

Date:

Time: 11am

Location: Leep 2320

Objective:

Team Members Attended: Anna Ross, Sriya Annem, Kaden Huber, Samantha Adorno, Tanu Sakary, Sabeen Ahmad

Tasks Allocated:

Follow-Up Actions:

Task Completion Confirmation:

Github Repo Management:

Next Meeting Date:

Today's Notes

- Test cases

```
Enter move (e.g. 'reveal A5' or 'flag B3'): REVEAL I10
Flags remaining: 0
Total mines: 15
  A  B  C  D  E  F  G  H  I  J
1   .   1   .
2  2  2  2  1  1   .   .   1  F
3  F  F  3  F  2  1   .   1  1
4  3  F  3  2  F  2  1   .   .
5  1  1  1  1  2  F  3  2  2  1
6  1  1  2  1  2  2  F  F  2  F
7  2  F  3  F  1  1  2  2  2  1
8  .  F  4  2  1   .   1  1  1
9  1  2  F  1   .   1  F  1
10   1  1  1   .   1  1  1

Enter move (e.g. 'reveal A5' or 'flag B3'): 
```

- What happens if you uncover a flag
 - currently says you must remove flag
 - ope nevermind Flagged cells cannot be uncovered until unflagged
- win if both flag all mines and uncover all non-mine cells
 - currently need to uncover all non mine cells
 - Win: Achieved by uncovering all non-mine cells without detonating any mines

- Win: Achieved by uncovering all non-mine cells without detonating any mines
- need to do this in the reveal_board function

Input validation

2. Out-of-bounds coordinates

2.1 Uncover `(-1, 0)`, `(0, 10)`, `(10,10)`.

Expect: graceful error/ignored input; no state change.

3. Non-integer / malformed input

3.1 Pass `"3"`, `3.5`, `None`.

Expect: input rejected; no state change.

4. Mine input must be from 10 - 20

Uncovering behavior

4. Uncover already-uncovered cell

4.1 Pick a safe number cell; uncover twice.

Expect: second call is a no-op; no crash; state unchanged.

5. Uncover a flagged cell

5.1 Flag `(4, 4)` then try to uncover `(4, 4)`.

Expect: blocked (return code like `FLAGGED`); no uncover.

```
• (flask-app) PS C:\Users\sriya\Downloads\Project1--581\src> python test_cases.py

--- Test 4: uncover twice ---
First uncover: SAFE state: UNCOVERED
Second uncover: REVEALED state: UNCOVERED

--- Test 5: uncover flagged ---
Flagging (0,7): FLAGGED state: FLAG
Uncover flagged: FLAGGED state: FLAG
○ (flask-app) PS C:\Users\sriya\Downloads\Project1--581\src> 
```

Live Share Ln 43, Col 1 Spaces: 4 UTF-8 CRLF {} Python

Test 4 (Uncover twice):

This test checks what happens when you try to uncover a cell that has already been revealed. The first uncover works normally, but the second uncover just returns "REVEALED" and leaves the board unchanged.

Test 5 (Uncover flagged):

This test makes sure a flagged cell can't be uncovered by mistake. Once a flag is placed, any attempt to uncover that cell is blocked and the state stays "FLAG".

Flagging rules

6. Flag toggle

6.1 Flag (2,2), then unflag (2,2).

Expect: `flags_remaining` decrements then increments back; cell state flips reliably.

7. Flag count never negative

7.1 Attempt to place more than `mine_total` flags.

Expect: either block extra flags or allow but `flags_remaining` never drops below 0 (choose and enforce one behavior consistently).

8. Flagging an uncovered cell

8.1 Uncover (3,3) then try to flag it.

Expect: disallowed; no state change.

