

## **LIBRARY MANAGEMENT SYSTEM**

#### **MINI PROJECT REPORT**

#### Submitted by

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## **CS23332 DATABASE MANAGEMENT SYSTEM**

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#### **BONAFIDE CERTIFICATE**

Certified that this project report "LIBRARY MANAGEMENT SYSTEM" is bonafide work of "SABHARISHRAJA B(231801143), SARATH KUMAR P (231801156), SABARISH P (231801142) "who carried out the project work under my supervision.

e Practical Examination held on
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**INTERNAL EXAMINER** 

**EXTERNAL EXAMINER** 

#### **ABSTRACT**

The Library Management System is a robust solution for managing library operations, built using Python's Tkinter for its user-friendly interface and MongoDB for scalable, efficient database management. It supports key functionalities such as adding, updating, issuing, and returning books, with each record containing details like title, author, unique ID, availability status, and issuer card ID. MongoDB's NoSQL structure ensures fast and reliable handling of large datasets, enabling efficient insertion, updating, and deletion of records. Features like a powerful search function and real-time updates ensure data accuracy and accessibility, streamlining library workflows. Designed for scalability and performance, this system demonstrates the potential of NoSQL databases in handling structured and semi-structured data, making it a future-proof solution for modern library management.

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#### **INTRODUCTION:**

This project is a **Library Management System** designed to streamline the management of books and records within a library. Developed using Python's Tkinter for a simple and intuitive user interface and MongoDB as the backend database, this system offers core functionalities such as adding, updating, issuing, and returning books. By leveraging MongoDB's flexible document-based structure, the system can handle large collections of data efficiently and scale as the library grows. This system provides library administrators with a reliable tool to manage book availability, track issuers, and maintain an organized record system, enhancing both library operations and user satisfaction.

## **Objectives**

- 1. **Efficient Book Tracking:** Streamline the management of book information, including titles, authors, and availability, using MongoDB to enhance data retrieval and storage.
- 2. **User-Friendly Interface:** Provide a Tkinter interface for seamless interaction, allowing users to easily add, update, delete, and view book records.
- 3. **Improved Borrowing System:** Implement clear tracking of book issuance and returns with real-time updates to ensure accurate record-keeping.
- 4. **Data Consistency:** Use MongoDB's robust database structure to maintain data integrity, ensuring accurate and consistent information for all library records.
- 5. **Scalability and Flexibility:** Design a scalable solution that can handle increased data and functionality as the library collection grows.

#### **MODULES:**

For a Library Management System (LMS), essential modules should be structured to support efficient handling of books, users, borrowing activities, and reporting needs. Here's a suggested list of core and additional modules, along with important database considerations:

#### **Core Modules:**

- Book Management
- Member Management
- Borrowing and Return Management
- Catalog Search and Browsing

## **Additional Modules:**

- Inventory Management
- Reporting and Analytics
- Supplier and Acquisition Management
- Fines and Payments

### **Database Considerations:**

- DBMS Selection
- Data Normalization
- Security Protocols
- Scalability Design

#### **SURVEY OF TECHNOLOGIES:**

## **Software Description:**

This project utilizes a combination of software tools to create a comprehensive and efficient supermarket management system:

- **Database Management System (DBMS):** MongoDB is chosen as the DBMS for the library management system due to its flexibility with unstructured data, ease of scalability, and ability to handle a diverse range of data types efficiently.
- Integrated Development Environment (IDE): PyCharm is selected as the IDE for its Python-specific features, code completion, debugging tools, and seamless integration with MongoDB.

## Languages:

- **MongoDB:** MongoDB Query Language (MQL) is used to interact with the MongoDB database, enabling data retrieval, document manipulation, and management of collections, making it ideal for handling complex, document-oriented data structures in the library management system.
- **Python**: A versatile programming language is used to develop the backend logic, implement business rules, and interact with the Mongodb database through the pymongo.

#### **2.2.1.MONGODB:**

MongoDB plays a crucial role in the library management system by:

- Storing Document-based Records: Using collections to store books, members, borrowing history, and other library data in a flexible schema.
- Efficient Data Retrieval: Performing targeted queries to find specific books, authors, or borrowing statuses within the database.
- Managing Data Relationships: Using document embedding or referencing to handle relationships between books, authors, and borrowers.
- Generating Insights: Creating reports through MongoDB aggregation to analyze book popularity, member borrowing patterns, and other key metrics.

#### **2.2.2 PYTHON:**

- **Develop backend logic:** Implement core functionalities like book issue/return, fine calculations, and user account management.
- Interact with the MongoDB database: Use PyMongo to connect and manage MongoDB collections, enabling flexible data handling and retrieval.
- Create the user interface: Design a user-friendly interface with Tkinter, allowing users to perform library tasks and view records.
- Integrate with external systems: Connect the library system to other educational or resource management tools for seamless data sharing.
- Implement data validation: Ensure accurate data entry, enforce library rules, and maintain system integrity.

### **REQUIREMENTS AND ANALYSIS:**

### **Requirement Specification**

## **Functional Requirements:**

### **Book Management:**

- Add, edit, and delete book records
- Track book availability and current status (issued/available)
- Manage categories and authors

## **Member Management:**

- Create, update, and view member profiles
- Track borrowing history and overdue fines
- Manage contact information and membership status

## **Transaction Management:**

- Issue and return books to members
- Update book availability and member records
- Handle overdue fines and renewals

## **Reporting and Analytics:**

- Generate reports on issued/available books, overdue items, and fines
- Analyze borrowing trends, popular books, and member activity

## **Non-Functional Requirements**

**Performance:** Efficiently handle numerous member transactions and large book collections.

**Scalability:** Accommodate a growing number of books, members, and transactions.

**Security:** Protect sensitive member data and secure access to library records.

Usability: Provide a user-friendly interface for both staff and members.

**Reliability:** Ensure system stability with minimal downtime and accurate data handling.

## **Hardware and Software Requirements:**

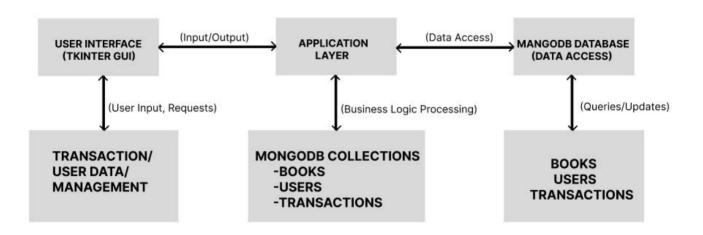
## **\***Hardware:

- Server: A powerful server with sufficient CPU, RAM, and storage to handle the database and application workload.
- **Network:** A reliable network connection to allow access to the system from different locations.
- **POS Terminals:** Point-of-sale terminals for processing sales transactions.

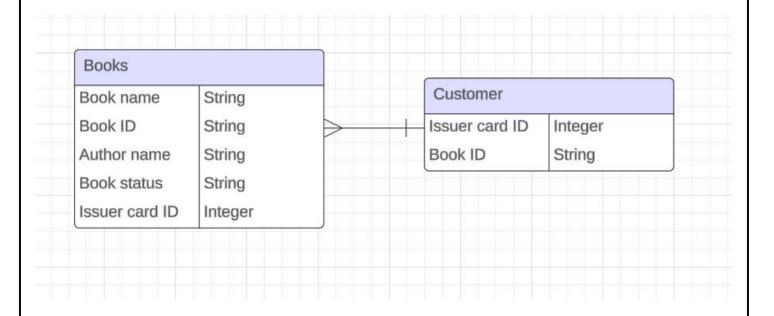
### **Software:**

- Database Management System (DBMS): MySQL, PostgreSQL, or SQL Server or Mongodb.
- Integrated Development Environment (IDE): PyCharm or Visual Studio Code.
- Operating System: Linux or Windows.
- Web Server: Apache or Nginx.

## 3.3 ARCHITECTURE DIAGRAM:



# 3.4 ER DIAGRAM:



## **PROGRAM CODE:**

## Login page:

```
import tkinter as tk
from tkinter import messagebox
import random
def generate captcha():
  captcha value = ".join([str(random.randint(0, 9)) for in range(4)])
  captcha var.set(captcha value)
def login():
  username = entry username.get()
  password = entry_password.get()
  entered captcha = entry captcha.get()
  if username == "admin" and password == "password" and entered captcha ==
captcha var.get():
    root.destroy()
    import code2
  elif entered captcha != captcha var.get():
    messagebox.showerror("Login Failed", "Incorrect CAPTCHA. Please try again.")
    generate captcha()
  else:
    messagebox.showerror("Login Failed", "Invalid username or password")
root = tk.Tk()
root.title("Library Management System - Login")
root.geometry("1100x600")
# Background color
root.configure(bg="#6891FF")
# Title Label
label title = tk.Label(root, text="Library Management System", font=("Arial", 24, "bold"),
bg="#5E4FFF", fg="white")
label title.pack(pady=40)
# Frame for the login form
frame = tk.Frame(root, bg="white", padx=40, pady=30)
frame.place(relx=0.5, rely=0.5, anchor="center")
```

```
# Username Label and Entry
label username = tk.Label(frame, text="USERNAME:", font=("Arial", 14), bg="white")
label username.grid(row=0, column=0, sticky="w", pady=10)
entry username = tk.Entry(frame, font=("Arial", 14), width=25)
entry username.grid(row=0, column=1, padv=10)
# Password Label and Entry
label password = tk.Label(frame, text="PASSWORD:", font=("Arial", 14), bg="white")
label_password.grid(row=1, column=0, sticky="w", pady=10)
entry password = tk.Entry(frame, font=("Arial", 14), show="*", width=25)
entry password.grid(row=1, column=1, pady=10)
# CAPTCHA generation
captcha var = tk.StringVar() # StringVar to hold CAPTCHA text
generate captcha() # Generate initial CAPTCHA
# CAPTCHA Label and Entry
label captcha = tk.Label(frame, text="CAPTCHA:", font=("Arial", 14), bg="white")
label captcha.grid(row=2, column=0, sticky="w", pady=10)
label generated captcha = tk.Label(frame, textvariable=captcha var, font=("Arial", 14),
bg="white", fg="black")
label generated captcha.grid(row=2, column=1, sticky="w", pady=10)
entry captcha = tk.Entry(frame, font=("Arial", 14), width=25)
entry captcha.grid(row=3, column=1, pady=10)
# Login Button
btn login = tk.Button(frame, text="Login", font=("Arial", 14), width=15, bg="#4CAF50",
fg="white", command=login)
btn login.grid(row=4, columnspan=2, pady=20)
root.mainloop()
```

## Main program:

```
# Importing all necessary modules import pymongo from tkinter import * import tkinter.ttk as ttk import tkinter.messagebox as mb import tkinter.simpledialog as sd

# Connecting to MongoDB client = pymongo.MongoClient('mongodb://localhost:27017/') # Change if MongoDB is hosted elsewhere db = client['libraryDB']
```

```
collection = db['Library']
# Functions
def issuer card():
  Cid = sd.askstring('Issuer Card ID', 'What is the Issuer\'s Card ID?\t\t\t\t')
  if not Cid:
     mb.showerror('Error', 'Issuer ID cannot be empty, it must have a value')
  else:
     return Cid
def display records():
  global collection, tree
  tree.delete(*tree.get children())
  data = collection.find({})
  for record in data:
     tree.insert(", END, values=(record['BK NAME'], record['BK ID'],
record['AUTHOR NAME'],
                       record['BK STATUS'], record['CARD ID']))
def clear fields():
  global bk status, bk id, bk name, author name, card id
  bk status.set('Available')
  for i in ['bk id', 'bk name', 'author name', 'card id']:
     exec(f''\{i\}.set('')'')
     bk id entry.config(state='normal')
  try:
     tree.selection remove(tree.selection()[0])
  except:
     pass
def clear and display():
  clear fields()
  display records()
def add record():
  global collection
  global bk name, bk id, author name, bk status
  if bk status.get() == 'Issued':
     card id.set(issuer card())
  else:
     card id.set('N/A')
  surety = mb.askyesno('Confirmation required', 'Are you sure?\nNote:Book ID cannot be
changed later.')
  if surety:
     new record = \{
```

```
'BK NAME': bk name.get(),
       'BK ID': bk id.get(),
       'AUTHOR NAME': author name.get(),
       'BK STATUS': bk status.get(),
       'CARD ID': card id.get()
     try:
       collection.insert one(new record)
       clear and display()
     except pymongo.errors.DuplicateKeyError:
       mb.showerror('Book already in use!',
               'The entered Book ID exists in the database, please alter the book ID')
def view record():
  global bk name, bk id, bk status, author name, card id
  global tree
  if not tree.focus():
     mb.showerror('Select a row!',
             'To view a record, you must select it in the table. Please do so before
continuing.')
    return
  current item selected = tree.focus()
  values in selected item = tree.item(current item selected)
  selection = values in selected item['values']
  bk name.set(selection[0]);
  bk id.set(selection[1]);
  bk status.set(selection[3])
  author name.set(selection[2])
  try:
     card id.set(selection[4])
  except:
     card id.set(")
def update record():
  def update():
     global bk status, bk name, bk id, author name, card id
     global collection, tree
     if bk status.get() == 'Issued':
       card id.set(issuer card())
     else:
       card id.set('N/A')
    collection.update one({'BK ID': bk id.get()}, {'$set': {
       'BK NAME': bk name.get(),
       'BK STATUS': bk status.get(),
       'AUTHOR NAME': author name.get(),
       'CARD ID': card id.get()
```

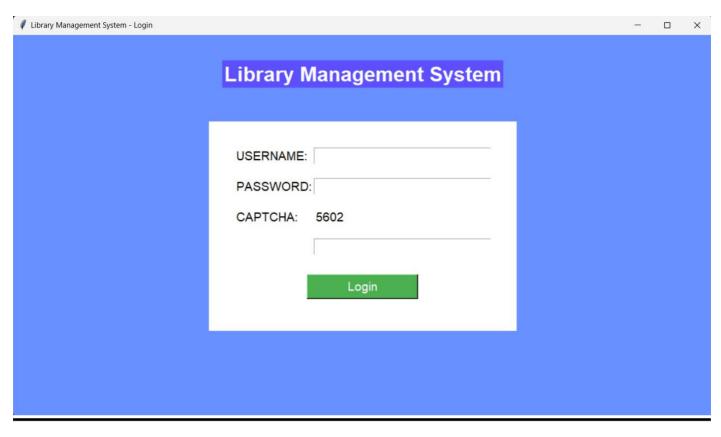
```
}})
     clear and display()
     edit.destroy()
     bk id entry.config(state='normal')
     clear.config(state='normal')
  view record()
  bk id entry.config(state='disable')
  clear.config(state='disable')
  edit = Button(left frame, text='Update Record', font=btn font, bg=btn hlb bg, width=20,
command=update)
  edit.place(x=50, y=375)
def remove record():
  if not tree.selection():
     mb.showerror('Error!', 'Please select an item from the database')
  current item = tree.focus()
  values = tree.item(current item)
  selection = values["values"]
  collection.delete one({'BK ID': selection[1]})
  tree.delete(current item)
  mb.showinfo('Done', 'The selected record deleted successfully')
  clear and display()
def delete inventory():
  if mb.askyesno('Confirmation required', 'Are you sure to delete all records?'):
     tree.delete(*tree.get children())
     collection.delete many({})
  else:
     return
def change availability():
  global card id, tree, collection
  if not tree.selection():
     mb.showerror('Error!', 'Please select a book from the database')
     return
  current item = tree.focus()
  values = tree.item(current item)
  BK id = values['values'][1]
  BK status = values["values"][3]
  if BK status == 'Issued':
     surety = mb.askyesno('Confirmation', 'Book returned?')
     if surety:
       collection.update one({'BK ID': BK id}, {'$set': {'BK_STATUS': 'Available',
'CARD ID': 'N/A'}})
     else:
```

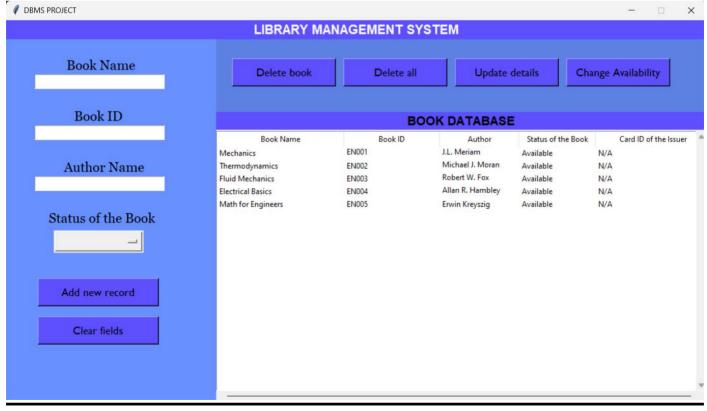
```
mb.showinfo('Alert!!', 'The book needs to be returned to change status')
  else:
    collection.update one({'BK ID': BK id}, {'$set': {'BK STATUS': 'Issued', 'CARD ID':
issuer card()}})
  clear and display()
# Variables for the GUI
lf bg = '#6891FF' # Left Frame Background Color
rtf bg = '#5D81E3' # Right Top Frame Background Color
rbf bg = '#5E4FFF' # Right Bottom Frame Background Color
btn hlb bg = '#5E4FFF' # Background color for Head Labels and Buttons
lbl font = ('Georgia', 16) # Font for all labels
entry font = ('Times New Roman', 12) # Font for all Entry widgets
btn font = ('Gill Sans MT', 13)
# Initializing the main GUI window
root = Tk()
root.title('DBMS PROJECT')
root.geometry('1100x600')
root.resizable(0, 0)
Label(root, text='LIBRARY MANAGEMENT SYSTEM', font=("Noto Sans CJK TC", 15,
'bold'), bg=btn hlb bg, fg='White').pack(
  side=TOP, fill=X)
# StringVars
bk status = StringVar()
bk name = StringVar()
bk id = StringVar()
author name = StringVar()
card id = StringVar()
# Frames
left frame = Frame(root, bg=lf bg)
left frame.place(x=0, y=30, relwidth=0.3, relheight=0.96)
RT frame = Frame(root, bg=rtf bg)
RT frame.place(relx=0.3, y=30, relheight=0.2, relwidth=0.7)
RB frame = Frame(root)
RB frame.place(relx=0.3, rely=0.24, relheight=0.785, relwidth=0.7)
# Left Frame
Label(left frame, text='Book Name', bg=lf bg, font=lbl font).place(x=92, y=25)
Entry(left frame, width=25, font=entry font, text=bk name).place(x=45, y=55)
```

```
Label(left frame, text='Book ID', bg=lf bg, font=lbl font).place(x=104, y=105)
bk id entry = Entry(left frame, width=25, font=entry font, text=bk id)
bk id entry.place(x=45, y=135)
Label(left frame, text='Author Name', bg=lf bg, font=lbl font).place(x=88, y=185)
Entry(left frame, width=25, font=entry font, text=author name).place(x=45, y=215)
Label(left frame, text='Status of the Book', bg=lf bg, font=lbl font).place(x=64, y=265)
dd = OptionMenu(left frame, bk status, *['Available', 'Issued'])
dd.configure(font=entry font, width=12)
dd.place(x=75, y=300)
submit = Button(left frame, text='Add new record', font=btn font, bg=btn hlb bg,
width=20, command=add record)
submit.place(x=50, y=375)
clear = Button(left frame, text='Clear fields', font=btn font, bg=btn hlb bg, width=20,
command=clear fields)
clear.place(x=50, y=435)
# Right Top Frame
Button(RT frame, text='Delete book', font=btn font, bg=btn hlb bg, width=17,
command=remove record).place(x=25, y=30)
Button(RT frame, text='Delete all', font=btn font, bg=btn hlb bg, width=17,
command=delete inventory).place(x=200, y=30)
Button(RT frame, text='Update details', font=btn font, bg=btn hlb bg, width=17,
command=update record).place(x=375,y=30)
Button(RT frame, text="Change Availability", font=btn font, bg=btn hlb bg, width=17,
command=change availability).place(x=550,y=30)
# Right Bottom Frame (Treeview)
Label(RB frame, text='BOOK DATABASE', font=("Noto Sans CJK TC", 14, 'bold'),
bg=rbf bg, fg='Black').pack(side=TOP,fill=X)
tree = ttk.Treeview(RB frame, height=100, selectmode=BROWSE,columns=('Book Name',
"Book ID", "Author", "Status", "Issuer's Card ID"))
X scroller = Scrollbar(tree, orient=HORIZONTAL, command=tree.xview)
Y scroller = Scrollbar(tree, orient=VERTICAL, command=tree.yview)
X scroller.pack(side=BOTTOM, fill=X)
Y scroller.pack(side=RIGHT, fill=Y)
tree.config(yscrollcommand=Y scroller.set, xscrollcommand=X scroller.set)
tree.heading('Book Name', text='Book Name', anchor=CENTER)
tree.heading('Book ID', text='Book ID', anchor=CENTER)
tree.heading('Author', text='Author', anchor=CENTER)
tree.heading('Status', text='Status of the Book', anchor=CENTER)
tree.heading("Issuer's Card ID", text="Card ID of the Issuer", anchor=CENTER)
```

```
tree.column('#0', width=0, stretch=NO)
tree.column('#1', width=200, stretch=NO)
tree.column('#2', width=150, stretch=NO)
tree.column('#3', width=125, stretch=NO)
tree.column('#4', width=120, stretch=NO)
tree.column('#5', width=180, stretch=NO)
tree.place(y=30, relwidth=1, relheight=0.9, relx=0)
display records()
root.update()
root.mainloop()
```

# **RESULTS SCREENSHOT:**





# **CONCLUSION:**

- In conclusion, the Library Management System (LMS) utilizing MongoDB as its database solution offers an efficient and flexible approach to managing library operations, such as book tracking, user management, and issue/return processes.
- The use of MongoDB enables scalability, allowing the system to handle large volumes of data while maintaining fast query performance, which is essential for managing vast collections of books and user records.
- The system's real-time data access empowers administrators to manage books, users, and transactions seamlessly, while the integration with MongoDB ensures data integrity and easy updates.
- With robust security features, the system ensures the safety and privacy of user information, and its adaptability supports future growth in terms of data volume and functionality.
- Overall, the Library Management System with MongoDB represents a modern, scalable, and efficient solution that optimizes library operations, enhances user experience, and simplifies management tasks.



- ➤ MongoDB Documentation: https://docs.mongodb.com/
- > Python MongoDB Driver: <a href="https://pymongo.readthedocs.io/">https://pymongo.readthedocs.io/</a>
- ➤ "Learning MongoDB" by Jason C. Brown
- > Tkinter Documentation:

https://docs.python.org/3/library/tkinter.html

> Python Tkinter Tutorial (GeeksforGeeks):

https://www.geeksforgeeks.org/python-tkinter-tutorial/