

## EXERCISE SET 13.9



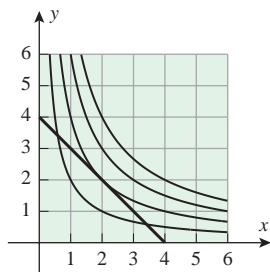
Graphing Utility



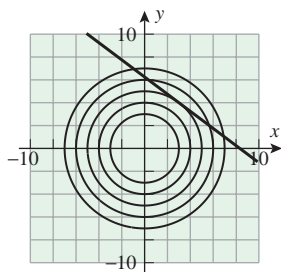
CAS

## FOCUS ON CONCEPTS

- The accompanying figure shows graphs of the line  $x + y = 4$  and the level curves of height  $c = 2, 4, 6$ , and  $8$  for the function  $f(x, y) = xy$ .
  - Use the figure to find the maximum value of the function  $f(x, y) = xy$  subject to  $x + y = 4$ , and explain your reasoning.
  - How can you tell from the figure that your answer to part (a) is not the minimum value of  $f$  subject to the constraint?
  - Use Lagrange multipliers to check your work.
- The accompanying figure shows the graphs of the line  $3x + 4y = 25$  and the level curves of height  $c = 9, 16, 25, 36$ , and  $49$  for the function  $f(x, y) = x^2 + y^2$ .
  - Use the accompanying figure to find the minimum value of the function  $f(x, y) = x^2 + y^2$  subject to  $3x + 4y = 25$ , and explain your reasoning.
  - How can you tell from the accompanying figure that your answer to part (a) is not the maximum value of  $f$  subject to the constraint?
  - Use Lagrange multipliers to check your work.



▲ Figure Ex-1



▲ Figure Ex-2

- On a graphing utility, graph the circle  $x^2 + y^2 = 25$  and two distinct level curves of  $f(x, y) = x^2 - y$  that just touch the circle in a single point.
  - Use the results you obtained in part (a) to approximate the maximum and minimum values of  $f$  subject to the constraint  $x^2 + y^2 = 25$ .
  - Check your approximations in part (b) using Lagrange multipliers.
- If you have a CAS with implicit plotting capability, use it to graph the circle  $(x - 4)^2 + (y - 4)^2 = 4$  and two level curves of  $f(x, y) = x^3 + y^3 - 3xy$  that just touch the circle.
  - Use the result you obtained in part (a) to approximate the minimum value of  $f$  subject to the constraint  $(x - 4)^2 + (y - 4)^2 = 4$ .
  - Confirm graphically that you have found a minimum and not a maximum.
  - Check your approximation using Lagrange multipliers and solving the required equations numerically.

**5–12** Use Lagrange multipliers to find the maximum and minimum values of  $f$  subject to the given constraint. Also, find the points at which these extreme values occur. ■

- $f(x, y) = xy$ ;  $4x^2 + 8y^2 = 16$
- $f(x, y) = x^2 - y^2$ ;  $x^2 + y^2 = 25$
- $f(x, y) = 4x^3 + y^2$ ;  $2x^2 + y^2 = 1$
- $f(x, y) = x - 3y - 1$ ;  $x^2 + 3y^2 = 16$
- $f(x, y, z) = 2x + y - 2z$ ;  $x^2 + y^2 + z^2 = 4$
- $f(x, y, z) = 3x + 6y + 2z$ ;  $2x^2 + 4y^2 + z^2 = 70$
- $f(x, y, z) = xyz$ ;  $x^2 + y^2 + z^2 = 1$
- $f(x, y, z) = x^4 + y^4 + z^4$ ;  $x^2 + y^2 + z^2 = 1$

**13–16 True–False** Determine whether the statement is true or false. Explain your answer. ■

- A “Lagrange multiplier” is a special type of gradient vector.
- The extrema of  $f(x, y)$  subject to the constraint  $g(x, y) = 0$  occur at those points for which  $\nabla f = \nabla g$ .
- In the method of Lagrange multipliers it is necessary to solve a constraint equation  $g(x, y) = 0$  for  $y$  in terms of  $x$ .
- The extrema of  $f(x, y)$  subject to the constraint  $g(x, y) = 0$  occur at those points at which a contour of  $f$  is tangent to the constraint curve  $g(x, y) = 0$ .

**17–24** Solve using Lagrange multipliers. ■

- Find the point on the line  $2x - 4y = 3$  that is closest to the origin.
- Find the point on the line  $y = 2x + 3$  that is closest to  $(4, 2)$ .
- Find the point on the plane  $x + 2y + z = 1$  that is closest to the origin.
- Find the point on the plane  $4x + 3y + z = 2$  that is closest to  $(1, -1, 1)$ .
- Find the points on the circle  $x^2 + y^2 = 45$  that are closest to and farthest from  $(1, 2)$ .
- Find the points on the surface  $xy - z^2 = 1$  that are closest to the origin.
- Find a vector in 3-space whose length is 5 and whose components have the largest possible sum.
- Suppose that the temperature at a point  $(x, y)$  on a metal plate is  $T(x, y) = 4x^2 - 4xy + y^2$ . An ant, walking on the plate, traverses a circle of radius 5 centered at the origin. What are the highest and lowest temperatures encountered by the ant?

**25–32** Use Lagrange multipliers to solve the indicated exercises from Section 13.8. ■

- Exercise 38
- Exercise 39