

# Model Acceleration

# Work in Hardware Acceleration

- Conv 层:每次从bram取出 $5 \times 5$ 个weights参数和1个bias参数,然后对 于feature map 每次从bram中取出一行数据计算一次卷积,记录在线buffer 中,存取5行之后,然后再回到第2行再次计算.
- Linear: 每次取出连续20个数据以及其对应的权值,存储在linebuffer中,然后一直计算完成输出的第一个点,接着再计算输出的第二个点,一直到计算完成
- Bram: 规定conv层的权重每次存取25个8位bit,全连接层的存取每次为20个8位bit.
- 定点化: 采用2个位表示整数部分6个位表示小数部分,溢出就直接让其溢出即可

# Work in Hardware Acceleration

- LeNet运行pipeline

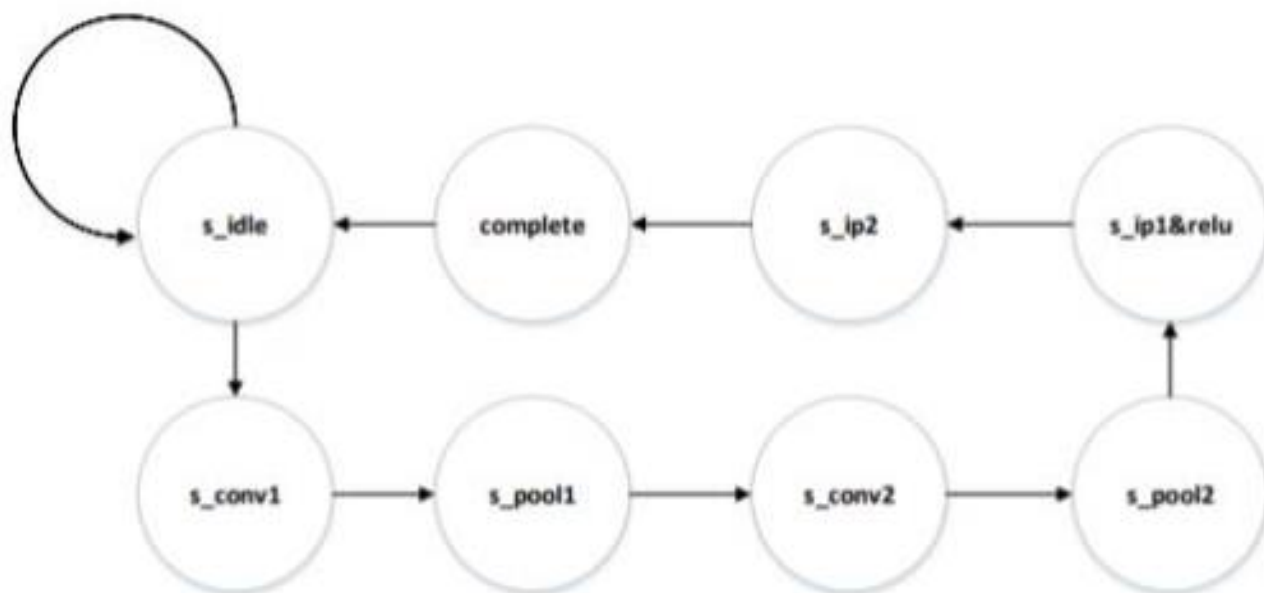


图 5: 顶层状态机

# Work in Hardware Acceleration

- 使用Verilog HDL实现卷积层、池层、全连接层,

```
always@* begin
  case(state)
    CONV_IDLE : begin
      if(mode == CONV1) n_state = PREPARING;
      else n_state = CONV_IDLE;
    end
    PREPARING : n_state = LOAD_CONV1_BIAS;
    LOAD_CONV1_BIAS : n_state = LOAD_CONV1_WEIGHT;
    LOAD_CONV1_WEIGHT : n_state = LOAD_CONV1_WRITE_DATA;
    LOAD_CONV1_WRITE_DATA : begin
      if(conv1_done) n_state = CONV1_FINISH;
      else n_state = (conv1_weight_done) ? LOAD_CONV1_WEIGHT : LOAD_CONV1_WRITE_DATA;
    end
    CONV1_FINISH : n_state = PREPARING_CONV2_BIAS0;
    PREPARING_CONV2_BIAS0 : n_state = LOAD_CONV2_BIAS0;
    LOAD_CONV2_BIAS0 : n_state = PREPARING_CONV2_BIAS1;
    PREPARING_CONV2_BIAS1 : n_state = LOAD_CONV2_BIAS1;
    LOAD_CONV2_BIAS1 : n_state = LOAD_CONV2_WEIGHT;
    LOAD_CONV2_WEIGHT : n_state = LOAD_CONV2_WRITE_DATA;
    LOAD_CONV2_WRITE_DATA : begin
      if(conv2_done) n_state = CONV_FINISH;
      else n_state = (conv2_weight_done) ? LOAD_CONV2_WEIGHT : LOAD_CONV2_WRITE_DATA;
    end
    CONV_FINISH : n_state = CONV_IDLE;
    default : n_state = CONV_IDLE;
  endcase
end
```

# Research in Algorithm Acceleration

- Taylor-Pruning Model
- ResNet50 Channel-Pruning
- BN-Pruning Model
- Attention Transfer Mimic
- Net-Adapt

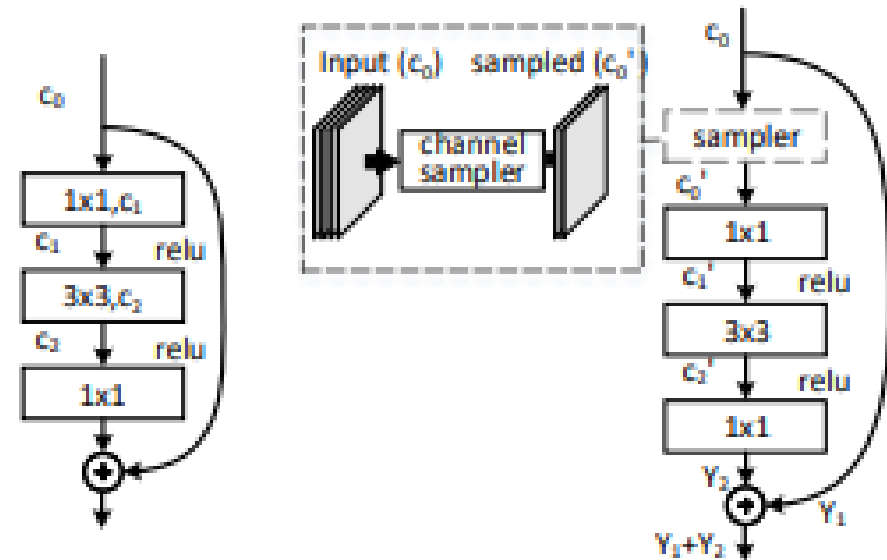
# Taylor-Pruning Model

- Implement Paper **Pruning Convolutional Neural Networks for Resource Efficient Inference**(ICLR2017) on VGG, ResNet, Inception Strutureand Classification, Pose Estimation, Detection Tasks.
- My contribution: I use the flops constrain and weight reconstruction to enhance the result from 83 to 85.304(Top5@Accuracy) on ImageNet. The algorithm has been used in products developed by SenseTime

$$|\Delta \mathcal{C}(h_i)| = |\mathcal{C}(\mathcal{D}, h_i = 0) - \mathcal{C}(\mathcal{D}, h_i)|,$$

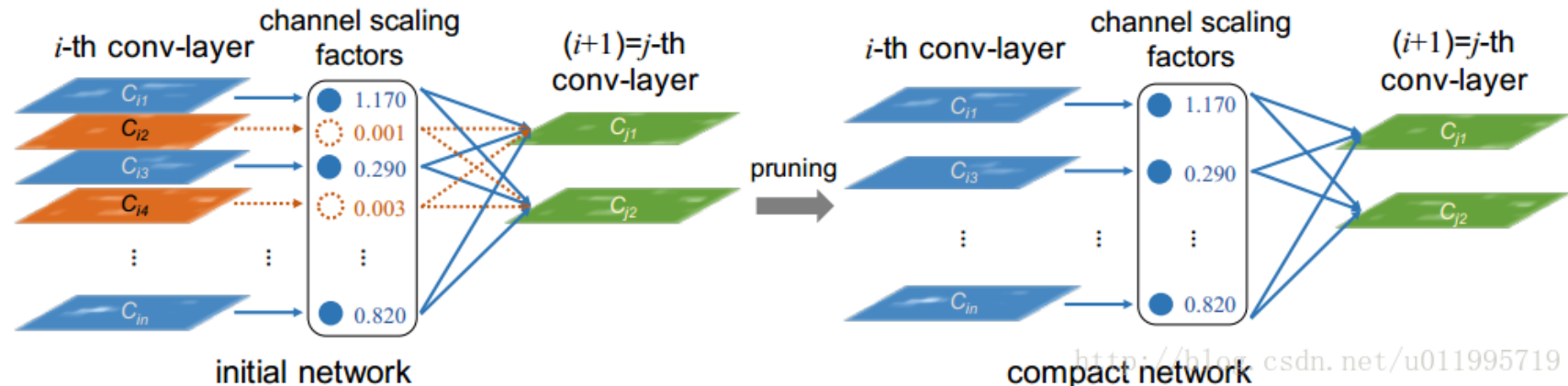
# ResNet50 Channel-Pruning

- Implement for Paper **Channel Pruning for Accelerating Very Deep Neural Networks** (ICCV2017) on Resnet50(ImageNet).
- My contribution: I achieve 2x acceleration and Top-5 Accuracy reduces 3.11(from 92.98 to 89.87).



# BN-Pruning Model

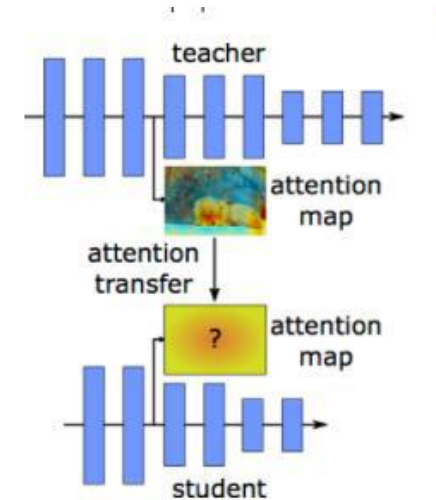
- Implement for Paper Learning Efficient Convolutional Networks through Network Slimming(ICCV2017) on VGG, ResNet, Inception Structure.
- My Contribution:
  - 1 I find that this way is sensitive to the hyper parameters.
  - 2 For detection, key point tasks, pretrained model as backbone is prone to generate better model, and BN-Pruning which relays on BatchNorm Layer is a way naturally trained from scratch model





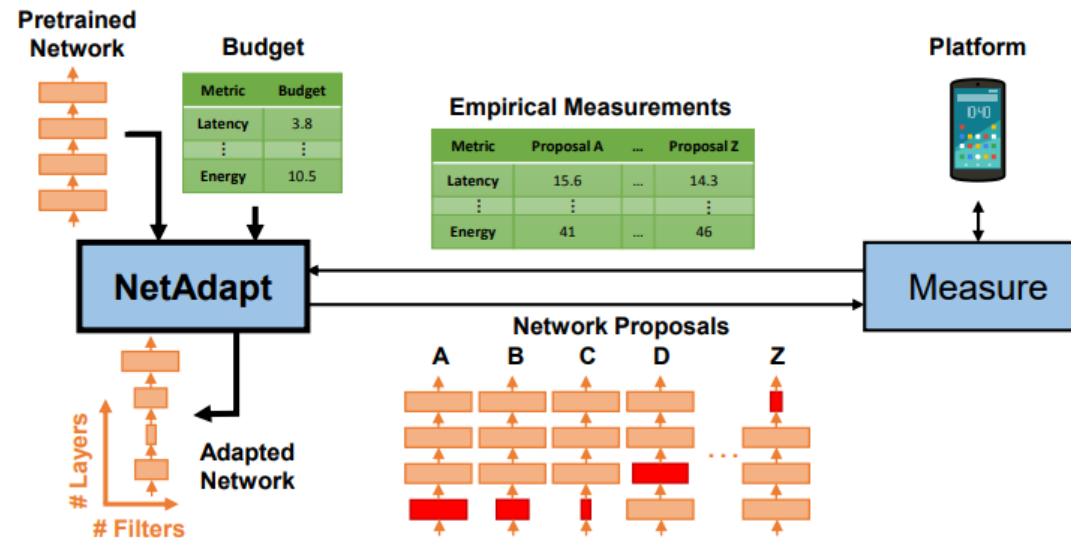
# Attention Transfer Mimic

- Implement for Paper **Improving Convolutional Networks via Attention Transfer** (ICLR 2017) on Classification, Detection Tasks
- My contribution: Transfer layer can remedy the gap between teacher model. For example, detection task(faster-rcnnresnet18 pascal VOC), the result of model trained by naive L2 loss as mimic loss(map 58.7) is lower 1.3 than that of model trained by L2 loss adding transfer layer.



# Net-Adapt

- Pruning model with a greedy search strategy. Implement for Paper **NetAdapt: Platform-Aware Neural Network Adaptation for Mobile Applications**
- My contribution: 1 Utilize Multi-process distribute training to finetune generated child network 2 build offline time lookup table



# Pruning with Hints: A framework for model acceleration

