





NIZAR JANDAL ALRIFAI

 [saber74.github.io](https://github.com/saber74)  njandala@uwaterloo.ca  linkedin.com/in/nizar-alrifai/  github.com/saber74

Technical Skills

Languages: Python, TypeScript, Java, Kotlin, Groovy, C, C++, JavaScript, SQL, C#, R

Web-Dev: Node.js, React.js, Express.js, Knex.js, HTML5, CSS3, Django, Koa.js, REST API, Bootstrap

Other: Git, Jenkins, Docker, Redis, PostgreSQL, MySQL, .Net, Jest.js, AWS, CI/CD, Maven, Azure, Gradle, Linux, PCF, Pytest

Experience

Riot Games

May 2023 - August 2023

Software Engineer Intern

Los-Angeles, CA

- Designing an internal tool for VALORANT in **C#** to enable teams to create their own quality control rules to validate code and graphical asset changes. This tool ensures a high standard in the organization, and reduces wasted time on failed builds
- Developing pipelines to ensure continuous release of patches and updates to **20+ million players** across the globe

Faire

May 2022 - August 2022

Software Engineer Intern

Waterloo, ON

- Increased **Canadian Revenue by 46%**, through designing and implementing a migration of Canadian retailers to local currency
- Improved the import duties experience for **40k+ retailers across Europe** by leading development on 2 critical projects
- Acted as **Directly Responsible Engineer for the projects**. Responsible for collaborating with UX and product partners to scope user stories, onboarding engineers to the project, and **managing the overall execution across multiple Engineering teams**
- Built new APIs for high traffic areas such as Cart and Checkout using **Kotlin, MySQL, JUnit, Jersey, and Hibernate**

Wealthsimple

August 2021 – December 2021

Software Engineer Intern

Toronto, ON

- Architected and developed a new company-wide secure database change management system (**with Postgres**) to **eliminate unreviewed or fraudulent database changes** by removing single point of failure from data handling workflows
- Designed and implemented the backend, schemas and API of the Price-Alerts feature leveraging **Koa.js, Knex.js, and Jest.js**
- Reduced latency across the application by **20%**, allowing for faster market open trades utilizing **TypeScript, Redis, AWS**
- Reduced **type related errors by 90%** in the trade repository, eliminating the chances of type-related critical incidents, through executing a major codebase redesign of the main trade service
- Ensured Trading systems support upwards of **1 million concurrent users** by spearheading load tests using automated k6 scripts

Manulife Financial

January 2021 – April 2021

DevOps Engineer Intern

Waterloo, ON

- Provided continuous development and functional testing on **40+** Jenkins Pipelines used by **500+** employees using **Groovy**
- Used **Node.js** and **React.js** to create internal migration tools decreasing manual labour time by **20%**
- Automated onboarding tasks leveraging REST APIs resulting in **90% faster** setup/cleanup time to teach employees new skills
- Created new pipelines using **CI/CD** principles, integrating code quality tools like **SonarQube**, and pushing Artifacts to **Jfrog**

Sony Interactive Entertainment (PlayStation)

May 2020 – August 2020

Software Engineer Intern

Waterloo, ON

- Worked on the PlayStation 4 Console Store using **Python** to migrate to new API dependencies to unify logic across platforms
- Supported world-wide releases of the **\$20+ billion** yearly console store through integration and regression development and testing
- Optimized regression test suites to be **19.83% faster**, through code and logic recreation

Projects

UW Blueprint (Canadian Children Book Center team)

 [Github](#)

- Mentored junior developers** and collaborated with a team of volunteers to create a website from scratch for the non-for-profit
- Created a review platform, and an admin dashboard for admins to monitor users and reviews utilizing **Typescript, React**
- Designed a system to **integrate an external payment service** to allow for user subscriptions of various tiers using **Postgres**

BusyMaps

 [DevPost](#)

- Created a real-time platform to visually represent busyness of areas using **Google Places API** data and a **Flask** based backend

SeizeControl

 [DevPost](#)

- Utilized **OpenCV, Firebase, Python**, to create a Chrome extension to filter seizure-inducing frame in YouTube videos

Education

University of Waterloo

September 2019 – 2024

Bachelor of Applied Sciences in Computer Engineering

Waterloo, ON

- Cumulative Average: 90%, Dean's Honor List (2x terms, top 10/160 students)
- Relevant Courses: Data Structures & Algorithms (100%), Numerical Methods (100%), Systems Programming & Concurrency (98%)