

**Sri Sivasubramaniya Nadar College of Engineering, Kalavakkam**

**Department of Computer Science and Engineering**

**UCS1712 – GRAPHICS AND MULTIMEDIA LAB**

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**Lab Test – Tuesday Batch**

**Date: 03-10-23**

**K3,CO1,CO2**

1. Using Bresenham's Line drawing and Circle drawing algorithms to recreate the following image.



2. Apply 2D transformations to simulate the launch of a rocket [Use GL\_LINES to draw the lines]



3. Draw a unicycle and simulate the riding motion on the floor.

