Nizar Jandal Alrifai

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Skills

- Languages: Java, Python, C, C++
- Web-Dev: HTML5/CSS3/JavaScript
- Hardware: Arduino, Raspberry Pi, Circuit Design and VHDL
- Libraries/Tools: Git, JSON, Android Studio, Digital Ocean, Bootstrap, LibGDX, Pygame, OpenCV, LaTeX

Key Projects

Mini-Games Android Mania | Project

- Developed a series of entertaining multiplayer visual Java games using LibGDX
- Games include: a special Space Invaders, Frogger, a luck-based game, a memory game, and rope swinging
- Created an app to utilize phones as controllers, using Android Studio
- Established a connection using sockets between laptops and phones through a remote **Digital Ocean** server

Seize-Control | Hack the North

- Utilized OpenCV, Firebase, Pytube, HTML and CSS to create a Google Chrome extension to filter potential seizureinducing YouTube videos in a team environment
- Used Python to process and analyze pixels per frame using self-designed mathematical algorithms
- Modeled data acquired to display to the user through JavaScript

Panium-RPG | Project

- Co-created an open world, turn-based RPG in **Python**.
- Used Pygame to create the visuals and UI, and enhance UX.
- Created an interactive, multi-layered maps and rooms for the user to explore, using Tiled
- Created and gathered various sprites, to visualize 2 playable characters, many NPCs, and 20+ unique enemies
- Used File I/O to allow for the users to save their progress and continue their adventures at any point

Bored | Massey-Hacks IV

- Collaborated with a team to create an app which find entertainment locations within an area using Python
- Acquired user location via interactive Pygame/TKInter UI
- Retrieved nearby location data in JSON form using Google Maps and GeoCoder API

Experience

Front-End Web Developer | Canada South Science City | Windsor, ON

July 2019 - September 2019

- Took initiative to rebuild the company's main website from scratch for the organization using HTML, CSS, JavaScript, and Bootstrap for a more informative and user-friendly website
- Helped establish and open 3 new exhibits to the public

Co-founder and Instructor | CodeReach | Windsor, ON

September 2017 – June 2018

- Co-founded an initiative to teach elementary school students programming.
- Collaborated with over 10 other team members to teach 70+ students Python and Pygame fundamentals
- Gained media attention and acquired **80%**+ satisfaction rates from attendees.
- Applications rates increased by 60% the following year

Vice President and Member | Debate Club | Windsor, ON

September 2016 – July 2019

- Hosted meetings and managed over 70 members on a weekly basis
- Organized various local debate tournaments for high schools in the Windsor-Essex area

Education

Candidate for BASc in Computer Engineering | University of Waterloo, Waterloo, ON

2019 - 2024 (expected)

• Elected as 1 of 2 Engineering Society representatives from a class of 160 students