

Stack

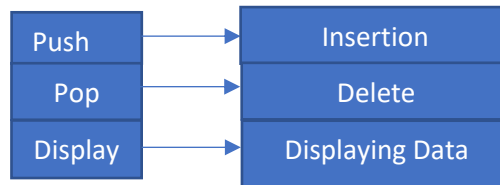
LIFO - Last In First Out

FILO - First In Last Out

0	1	2	3	4

Top = -1[shows the stack is empty]

It has three operations push,pop,display (insertion,delete,displaying data)



Let's consider a stack of size 5 to see the following operations.

Push Operation:-

Algorithm	Program of push (Function part):
increment top	Void Push(val)
st(top) = value	{ if top ==size-1
st(top) = value	{ Print stack is full/ overflow }
	else
	{ top++; st[top] = val; }

Top = -1	push(100)	push(200)	push(300)	push(400)	push(500)	
					500	top
				400	400	
			300	300	300	
		200	200	200	200	
	100	100	100	100	100	
Top = -1	top=0	top=1	top=2	top=3	top=4	

In each step, top is increased by 1 and finally it reached the (size -1)th position. Now if we try to insert another element it says stack is full.

Pop Operation:-

Algorithm	Program for pop (Function part):-
Decrement top	int pop()
	{
When top != -1	if top == -1
	{ Print stack is empty/ underflow }
Then we can delete	else
	{ val = st[top]; st[top--] = 0; return val; }
	}

pop()		pop()		pop()		pop()		pop()		top=-1	
500	top		top		top		top		top		top
400		400									
300		300		300							
200		200		200		200					
100		100		100		100		100			
top = 4		top = 3		top = 2		top = 1		top = 0		top = -1	

In each step, top is decreased by one and finally it has cleared all the elements in the stack and made the stack as empty. It is impossible to delete an element from the empty stack.

Display Operation :-

Algorithm	Program of display (Function part):
<p>If top == -1</p> <p>Print " Stack is empty/underflow"</p> <p>Otherwise run a loop print the elements in the stack from the position of top to 0</p>	<pre> void display() { int i; if(top == -1) { printf(" Stack is empty/underflow"\n) ; } else { for(i = top; i>=0 ; i--) { printf("%d",st[i]); } printf("\n"); } } </pre>

display()		display()		display()		display()		display()		top=-1
Top = 4	i	Top = 4	i	Top = 4	i	Top = 4	i	Top = 4	i	
500		500		500		500		500underfillow		
400		400		400		400		400		
300		300		300		300		300		
200		200		200		200		200		
100		100		100		100		100		

Output of display is

500

400

300

200

100

In this case,
It prints stack is empty

Infix	a+b
Postfix	ab+
Prefix	+ab

Prefix +ab

continue loop until>

$$+,- \rightarrow 1$$
[illegible]

4		
3		
2		
1		
0		

[illegible]

Infix	a	*	b	-	c	/	d	^	e	+	f
	0	1	2	3	4	5	6	7	8	9	10
		i									

Pre(*)=2 top++ top=*

4		
3		
2		
1		
0	*	top

Postfix	a	1	2	3	4	5	6	7	8	9	10
		j									

Infix	a	*	b	-	c	/	d	^	e	+	f
	0	1	2	3	4	5	6	7	8	9	10
			i								

Pre(b) = false j=b j++

4		
3		
2		
1		
0	*	top

Postfix	a	b	2	3	4	5	6	7	8	9	10
			j								

Infix	a	*	b	-	c	/	d	^	e	+	f
	0	1	2	3	4	5	6	7	8	9	10
				i							

Pre(-) = 1 1<2 top-- - and j = *,j++

4		
3		
2		
1		
0	-	top

Postfix	a	b	*	3	4	5	6	7	8	9	10
				j							

Infix	a	*	b	-	c	/	d	^	e	+	f
	0	1	2	3	4	5	6	7	8	9	10
					i						

Pre(c) = false j = c j++

4		
3		
2		
1		
0	-	top

Postfix	a	b	*	c	4	5	6	7	8	9	10
					j						

Infix	a	*	b	-	c	/	d	^	e	+	f
	0	1	2	3	4	5	6	7	8	9	10
						i					

Pre(/) = 2,true 2>1 ++top top = /

4		
3		
2		
1	/	top
0	-	

Postfix	a	b	*	c	4	5	6	7	8	9	10
					j						

Infix	a	*	b	-	c	/	d	^	e	+	f
	0	1	2	3	4	5	6	7	8	9	10
							i				

Pre(d) = false j=d j++

4		
3		
2		
1	/	top
0	-	

Postfix	a	b	*	c	d	5	6	7	8	9	10
						j					

Infix	a	*	b	-	c	/	d	^	e	+	f
	0	1	2	3	4	5	6	7	8	9	10
								i			

Pre(^) = 3 3>2 ++top top = ^

4		
3		
2	^	top
1	/	
0	-	

Postfix	a	b	*	c	d	5	6	7	8	9	10
						j					

Infix	a	*	b	-	c	/	d	^	e	+	f
	0	1	2	3	4	5	6	7	8	9	10
									i		

Pre(e) = false j = e j++

4		
3		
2	^	top
1	/	
0	-	

Postfix	a	b	*	c	d	e	6	7	8	9	10
						j					

Infix	a	*	b	-	c	/	d	^	e	+	f
	0	1	2	3	4	5	6	7	8	9	10
										i	

Pre(+) = 1 1<3 & top != -1 → replace ^ by + & write ^ in postfix

4		
3		
2	+	top
1	/	
0	-	

Postfix	a	b	*	c	d	e	^	7	8	9	10
								j			

Pre(+) = 1 1<2 & top != -1 & top-- → replace / by + & write / in postfix

4		
3		
2		
1	+	top
0	-	

Postfix	a	b	*	c	d	e	^	/	8	9	10
									j		

Pre(+) = 1 1=1 & top != -1 & top -- → replace - by + & write - in postfix

4		
3		
2		
1		
0	+	top

Postfix	a	b	*	c	d	e	^	/	-	9	10
										j	

Infix	a	*	b	-	c	/	d	^	e	+	f
	0	1	2	3	4	5	6	7	8	9	10
											i

Pre(f) = false j=f j++

4		
3		
2		
1		
0	+	top

Postfix	a	b	*	c	d	e	^	/	-	f	10
											j

Top = + top != -1 → j=+

4		
3		
2		
1		
0	+	top

Postfix	a	b	*	c	d	e	^	/	-	f	+
											j

This is the required postfix expression converted from infix.

If we have open braces in our infix then we have to apply the following changes in our program:-

Precedence of '(' is -1

If i==')' :

Pop all operator upto open bracket and append it to postfix

If i=='{' :

op = st[top--]

while(op!='(')

append post op

op = st[top --]

Example :- **a+(b*c+d)-e**

Infix	a	+	(b	*	c	+	d)	-	e
	0	1	2	3	4	5	6	7	8	9	10
	i										

Pre(a) = false j=a j++

Infix	a	+	(b	*	c	+	d)	-	e
	0	1	2	3	4	5	6	7	8	9	10
				i							

Pre(b) = false j = b j++

4		
3		
2		
1	(top
0	+	

Postfix	a	b	2	3	4	5	6	7	8	9	10
			j								

Infix	a	+	(b	*	c	+	d)	-	e
	0	1	2	3	4	5	6	7	8	9	10
					i						

Pre(*) = 2 2 > -1 ++ top top = *

4		
3		
2	*	top
1	(
0	+	

Postfix	a	b	2	3	4	5	6	7	8	9	10
			j								

Infix	a	+	(b	*	c	+	d)	-	e
	0	1	2	3	4	5	6	7	8	9	10
						i					

Pre(c) = false j = c j++

4		
3		
2	*	top
1	(
0	+	

Postfix	a	b	c	3	4	5	6	7	8	9	10
				j							

Infix	a	+	(b	*	c	+	d)	-	e
	0	1	2	3	4	5	6	7	8	9	10
							i				

Pre(+)=1 1<2 & top != -1 & top -- → replace * by + & write * in postfix then j++

4		
3		
2	+	top
1	(
0	+	

Postfix	a	b	c	*	4	5	6	7	8	9	10
					j						

Infix	a	+	(b	*	c	+	d)	-	e
	0	1	2	3	4	5	6	7	8	9	10
								i			

Pre(d) = false j = d j++

4		
3		
2	+	top
1	(
0	+	

Postfix	a	b	c	*	d	5	6	7	8	9	10
						j					

Infix	a	+	(b	*	c	+	d)	-	e
	0	1	2	3	4	5	6	7	8	9	10
									i		

Pre(') = -1 infix[j] = ' ' j = + j++ upto st[top] == '(' remove '(' from stack decrease top by 1

4		
3		
2		
1		
0	+	top

Postfix	a	b	c	*	d	+	6	7	8	9	10
							j				

Infix	a	+	(b	*	c	+	d)	-	e
	0	1	2	3	4	5	6	7	8	9	10
										i	

Pre(-) = 1 1=1 replace + by - j = + j++

4		
3		
2		
1		
0	-	top

Postfix	a	b	c	*	d	+	+	7	8	9	10
								j			

Infix	a	+	(b	*	c	+	d)	-	e
	0	1	2	3	4	5	6	7	8	9	10
											i

Pre(e) = false j = e j++

4		
3		
2		
1		
0	-	top

Postfix	a	b	c	*	d	+	+	e	8	9	10
									j		

Infix	a	+	(b	*	c	+	d)	-	e
	0	1	2	3	4	5	6	7	8	9	10
											i

Pre(e) = false j = e j++ and I reached it's end

4		
3		
2		
1		
0	-	top

Postfix	a	b	c	*	d	+	+	e	8	9	10
									j		

Top = - top != -1 → j = - and I reached it's end

4		
3		
2		
1		
0	-	top

Postfix	a	b	c	*	d	+	+	e	-	9	10
									j		

Postfix	a	b	c	*	d	+	+	e	-
									j

This is the required postfix equation of given infix.

Infix to Prefix notation:-

1. Follow the same rules of infix to postfix notation
2. Apply the algorithm of infix to postfix
3. Get the reverse of the string of the infix to postfix which will be the required infix to prefix notation

Postfix Evaluation:-

If i is operand :

Push into stack

If i is operator:

Pop two values from stack

Op1

Op2

Then apply the operator as op2 op(+,-,*,/,%) op1 and store in res

Then push(res) into stack

Finally stack[0] is the answer

4	5	2	3	*	-	*	2	3	*	+
---	---	---	---	---	---	---	---	---	---	---

3
2
5
4

$$2 * 3 = 6$$

6
5
4

$$5 - 6 = -1$$

-1
4

$$(-1) * 4 = (-4)$$

-4

4	5	2	3	*	-	*	2	3	*	+
---	---	---	---	---	---	---	---	---	---	---

Completed part

3
2
-4

$$3 * 2 = 6$$

6
-4

$$6 + (-4) = 2$$

2