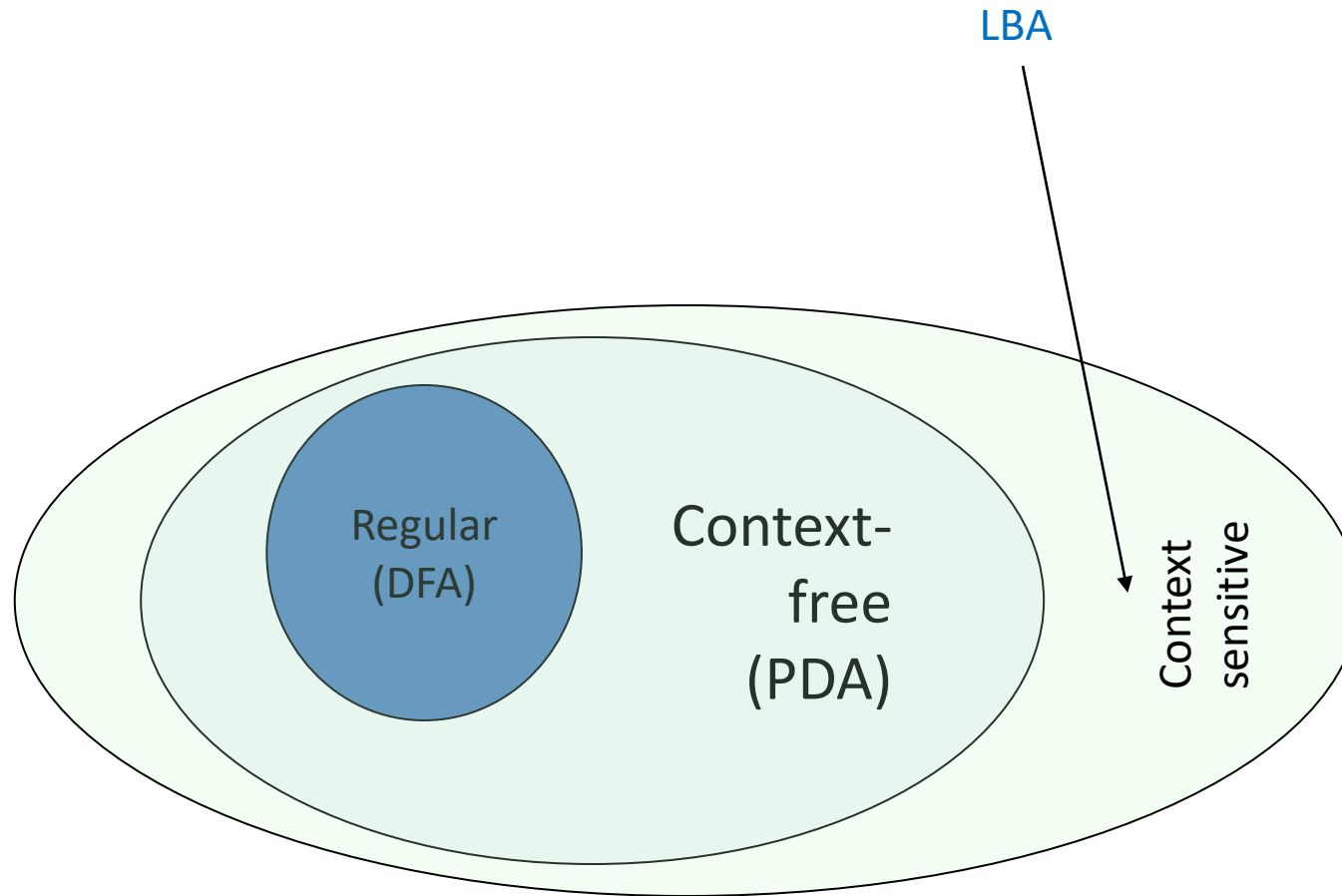


# RECURSIVE ENUMERABLE LANGUAGE

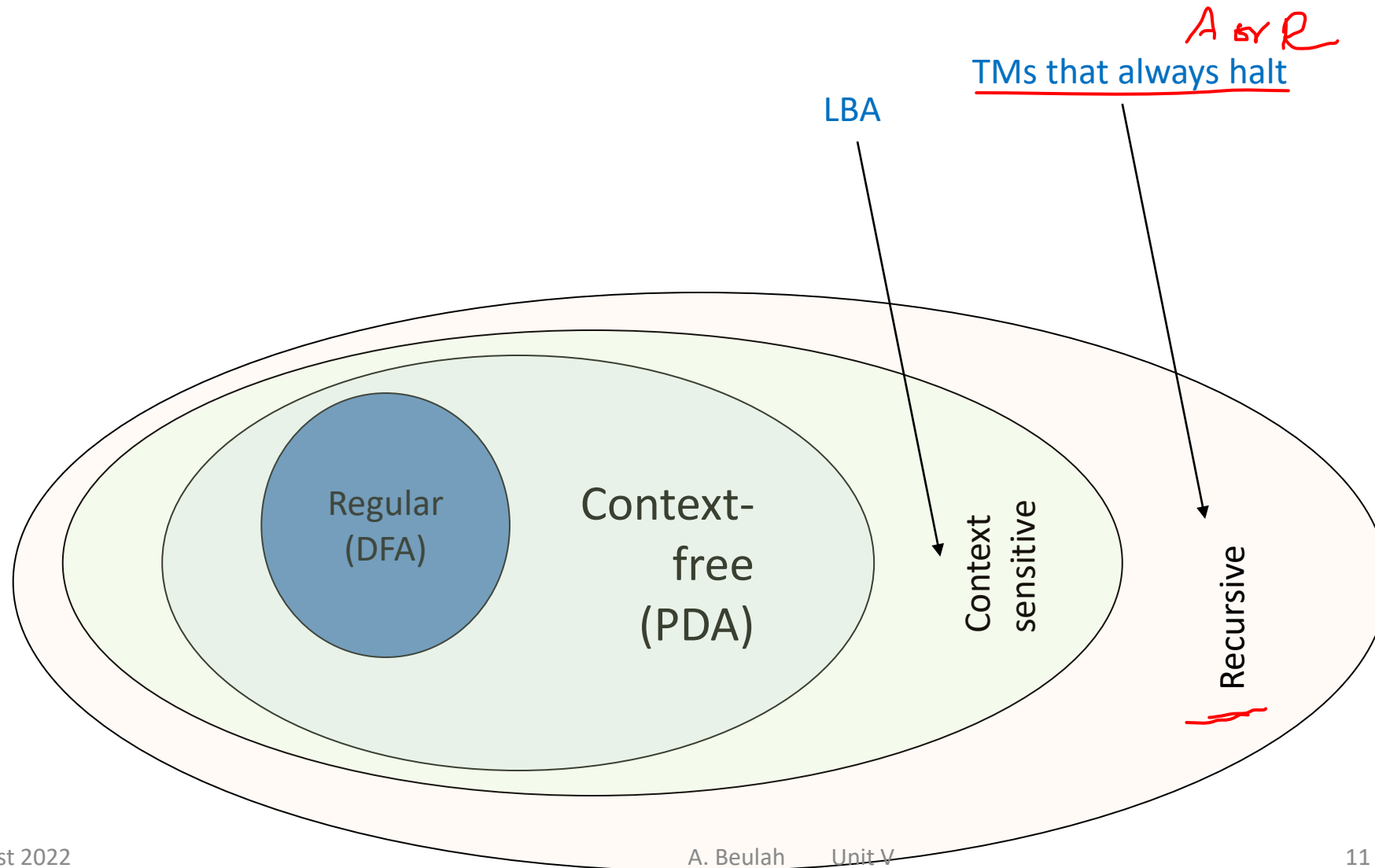
- A Language  $L$  is Recursive Enumerable if and only if there is a TM that semidecides  $L$ .
  - Let  $M = (Q, \Sigma, \Gamma, \delta, q_0, B, H)$  such that
    - $H = \{h_a, h_r\}$
    - $L \subseteq \Sigma^*$  is a language
    - Assume that the initial configuration of the TM is  $(q_0, w)$
    - $M$  semidecides  $L$  if, for all strings  $w \in \Sigma^*$ 
      - Either  $w \in L$ , in which case  $M$  accepts  $w$
      - Or  $w \notin L$ , then  $M$  does not halt

$L \rightarrow TM_M$   
 $w \in L \quad M \rightarrow \text{Accept} \rightarrow \text{Halt}$   
 $w \notin L \quad M \rightarrow \text{Reject} \rightarrow \text{Halt}$

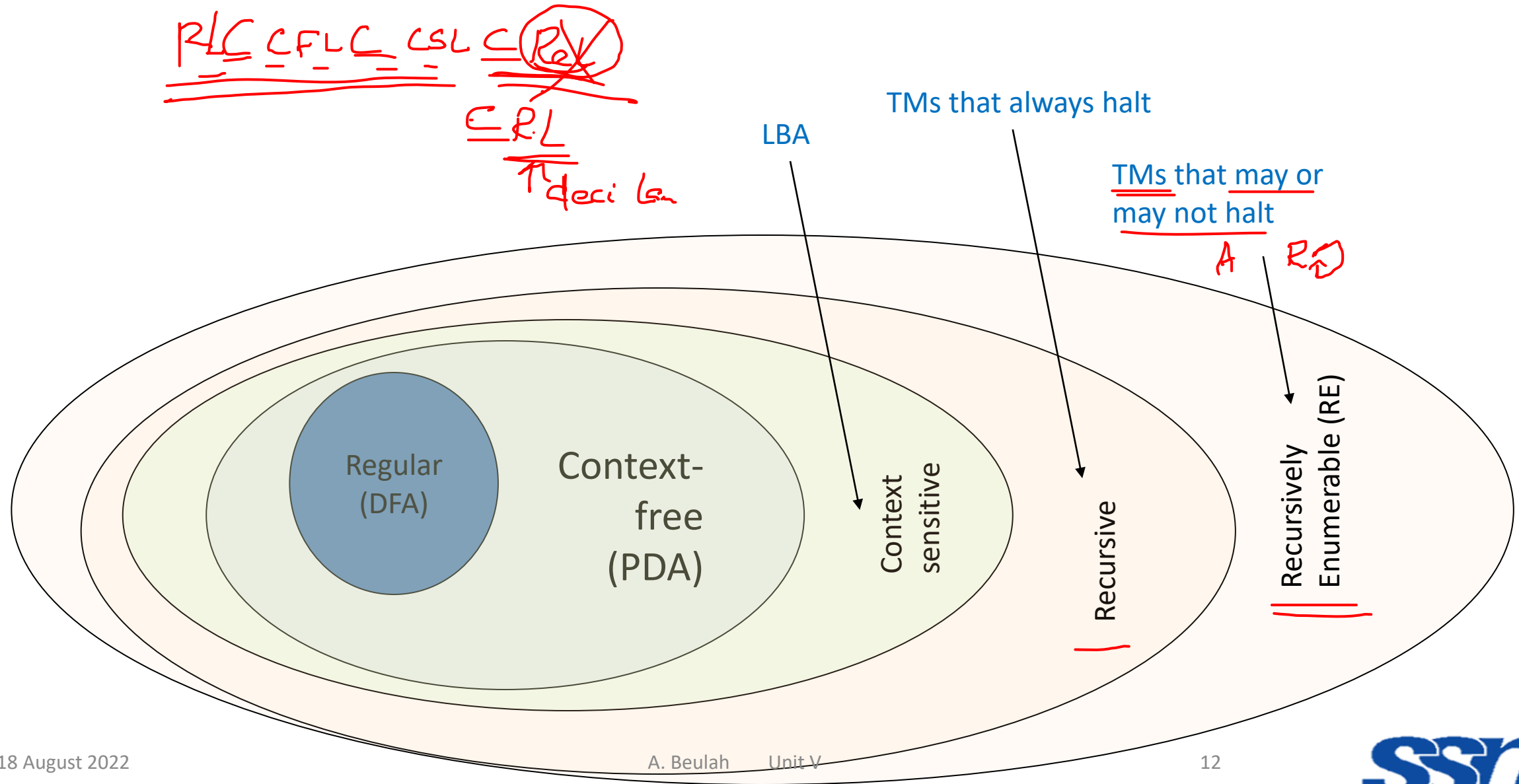
# RECURSIVE, RE, UNDECIDABLE LANGUAGES



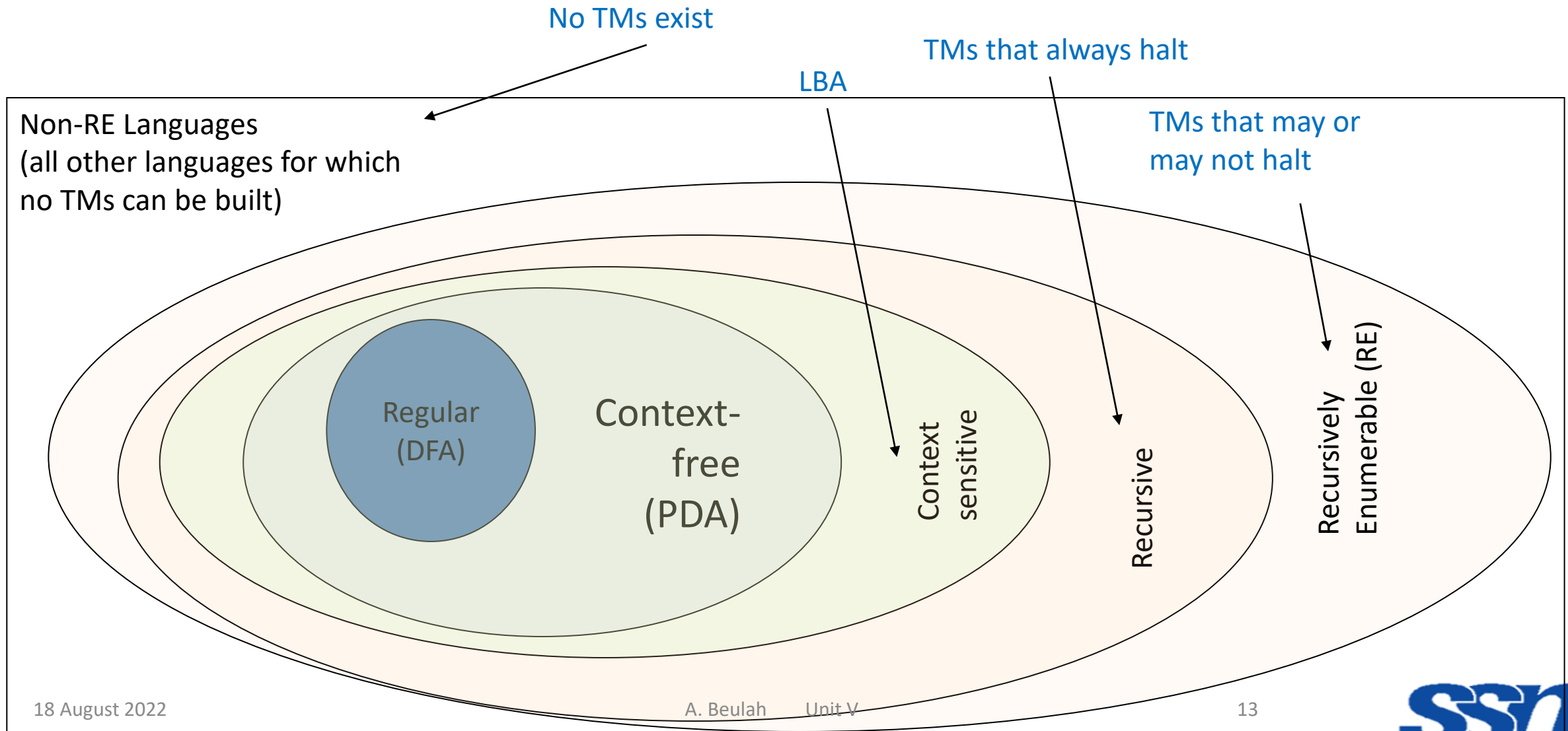
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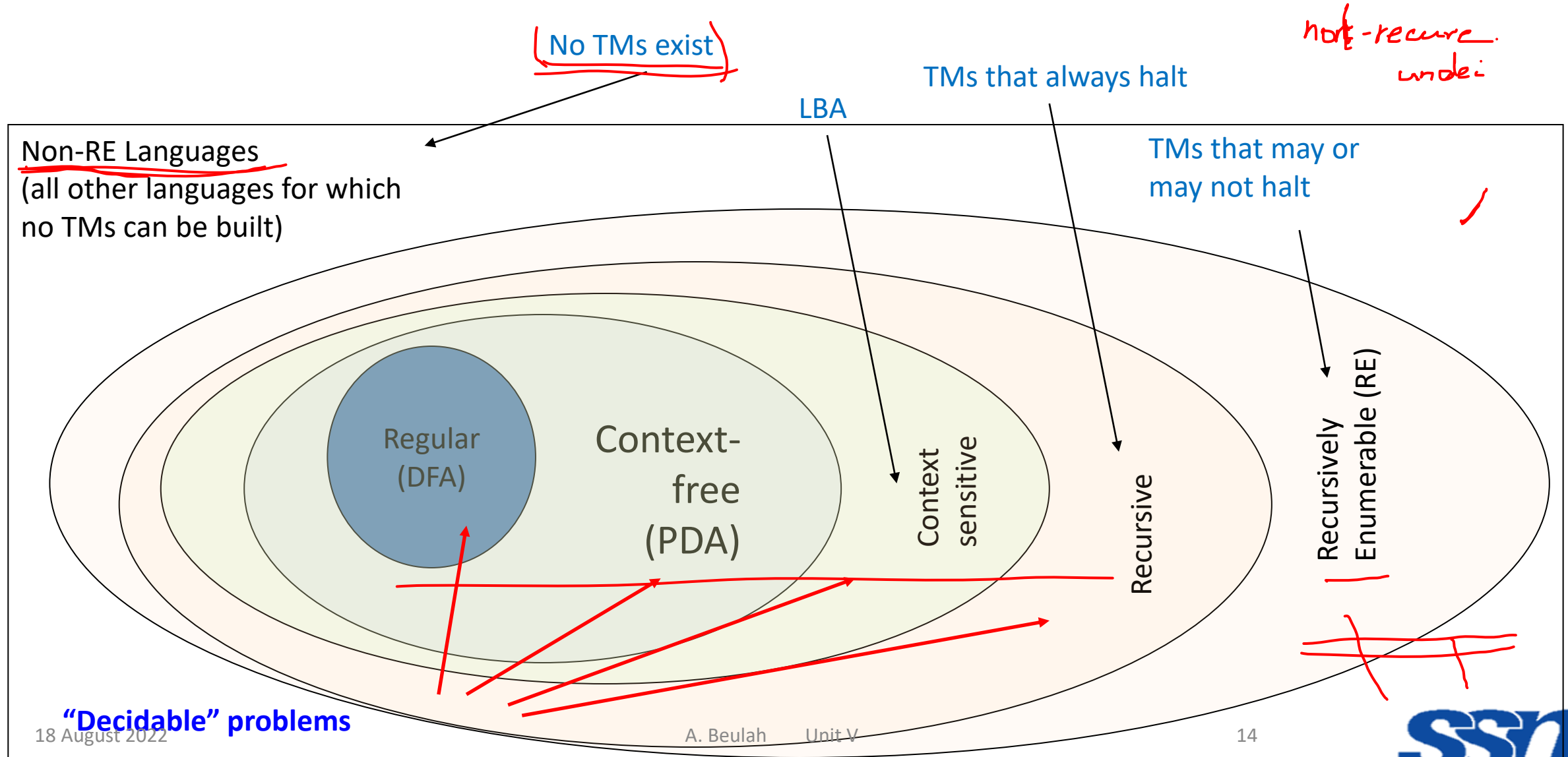
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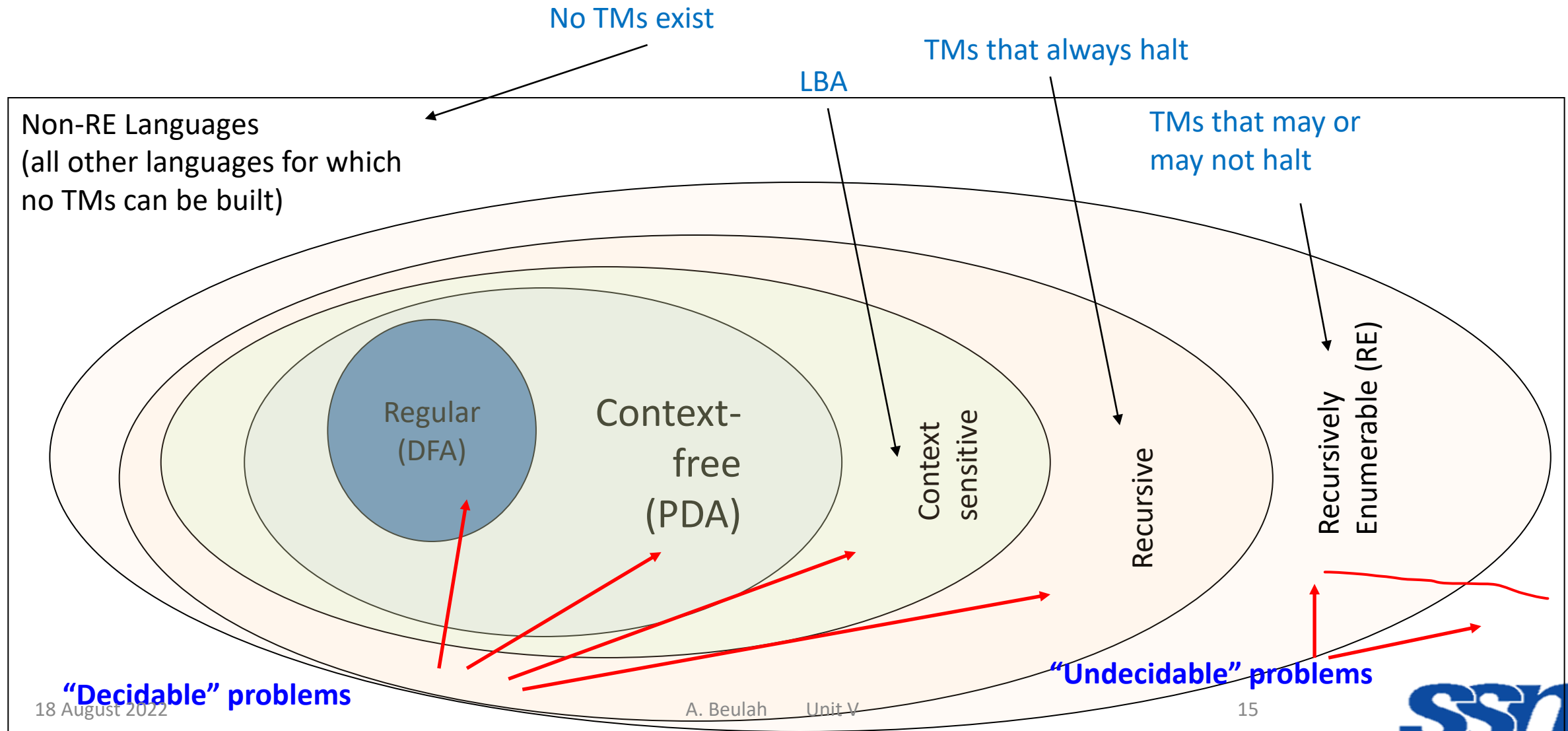
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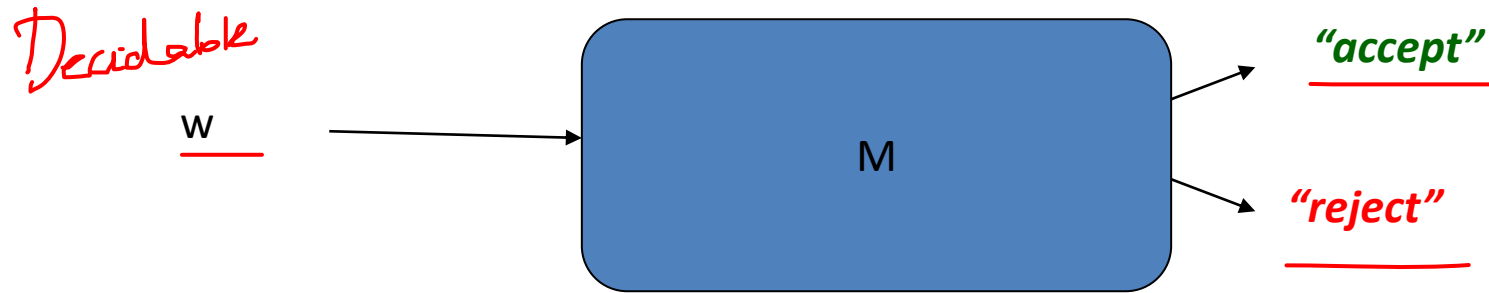


# RECURSIVE, RE, UNDECIDABLE LANGUAGES

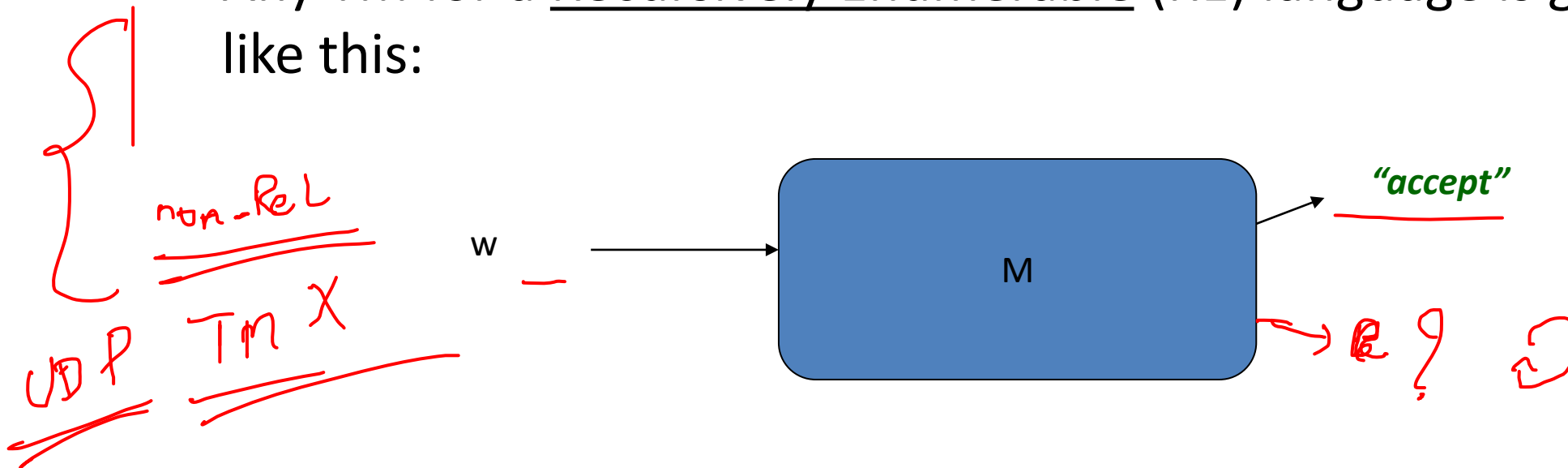


# RECURSIVE, RE, UNDECIDABLE LANGUAGES

- Any TM for a Recursive language is going to look like this:



- Any TM for a Recursively Enumerable (RE) language is going to look like this:

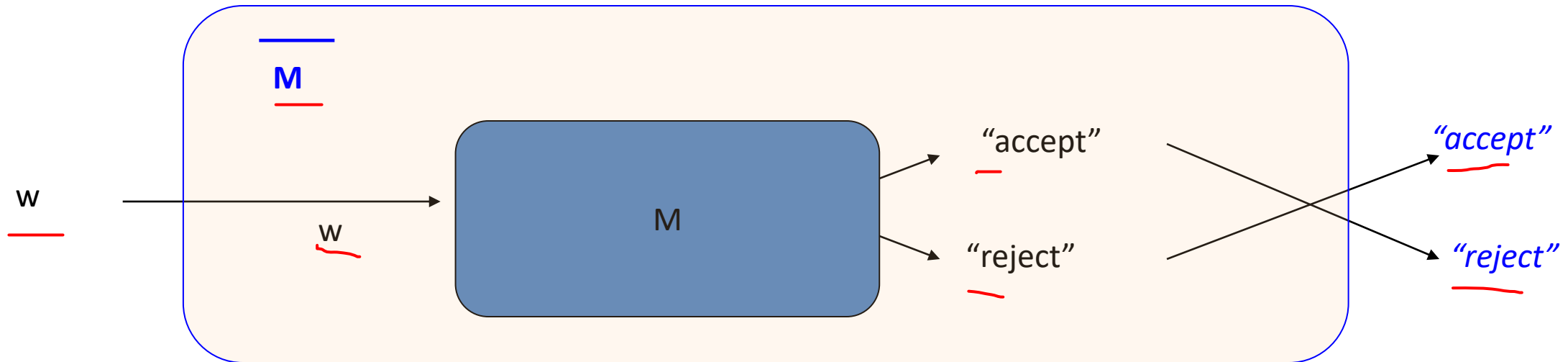




# CLOSURE PROPERTIES OF RECURSIVE (R) AND RECURSIVELY ENUMERABLE(RE) LANGUAGES

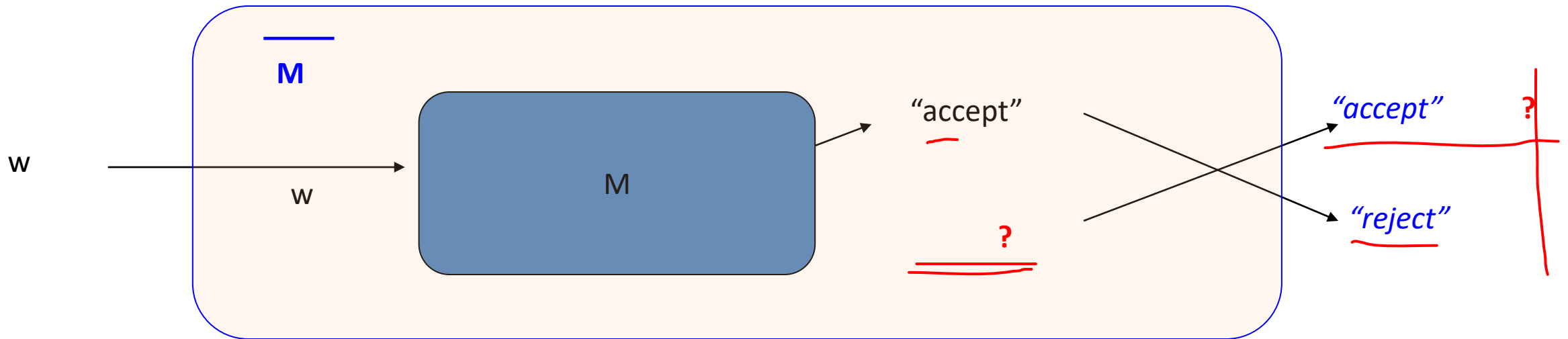
# RL ARE CLOSED UNDER COMPLEMENTATION

- If L is Recursive,  $\overline{L}$  is also Recursive



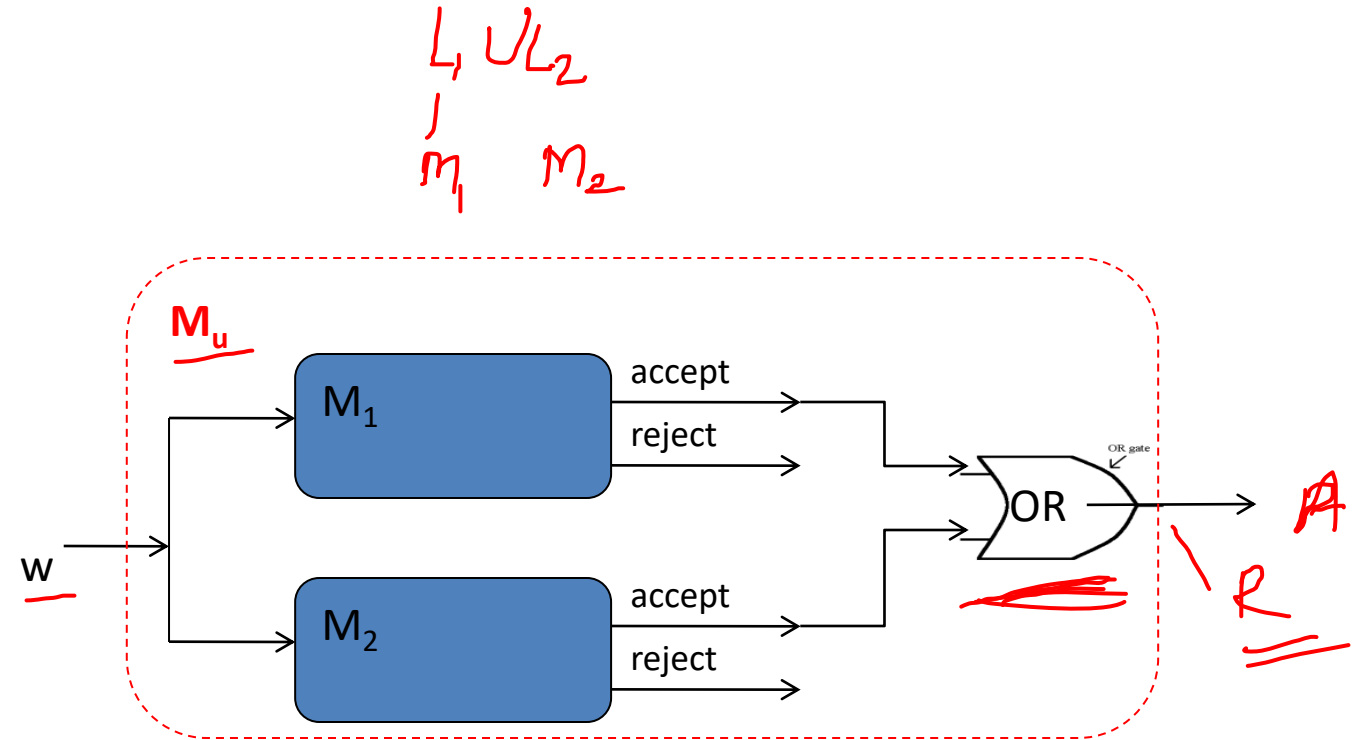
# ARE ~~RL~~ <sup>RE</sup> ~~CLOSED~~ UNDER COMPLEMENTATION? (NO)

- If  $L$  is RE,  $\overline{L}$  need not be RE



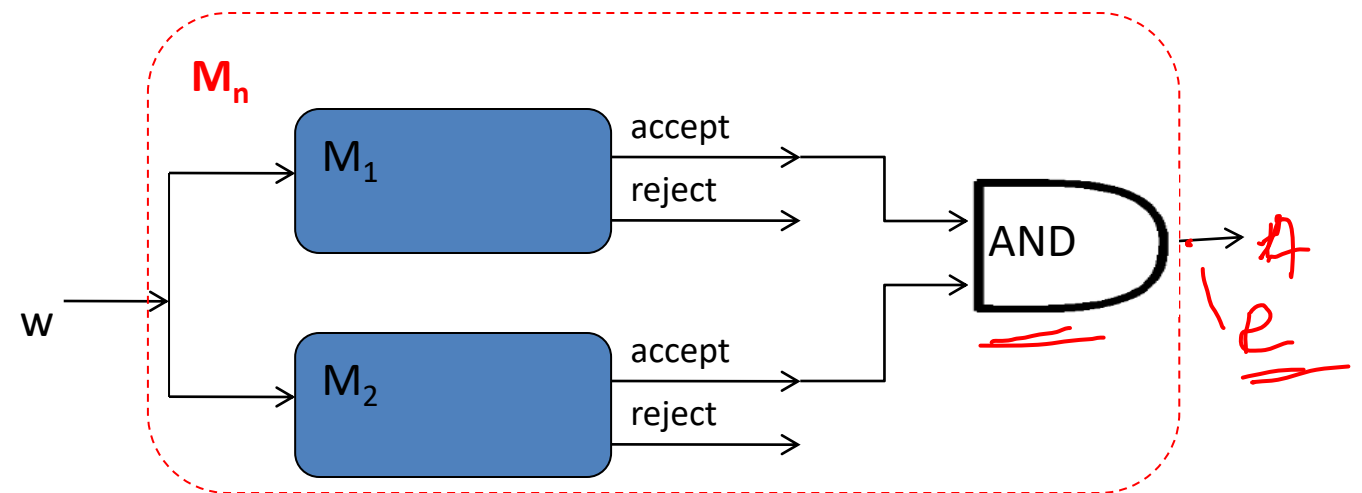
# RECURSIVE LANGS ARE CLOSED UNDER UNION

- Let  $M_u = \text{TM for } L_1 \cup L_2$
- $M_u$  construction:
  1. Make 2-tapes and copy input  $w$  on both tapes
  2. Simulate  $M_1$  on tape 1
  3. Simulate  $M_2$  on tape 2
  4. If either  $M_1$  or  $M_2$  accepts, then  $M_u$  accepts
  5. Otherwise,  $M_u$  rejects.



# RL ARE CLOSED UNDER INTERSECTION

- Let  $M_n = \text{TM for } L_1 \cap L_2$
- $M_n$  construction:
  1. Make 2-tapes and copy input  $w$  on both tapes
  2. Simulate  $M_1$  on tape 1
  3. Simulate  $M_2$  on tape 2
  4. If either  $M_1$  AND  $M_2$  accepts, then  $M_n$  accepts
  5. Otherwise,  $M_n$  rejects.



# OTHER CLOSURE PROPERTY RESULTS

- Recursive languages are also closed under:
  - Concatenation —
  - Kleene closure (star operator) —
  - Homomorphism, and inverse homomorphism
- RE languages are closed under:
  - Union, intersection, concatenation, Kleene closure

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- RE languages are *not* closed under:
  - complementation /

# TEST YOUR KNOWLEDGE

- Let  $L_1$  be a recursive language. Let  $L_2$  and  $L_3$  be languages that are recursively enumerable but not recursive. Which of the following statements is not necessarily true?
  - $L_2 - L_1$  is recursively enumerable.
  - $L_1 - L_3$  is recursively enumerable
  - $L_2 \cap L_1$  is recursively enumerable
  - $L_2 \cup L_1$  is recursively enumerable

# SUMMARY

- What is undecidability
- Recursive and Recursive enumerable languages



# REFERENCE

- Hopcroft J.E., Motwani R. and Ullman J.D, “Introduction to Automata Theory, Languages and Computations”, Second Edition, Pearson Education, 2008