SWE4001 System Programming

LAB-3

Pass-2 Assembler

CODE:

```
#include<bits/stdc++.h>
using namespace std;
class Pass2{
string programName;
int startAddress;
int lenPro;
int loctr;
vector<map<string,string>> instructOp;
map<string, string>opTab = {
{"ADD", "1A"},
{"AND", "40"},
{"COMP", "28"},
{"DIV", "24"},
{"J", "3C"},
{"JEQ", "30"},
{"JGT", "34"},
{"JLT", "38"},
{"JSUB", "48"},
{"LDA", "00"},
{"LDCH", "50"},
{"LDL", "08"},
{"LDX", "04"},
{"MUL", "20"},
{"OR", "44"},
{"RD", "D8"},
{"RSUB", "4C"},
{"STA", "0C"},
{"STCH", "54"},
{"STL", "14"},
{"STSW", "E8"},
{"STX", "10"},
{"SUB", "1C"},
{"TD", "E0"},
{"TIX", "2C"},
{"WD", "DC"}
};
public:
map<string, string> sumTabdata;
void writeProCode(){
fstream pgm("objpgm.txt",ios::app);
if(pgm.is open()){
```

```
pgm << "H" << "\t" << setw(6) << left << programName
<<"\t"<< setw(6) << setfill('0') << right << hex << startAddress<<"\t"
<< setw(6) << lenPro << "\n";
while (!instructOp.empty()) {
string textRec = "T";
int d = startAddress;
int recordStart =d;
string objectCode;
while (!instructOp.empty() && objectCode.length() < 60) {</pre>
auto instruction = instructOp.front();
instructOp.erase(instructOp.begin());
objectCode += instruction["opcode"];
d+= 3;
pgm << textRec<<"\t" << setw(6) << setfill('0') << hex << recordStart <<"\t"
<< setw(2) << setfill('0') << (objectCode.length() / 2) <<"\t"
<< objectCode << "\n";
pgm << "E" <<"\t"<< setw(6) << setfill('0') << startAddress << "\n";</pre>
void writeObjCode(vector<string> readLine){
fstream obj("objcode.txt",ios::app);
if(obj.is_open()){
if(readLine.size()==4){
for(auto d: readLine){
obj<<d<<"\t";
loctr = stoi(readLine[0], nullptr, 16);
}else if(readLine[1]=="START"){
startAddress = stoi(readLine[2],nullptr, 16);
programName = readLine[0];
obj<<"\t\t\t";
for(auto d: readLine){
obj<<d<<"\t";
}else if(readLine[0]=="END"){
lenPro = loctr - startAddress;
obj<<"\t\t";
obj<<readLine[0]<<"\t\t\t\t"<<readLine[1];</pre>
if(opTab.find(readLine[1]) !=opTab.end()){
map<string, string> instruction;
instruction["address"] = to string(loctr);
instruction["opcode"] = opTab[readLine[1]] + sumTabdata[readLine[2]];
instructOp.push_back(instruction);
loctr = stoi(readLine[0],nullptr, 16);
obj<<readLine[0]<<"\t\t"<<readLine[1]<<"\t"<<readLine[2]<<"\t\t"<<opTab[readLi
ne[1]]+sumTabdata[readLine[2]];
obj<<"\n";
```

```
void readSymTab(){
for (auto itr = sumTabdata.begin(); itr != sumTabdata.end(); ++itr) {
cout << itr->first
<< '\t' << itr->second << '\n';
void loadSymtab(){
fstream symTabF("symtab.txt",ios::in);
if(symTabF.is_open()){
string symBuffer;
while(getline(symTabF,symBuffer)){
stringstream ss(symBuffer);
string buffer;
bool isFirst = true;
string var;
string add;
while(ss>>buffer){
if(isFirst){
add = buffer;
isFirst = false;
}else{
var = buffer;
isFirst = true;
sumTabdata.insert({var, add});
cout<<"Symtab loaded"<<endl;</pre>
void splitandstore(string line){
stringstream ss(line);
string buffer;
int index = 0;
vector <string> lineBuffer;
while(ss>>buffer){
lineBuffer.push_back(buffer);
writeObjCode(lineBuffer);
void readIntermediateFile(){
fstream inputF("intermediate.txt", ios::in);
if(inputF.is open()){
cout<<"LOG: file open success"<<endl;</pre>
string buffer;
while(getline(inputF,buffer)){
splitandstore(buffer);
cout<<endl;</pre>
```

```
};
int main(){
Pass2 p2;
p2.loadSymtab();
p2.readIntermediateFile();
p2.readSymTab();
p2.writeProCode();
}
```

Output:

```
PS <u>C:\Users\sabba\Documents\SWE4001-SP\LAB</u>> cd "c:\Users\sabba\Documents\SWE4001-SP\LAB\" ; if ($?
) { g++ Pass2.cpp -o Pass2 } ; if ($?) { .\Pass2 }
Symtab loaded
LOG: file open success
ALPHA
        1018
BETA
       101b
DELTA
        1024
GAMMA
       1021
INCR
        1027
ONE
        1015
```

Objcode.txt

	2.07000.010.10					
	objcc objcc	ode.txt				
ı			SAME	PLE STAF	RT	1000
ı	2	1000	LDA	ALPHA		001018
ı	3	1003	ADD	INCR		1A1027
	4	1006	SUB	ONE		1C1015
	5	1009	STA	BETA		0C101b
	6	100c	LDA	GAMMA		001021
ı	7	100f	ADD	INCR		1A1027
	8	1012	STA	DELTA		0C1024
	9	1015	ONE	WORD	1	
	10	1018	ALPHA	RESW	1	
	11	101b	BETA	RESW	2	
	12	1021	GAMMA	RESW	1	
	13	1024	DELTA	RESW	1	
	14	1027	INCR	RESW	1	
	15		END		SAME	PLE
	16					
	47					

Objpgm

