EXP NO: 9

Basic Calculator App Using Android UI Controls

AIM:

Develop an Android application using controls like Button, TextView, EditText for designing a calculator having basic functionality like Addition, Subtraction, multiplication, and Division.

CODE:

MainActivity.kt

```
package com.example.myapplication sabharishraja
import android.os.Bundle
import android.view.View
import android.widget.Button
import android.widget.EditText
import android.widget.Toast
import androidx.appcompat.app.AppCompatActivity
class MainActivity : AppCompatActivity() {
  private lateinit var display: EditText
  private var currentInput: String = ""
  private var operand1: Double = 0.0
  private var operand2: Double = 0.0
  private var operator: String = ""
  override fun onCreate(savedInstanceState: Bundle?)
     { super.onCreate(savedInstanceState)
    setContentView(R.layout.activity main)
    display = findViewById(R.id.display)
    // Number buttons
    setButtonClickListener(R.id.button0)
    setButtonClickListener(R.id.button1)
    setButtonClickListener(R.id.button2)
    setButtonClickListener(R.id.button3)
    setButtonClickListener(R.id.button4)
    setButtonClickListener(R.id.button5)
    setButtonClickListener(R.id.button6)
    setButtonClickListener(R.id.button7)
    setButtonClickListener(R.id.button8)
    setButtonClickListener(R.id.button9)
    // Operator buttons
    setOperatorClickListener(R.id.buttonAdd, "+")
    setOperatorClickListener(R.id.buttonSubtract, "-")
    setOperatorClickListener(R.id.buttonMultiply, "*")
```

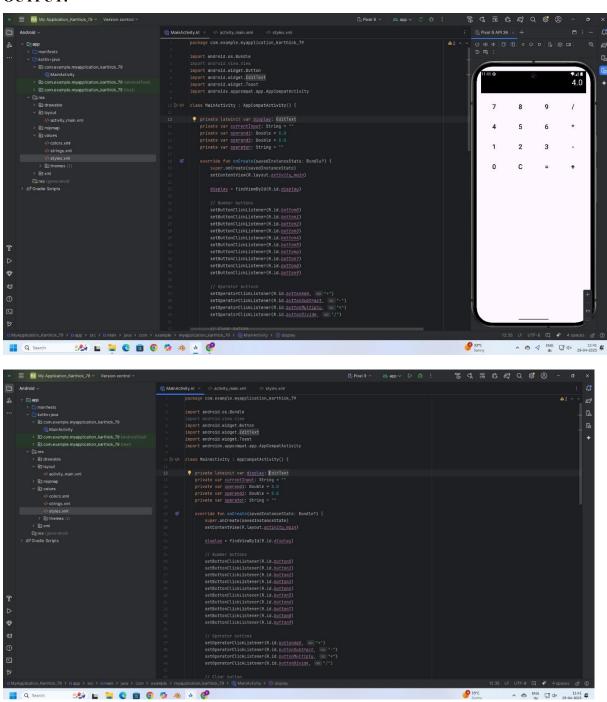
setOperatorClickListener(R.id.buttonDivide, "/")

```
// Clear button
    findViewById<Button>(R.id.buttonClear).setOnClickListener {
       currentInput = ""
       operand 1 = 0.0
       operand2 = 0.0
       operator = ""
       display.setText("")
    // Equal button
    findViewById<Button>(R.id.buttonEqual).setOnClickListener {
       if (operator.isEmpty()) return@setOnClickListener
       try {
         operand2 = currentInput.toDouble()
         val result = when (operator)
            { "+" -> operand1 +
            operand2 "-" -> operand1 -
            operand2 "*" -> operand1 *
            operand2 "/" -> {
              if (operand2 == 0.0) {
                 Toast.makeText(this@MainActivity, "Cannot divide by zero",
Toast.LENGTH SHORT).show()
                 return@setOnClickListener
              operand1 / operand2
            else \rightarrow 0.0
         display.setText(result.toString())
         operand1 = result // Update operand1 for subsequent calculations
         operator = ""
         currentInput = result.toString()
       } catch (e: Exception) {
         Toast.makeText(this@MainActivity, "Error: Invalid Input",
Toast.LENGTH SHORT).show()
  }
  // Set up number button listeners
  private fun setButtonClickListener(buttonId: Int)
     { val button: Button = findViewById(buttonId)
    button.setOnClickListener {
       currentInput += button.text.toString()
       display.setText(currentInput)
  }
  // Set up operator button listeners
  private fun setOperatorClickListener(buttonId: Int, op: String)
     { val button: Button = findViewById(buttonId)
```

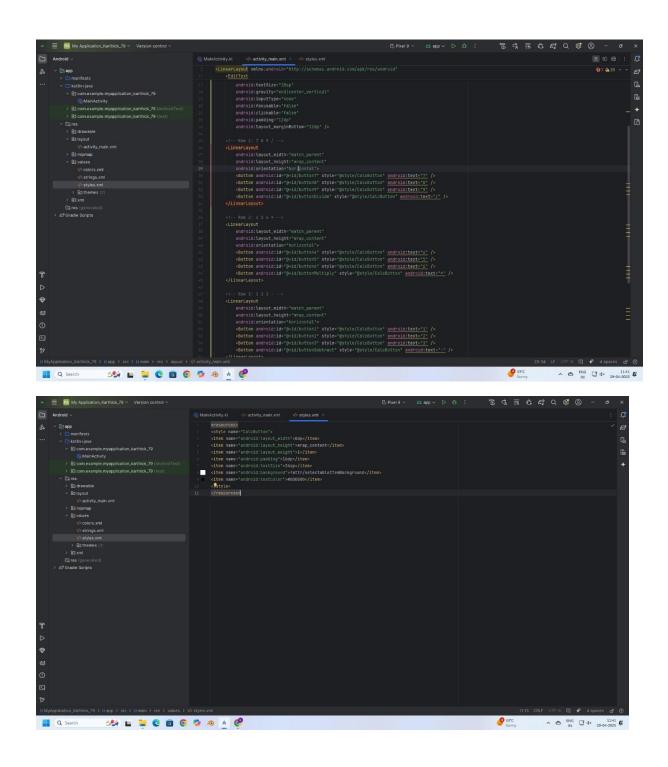
```
button.setOnClickListener {
       if (currentInput.isNotEmpty())
          { operand1 = currentInput.toDouble()
         currentInput = ""
         operator = op
    }
  }
  // Optional: Add functionality to handle decimal point (if needed)
  private fun isDecimalPointValid(): Boolean {
    return !currentInput.contains(".")
}
activity main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/calculatorLayout"
  android:layout width="match parent"
  android:layout height="match parent"
  android:orientation="vertical"
  android:padding="16dp"
  tools:context=".MainActivity">
  <EditText
    android:id="@+id/display"
    android:layout width="match parent"
    android:layout height="80dp"
    android:background="#000000"
    android:textColor="#FFFFFF"
    android:textSize="28sp"
    android:gravity="end|center vertical"
    android:inputType="none"
    android:focusable="false"
    android:clickable="false"
    android:padding="12dp"
    android:layout marginBottom="12dp"/>
  <!-- Row 1: 7 8 9 / -->
  <LinearLayout
    android:layout width="match parent"
    android:layout height="wrap content"
    android:orientation="horizontal">
    <Button android:id="@+id/button7" style="@style/CalcButton" android:text="7" />
    <Button android:id="@+id/button8" style="@style/CalcButton" android:text="8" />
    <Button android:id="@+id/button9" style="@style/CalcButton" android:text="9" />
    <Button android:id="@+id/buttonDivide" style="@style/CalcButton" android:text="/" />
  </LinearLayout>
  <!-- Row 2: 4 5 6 * -->
  <LinearLayout
```

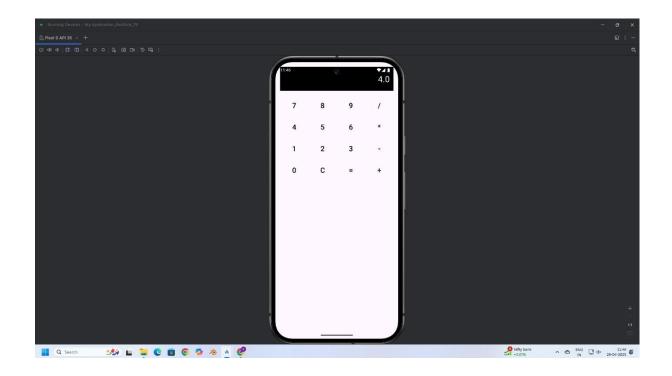
```
android:layout width="match parent"
    android:layout height="wrap content"
    android:orientation="horizontal">
    <Button android:id="@+id/button4" style="@style/CalcButton" android:text="4" />
    <Button android:id="@+id/button5" style="@style/CalcButton" android:text="5" />
    <Button android:id="@+id/button6" style="@style/CalcButton" android:text="6" />
    <Button android:id="@+id/buttonMultiply" style="@style/CalcButton" android:text="*" />
  </LinearLayout>
  <!-- Row 3: 1 2 3 - -->
  <LinearLayout
    android:layout width="match_parent"
    android:layout height="wrap content"
    android:orientation="horizontal">
    <Button android:id="@+id/button1" style="@style/CalcButton" android:text="1" />
    <Button android:id="@+id/button2" style="@style/CalcButton" android:text="2" />
    <Button android:id="@+id/button3" style="@style/CalcButton" android:text="3"/>
    <Button android:id="@+id/buttonSubtract" style="@style/CalcButton" android:text="-" />
  </LinearLayout>
  <!-- Row 4: 0 C = + -->
  <LinearLayout
    android:layout width="match parent"
    android:layout height="wrap content"
    android:orientation="horizontal">
    <Button android:id="@+id/button0" style="@style/CalcButton" android:text="0" />
    <Button android:id="@+id/buttonClear" style="@style/CalcButton" android:text="C"/>
    <Button android:id="@+id/buttonEqual" style="@style/CalcButton" android:text="=" />
    <Button android:id="@+id/buttonAdd" style="@style/CalcButton" android:text="+" />
  </LinearLayout>
</LinearLayout>
styles.xml
<resources>
<style name="CalcButton">
<item name="android:layout width">0dp</item>
<item name="android:layout height">wrap content</item>
<item name="android:layout weight">1</item>
<item name="android:padding">16dp</item>
<item name="android:textSize">24sp</item>
<item name="android:background">?attr/selectableItemBackground</item>
<item name="android:textColor">#000000</item>
</style>
</resources>
```

OUTPUT:



2116231801143 AI23431





RESULT:

Thus, a basic calculator application was successfully developed using Android controls like Button, TextView, and EditText to perform addition, subtraction, multiplication, and division operations.