ML Laboratory 05: Object Detection with SSD

1. Objective

Students should understand the principles of object detection with single-stage object detection networks, and be able use a pretrained object detection model available in Matlab.

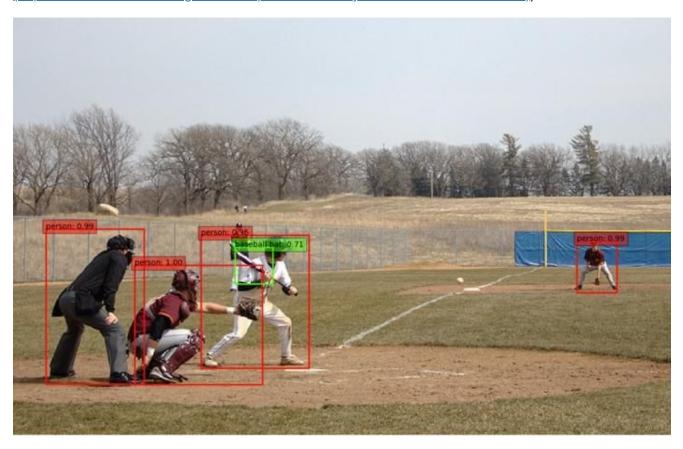
2. Theoretical aspects

Single Shot Detector (SSD) is a CNN network architecture designed for fast detection (e.g. localization) of objects in an image.

Object detection

Object detection = locating certain objects in an image, and indicate their class.

Example (image from https://lambdalabs.com/blog/how-to-implement-ssd-object-detection-in-tensorflow/):



We have: a certain set of classes of objects which the model has been trained to detect (e.g. person, baseball bat, car, bicycle, , ball etc.).

We want: a list of objects detected in the image, with the following data:

- 1. For each detected object, we want the **bounding box** surrounding the object. This is defined by 4 pixel coordinates (e.g. bottom=140, top=300, left=74, right=128)
- For each detected object, we want the class of the object (i.e. it is a person or a bicycle). The class will come with a certain confidence score (probability), just like we saw in Lab4 for classification networks.

The SSD network architecture



(image from https://towardsdatascience.com/understanding-ssd-multibox-real-time-object-detection-in-deep-learning-495ef744fab)

The **input** of the network is a fixed-size $W \times H \times 3$ image tensor.

The **outputs** of the network are the parameters for all N detection boxes:

- A matrix of $N \times 4$ values with the predicted box displacements/distortions with respect to all the N anchor boxes (i.e. offset x, offset y, height scaling, width scaling).
- ullet A matrix of N imes C with the predicted class scores for all the N boxes. C is the number of distinct classes in the dataset.

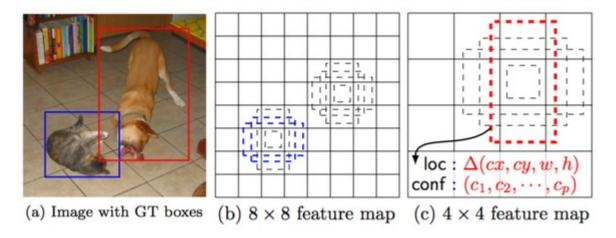
N is the total number of predicted boxes over all the image. It can be very large, e.g. 8732 boxes for a 300 imes 300 image.

For a larger 1024×640 image, the number can be much larger, over 90000 (speaking from experience). Of course, it depends on the parameters chosen by the designer.

Output encoding and decoding

We have an image with one box around an object, done by a human (ground-truth). How do we tell the network what it should detect, in the training phase?

Output Encoding: Before training, we must convert the ground-truth box into displacements with respect to the anchor boxes of the network. This is known as **encoding**: we convert the desired box in the native format of the models' output. During training, we show the image to the network, and we "tell it" to predict the correct displacements.



(image from the SSD paper https://arxiv.org/abs/1512.02325 (https://arxiv.org/abs/1512.02325)

Output Decoding: When the network runs, it outputs the predicted displacements with respect to the anchor boxes. Afterwards, from these displacements we compute the final object position (in pixels). This is known as **decoding** the results of the network, since we translate the native network output into our desired format (pixels). This is typically done outside the network itself.

Non-Max Suppression: A single object is predicted by many anchor boxes. As a result, we will have many predicted boxes around one object in the image, with slightly different values. We want just one box. There is a procedure to select a single one out of them (the one with the highest confidence score), and ignore all the other opverlapping ones. This is known as Non-Max Suppression (NMS), since we keep only the box with the highest confidence, and we suppress all the other (non-max) overlapping boxes. An example is discussed in the exercises

The model

The network model is defined by the sequence of convolutional layers in the architecture. Open the newtork in Matlab in order to inspect the architure in detail.

The model parameters

The SSD model parameters are the parameters of all the convolutional the layers. There are no fully-connected layers in the SSD network.

The cost function

The model produces two kinds of data:

- box locations (expressed as displacements/distortions with respect to the anchot boxes)
- · box classification scores

The boxes are compared to the **real ground-truth** boxes available. For each ground-truth box, the best predicted box is selected (the predicted box with the correct class which overlaps the most with it), and the error is computed based on two terms:

- 1. The **localization error**: typically, is the absolute difference between the coordinates or displacements of the ground-truth box and the predicted box.
- The classification error, which compares the class scores of the predicted box with the true groundtruth class. The cross-entropy loss function is typically used, just like it is used for all other classification tasks.

Besides the predicted boxes which are compared to the ground-truth, there are many predicted boxes which corespond to **no** ground truth box. There are a few different methods how to treat these, some methods (e.g. Focal Loss) being better than others.

Training

Training is done with backpropagation and gradient descent (or some variant of it).

Backpropagation = the technique to compute the derivatives of J with respect to all parameters in the network.

Same story as for all CNN networks.

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3. Practical work

Practical work is based on 3 Matlab documents:

- 1. <u>Getting Started with SSD Multibox Detection (https://www.mathworks.com/help/vision/ug/getting-started-with-ssd.html)</u>
- 2. <u>Anchor Boxes for Object Detection (https://www.mathworks.com/help/vision/ug/anchor-boxes-for-object-detection.html)</u>
- 3. <u>Object Detection Using SSD Deep Learning (https://www.mathworks.com/help/vision/ug/object-detection-using-single-shot-detector.html)</u>
- 1. Open the tutorial <u>Object Detection Using SSD Deep Learning (https://www.mathworks.com/help/vision/ug/object-detection-using-single-shot-detector.html)</u>

- 1. Run the first steps of the tutorial (until the creation of the SSD network)
- 2. Investigate the network architecture by running analyzeNetwork() on the network variable lgraph
 - How many layers are there?
 - What is the required size of the input image?
 - Which are the two output layers?
 - How many boxes are predicted in all?
- 1. Run the next steps of the tutorial, and observer the detected boxes on the image.
- 2. Download a similar image from the Internet and run the model on it. Are the objects detected well?
- 3. Locate the call to the detect() function and change the detection threshold to 0.01. What happens?
 - What happens if the threshold is set too low?
 - What would happen if the threshold is set too high?
 - What is the trade-off involved in choosing a value for the threshold?
- 1. Set the detection parameter 'SelectStrongest' to false: detect(... 'SelectStrongest', false) . Set the threshold to 0.001. What changes? How many detected boxes are now?
- 2. Set the detection parameter 'SelectStrongest' to false: detect(... 'SelectStrongest', false). Reset the threshold to a reasonable value (e.g. 0.4). What changes? How many detected boxes are now?
 - Why do we have multiple boxes around a single object?
 - Imagine a procedure to keep only a single detection box around an object (this is known as Non-Max Suppresion (NMS))
- 1. Set the variable doTraining to true (or 1) and train the model. How fast does it work?

4. Final questions

TBD

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